

MROS SOFTBALL UMPIRE MECHANICS MANUAL

Three-Umpire System (3-Man)

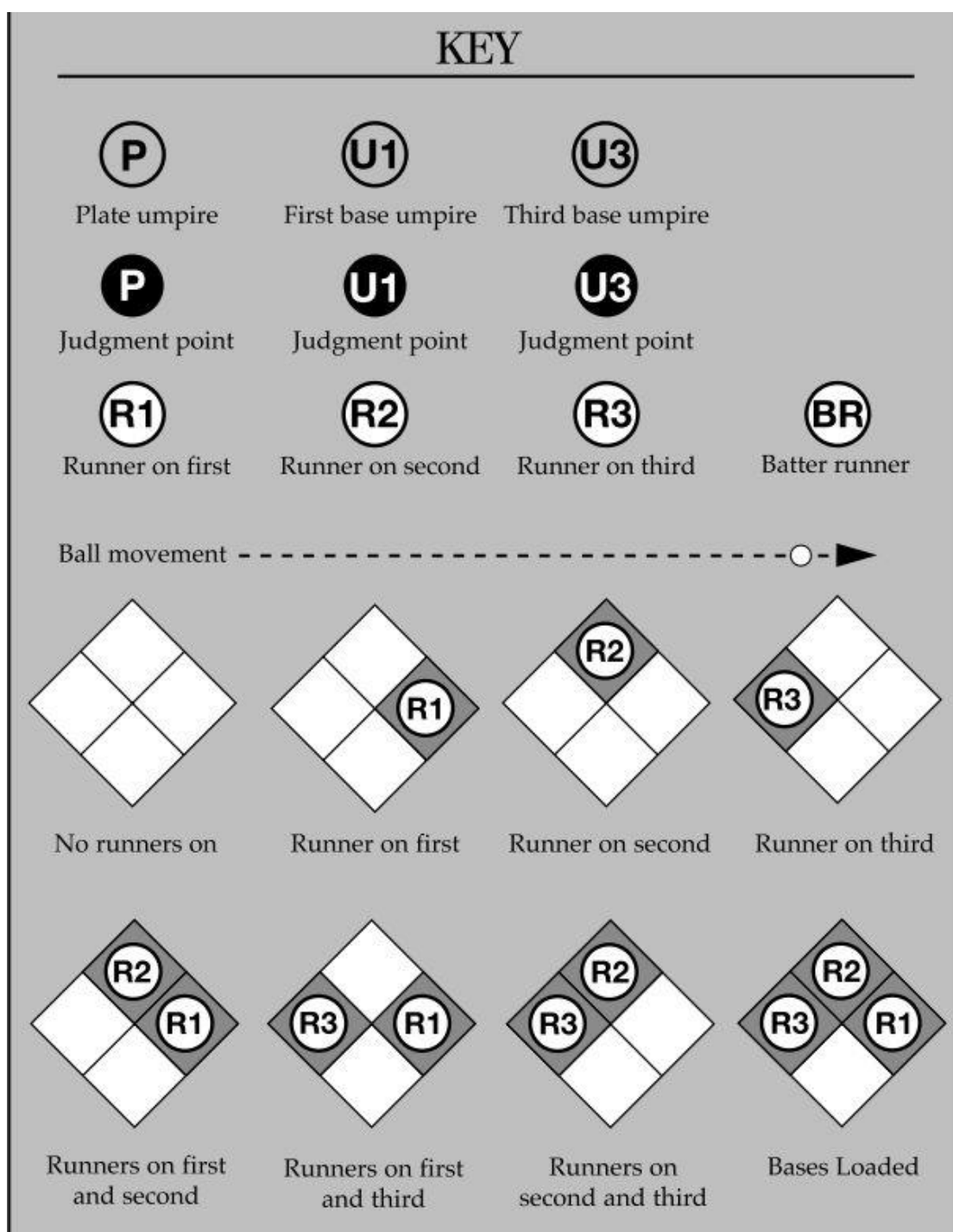


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Overview

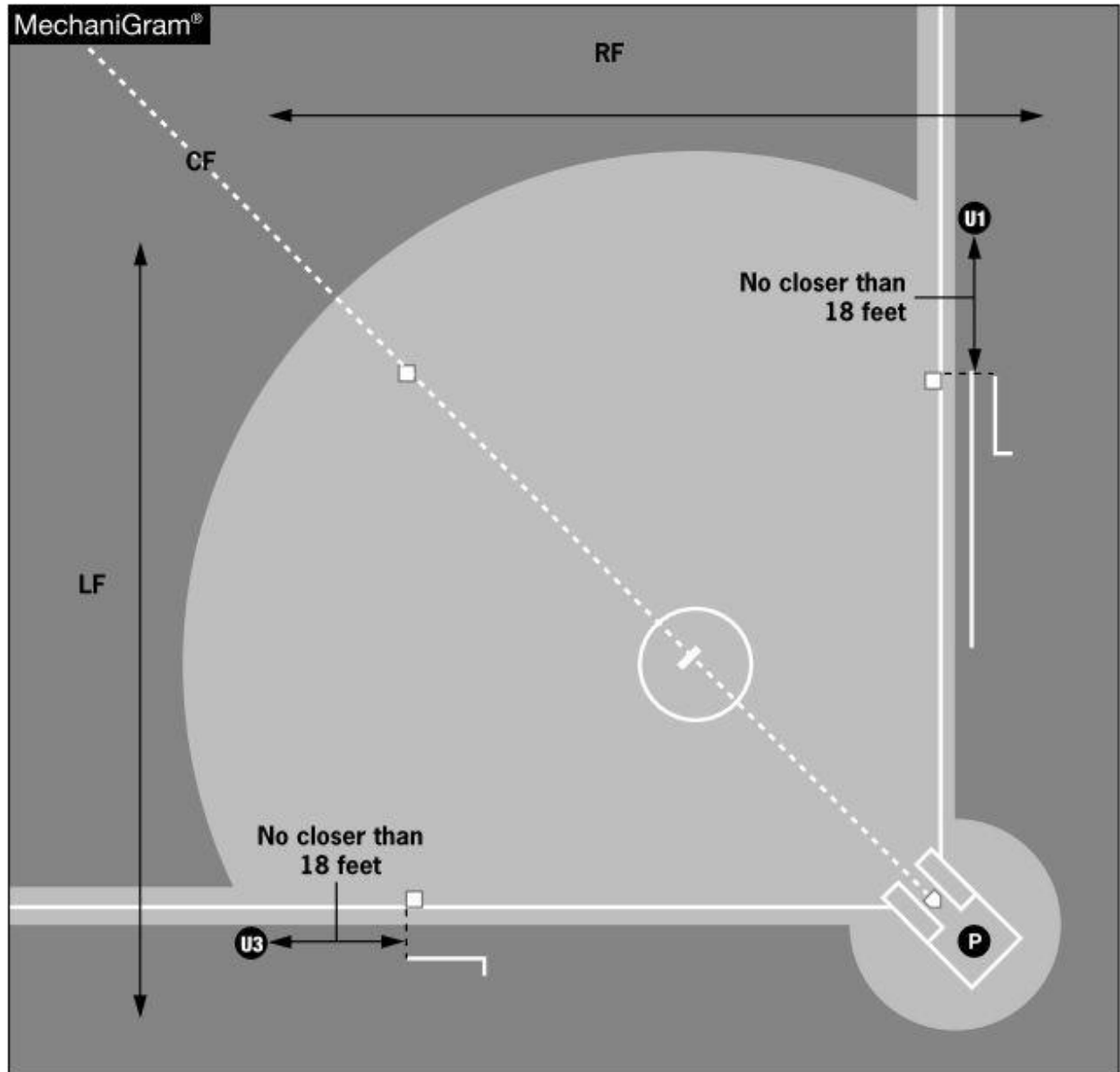
Umpires must have a thorough awareness and understanding of the responsibilities and expectations of, not only the position they are working, but all positions. If each umpire does his or her job as expected, play coverage will be flawless. Umpires are expected to use the standard starting positions, areas of coverage, and rotations, and to employ, at all times, the core philosophy of general mechanics when working this system. Any deviation or adjustment from the standard will be dictated by the action on the field and must be communicated among the crew umpires at that time.

The System

The following MechaniGrams in this section illustrate multiple situations for each of the eight (8) possible runner configurations. The MechaniGrams show general areas of positioning and not exact spots. Umpires are expected to utilize optimum positioning for all situations. The text describes the expectations, responsibilities and duties for each umpire in each of the situations. Each member of the crew must be aware of the responsibilities of each umpire in each of the situations.

Starting Positions, Tag-Up Responsibilities, & Chasing Fly Balls

No Runners on Base



Starting Positions, Tag-Up Responsibilities, & Chasing Fly Balls

No Runners on Base

This is a **Standard Starting Position**.

P:

Before the Pitch – Take a stance behind the batter and catcher at the plate.

Checked Swing – Request help from the open umpire.

Fly Ball Chase Area – The plate umpire is responsible for all fly balls if a base umpire does not chase.

U1:

Before the Pitch - Start no closer than 18 feet down and close to the line, completely in foul territory in an upright, standing position.

On the Pitch - Move forward a maximum of two steps facing home plate, ending in a prepared set or stopped position as the pitch reaches the front of the plate.

Checked Swing – Responsible for right-handed batters.

Fly Ball Chase Area - Center fielder to the right field dead ball line. U1 has the right of first refusal on balls hit to the center fielder.

U3:

Before the Pitch - Start no closer than 18 feet down and close to the line, completely in foul territory in an upright, standing position.

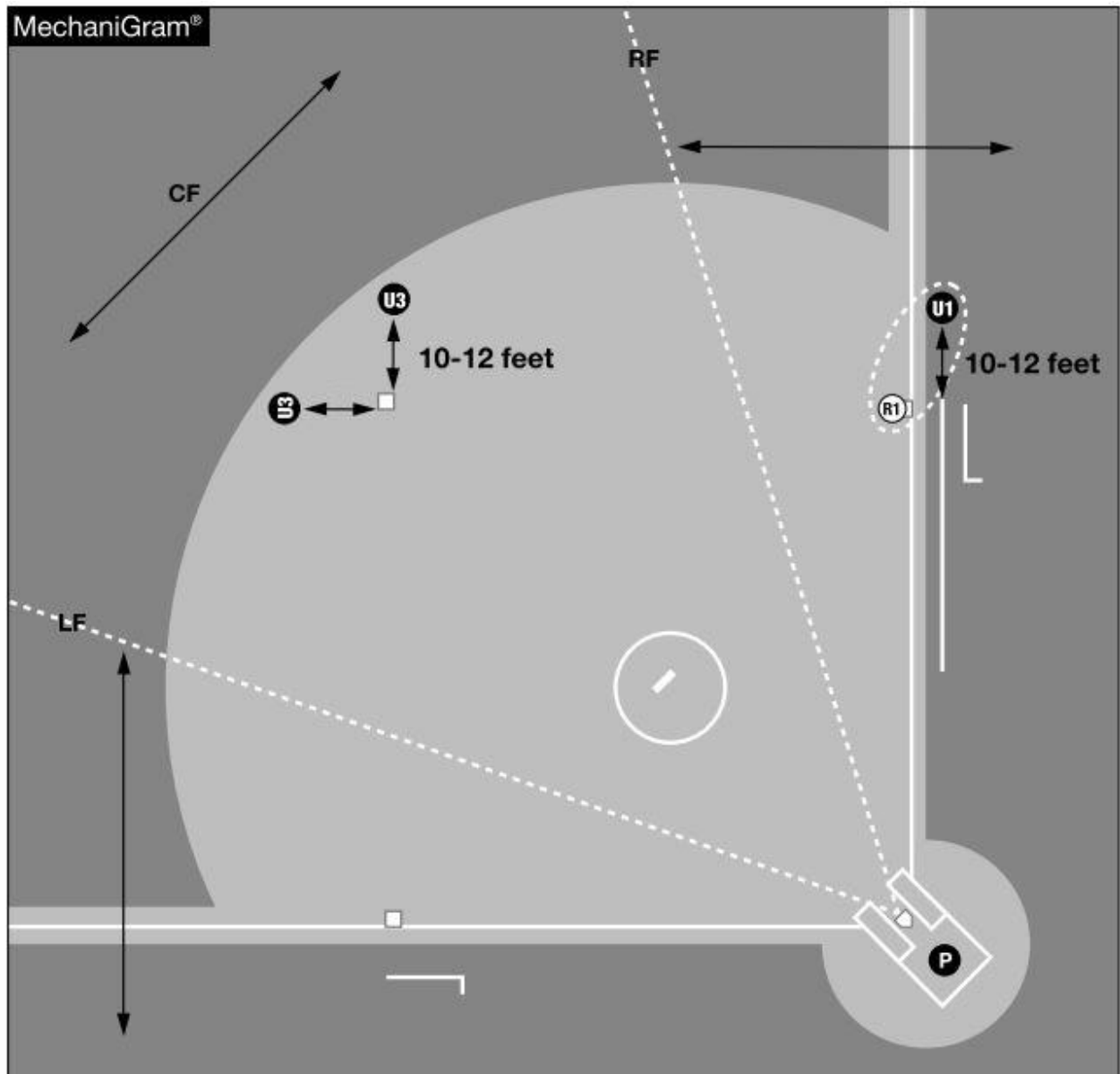
On the Pitch – Move forward a maximum of two steps, facing home plate, ending in a prepared set or stopped position as the pitch reaches the front of the plate.

Checked Swing – Responsible for left-handed batters.

Fly Ball Chase Area - Center fielder to the left field dead ball line.

Starting Positions, Tag-Up Responsibilities, & Chasing Fly Balls

Runner on First



Starting Positions, Tag-Up Responsibilities, & Chasing Fly Balls

Runner on First

This is a **Rotated Starting Position**.

P:

Before the Pitch – Take a stance behind the batter and catcher at the plate.

Checked Swing – Request help from the open umpire.

Tag-Up Responsibilities – R1 when U1 chases with less than two outs.

Fly Ball Chase Area – Left fielder to the left field dead ball line. If no base umpire chases, the plate umpire is responsible for all fly balls.

U1:

Before the Pitch - Start in a set position, slightly angled towards the infield (halfway point on base line between home and third base), completely in foul territory, close to the line, 10-12 feet beyond first base.

On the Pitch - Responsible for watching R1 leaving the base before the pitch is released.

Checked Swing – Responsible for right-handed batters.

Tag-Up Responsibilities – Responsible for watching R1 tag-up on a fly ball when an umpire does not chase or U3 chases.

Fly Ball Chase Area – Right fielder to the right field dead ball line. U1 has the right of first refusal on balls hit to the right fielder.

U3:

Before the Pitch – Start in a set position, squared to home plate, 10-12 feet beyond second base several strides toward center field, as long as U3 has a clear view of the batter. If there is no clear view, move towards first base no more than the imaginary straight line from third base to second base line extended or towards third base no more than the imaginary straight line from first base to second base line extended.

On the Pitch - No runner responsibilities.

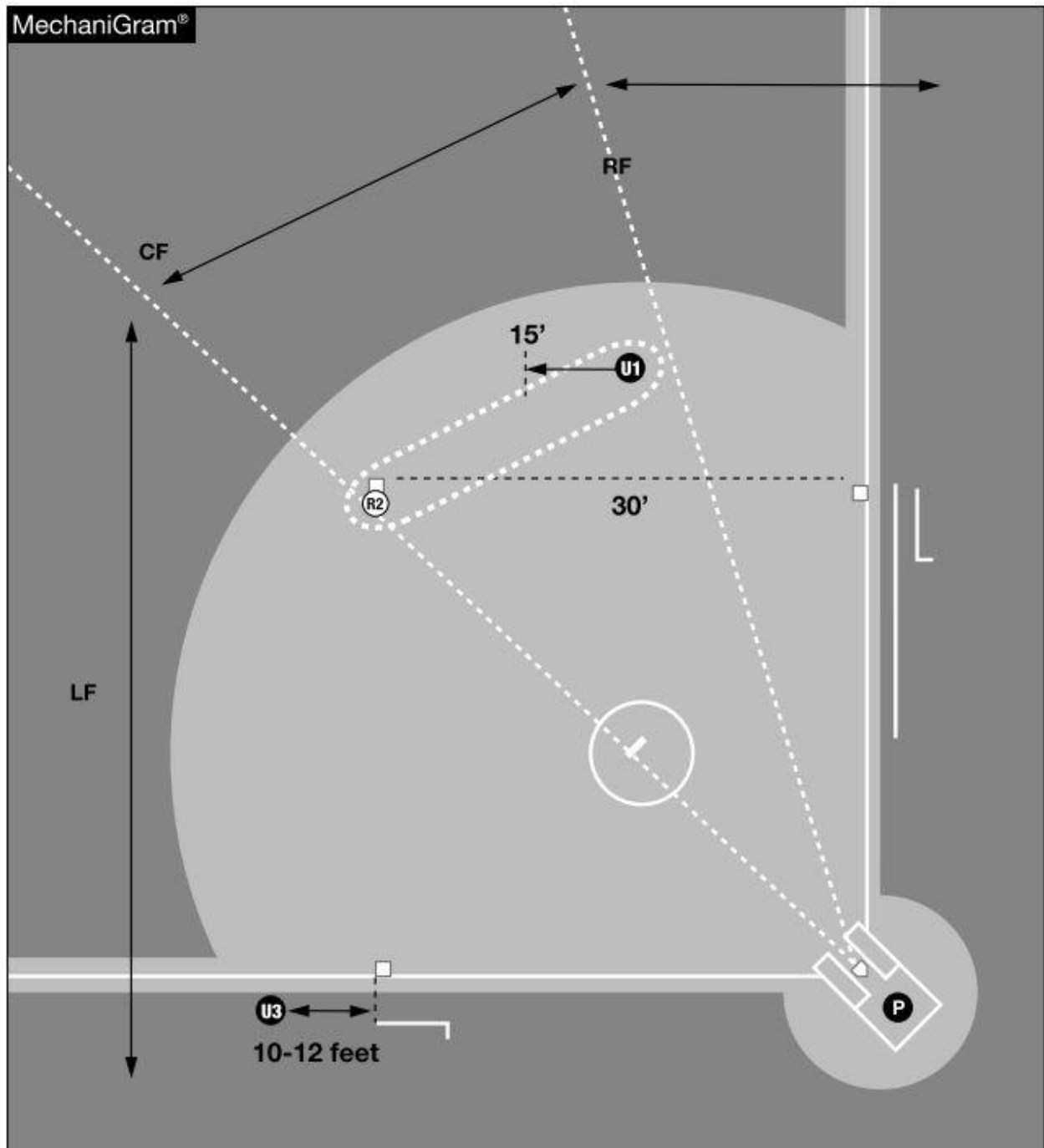
Checked Swing – Responsible for left-handed batters.

Tag-Up Responsibilities – No tag-up responsibilities.

Fly Ball Chase Area – In the “V” from the left fielder to the right fielder. U3 has no fair/foul responsibilities.

Starting Positions, Tag-Up Responsibilities, & Chasing Fly Balls

Runner on Second



Starting Positions, Tag-Up Responsibilities, & Chasing Fly Balls

Runner on Second

This is a **Counter-Rotated Starting Position**.

P:

Before the Pitch – Take a stance behind the batter and catcher at the plate.

Checked Swing – Request help from the open umpire.

Tag-Up Responsibilities – No tag-up responsibilities.

Fly Ball Chase Area – Right fielder to the right field dead ball line. If a base umpire does not chase, the plate umpire is responsible for all fly balls.

U1:

Before the Pitch - Start in a set position, squared to home plate, between 15 feet from second base and the 30-foot midpoint between first and second base.

On the Pitch - Responsible for watching R2 leaving the base before the pitch is released.

Checked Swing – Responsible for right-handed batters.

Tag-Up Responsibilities – Responsible for watching R2 tag-up on a fly ball when an umpire does not chase or U3 chases.

Fly Ball Chase Area - Responsible for balls hit from the center fielder to the right fielder (The Wedge). U1 has the right of first refusal on balls hit to the center fielder. U1 has no fair/foul responsibilities.

U3:

Before the Pitch - Start in a set position, slightly angled towards the infield (halfway point on base line between home and first base), completely in foul territory, close to the line, 10-12 feet beyond third base.

On the Pitch - No runner responsibilities.

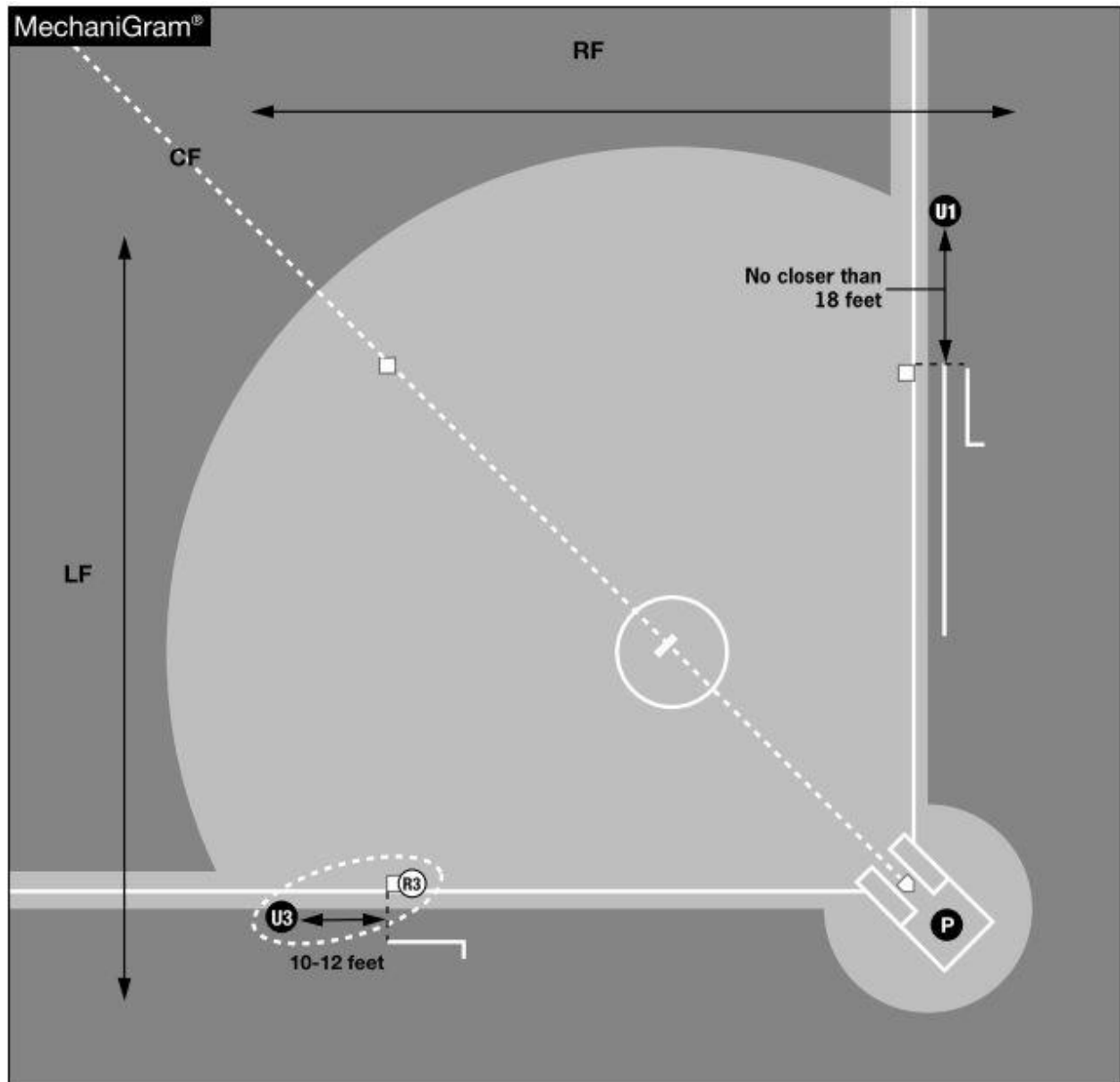
Checked Swing – Responsible for left-handed batters.

Tag-Up Responsibilities – Responsible for watching R2 tag-up on a fly ball if U1 chases.

Fly Ball Chase Area – Center fielder to the left field dead ball line.

Starting Positions, Tag-Up Responsibilities, & Chasing Fly Balls

Runner on Third



Starting Positions, Tag-Up Responsibilities, & Chasing Fly Balls

Runner on Third

This is a **Standard Starting Position**.

P:

Before the Pitch – Take a stance behind the batter and catcher at the plate.

Checked Swing – Request help from the open umpire.

Tag-Up Responsibilities – Responsible for watching R3 tag-up on a fly ball if U1 or U3 chases.

Fly Ball Chase Area – If base umpire does not chase, the plate umpire is responsible for all fly balls.

U1:

Before the Pitch – Start no closer than 18 feet down and close to the line, completely in foul territory in an upright, standing position.

On the Pitch – No runner responsibilities. Move forward a maximum of two steps, facing home plate, ending in a prepared-set or stopped in a standing prepared position with the outside push foot forward as the pitch reaches the front of the plate area.

Checked Swing – Responsible for right-handed batters.

Tag-Up Responsibilities – No tag-up responsibilities.

Fly Ball Chase Area – Center fielder to the right field dead ball line. U1 has the right of first refusal on balls hit to the center fielder.

U3:

Before the Pitch – Start in a set position, slightly angled towards the infield (halfway point on base line between home and first base), completely in foul territory, close to the line, 10-12 feet beyond third base.

On the Pitch – Responsible for watching R3 leaving the base before the pitch is released.

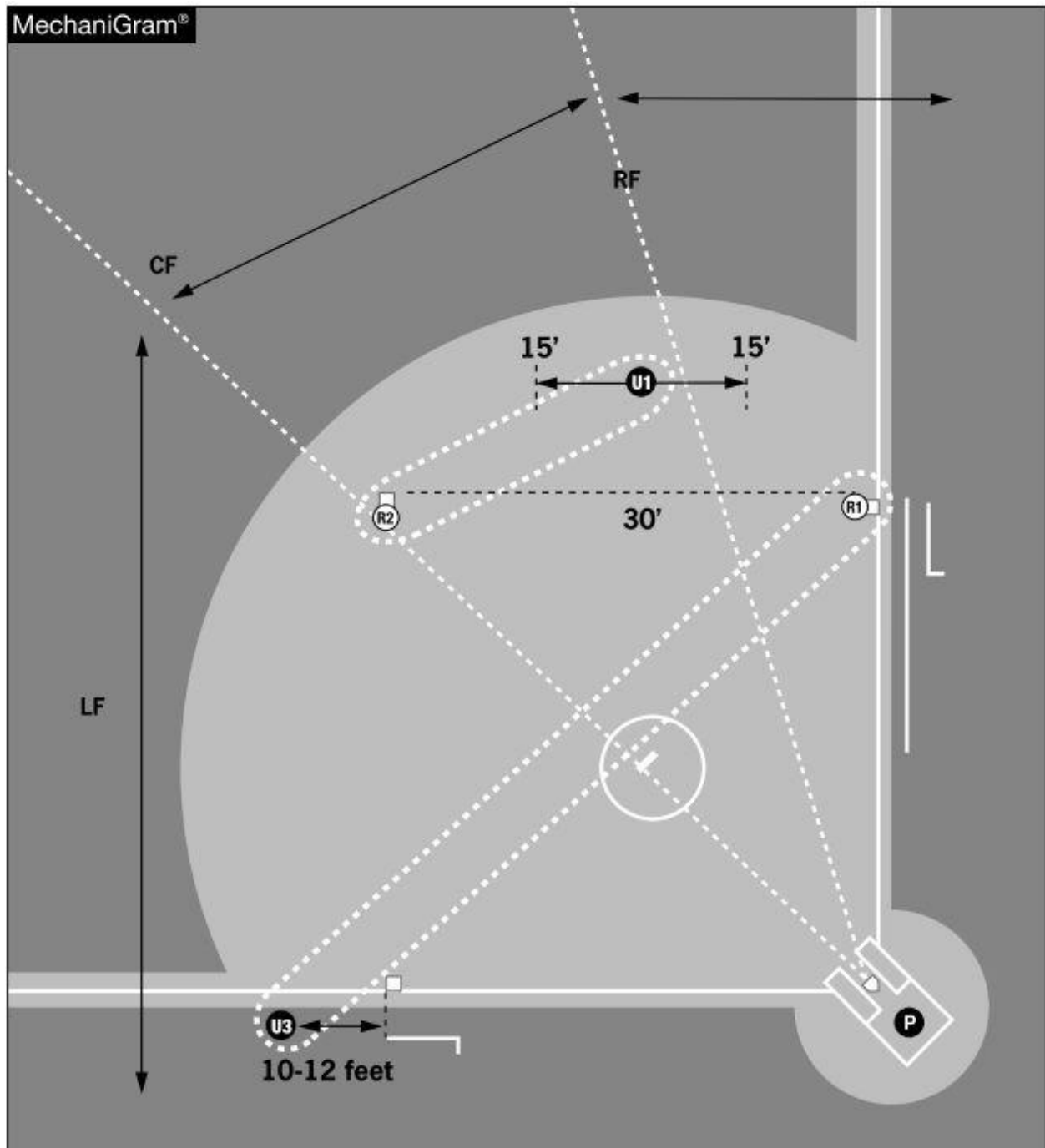
Checked Swing – Responsible for left-handed batters.

Tag-Up Responsibilities – Responsible for watching R3 tag-up on a fly ball if an umpire does not chase.

Fly Ball Chase Area – Center fielder to the left field dead ball line.

Starting Positions, Tag-Up Responsibilities, & Chasing Fly Balls

Runners on First and Second



Starting Positions, Tag-Up Responsibilities, & Chasing Fly Balls

Runners on First and Second

This is a **Counter-Rotated Starting Position**.

P:

Before the Pitch – Take a stance behind the batter and catcher at the plate.

Checked Swing – Request help from the open umpire.

Tag-Up Responsibilities – No tag-up responsibilities.

Fly Ball Chase Area – Right fielder to the right field dead ball line. When a base umpire does not chase, the plate umpire is responsible for all fly balls.

U1:

Before the Pitch – Start in a set position, squared to home plate, anywhere in between 15 feet from second base and 15 feet from first base.

On the Pitch - Responsible for watching R2 leaving the base before the pitch is released.

Checked Swing – Responsible for right-handed batters.

Tag-Up Responsibilities – Responsible for watching R1 and R2 tag-up on a fly ball when an umpire does not chase or U3 chases.

Fly Ball Chase Area – Responsible for balls hit from the center fielder to the right fielder (The Wedge). U1 has the right of first refusal on balls hit to the center fielder. U1 has no fair/foul responsibilities.

U3:

Before the Pitch – Start in a set position, slightly angled towards the infield (halfway point on base line between home and first base), completely in foul territory, close to the line, 10-12 feet beyond third base.

On the Pitch – Responsible for watching R1 leaving the base before the pitch is released.

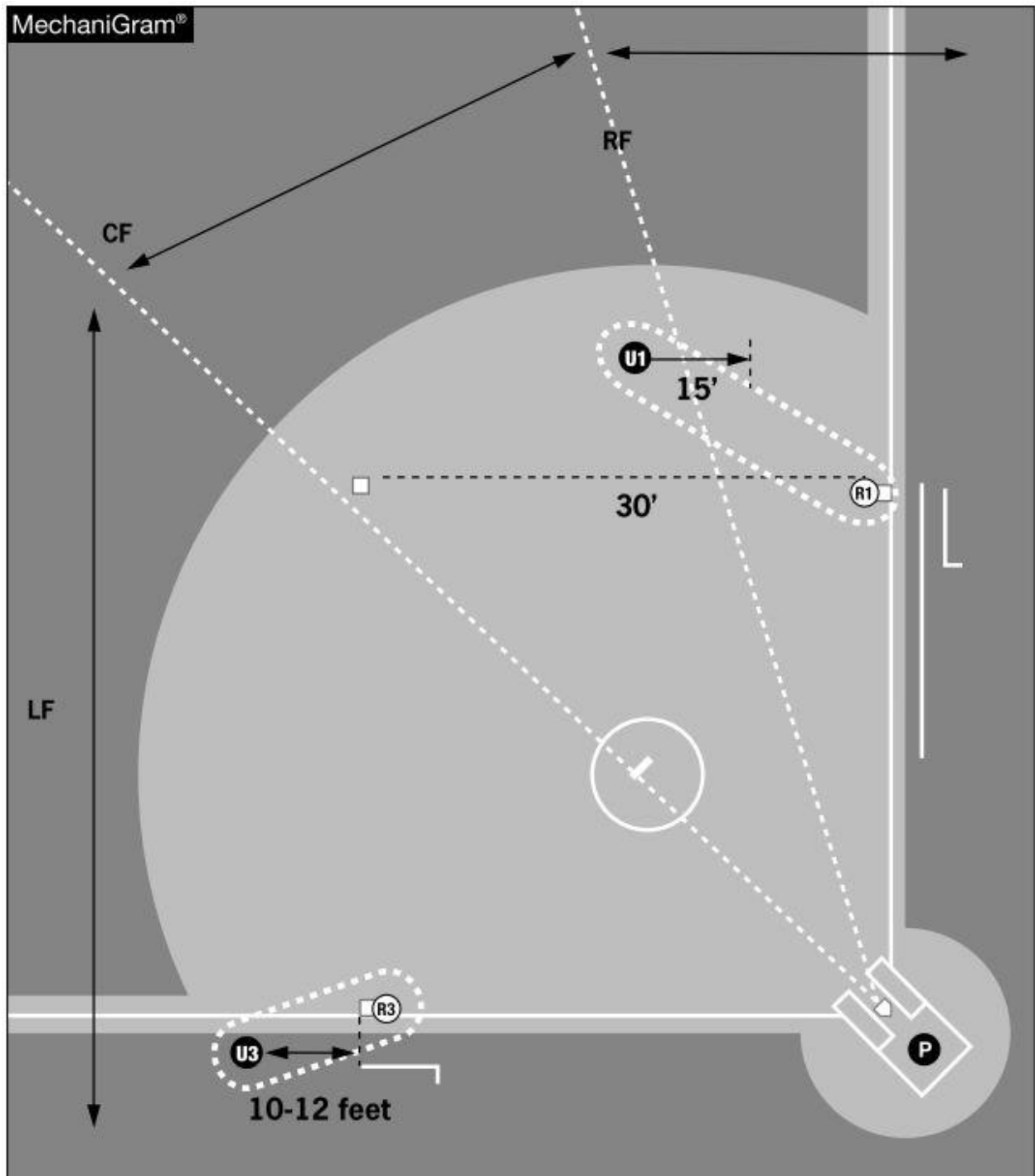
Checked Swing – Responsible for left-handed batters.

Tag-Up Responsibilities – Responsible for watching R1 and R2 tag-up on a fly ball if U1 chases.

Fly Ball Chase Area – Center fielder to the left field dead ball line.

Starting Positions, Tag-Up Responsibilities, & Chasing Fly Balls

Runners on First and Third



Starting Positions, Tag-Up Responsibilities, & Chasing Fly Balls

Runners on First and Third

This is a **Counter-Rotated Starting Position**.

P:

Before the Pitch – Take a stance behind the batter and catcher at the plate.

Checked Swing – Request help from the open umpire.

Tag-Up Responsibilities – Responsible for watching R3 tag-up on a fly ball if U1 or U3 chases.

Fly Ball Chase Area – Right fielder to the right field dead ball line. When a base umpire does not chase, the plate umpire is responsible for all fly balls.

U1:

Before the Pitch - Start in a set position, squared to home plate, between 15 feet from first base and the 30-foot midpoint between first and second base.

On the Pitch – Responsible for watching R1 leaving the base before the pitch is released.

Checked Swing – Responsible for right-handed batters.

Tag-Up Responsibilities – Responsible for watching R1 tag-up on a fly ball when an umpire does not chase or U3 chases.

Fly Ball Chase Area – Responsible for balls hit from the center fielder to the right fielder (The Wedge). U1 has the right of first refusal on balls hit to the center fielder. U1 has no fair/foul responsibilities.

U3:

Before the Pitch – Start in a set position, slightly angled towards the infield (halfway point on base line between home and first base), completely in foul territory, close to the line, 10-12 feet beyond third base.

On the Pitch – Responsible for watching R3 leaving the base before the pitch is released.

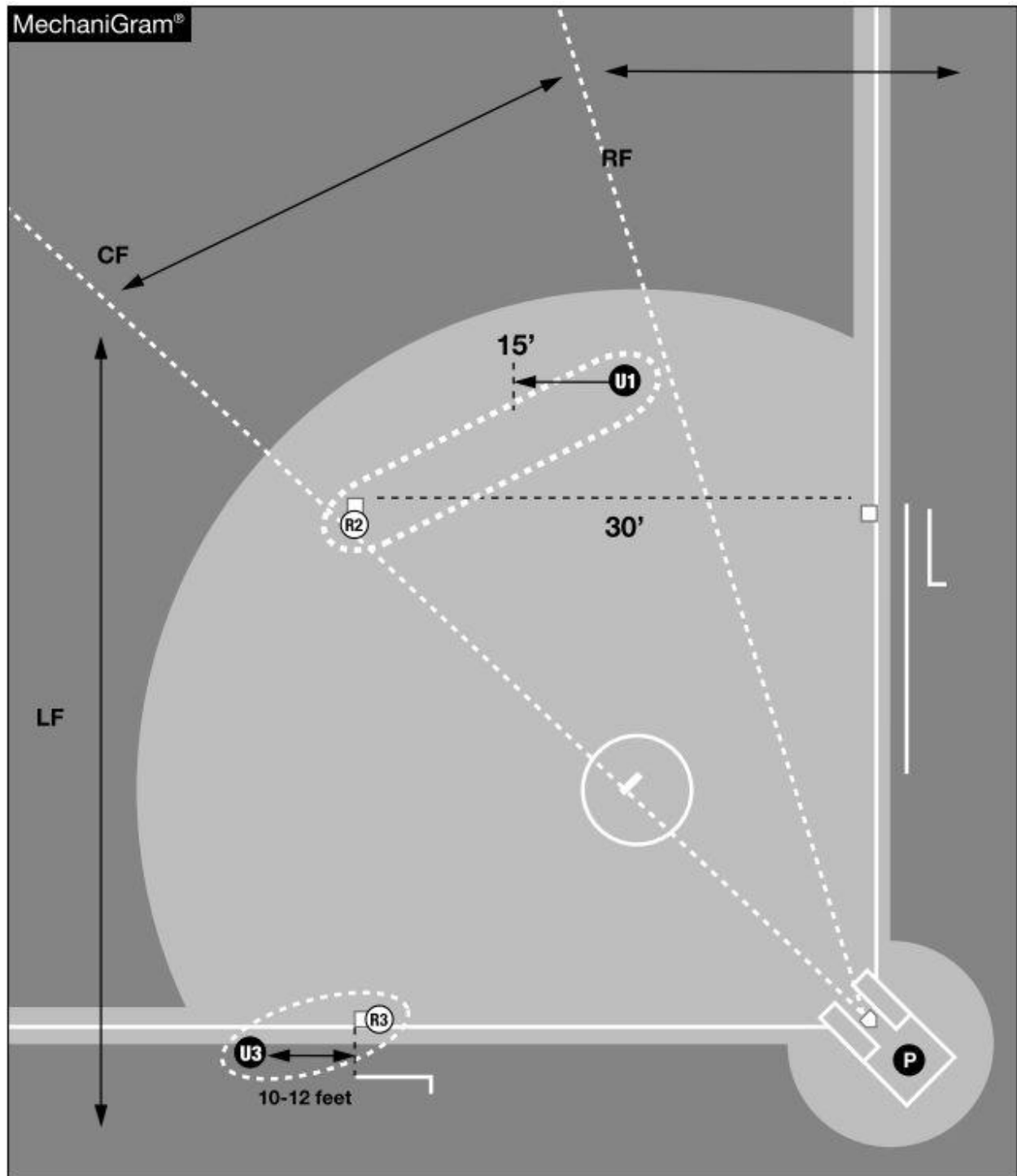
Checked Swing – Responsible for left-handed batters.

Tag-Up Responsibilities – Responsible for watching R3 tag-up on a fly ball when an umpire does not chase. If U1 chases, responsible for watching the tag-up on R1.

Fly Ball Chase Area – Center fielder to the left field dead ball line.

Starting Positions, Tag-Up Responsibilities, & Chasing Fly Balls

Runners on Second and Third



Starting Positions, Tag-Up Responsibilities, & Chasing Fly Balls

Runners on Second and Third

This is a **Counter-Rotated Starting Position**.

P:

Before the Pitch – Take a stance behind the batter and catcher at the plate.

Checked Swing – Request help from the open umpire.

Tag-Up Responsibilities – Responsible for watching R3 tag-up on a fly ball if U1 or U3 chases.

Fly Ball Chase Area – Right fielder to the right field dead ball line. When a base umpire does not chase, the plate umpire is responsible for all fly balls.

U1:

Before the Pitch – Start in a set position, squared to home plate, between 15 feet from second base and the 30-foot midpoint between first and second base.

On the Pitch – Responsible for watching R2 leaving the base before the pitch is released.

Checked Swing – Responsible for right-handed batters.

Tag-Up Responsibilities – Responsible for watching R2 tag-up on a fly ball if an umpire does not chase or U3 chases.

Fly Ball Chase Area – Responsible for balls hit from the center fielder to the right fielder (The Wedge). U1 has the right of first refusal on balls hit to the center fielder. U1 has no fair/foul responsibilities.

U3:

Before the Pitch – Start in a set position, slightly angled towards the infield (halfway point on base line between home and first base), completely in foul territory, close to the line, 10-12 feet beyond third base.

On the Pitch – Responsible for watching R3 leaving the base before the pitch is released.

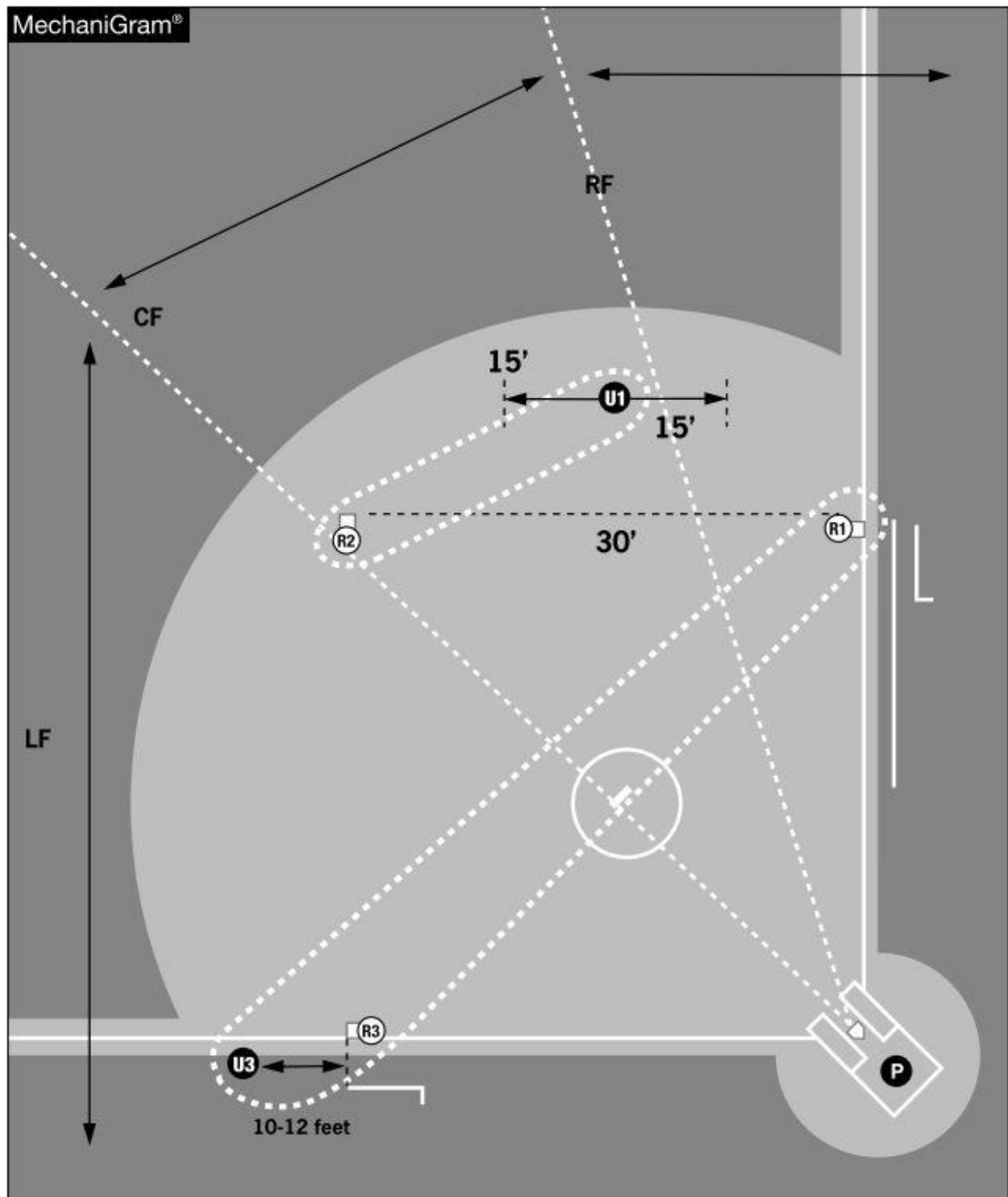
Checked Swing – Responsible for left-handed batters.

Tag-Up Responsibilities – Responsible for watching R3 tag-up on a fly ball if an umpire does not chase or R2 if U1 chases.

Fly Ball Chase Area – Center fielder to the left field dead ball line.

Starting Positions, Tag-Up Responsibilities, & Chasing Fly Balls

Runners on First, Second, and Third



Starting Positions, Tag-Up Responsibilities, & Chasing Fly Balls

Runners on First, Second, and Third

This is a **Counter-Rotated Starting Position**.

P:

Before the Pitch – Take a stance behind the batter and catcher at the plate.

Checked Swing – Request help from the open umpire.

Tag-Up Responsibilities – Responsible for watching R3 tag-up on a fly ball if U1 or U3 chases.

Fly Ball Chase Area – Right fielder to the right field dead ball line. When a base umpire does not chase, the plate umpire is responsible for all fly balls.

U1:

Before the Pitch – Start in a set position, squared to home plate, between 15 feet from second base and 15 feet from first base.

On the Pitch – Responsible for watching R2 leaving the base before the pitch is released.

Checked Swing – Responsible for right-handed batters.

Tag-Up Responsibilities – Responsible for watching R1 and R2 tag-up on a fly ball when an umpire does not chase or U3 chases.

Fly Ball Chase Area - Responsible for balls hit from the center fielder to the right fielder (The Wedge). U1 has the right of first refusal on balls hit to the center fielder. U1 has no fair/foul responsibilities.

U3:

Before the Pitch – Start in a set position, slightly angled towards the infield (halfway point on base line between home and first base), completely in foul territory, close to the line, 10-12 feet beyond third base.

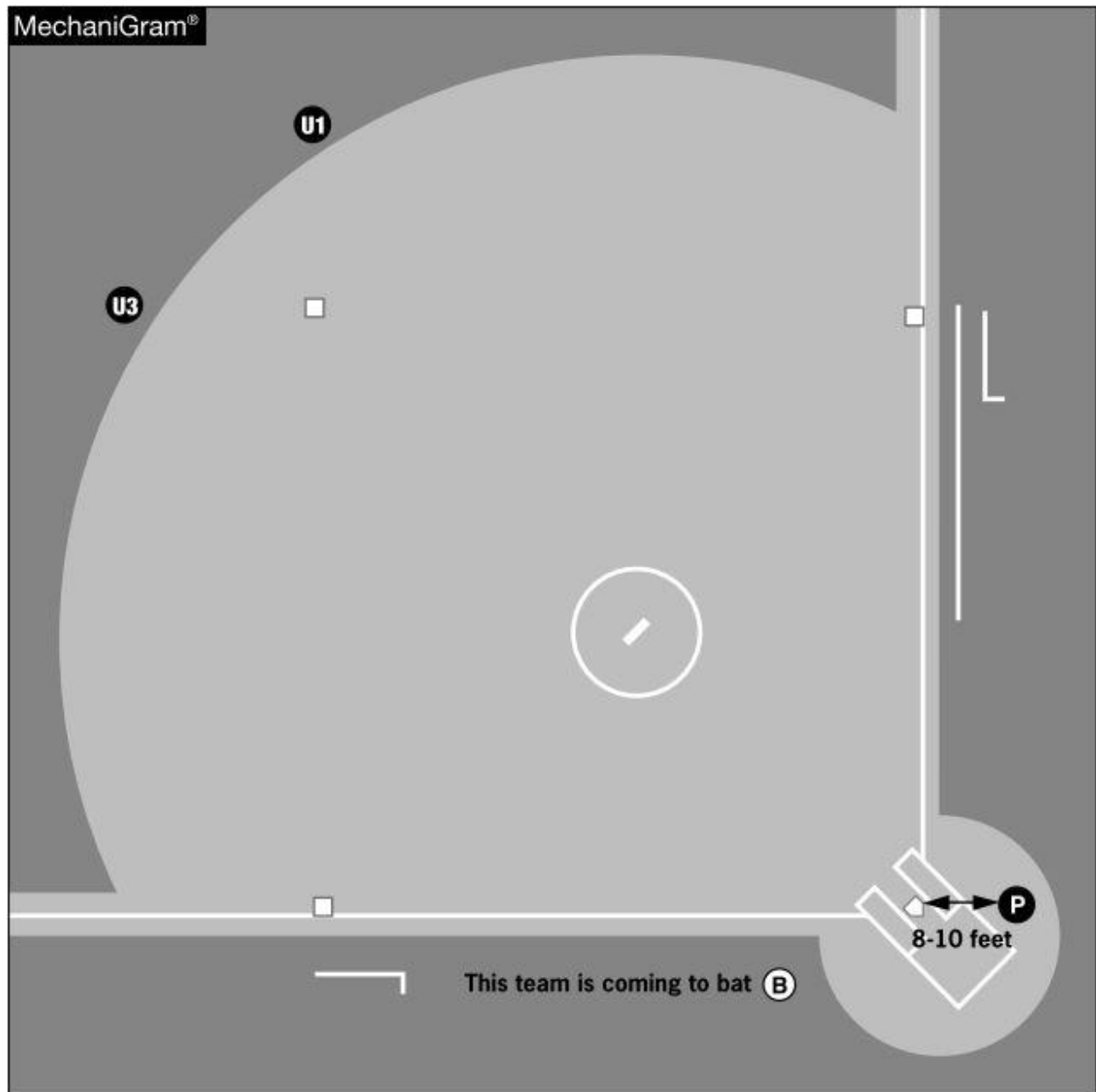
On the Pitch – Responsible for watching R1 and R3 leaving the base before the pitch is released.

Checked Swing – Responsible for left-handed batters.

Tag-Up Responsibilities – Responsible for watching R3 tag-up on a fly ball when an umpire does not chase. When U1 chases, responsible for watching R1 and R2 tag-up.

Fly Ball Chase Area – Center fielder to the left field dead ball line.

Between Innings Positions



P: Face the team that is coming to bat, about 8-10 feet from the plate on the base line extended.

U1: Face the plate area. Stand on third base line extended at second base on the grass.

U3: Face the plate area. Stand on first base line extended at second base on the grass.

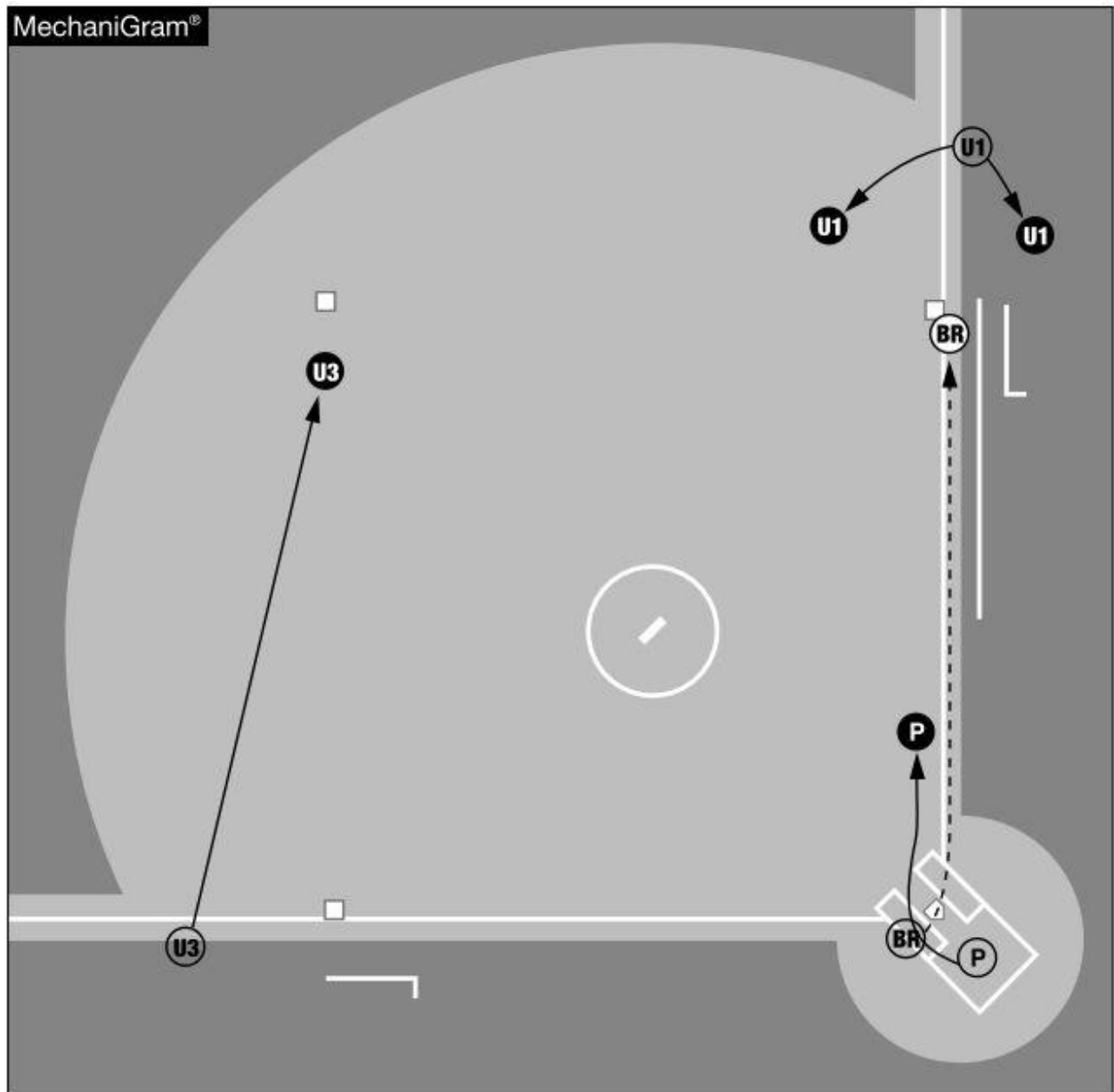
The 8 Runner Configurations

- No Runners on Base
- Runner on First
- Runner on Second
- Runner on Third
- Runners on First and Second
- Runners on First and Third
- Runners on Second and Third
- Runners on First, Second, and Third

The following sections provide guidance on positioning and mechanics for game situations with each of these 8 runner configurations.

No Runners on Base

Hit to the Infield



No Runners on Base

Hit to the Infield

P:

- Leave the plate area using the most expedient route.
- When the ball is hit near the foul line, move to a credible position straddling the line, or the extension of the line if the ball is near the plate area.
- On a throw to first base, trail the batter-runner in fair territory no more than 15 feet up the line.
- Come to a complete stop near the foul line in fair territory.
- Watch any play at first base and be prepared to give help if requested.
- When the ball is not thrown to first base, do not trail the batter-runner but remain in the infield.
- Wait for the play to conclude.
- If the batter-runner reaches the base safely, wait until one umpire gets to their next position before returning to the plate. There should always be a set of eyes on the runner.

U1:

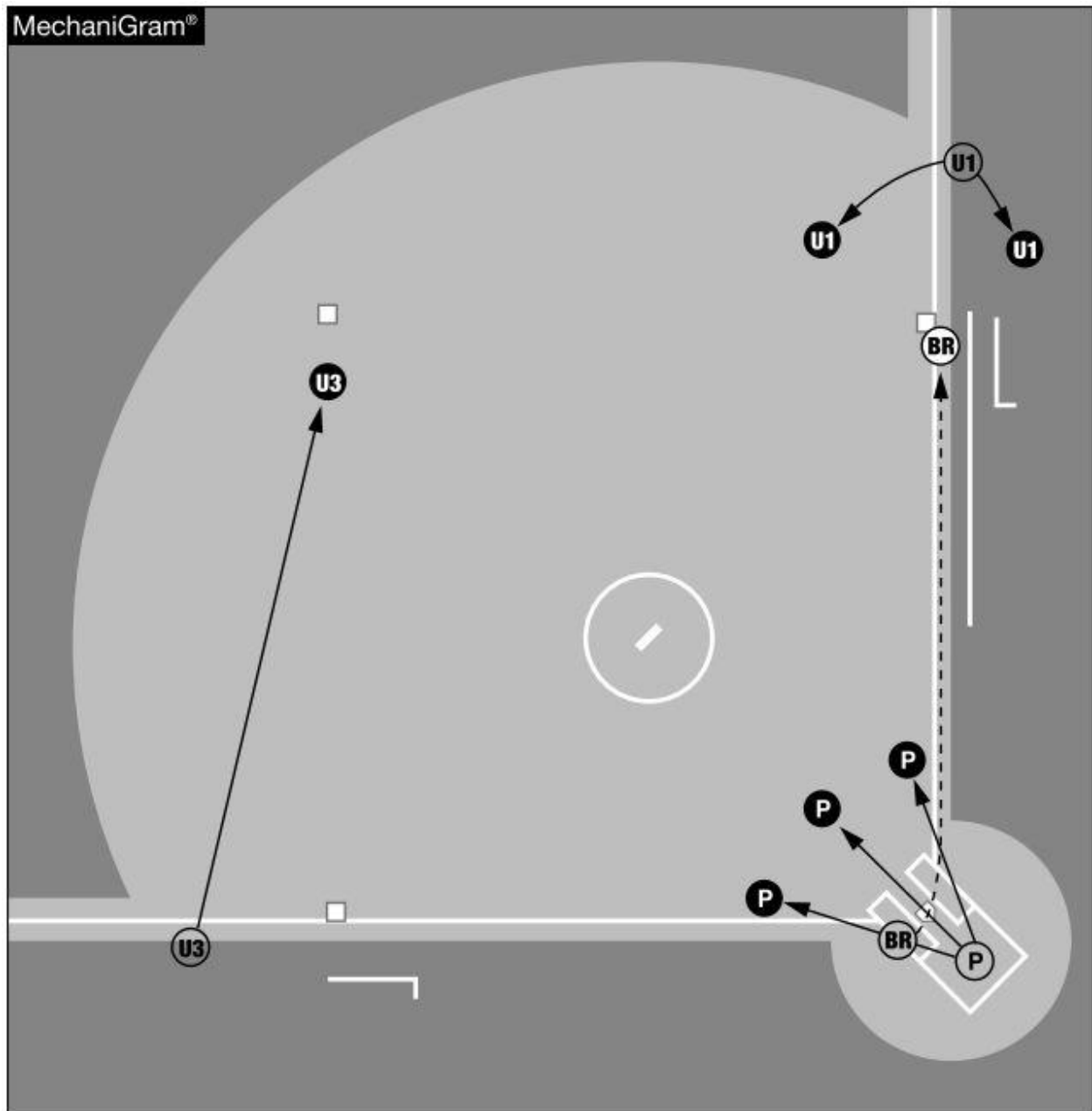
- Move into fair territory for a force play at first base. You may use foul territory if the play dictates.
- Stop and square yourself to first base to make the call.
- When the batter-runner is safe or when there is no throw, watch the batter-runner approach, touch, overrun, or round first base.
- Wait for the play to conclude before heading to the next starting position.

U3:

- Move straight into the diamond to a primary position for a tag play at second base.
- Watch any play at first base and be prepared to help if requested.
- Wait for the play to conclude before heading to the next starting position.

No Runners on Base

Fly Ball/Line Drive to the Infield – Ball is Caught



No Runners on Base

Fly Ball/Line Drive to the Infield – Ball is Caught

P:

- Leave the plate area using the most expedient route.
- Move into the infield to obtain the best angle to watch the catch/no catch.
- When the ball is hit near the foul line, move to a credible position straddling the line, or the extension of the line if the ball is near the plate area.
- Come to a complete stop before the ball touches the fielder's glove or hits the ground.
- Wait for the play to conclude before returning to the plate.

U1:

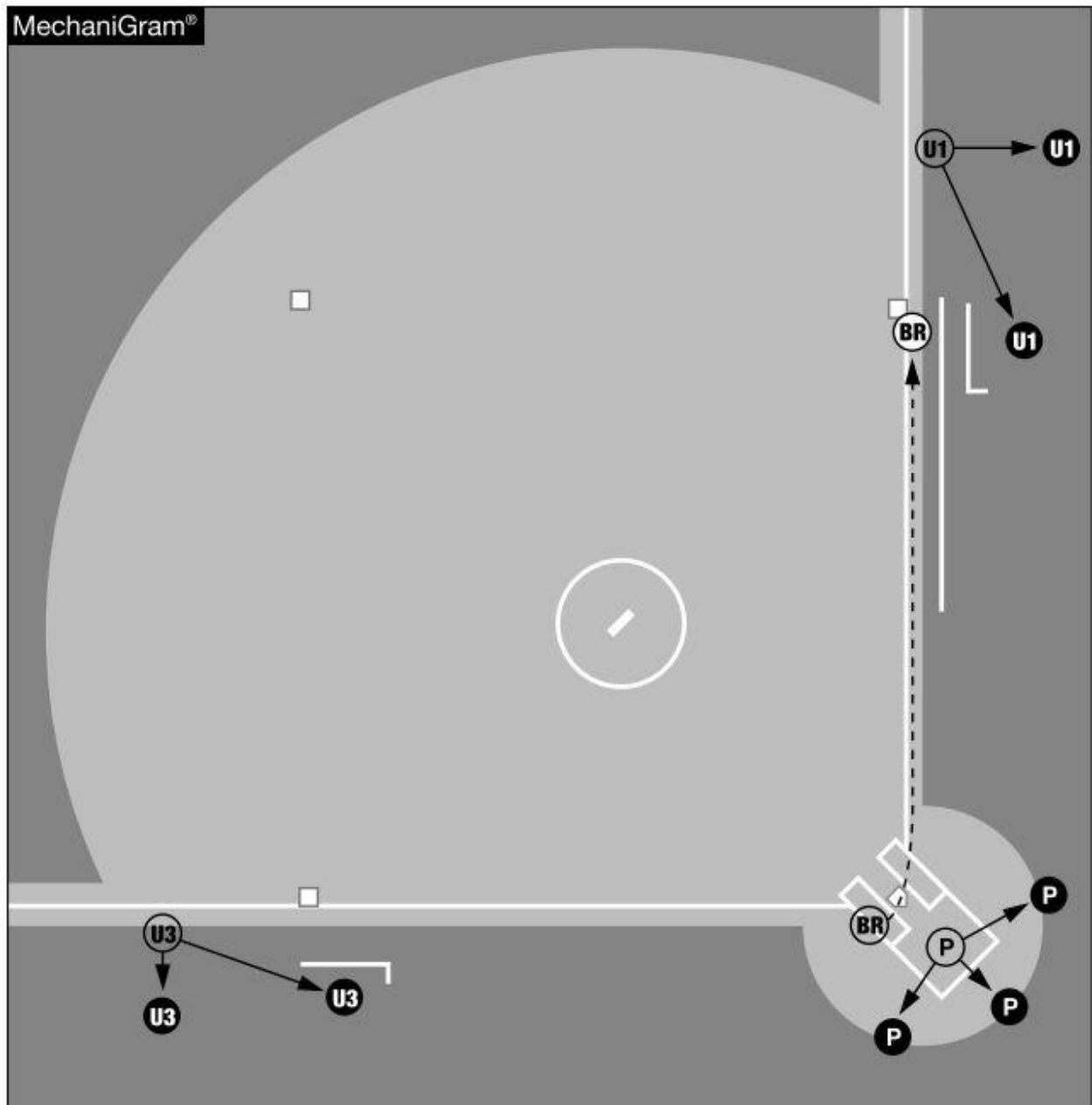
- Move into fair territory for a force play at first base. You may use foul territory if the play dictates.
- Watch the play from the hit and be prepared to help if requested.
- Watch the batter-runner approach, touch, overrun, or round at first base if the batter-runner arrives before the catch.
- Wait for the play to conclude before heading to the next starting position.

U3:

- Move straight into the diamond to a primary position for a tag play at second base.
- Avoid running in front of any infielders attempting to make a play on the ball.
- Watch the play from the hit and be prepared to help if requested.
- Wait for the play to conclude before heading to the next starting position.

No Runners on Base

Foul Fly Ball to the Infield Area



No Runners on Base

Foul Fly Ball to the Infield Area

P:

- Once the ball is hit, read the catcher. Allow the catcher to take you to the ball.
- Be alert to any other infielders attempting to make a play on the ball.
- Close-down the distance to the play if the infielders are diving, the ball is against the fence, or near the dugout area.
- When a base umpire is bracketing the play, make the call on the catch/ no catch if the play is facing you, the field or the dugout. Otherwise, the base umpire who the play is facing will make the call.
- The responsibility for the catch/no catch belongs to P, if the catch is not facing either umpire.

U1:

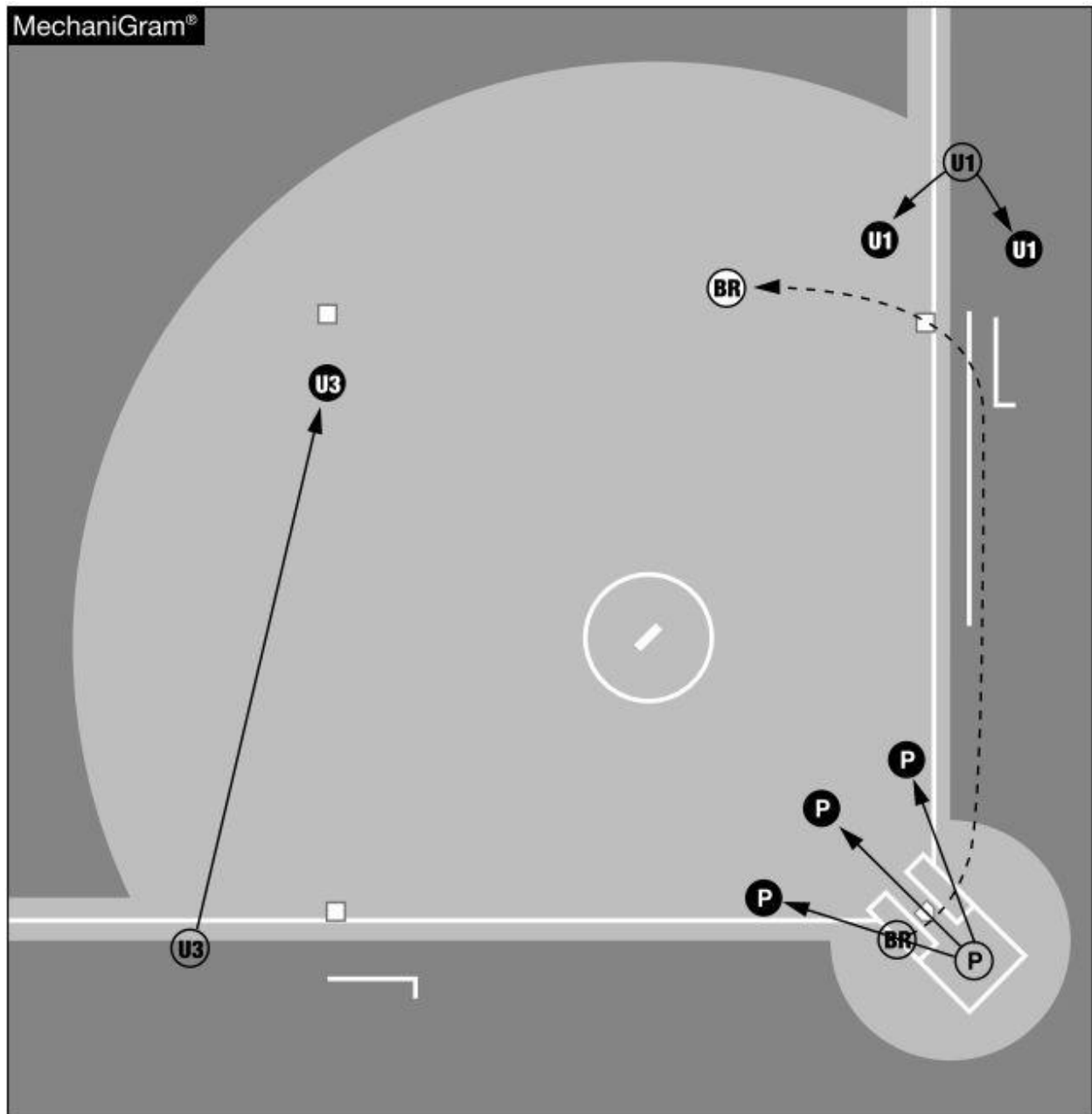
- When the fly ball is on the first base side, move into foul territory to bracket the play with the plate umpire.
- Be alert not to interfere with any infielders attempting to make a play on the ball.
- Close-down the distance to the play if the infielders are diving, the ball is against the fence, or near the dugout area.
- Make the call on the catch/no catch if the play is facing you. Otherwise, the plate umpire will make the call.

U3:

- When the fly ball is on the third base side, move into foul territory to bracket the play with the plate umpire.
- Be alert not to interfere with any infielders attempting to make a play on the ball.
- Close-down the distance to the play if the infielders are diving, the ball is against the fence, or near the dugout area.
- Make the call on the catch/no catch if the play is facing you. Otherwise, the plate umpire will make the call.

No Runners on Base

No Chase – Fly Ball/Line Drive to the Outfield – Ball is Caught



No Runners on Base

No Chase – Fly Ball/Line Drive to the Outfield – Ball is Caught

P:

- Leave the plate area using the most expedient route.
- Move into the infield, on or near the line, parallel to the flight of the ball to obtain the best angle with credible distance to watch the catch/no catch.
- When the ball is hit near the foul line, move to a credible position straddling the line.
- Stop before the ball touches the fielder's glove or hits the ground.
- Wait for the play to conclude before returning to the plate area.

U1:

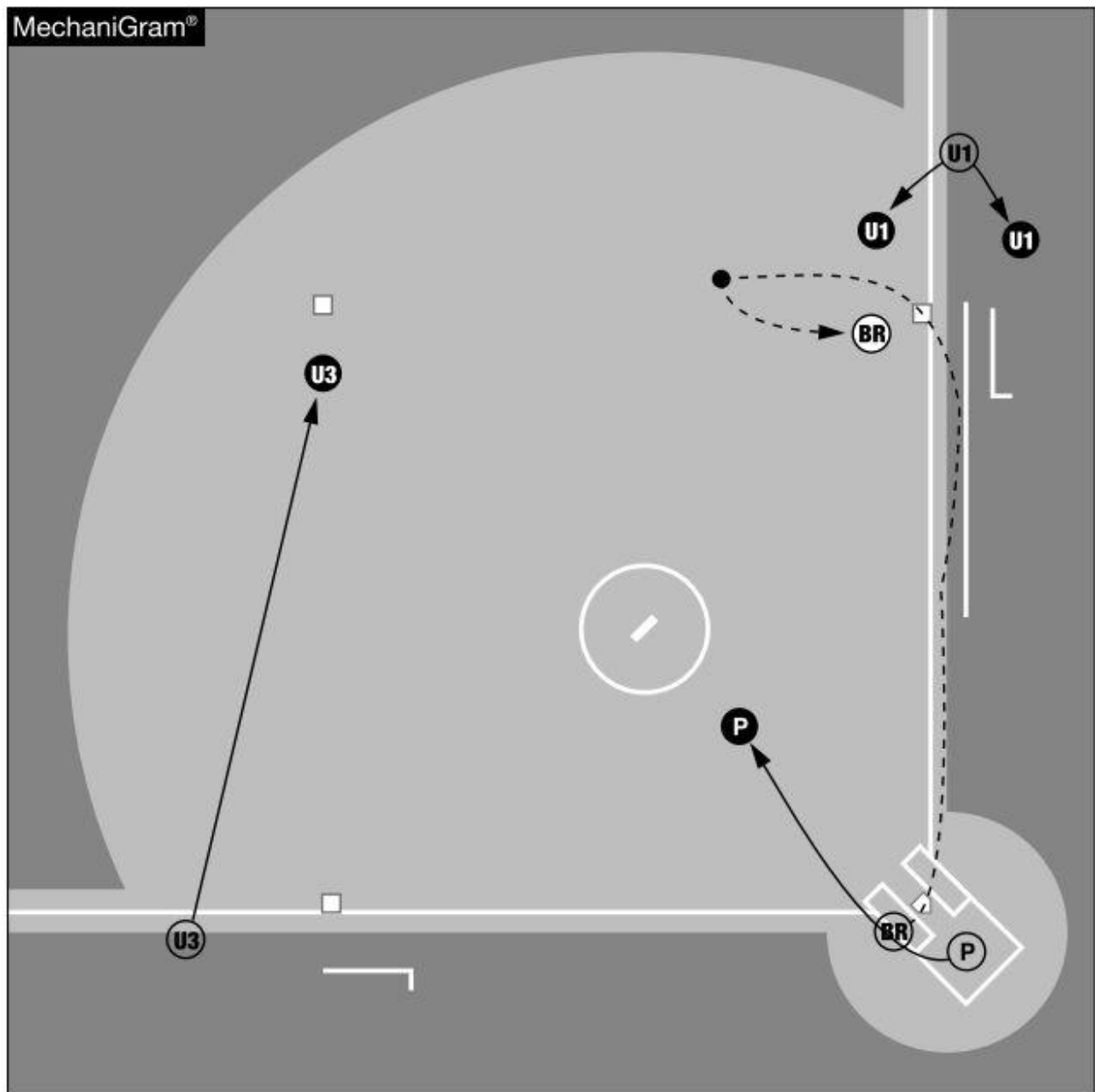
- Read and process where the ball is hit and the fielder(s) movement.
- Move into fair territory staying outside the diamond or move to foul territory if the ball is hit to right field.
- Watch the play from the hit and be prepared to give help if requested.
- Watch the batter-runner approach, touch, overrun, or round at first base if the batter-runner arrives before the catch.
- Wait for the play to conclude before heading to the next starting position.

U3:

- Read and process where the ball is hit and the fielder(s) movement.
- Move straight into the diamond to a primary position for a tag play at second base.
- Watch the play from the hit and be prepared to give help if requested.
- Wait for the play to conclude before heading to the next starting position.

No Runners on Base

No Chase – Single to the Outfield



No Runners on Base

No Chase – Single to the Outfield

P:

- Leave the plate area using the most expedient route.
- When the ball is hit in the air, move into the infield, parallel to the flight of the ball to obtain the best angle with credible distance to watch the catch/no catch.
- When the ball is hit near the foul line, move to a credible position straddling the line.
- When the ball is hit on the ground, follow and track the ball while moving toward the holding area in front of the circle.
- Wait for the play to conclude.
- Once one umpire gets to their next position, return to the plate area. There should always be a set of eyes on the runner.

U1:

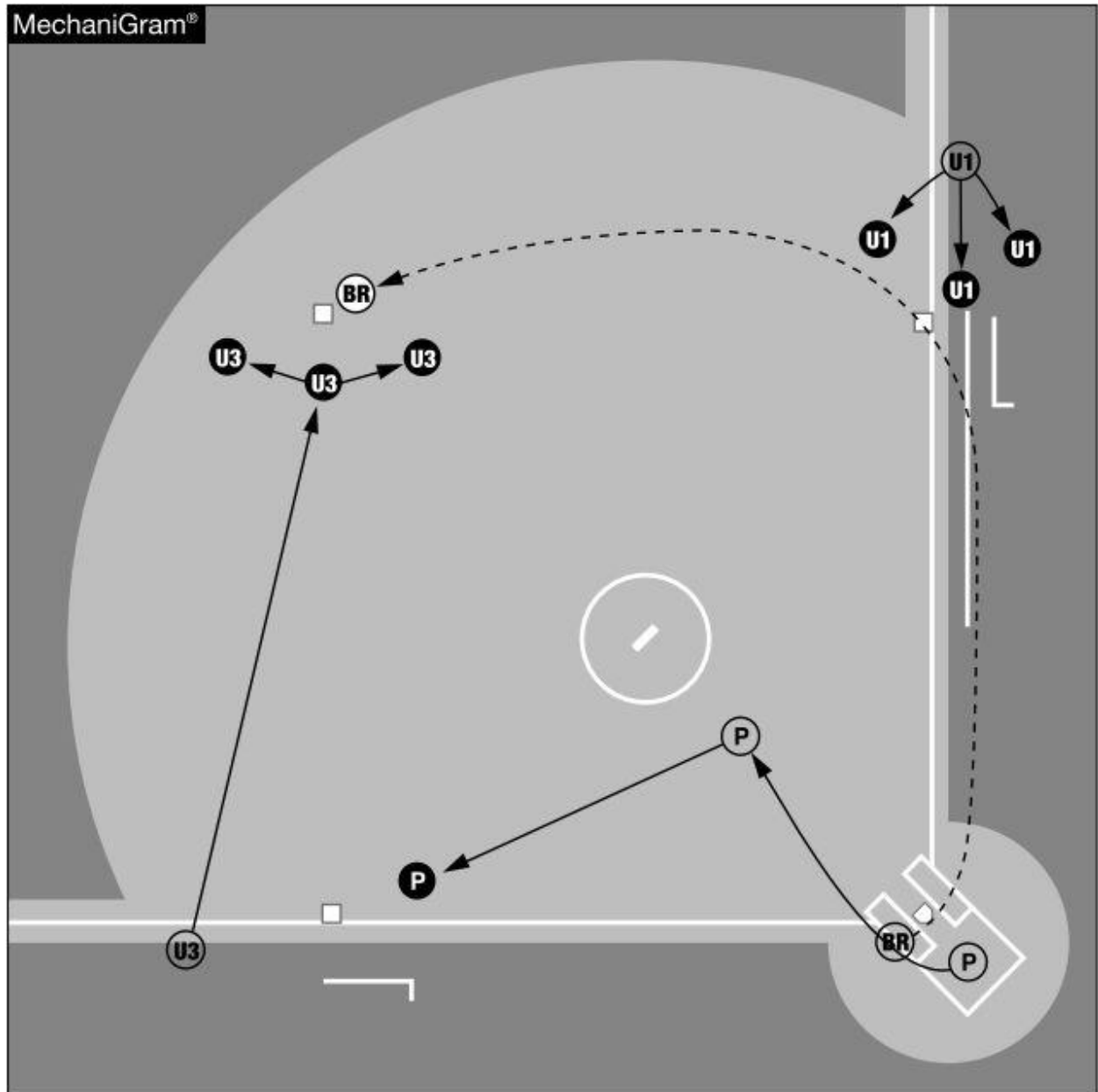
- Read and process where the ball is hit and the fielder(s) movement.
- Move into fair territory staying outside the diamond or move to foul territory if the ball is hit to right field.
- Watch the batter-runner approach, touch, overrun, or round and make any call at first base.
- Wait for the play to conclude before heading to the next starting position.

U3:

- Read and process where the ball is hit and the fielder(s) movement.
- Move straight into the diamond to a primary position for a tag play at second base.
- Wait for the play to conclude before heading to the next starting position

No Runners on Base

No Chase – Double to the Outfield



No Runners on Base

No Chase – Double to the Outfield

P:

- Leave the plate area using the most expedient route.
- When the ball is hit in the air, move into the infield, parallel to the flight of the ball to obtain the best angle with credible distance to watch the catch/no catch.
- When the ball is hit near the foul line, move to a credible position straddling the line.
- When the ball is hit on the ground, follow and track the ball while moving toward the holding area in front of the circle.
- As the batter-runner advances to second base, move to a primary position for a tag play at third base and take any play at third base.
- Watch any play at second base and be prepared to give help if requested.
- Wait for the play to conclude. Once one umpire gets to their next position, return to the plate area. There should always be a set of eyes on the runner.

U1:

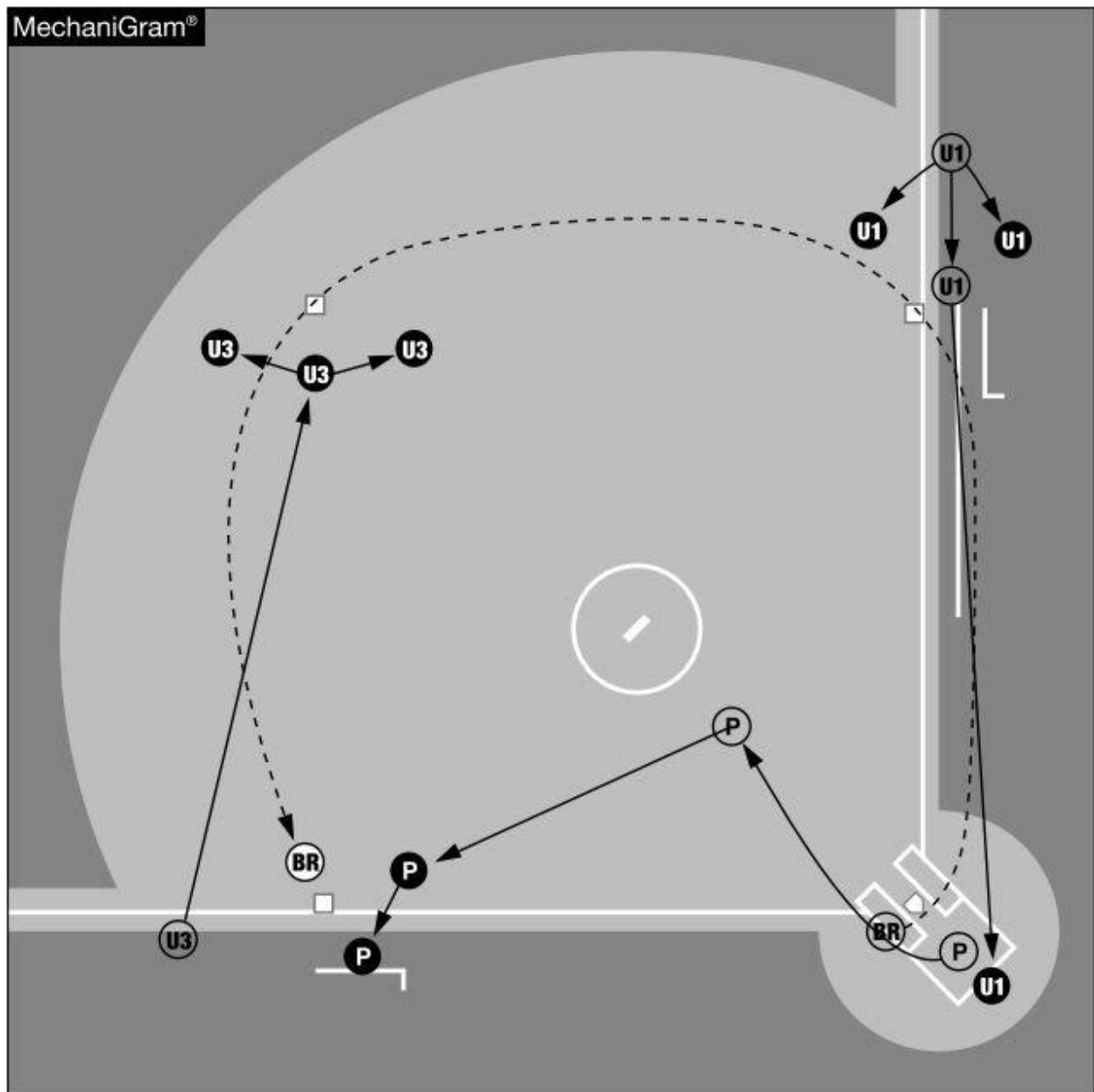
- Read and process where the ball is hit and the fielder(s) movement.
- Move into fair territory staying outside the diamond or move to foul territory if the ball is hit to right field.
- Watch the batter-runner approach, touch, and round first base.
- As the batter-runner advances to second base, move up to the baseline in either fair or foul territory, stop, and watch any play at second base. Be prepared to give help if requested.
- Wait for the play to conclude before heading to the next starting position.

U3:

- Read and process where the ball is hit and the fielder(s) movement.
- Move straight into the diamond to a primary position for a tag play at second base.
- Watch the batter-runner approach, touch, and round at second base and make any call at second base.
- As the play develops, adjust positioning as necessary to see the applied tag.
- Wait for the play to conclude before heading to the next starting position.

No Runners on Base

No Chase – Triple to the Outfield



No Runners on Base

No Chase – Triple to the Outfield

P:

- Leave the plate area using the most expedient route.
- When the ball is hit in the air, move into the infield, parallel to the flight of the ball to obtain the best angle with credible distance to watch the catch/no catch.
- When the ball is hit near the foul line, move to a credible position straddling the line.
- When the ball is hit on the ground, follow and track the ball while moving toward the holding area in front of the circle.
- As the batter-runner advances to second base, move to a primary position for a tag play at third base.
- Watch the batter-runner approach, touch, and round at third base and make any call at third base.
- As the play develops, adjust positioning as necessary to see the applied tag.
- Wait for the play to conclude. Once one umpire gets to their next position, return to the plate area. There should always be a set of eyes on the runner.

U1:

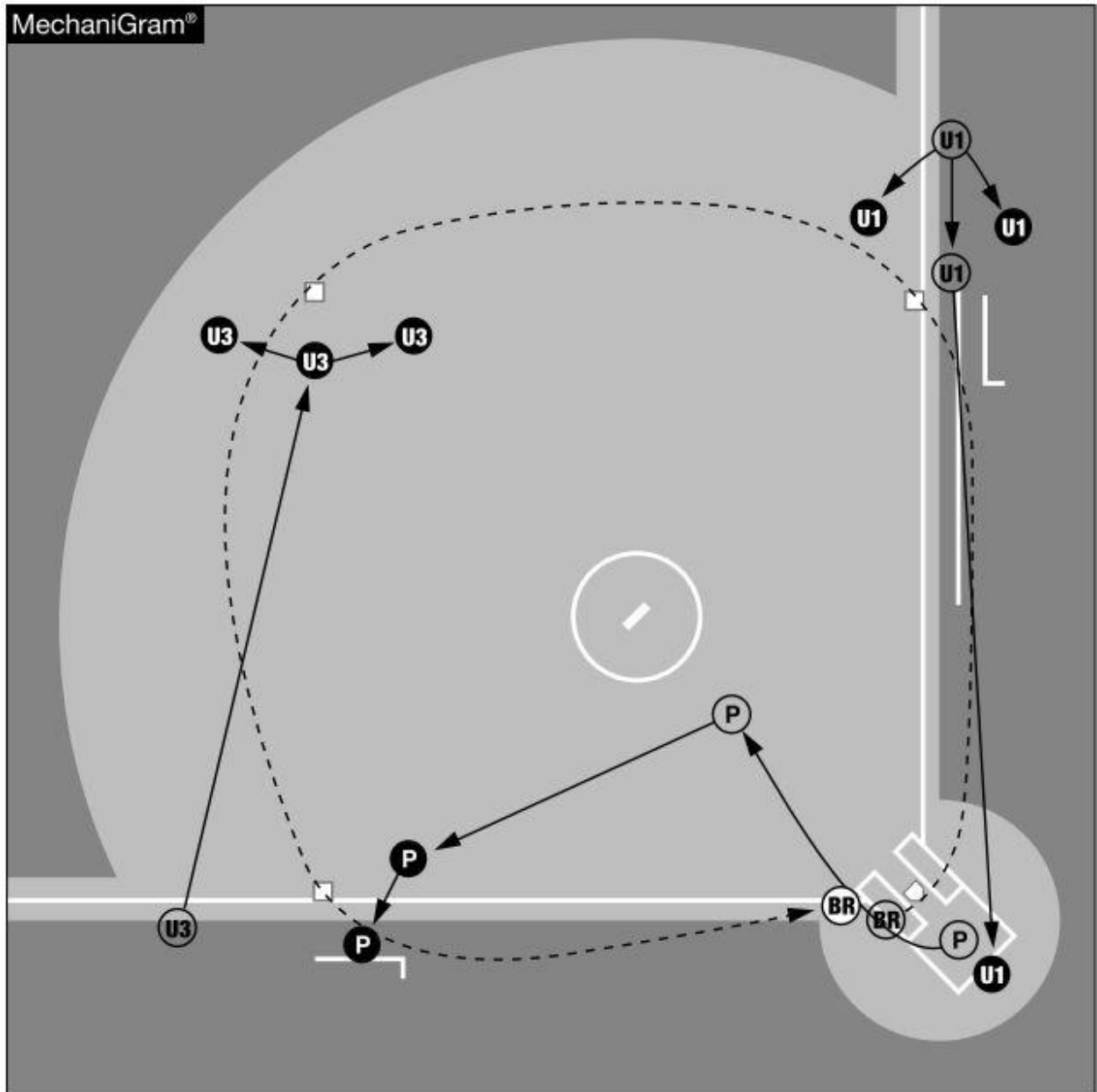
- Read and process where the ball is hit and the fielder(s) movement.
- Move into fair territory staying outside the diamond or move to foul territory if the ball is hit to right field.
- Watch the batter-runner approach, touch, and round first base.
- As the batter-runner advances to second base, move to the baseline in either fair or foul territory.
- As the batter-runner advances to third base, mirror the advancement by moving all the way to the point of plate holding area.
- Watch any play at third base and be prepared to give help if requested.
- Wait for the play to conclude before heading to the next starting position.

U3:

- Read and process where the ball is hit and the fielder(s) movement.
- Move straight into the diamond to a primary position for a tag play at second base.
- Watch the batter-runner approach, touch, and round second base.
- Watch any play at third base and be prepared to give help if requested.
- Wait for the play to conclude before heading to the next starting position.

No Runners on Base

No Chase – Home Run (In the Park)



No Runners on Base

No Chase – Home Run (In the Park)

P:

- Leave the plate area using the most expedient route.
- When the ball is hit in the air, move into the infield, parallel to the flight of the ball to obtain the best angle with credible distance to see the catch/ no catch.
- When the ball is hit near the foul line, move to a credible position straddling the line.
- As the batter-runner advances to second base, move to a primary position for a tag play at third base.
- Watch the batter-runner approach, touch, and round at third base.
- As the batter-runner approaches home plate, read the play as it develops and adjust positioning as necessary to see the applied tag.

U1:

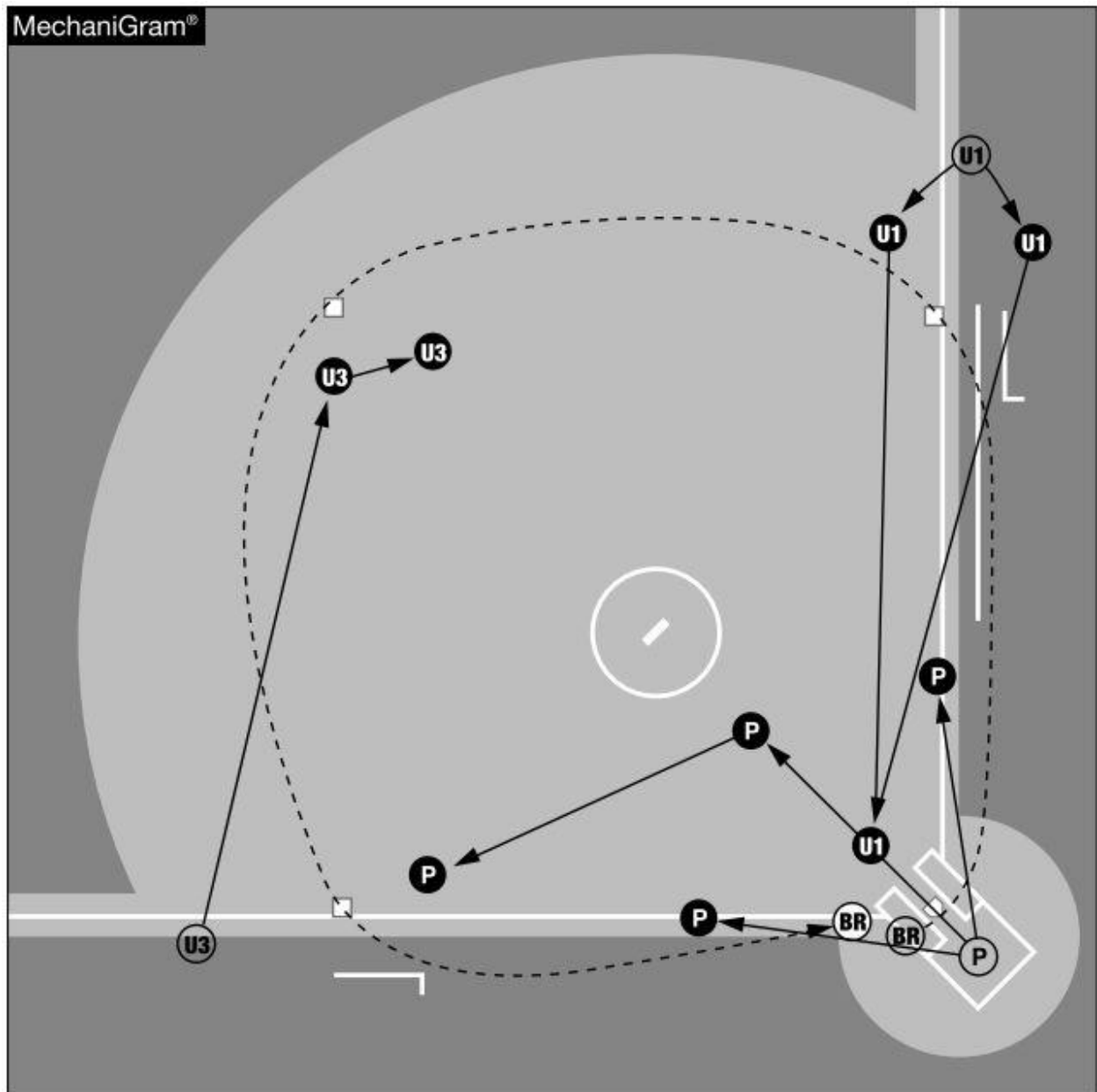
- Read and process where the ball is hit and the fielder(s) movement.
- Move into fair territory staying outside the diamond or move to foul territory if the ball is hit to right field.
- Watch the batter-runner approach, touch, and round at first base.
- As the batter-runner advances to second base, move to the baseline in either fair or foul territory.
- As the batter-runner advances to third base, mirror the advancement by moving all the way to the point of plate holding area.
- As the batter-runner approaches home plate, read the play as it develops and adjust positioning as necessary to see the applied tag.
- Watch the batter-runner approach and touch home plate.
- Wait for the play to conclude before heading to the next starting position.

U3:

- Read and process where the ball is hit and the fielder(s) movement.
- Move straight into the diamond to a primary position for a tag play at second base.
- Watch the play from the hit and be prepared to give help if requested.
- Watch the batter-runner touch second base.
- Hold your position; watch the action around third base and home plate. Be prepared to give help if requested.
- Wait for the play to conclude before heading to the next starting position.

No Runners on Base

No Chase – Home Run (Out of the Park)



No Runners on Base

No Chase – Home Run (Out of the Park)

P:

- Leave the plate area using the most expedient route.
- Move into the infield, parallel to the flight of the ball to obtain the best angle with credible distance to see the ball cross the fence.
- When the ball is hit deep and near the foul line, move to a credible position straddling the line and stop to allow enough time to align your sight with the vertical plane of the fence and the foul pole.
- Start and finish the home run signal facing the play.
- Immediately move to a primary position near third base to watch the batter-runner touch third base.
- Hold your position, watch the action around home plate and be prepared to give help if requested.
- After the batter-runner touches home plate, give a ball to the pitcher, catcher or closest infielder and return to the plate area.

U1:

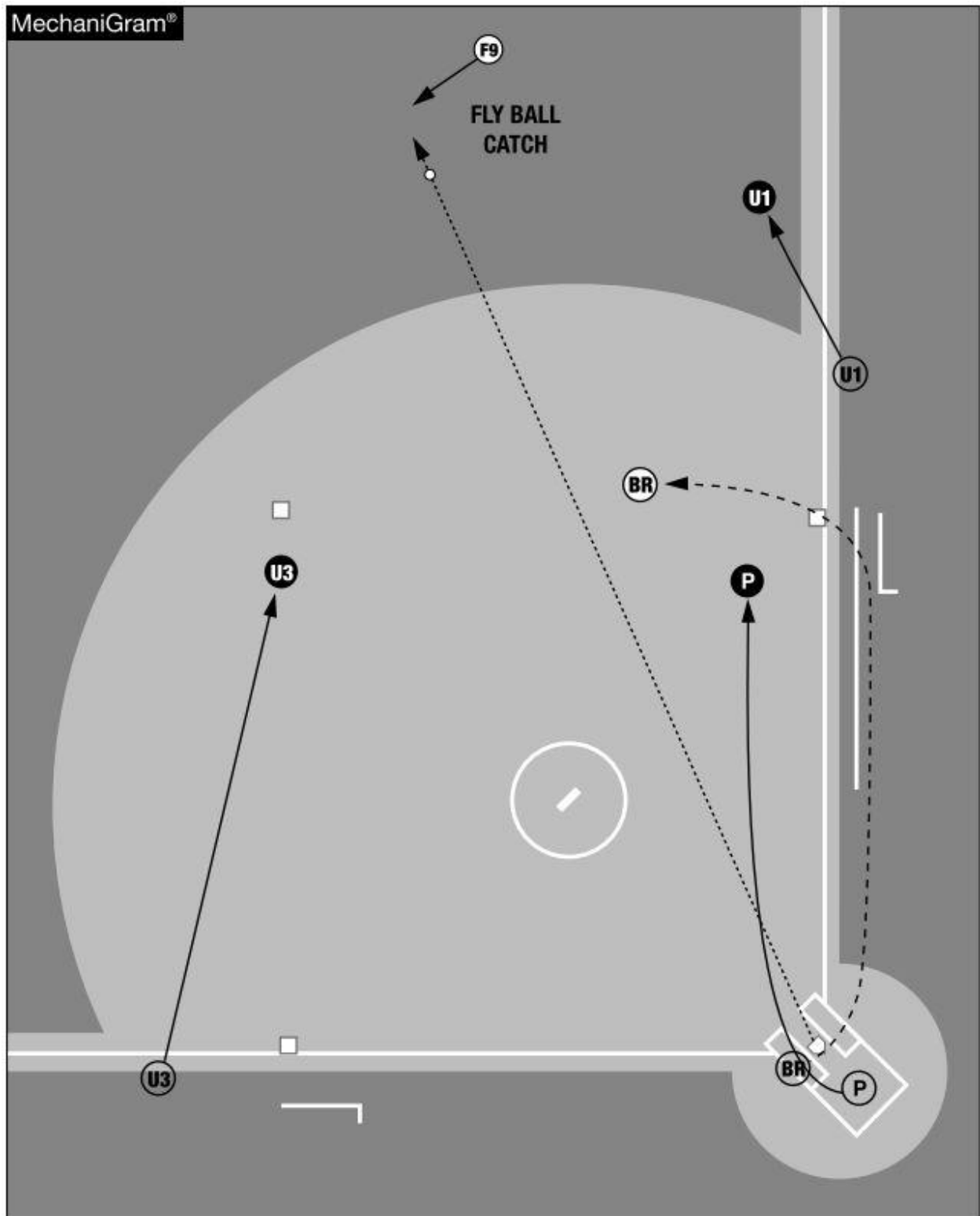
- Read and process where the ball is hit and the fielder(s) movement.
- Move into fair territory staying outside the diamond or move to foul territory if the ball is hit to right field.
- Watch the play from the hit and be prepared to give help if requested.
- Watch the batter-runner touch first base.
- Immediately move to an infield position in front of home plate.
- Watch the action around home plate and see the batter-runner touch home plate.
- Wait for the play to conclude before heading to the next starting position.

U3:

- Read and process where the ball is hit and the fielder(s) movement.
 - While moving straight into the diamond to a primary position at second base (tag play distance), watch the play from the hit and be prepared to give help if requested.
 - Hold your position; watch the action around third base and home plate.
- Be prepared to give help if requested.
- Wait for the play to conclude before heading to the next starting position.

No Runners on Base

U1 Chases – Ball is Caught



No Runners on Base

U1 Chases – Ball is Caught

P:

- Leave the plate area by using the most expedient route.
- Track the ball and read that U1 has chased. Verbally communicate to U3.
- Move all the way to a primary position for a possible force play at first base.
- Watch the play from the hit and be prepared to give help if requested.
- Watch the batter-runner approach, touch, overrun, or round at first base if the batter-runner arrives before the catch.
- Wait for the play to conclude before returning to the plate area.

U1:

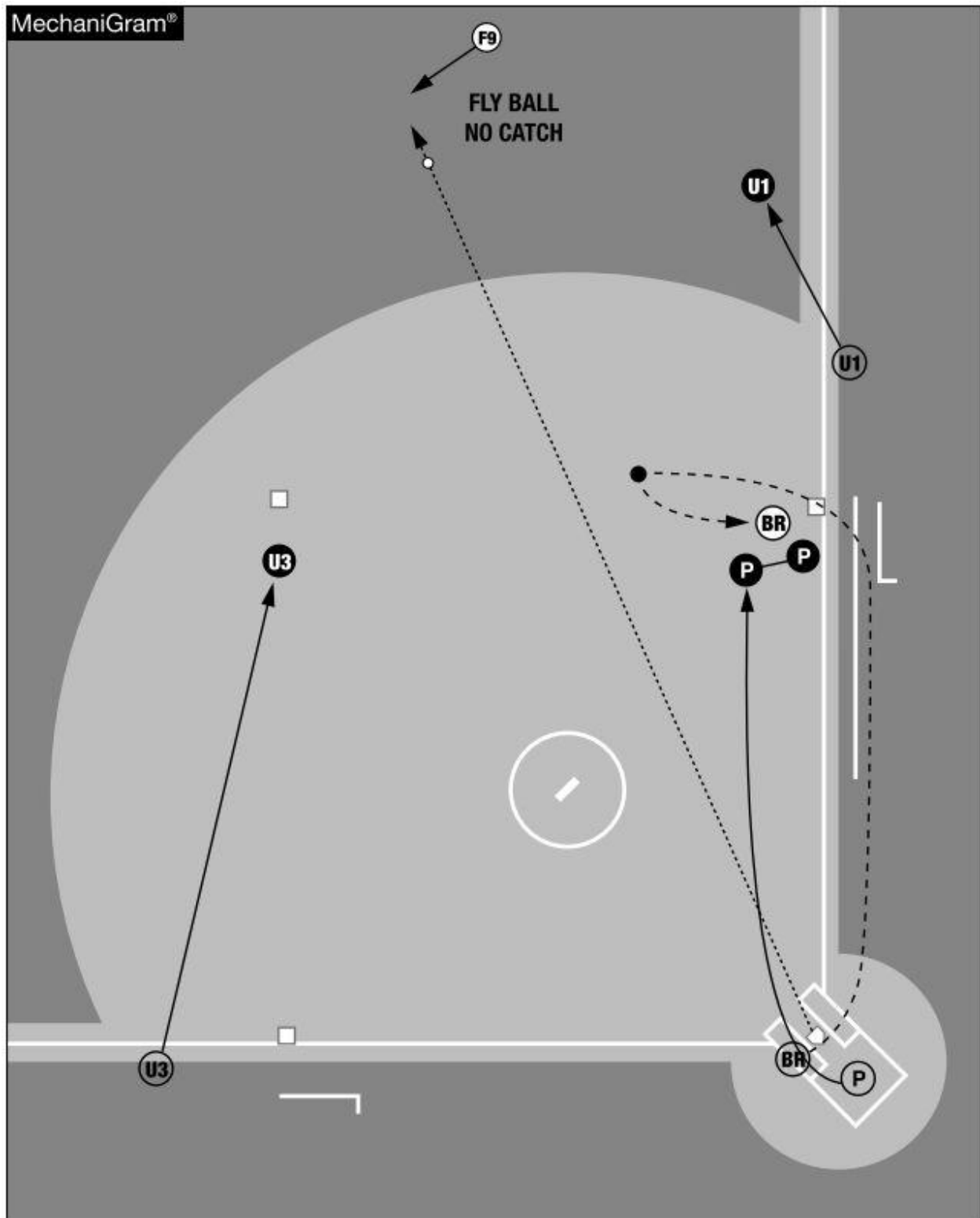
- Read and process where the ball is hit and the fielder(s) movement.
- Verbally communicate to P and U3 that you are chasing.
- Move parallel to the flight of the ball in the outfield to obtain the best angle with credible distance to see the catch/no catch.
- When the ball is hit near the foul line, move to a credible position straddling the line.
- When the ball is hit near the dead ball line or fence, move toward that area to make the call.
- Stop before the ball touches the fielder's glove or hits the ground.
- Start and finish your signal facing the play.
- Wait for the play to conclude before heading to the next starting position.

U3:

- Read and process where the ball is hit and the fielder(s) movement.
- Read that U1 has chased and verbally communicate by initiating or replying to P.
- Move straight into the diamond to a primary position for a tag play at second base.
- Wait for the play to conclude before heading to the next starting position.

No Runners on Base

U1 Chases – Single



No Runners on Base

U1 Chases – Single

P:

- Leave the plate area using the most expedient route.
- Track the ball and read that U1 has chased. Verbally communicate to U3.
- Move all the way to a primary position for a possible force play at first base.
- Watch the play from the hit and be prepared to give help if requested.
- Watch the batter-runner approach, touch, overrun, or round at first base and make any call if necessary.
- Wait for the play to conclude. Once one umpire gets to their next position, return to the plate area. There should always be a set of eyes on the runner.

U1:

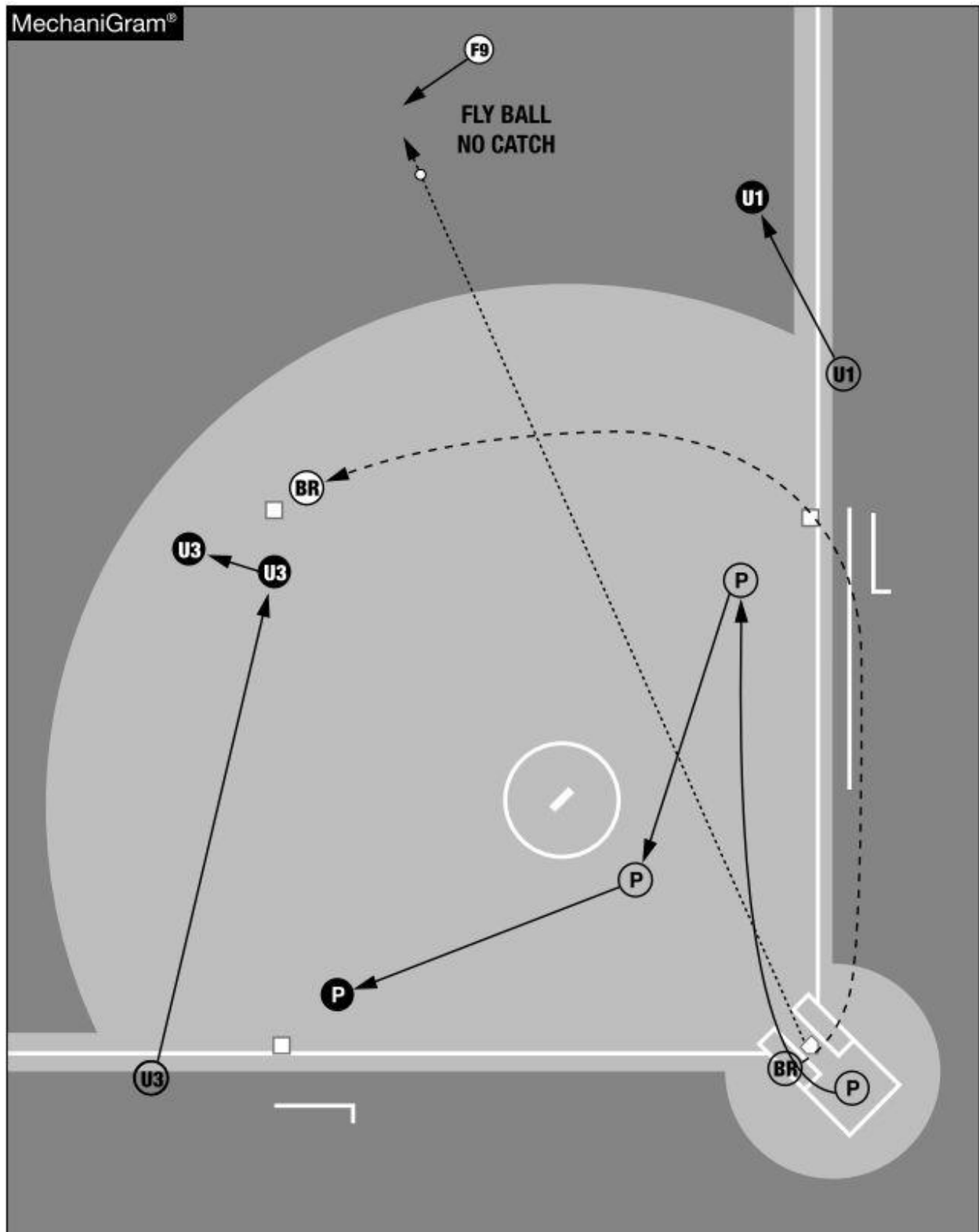
- Read and process where the ball is hit and the fielder(s) movement.
- Verbally communicate to P and U3 that you are chasing.
- Move parallel to the flight of the ball in the outfield to obtain the best angle with credible distance to see the catch/no catch.
- When the ball is hit near the foul line, move to a credible position straddling the line.
- Stop before the ball touches the fielder's glove or hits the ground.
- Start and finish your signal facing the play.
- Turn and watch what is happening in the infield.
- Wait for the play to conclude before heading to the next starting position.

U3:

- Read and process where the ball is hit and the fielder(s) movement.
- Read that U1 has chased and verbally communicate by initiating or replying to P.
- Move straight into the diamond to a primary position for a tag play at second base.
- Watch any play at first base and be prepared to give help if requested.
- Wait for the play to conclude before heading to the next starting position.

No Runners on Base

U1 Chases – Double



No Runners on Base

U1 Chases – Double

P:

- Leave the plate area using the most expedient route.
- Track the ball and read that U1 has chased. Verbally communicate to U3.
- Move all the way to a primary position for a possible force play at first base.
- Watch the play from the hit and be prepared to provide help if requested.
- Watch the batter-runner approach, touch, and round at first base.
- As the batter-runner approaches second base, move to the front of the circle and be prepared to give help if requested.
- As U3 adjusts to a secondary position at second base because the batter-runner slows down or rounds and stops, move to third to take any subsequent play on the batter-runner.
- Wait for the play to conclude. Once one umpire gets to their next position, return to the plate area. There should always be a set of eyes on the runner.

U1:

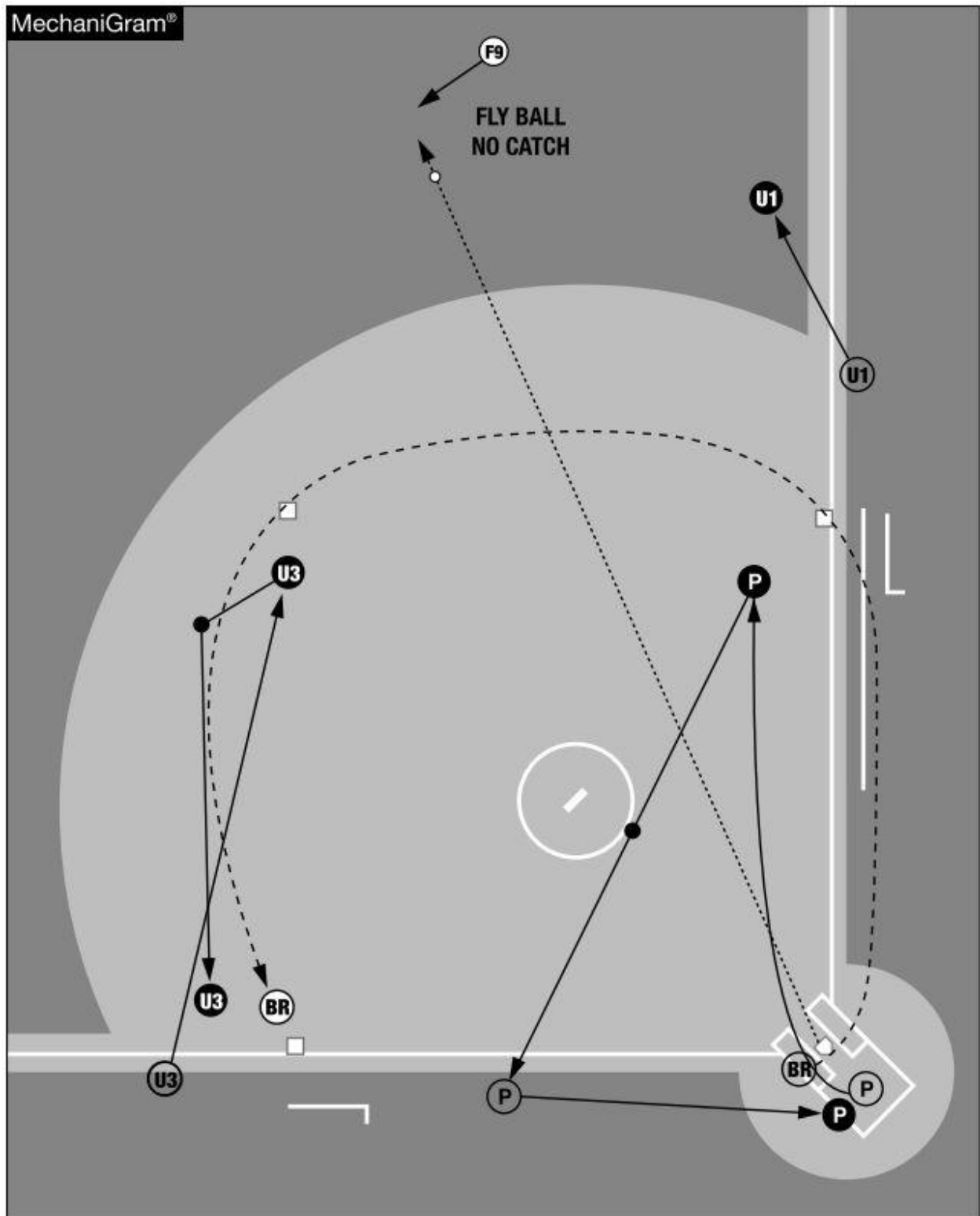
- Read and process where the ball is hit and the fielder(s) movement.
- Verbally communicate to P and U3 that you are chasing.
- Move parallel to the flight of the ball in the outfield to obtain the best angle with credible distance to see the catch/no catch.
- When the ball is hit near the foul line, move to a credible position straddling the line. Stop before the ball touches the fielder's glove or hits the ground.
- Start and finish your signal facing the play.
- Turn and watch what is happening in the infield.
- Wait for the play to conclude before heading to the next starting position.

U3:

- Read and process where the ball is hit and the fielder(s) movement.
- Read that U1 has chased and verbally communicate by initiating or replying to P.
- Move straight into the diamond to a primary position for a tag play at second base.
- Watch the batter-runner approach, touch, and round second base and make any call, if necessary.
- Read the play as it develops and adjust positioning as necessary to see the applied tag.
- Wait for the play to conclude before heading to the next starting position.

No Runners on Base

U1 Chases – Triple



No Runners on Base

U1 Chases – Triple

P:

- Leave the plate area using the most expedient route.
- Track the ball and read that U1 has chased. Verbally communicate to U3.
- Watch the play from the hit and be prepared to give help, if requested.
- Watch the batter-runner approach, touch, and round first base from a credible position between the circle and first base.
- As the batter-runner approaches second base, move to the third-base holding zone.
- As the batter-runner advances to the third base, mirror the advancement by moving all the way to the point of plate holding area.
- Watch any play at third base and be prepared to give help, if requested.
- Wait for the play to conclude. Once one umpire gets to their next position, return to the plate area. There should always be a set of eyes on the runner.

U1:

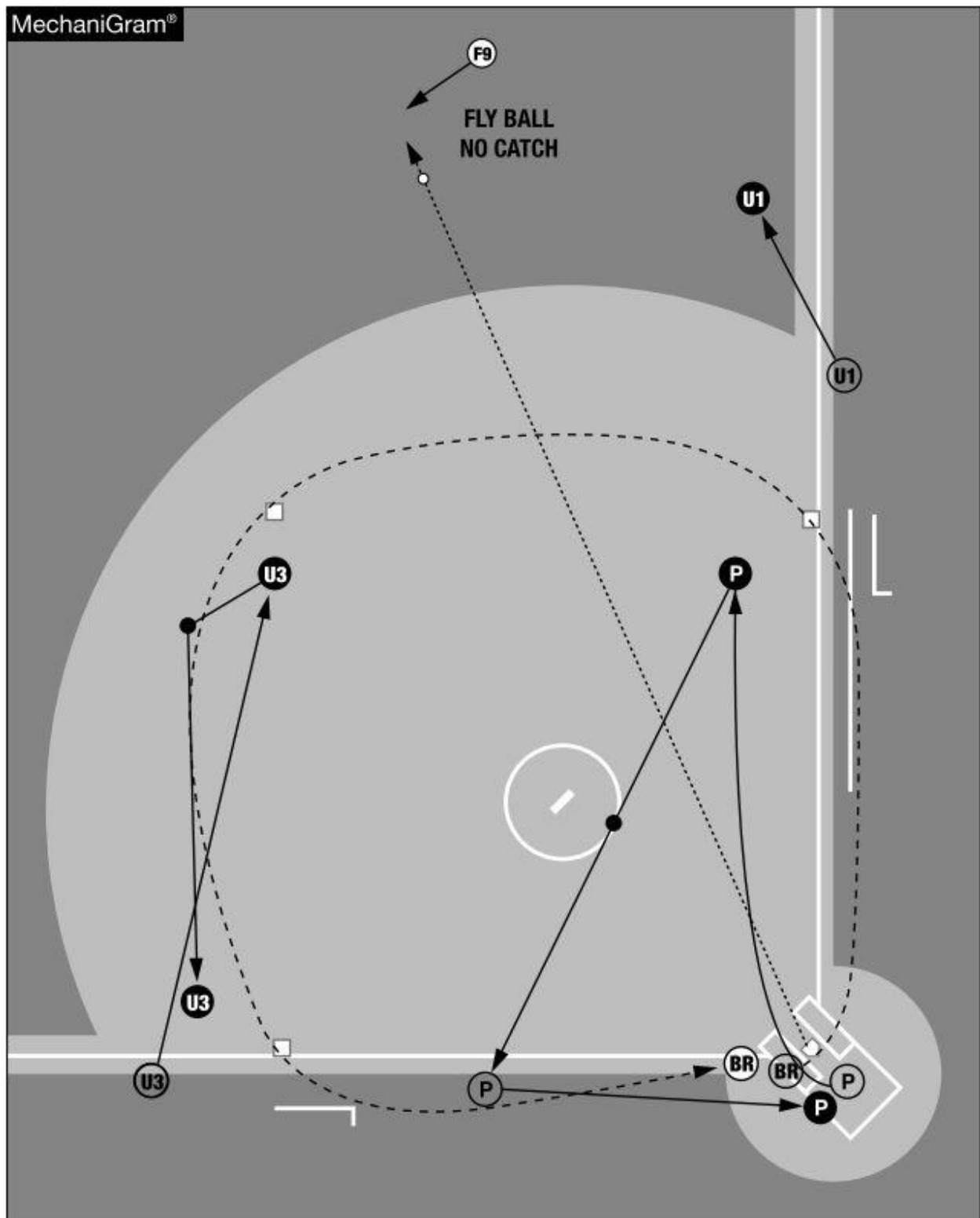
- Read and process where the ball is hit and the fielder(s) movement.
- Verbally communicate to P and U3 that you are chasing.
- Move parallel to the flight of the ball in the outfield to obtain the best angle with credible distance to see the catch/no catch.
- When the ball is hit near the foul line, move to a credible position straddling the line.
- Stop before the ball touches the fielder's glove or hits the ground.
- Start and finish your signal facing the play.
- Turn and watch what is happening in the infield.
- Wait for the play to conclude before heading to the next starting position.

U3:

- Read and process where the ball is hit and the fielder(s) movement.
- Read that U1 has chased and verbally communicate by initiating or replying to P.
- Move straight into the diamond and adjust your primary position to be able to see the batter-runner touch second base. Stay ahead of the batter-runner as she rounds and approaches third base.
- Arrive at third base prior to the batter-runner. Stop and read the play.
- As it develops, make any adjustments in positioning to see the applied tag.
- Wait for the play to conclude before heading to the next starting position.

No Runners on Base

U1 Chases – Home Run (In the Park)



No Runners on Base

U1 Chases – Home Run (In the Park)

P:

- Leave the plate area using the most expedient route.
- Track the ball and read that U1 has chased. Verbally communicate to U3.
- Watch the play from the hit and be prepared to give help, if requested.
- Watch the batter-runner approach, touch, and round first base from a credible position between the circle and first base.
- As the batter-runner approaches second base, move to the third-base holding zone.
- As the batter-runner advances to the third base, mirror the advancement by moving all the way to the point of plate holding area.
- As the batter-runner approaches home plate, read the play as it develops and adjust positioning as necessary to see the applied tag.

U1:

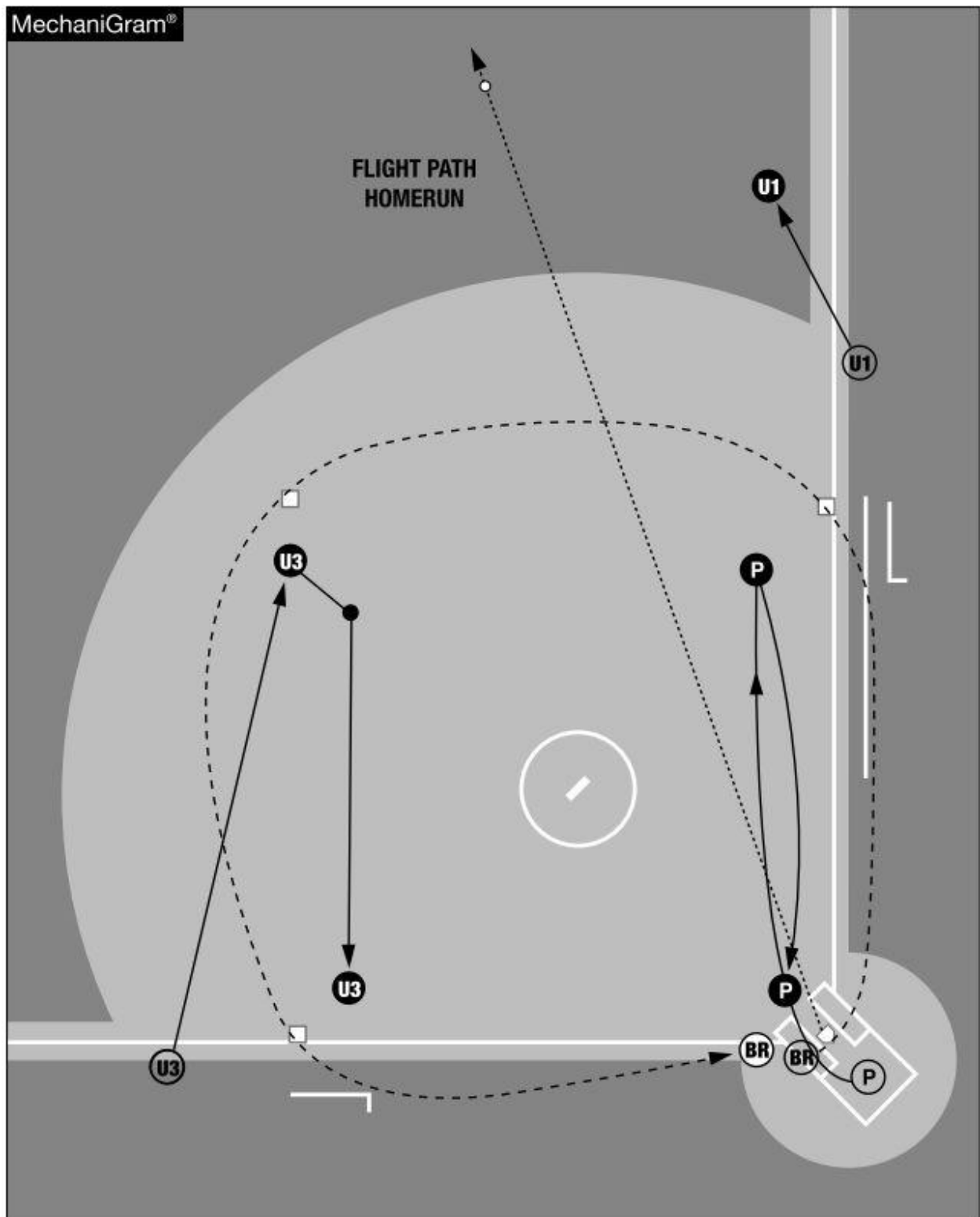
- Read and process where the ball is hit and the fielder(s) movement.
- Verbally communicate to P and U3 that you are chasing. Move parallel to the flight of the ball in the outfield to obtain the best angle with credible distance to see the catch/no catch.
- When the ball is hit near the foul line, move to a credible position straddling the line.
- Stop before the ball touches the fielder's glove or hits the ground.
- Start and finish any signal facing the play.
- Turn and watch what is happening in the infield.
- Wait for the play to conclude before heading to the next starting position.

U3:

- Read and process where the ball is hit and the fielder(s) movement.
- Read that U1 has chased and verbally communicate by initiating or replying to P.
- Move straight into the diamond to a primary position for a tag play at second base.
- Watch the batter-runner approach, touch, and round at second base.
- Take the batter-runner into third base, while watching the batter-runner touch and round it.
- Watch any play at home plate and be prepared to give help if requested.
- Wait for the play to conclude before heading to the next starting position.

No Runners on Base

U1 Chases – Home Run (Out of the Park)



No Runners on Base

U1 Chases – Home Run (Out of the Park)

P:

- Leave the plate area using the most expedient route.
- Track the ball and read that U1 has chased. Verbally communicate to U3.
- Move all the way to a primary position at first base.
- Watch the play from the hit and be prepared to give help if requested.
- Watch the batter-runner touch first base.
- Immediately move to an infield position in front of home plate.
- Watch the action around home plate and see the batter-runner touch home plate.
- After the batter-runner touches home plate, give a ball to the pitcher, catcher or closest infielder.

U1:

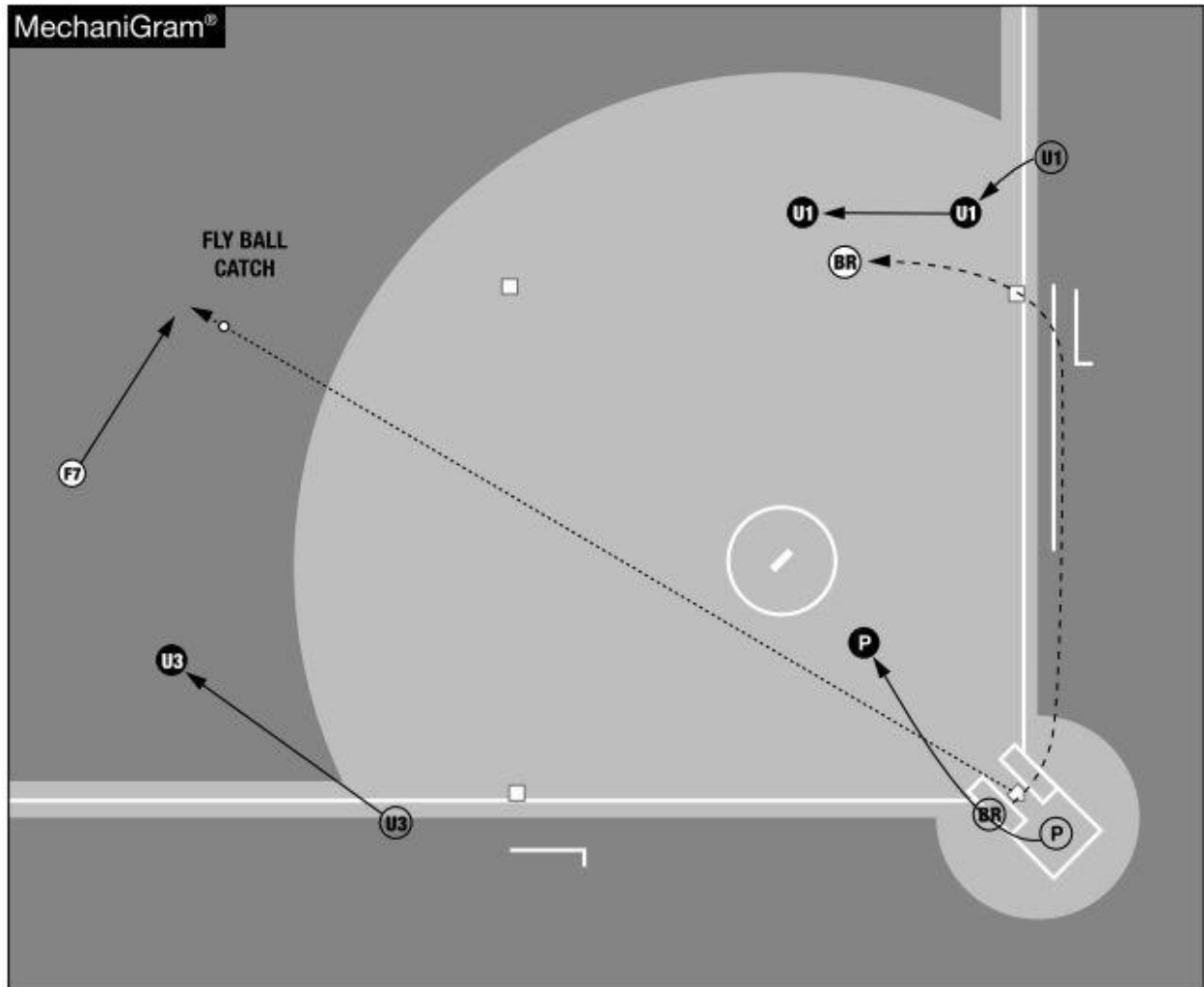
- Read and process where the ball is hit and the fielder(s) movement.
- Verbally communicate to P and U3 that you are chasing.
- Move parallel to the flight of the ball in the outfield to obtain the best angle with credible distance to see the ball cross the fence.
- When the ball is hit deep and near the foul line, move to a credible position straddling the line and stop to allow enough time to align your sight with the vertical plane of the fence and the foul pole.
- Start and finish the home run signal facing the play.
- Turn and watch what is happening in the infield.
- Wait for the play to conclude before heading to the next starting position.

U3:

- Read and process where the ball is hit and the fielder(s) movement.
- Read that U1 has chased and verbally communicate by initiating or replying to P.
- Move straight into the diamond to a primary position for a tag play at second base.
- Watch the batter-runner touch second base.
- Move along with the batter-runner on the inside of the diamond.
- Watch the batter-runner touch third base.
- While watching the batter-runner continue to home plate, turn slightly heading to the next starting position, continuing to watch the action around home plate and be prepared to give help if requested.

No Runners on Base

U3 Chases – Ball is Caught



No Runners on Base

U3 Chases – Ball is Caught

P:

- Leave the plate area using the most expedient route.
- Follow and track the ball while moving toward the holding area in front of the circle.
- Read that U3 has chased. Verbally communicate to U1.
- Watch the play from the hit and be prepared to give help if requested.
- Wait for the play to conclude before returning to the plate.

U1:

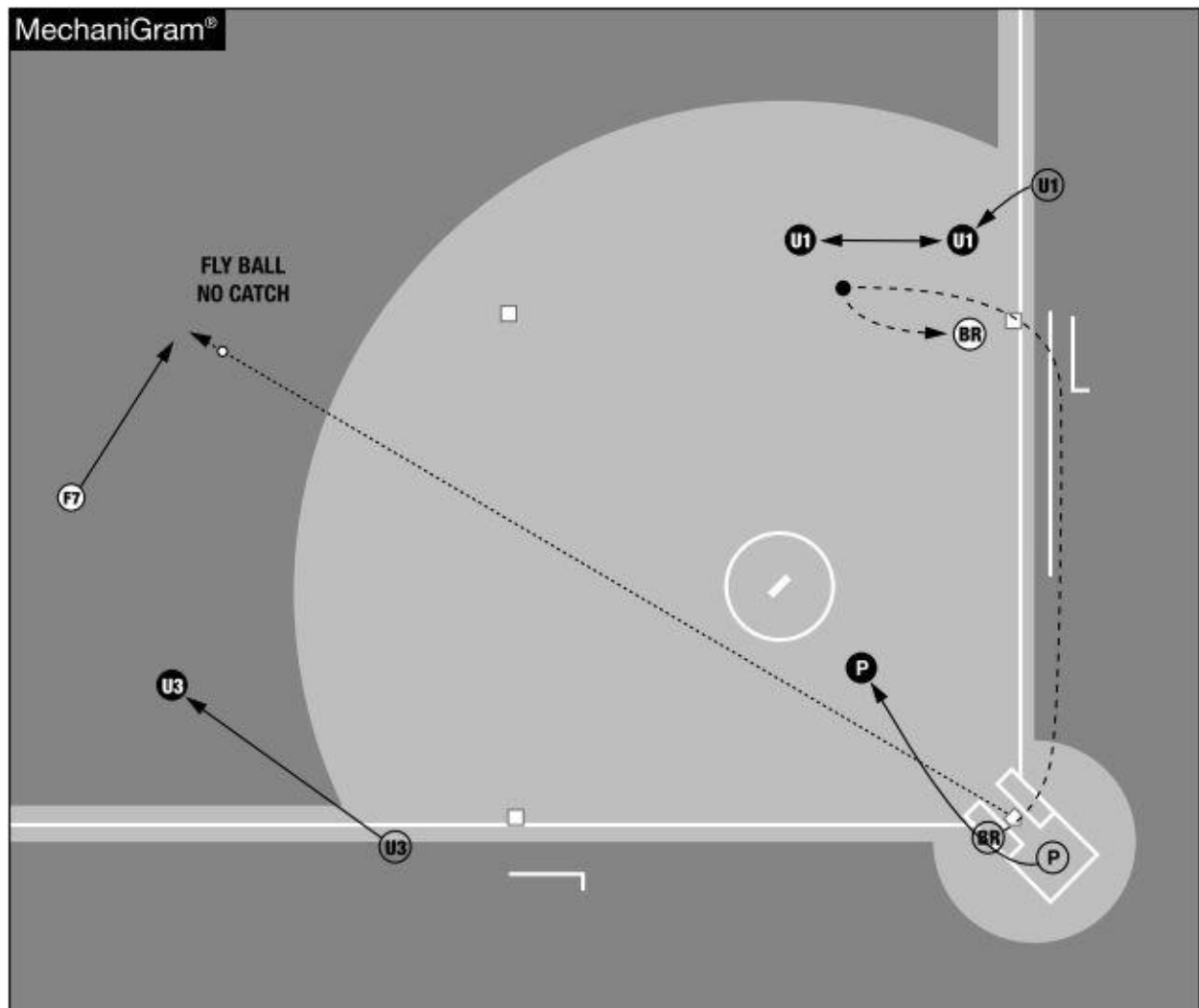
- Read and process where the ball is hit and the fielder(s) movement.
- Read that U3 has chased and verbally communicate by initiating or replying to P.
- Move into fair territory staying outside the diamond.
- Watch the batter-runner approach, touch, overrun, or round at first base if runner arrives before the catch.
- Wait for the play to conclude before heading to the next starting position.

U3:

- Read and process where the ball is hit and the fielder(s) movement.
- Verbally communicate to P and U1 that you are chasing.
- Move parallel to the flight of the ball in the outfield to obtain the best angle with credible distance to see the catch/no catch.
- When the ball is hit near the foul line, move to a credible position straddling the line.
- Stop before the ball touches the fielder's glove.
- Start and finish your signal facing the play.
- Turn and watch what is happening in the infield.
- Wait for the play to conclude before heading to the next starting position.

No Runners on Base

U3 Chases – Single



No Runners on Base

U3 Chases – Single

P:

- Leave the plate area using the most expedient route.
- Follow and track the ball while moving toward the holding area in front of the circle.
- Read that U3 has chased. Verbally communicate to U1.
- Watch the play from the hit and be prepared to give help if requested.
- Watch any play at first base and be prepared to give help if requested.
- Wait for the play to conclude. Once one umpire gets to their next position, return to the plate area. There should always be a set of eyes on the runner.

U1:

- Read and process where the ball is hit and the fielder(s) movement.
- Read that U3 has chased and verbally communicate by initiating or replying to P.
- Move into fair territory staying outside the diamond.
- Watch the batter-runner approach, touch, overrun, or round at first base and make any call at first base.
- Wait for the play to conclude before heading to the next starting position.

U3:

- Read and process where the ball is hit and the fielder(s) movement.
- Verbally communicate to P and U1 that you are chasing.
- Move parallel to the flight of the ball in the outfield to obtain the best angle with credible distance to see the catch/no catch.
- When the ball is hit near the foul line, move to a credible position straddling the line.
- Stop before the ball touches the fielder's glove or hits the ground.
- Start and finish your signal facing the play.
- Turn and watch what is happening in the infield.
- Wait for the play to conclude before heading to the next starting position.

No Runners on Base

U3 Chases – Double

P:

- Leave the plate area using the most expedient route.
- Follow and track the ball while moving toward the holding area in front of the circle.
- Read that U3 has chased. Verbally communicate to U1.
- Watch the play from the hit and be prepared to give help if requested.
- As U1 adjusts to a secondary position at second base because the batter-runner slows down or rounds second and stops, move to third base to take any play on the batter-runner.
- Wait for the play to conclude. Once one umpire gets to their next position, return to the plate area. There should always be a set of eyes on the runner.

U1:

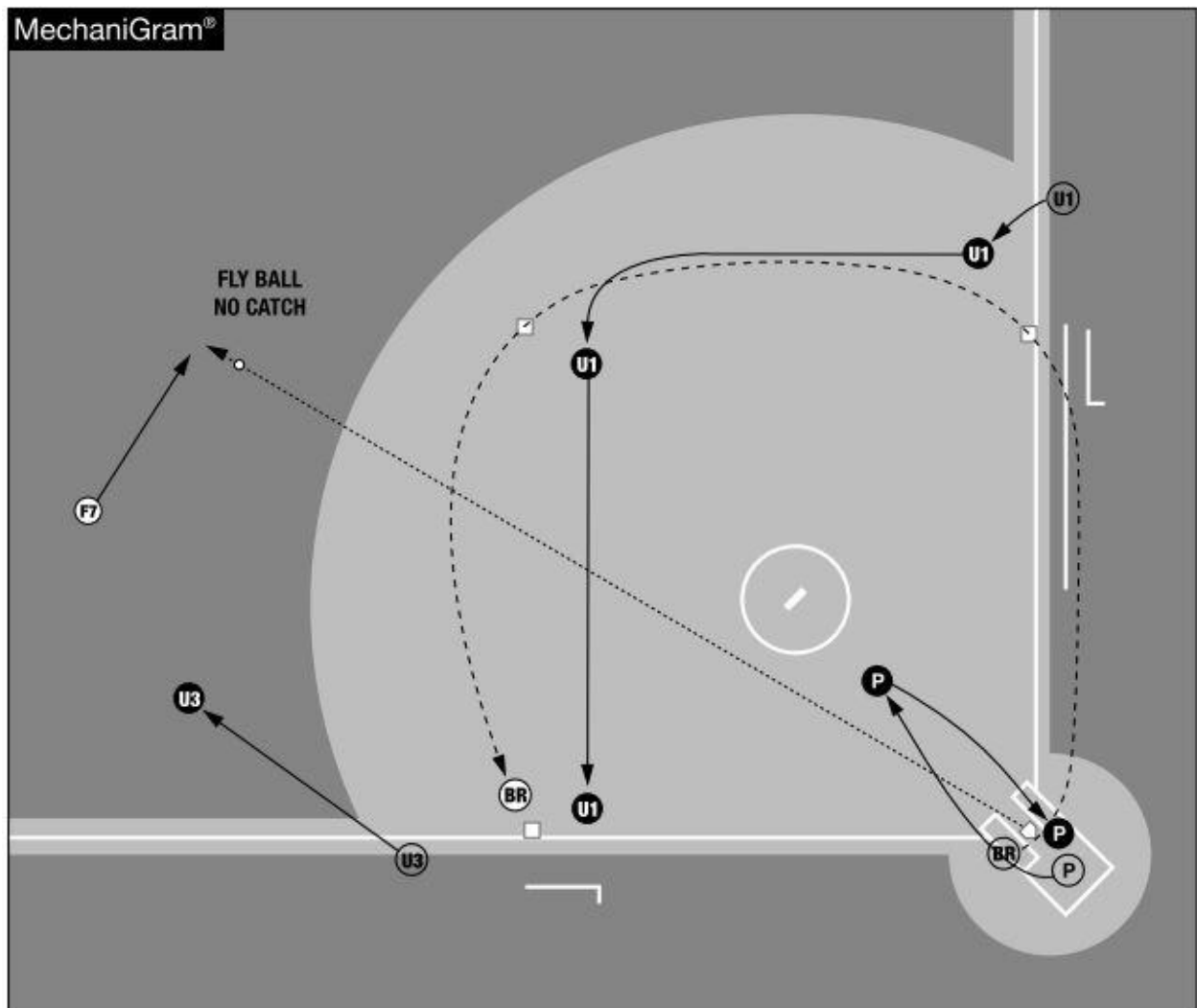
- Read and process where the ball is hit and the fielder(s) movement.
- Read that U3 has chased and verbally communicate by initiating or replying to P.
- Move into fair territory staying outside the diamond.
- Watch the batter-runner approach, touch, and round at first base.
- Watch the batter-runner approach, touch, and round at second base and make any call at second base.
- Read the play and adjust positioning as necessary to see applied tag.
- Wait for the play to conclude before heading to the next starting position.

U3:

- Read and process where the ball is hit and the fielder(s) movement.
- Verbally communicate to P and U1 that you are chasing.
- Move parallel to the flight of the ball in the outfield to obtain the best angle with credible distance to see the catch/no catch.
- When the ball is hit near the foul line, move to a credible position straddling the line.
- Stop before the ball touches the fielder's glove or hits the ground.
- Start and finish your signal facing the play.
- Turn and watch what is happening in the infield.
- Wait for the play to conclude before heading to the next starting position.

No Runners on Base

U3 Chases – Triple



No Runners on Base

U3 Chases – Triple

P:

- Leave the plate area using the most expedient route.
- Follow and track the ball while moving toward the holding area in front of the circle.
- Read that U3 has chased. Verbally communicate to U1.
- Watch the play from the hit and be prepared to give help if requested.
- As the batter-runner rounds second base, be prepared to move to third base and take any subsequent play on the batter-runner, if U1 is unable to be in position to make a call.
- If there is no apparent breakdowns of U1's movement with the batter-runner to third base, move to the point of the plate holding area.
- Wait for the play to conclude. Once one umpire gets to their next position, return to the plate area. There should always be a set of eyes on the runner.

U1:

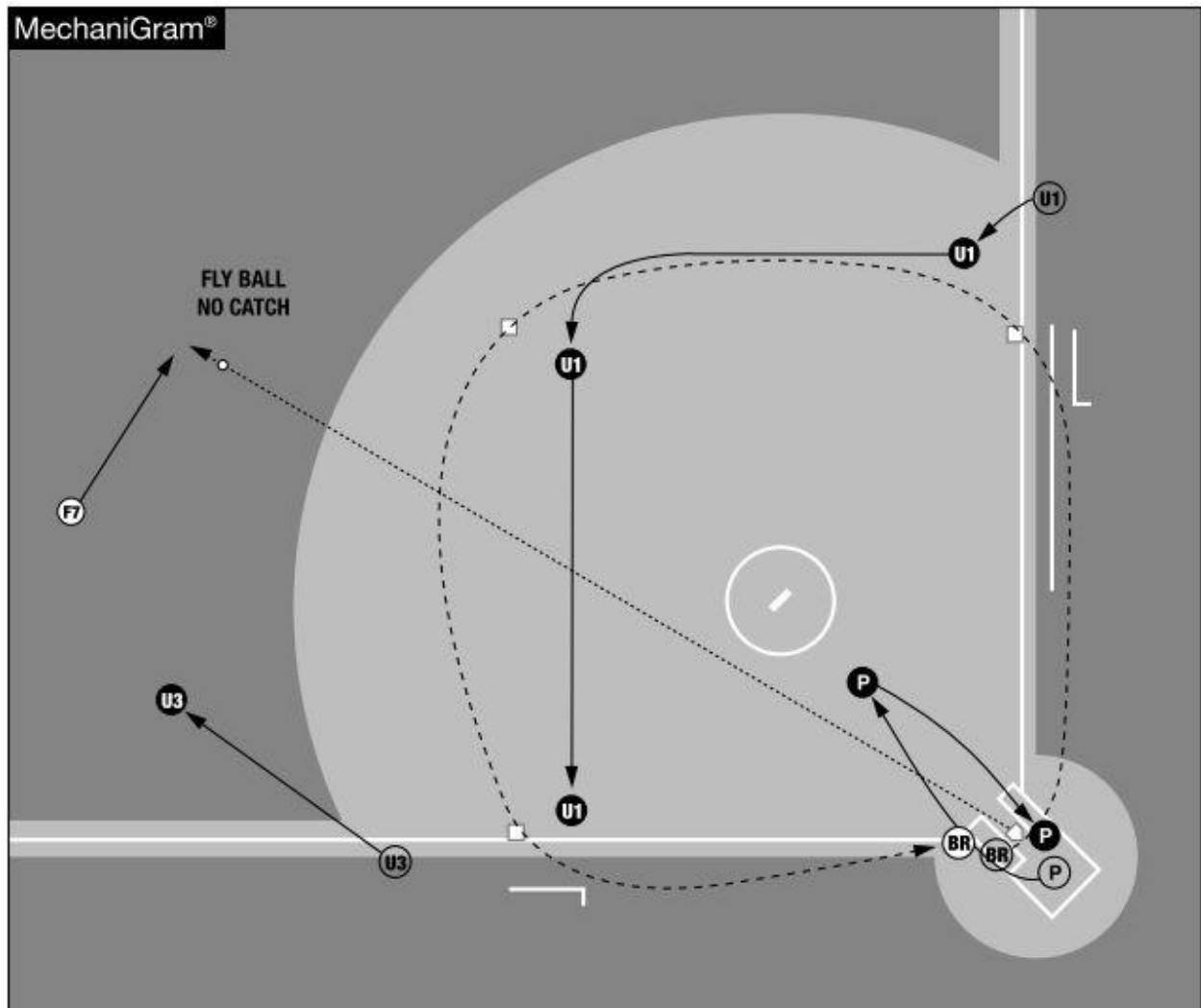
- Read and process where the ball is hit and the fielder(s) movement.
- Read that U3 has chased and verbally communicate by initiating or replying to P.
- Move into fair territory staying outside the diamond, while watching the batter-runner touch and round first base. As the batter-runner is approaching second base with the ball still in the outfield, move inside the diamond behind the batter-runner.
- Watch the batter-runner approach, touch, and round at second base.
- Watch the batter-runner approach, touch, and round at third base and call any play at third base.
- As the play develops, adjust positioning as necessary to see the applied tag.
- Wait for the play to conclude before heading to the next starting position.

U3:

- Read and process where the ball is hit and the fielder(s) movement.
- Verbally communicate to P and U1 that you are chasing.
- Move parallel to the flight of the ball in the outfield to obtain the best angle with credible distance to see the catch/no catch.
- When the ball is hit near the foul line, move to a credible position straddling the line.
- Stop before the ball touches the fielder's glove or hits the ground.
- Start and finish your signal facing the play.
- Turn and watch what is happening in the infield.
- Wait for the play to conclude before heading to the next starting position.

No Runners on Base

U3 Chases – Home Run (In the Park)



No Runners on Base

U3 Chases – Home Run (In the Park)

P:

- Leave the plate area using the most expedient route.
- Follow and track the ball while moving toward the holding area in front of the circle.
- Read that U3 has chased. Verbally communicate to U1.
- Watch the play from the hit and be prepared to give help if requested.
- As the batter-runner rounds second base, be prepared to move to third base and take any subsequent play on the batter-runner, if U1 is unable to be in a position to make a call.
- If there are no apparent breakdowns of U1's movement with the batter-runner to third base, move to the point of plate holding area.
- As the batter-runner approaches home plate, read the play as it develops and adjust positioning as necessary to see the applied tag.

U1:

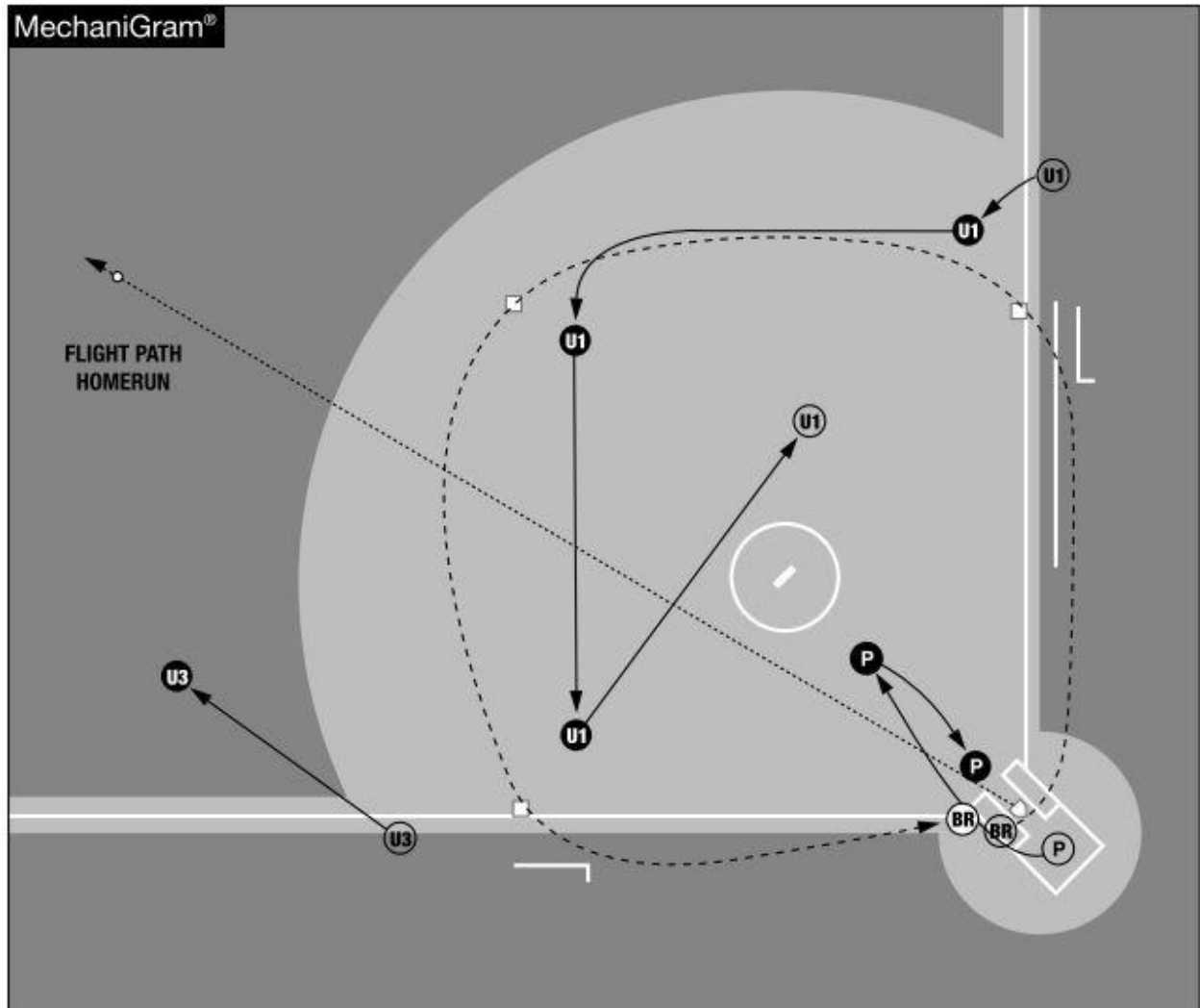
- Read and process where the ball is hit and the fielder(s) movement.
- Read that U3 has chased and verbally communicate by initiating or replying to P.
- Move into fair territory staying outside the diamond.
- Watch the batter-runner approach, touch, and round at first base.
- As the batter-runner is approaching second base with the ball still in the outfield, move inside the diamond behind the batter-runner.
- Watch the batter-runner approach, touch, and round at second and third base.
- Watch any play at home plate and be prepared to give help if requested.
- Wait for the play to conclude before heading to the next starting position.

U3:

- Read and process where the ball is hit and the fielder(s) movement.
- Verbally communicate to P and U1 that you are chasing.
- Move parallel to the flight of the ball in the outfield to obtain the best angle with credible distance to see the catch/no catch.
- When the ball is hit near the foul line, move to a credible position straddling the line.
- Stop before the ball touches the fielder's glove or hits the ground.
- Start and finish your signal facing the play.
- Turn and watch what is happening in the infield.
- Wait for the play to conclude before heading to the next starting position.

No Runners on Base

U3 Chases – Home Run (Out of the Park)



No Runners on Base

U3 Chases – Home Run (Out of the Park)

P:

- Leave the plate area using the most expedient route.
- Follow and track the ball while moving toward the holding area in front of the circle.
- Read that U3 has chased. Verbally communicate to U1.
- Watch the play from the hit and be prepared to give help if requested.
- Once the ball has cleared the fence, immediately move to an infield position in front of home plate.
- Watch the action around home plate and see the batter-runner touch home plate.
- After the batter-runner touches home plate, give a ball to the pitcher, catcher or closest infielder.

U1:

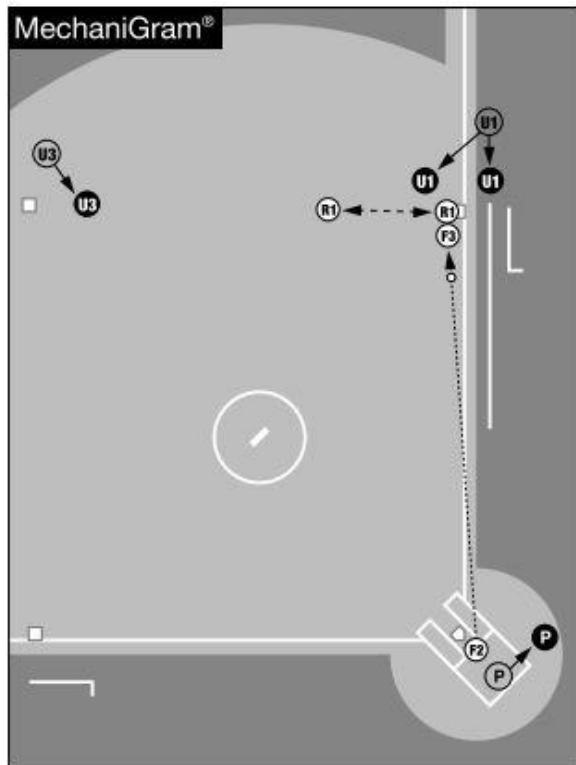
- Read and process where the ball is hit and the fielder(s) movement.
- Read that U3 has chased and verbally communicate by initiating or replying to P.
- Move into fair territory staying outside the diamond.
- Watch the batter-runner touch first base.
- As the batter-runner is approaching second base, move inside the diamond behind the batter-runner.
- Watch the batter-runner touch second and third base.
- While watching the batter-runner continue to home plate, jog diagonally across the field heading to the next starting position. Continue to watch the action around home plate and be prepared to give help if requested.

U3:

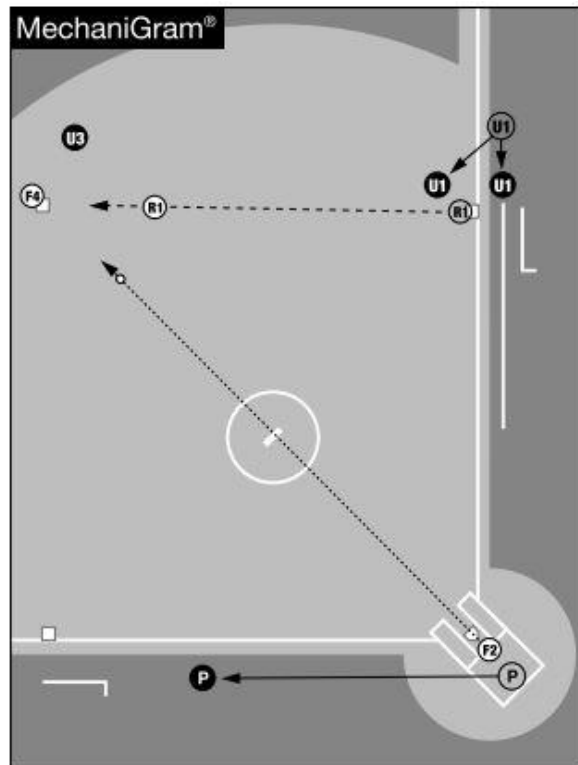
- Read and process where the ball is hit and the fielder(s) movement.
- Verbally communicate to P and U1 that you are chasing.
- Move parallel to the flight of the ball in the outfield to obtain the best angle with credible distance to see the ball cross the fence.
- When the ball is hit deep and near the foul line, move to a credible position straddling the line and stop to allow enough time to align your sight with the vertical plane of the fence and the foul pole.
- Start and finish the home-run signal facing the play.
- Turn and watch what is happening in the infield.
- Wait for the play to conclude before heading to the next starting position.

Runner on First

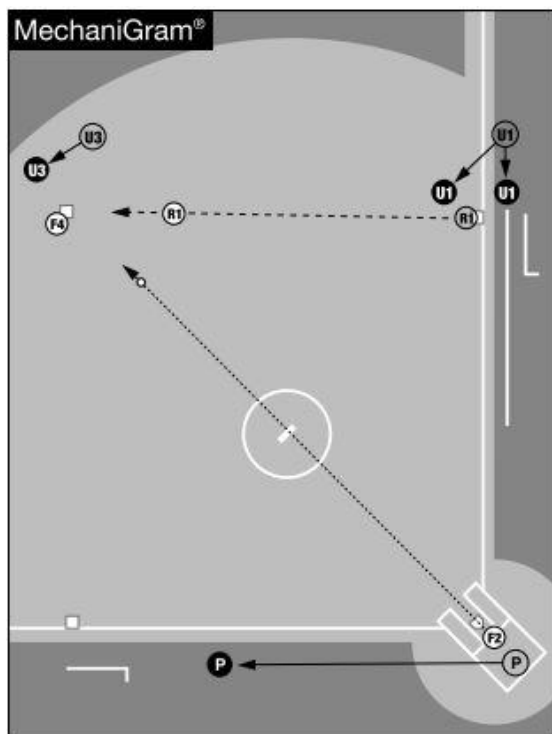
Working Between Pitches, Pickoff, Steal



Pickoff at First



**R1 Steal to Second
"Traditional Position"**



R1 Steal to Second

Runner on First

Working Between Pitches, Pickoff, Steal

P:

Working Between Pitches – Complete the verbal and/or signal. Reset out of stance when the pitch is over. Remain alert to the batter's actions and the catcher for any play.

Pickoff – When the pitch is over, watch the catcher's attempt to throw the ball to first base. Look for batter interference. After the throw is released, step out to the right from home plate, clearing the catcher and batter to watch the play at first base. Be prepared to give help if requested. Wait for the play to conclude before returning to the plate area.

Steal – When the pitch is over, watch the catcher's attempt to throw the ball to second base. Look for batter interference. After the throw is released, move to third base holding area. Watch the play at second base and be prepared to give help if requested.

If R1 steals as a result from a passed ball, do not move any further than the holding area between home plate and third base avoiding any throwing lanes to third base. Keep tracking the ball and make the call on any play on the ball (blocked ball, interference, enters dead ball area, etc.). Wait for the play to conclude. Once one umpire gets to their next position, return to the plate area to resume plate responsibilities on the batter. There should always be a set of eyes on the runner.

U1:

Working Between Pitches – Stay in a set position and watch for a possible play or obstruction.

When the ball is in the circle with the pitcher and R1 has returned to first base, reset to a standing position.

Pickoff – Come out of the set position, read the play as it develops and adjust positioning as necessary to see the applied tag or any play at first base. Signal; wait for the play to conclude before returning to starting position.

Steal – Come out of the set position and move to the baseline in either fair or foul territory. Stop and watch any play at second base and be prepared to give help if requested. Wait for the play to conclude before heading to the next starting position.

U3:

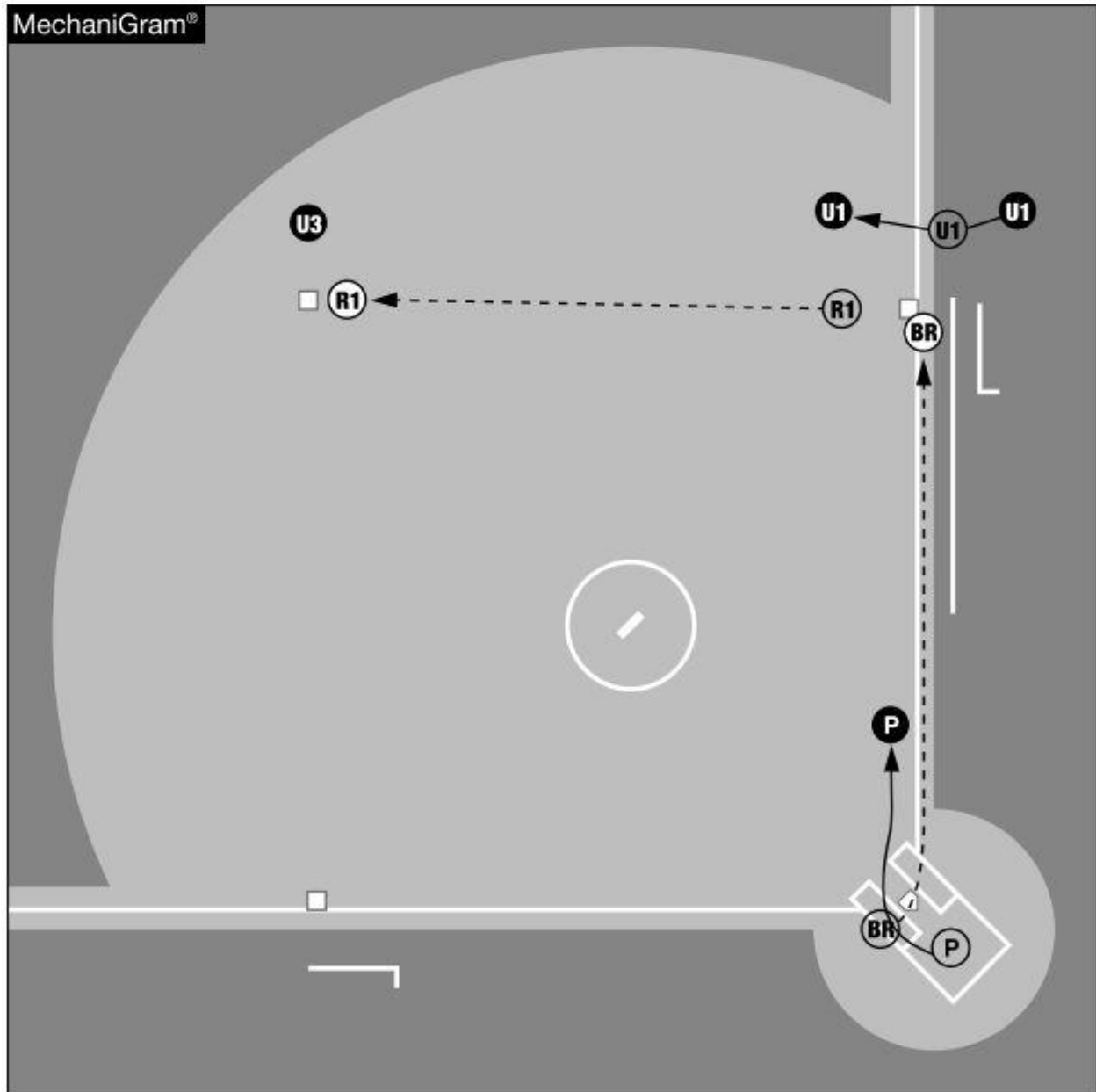
Working Between Pitches – Stay in a set position and watch for a possible play or obstruction at first base. When the ball is in the pitching circle with the pitcher and R1 has returned to first base, reset to a standing position.

Pickoff – Come out of the set position and move to the baseline. Stop and watch any play at first base and be prepared to give help if requested. Wait for the play to conclude before heading to the next starting position.

Steal – Come out of the set position, read the play as it develops and adjust positioning as necessary to see the applied tag or any play at second base. If the ball is not thrown, see R1 approach, touch, and round at second base. Be prepared to take R1 to third base if the plate umpire should remain in the plate area for a passed ball. Wait for the play to conclude before heading to the next starting position.

Runner on First

Hit to the Infield



Runner on First

Hit to the Infield

P:

- Leave the plate area using the most expedient route.
- When the ball is hit near the foul line, move to a credible position straddling the line or the extension of the line, if the ball is near the plate area.
- Move into the infield; watch any play at second base and be prepared to give help if requested.
- On a throw to first base, trail the batter-runner in fair territory no more than 10 feet up the line.
- Stop near the foul line in fair territory in a prepared position.
- Watch any play at first base and be prepared to give help if requested.
- Do not trail if there is no throw to first base, but instead, move to the front of the circle holding zone and be prepared to move to a primary position at third base, if necessary.
- Wait for the play to conclude. Once one umpire gets to their next position, return to the plate area. There should always be a set of eyes on the runners.

U1:

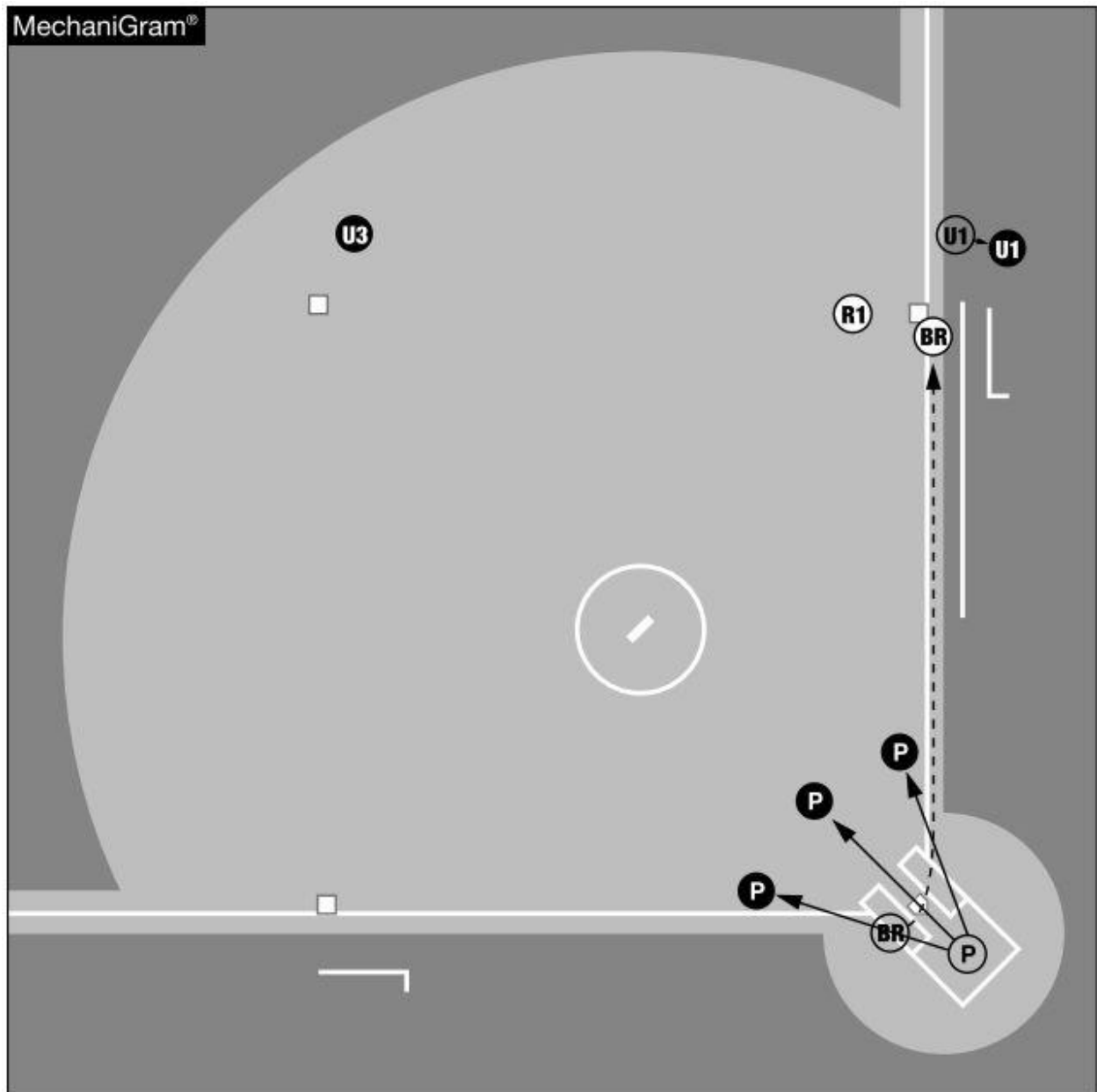
- Move into fair territory, adjusting distance and angle from the starting position for the initial throw on a force play at first base. You may use foul territory if the play dictates.
- When the initial throw is at second base, watch the play if possible and be prepared to give help if requested.
- When the initial throw is at first base, adjust the angle and distance for a force play at first base. After adjusting your position, stop and square to first base to make the call.
- When the secondary throw comes from second base, adjust the angle and distance for a force play at first base. After adjusting your position, stop and square to first base to make the call.
- When the batter-runner is safe or there is no throw, watch the batter-runner approach, touch, overrun, or round and make any call at first base.
- Wait for the play to conclude before heading to the next starting position.

U3:

- When the initial throw is at second base, adjust distance and angle from the starting position for a force play.
- After adjusting your position, stop and square to second base to make the call.
- Watch any play at first base if possible and be prepared to give help if requested.
- When the initial throw is at first base, watch R1 approach, touch, and round while moving to a secondary position. Make all calls at second base for subsequent throws.
- When the ball is thrown to first base and the result is a safe and/or R1 advances to third base, read the play and prepare to cover the assumed responsibilities for the batter-runner at first or second base.
- Verbally communicate with U1 that you are covering the responsibilities for these bases.
- Wait for the play to conclude before heading to the next starting position.

Runner on First

Fly Ball/Line Drive to the Infield – Ball is Caught



Runner on First

Fly Ball/Line Drive to the Infield – Ball is Caught

P:

- Leave the plate area using the most expedient route.
- Move into the infield on or near the foul line to obtain the best angle with credible distance to see the catch/no catch.
- When the ball is hit near the foul line, move to a credible position straddling the line or the extension of the line, if the ball is near the plate area.
- Stop before the ball touches the fielder's glove or hits the ground.
- When a return throw goes to first base, watch the play and be prepared to give help if requested.
- Wait for the play to conclude. Once one umpire gets to their next position, return to the plate area. There should always be a set of eyes on the runner.

U1:

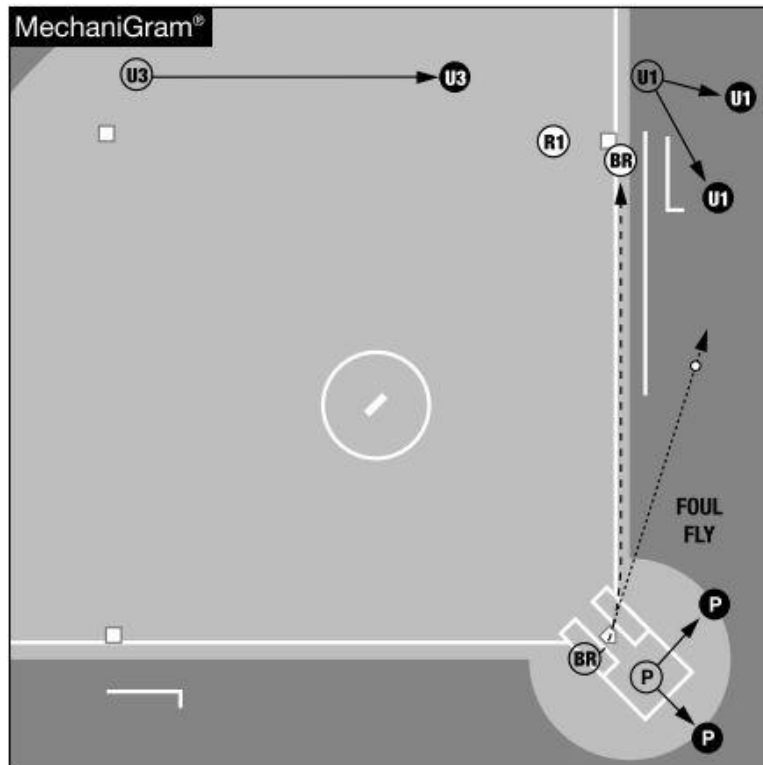
- Seek a position to see R1 tag-up.
- Watch the play from the hit and be prepared to give help if requested.
- Watch R1 return and make any call at first base.
- Wait for the play to conclude before heading to the next starting position.

U3:

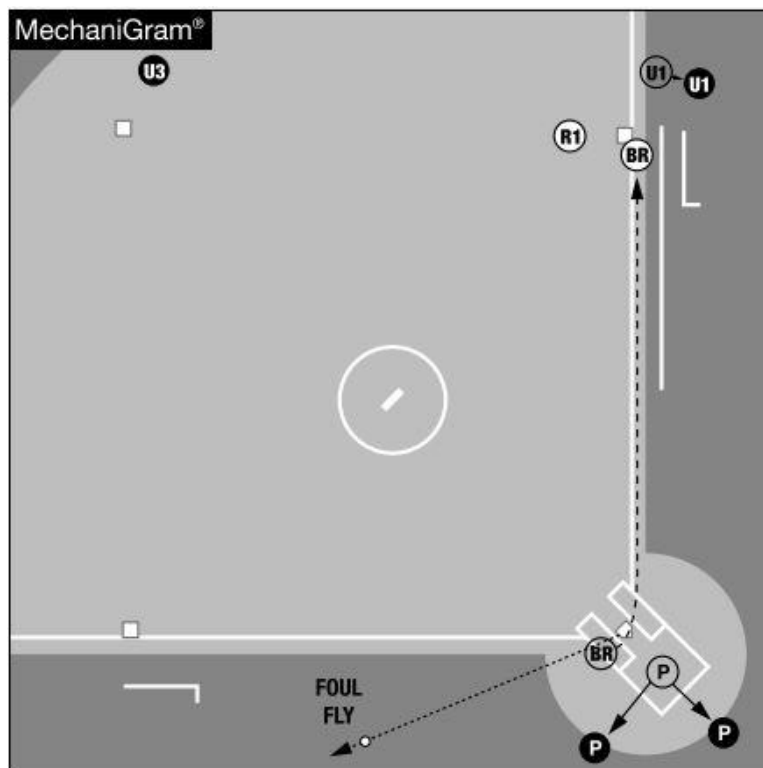
- Watch the play from the hit and be prepared to give help if requested.
- If a return throw goes to first base, watch the play and be prepared to give help if requested.
- Wait for the play to conclude before heading to the next starting position.

Runner on First

Foul Fly Ball to the Infield Area



Pop Up – First Base Side



Pop Up – Third Base Side

Runner on First

Foul Fly Ball to the Infield Area

P:

- Once the ball is hit, read the catcher. Allow the catcher to take you to the ball.
- Open pivot to the catcher's back creating room for the catcher to go to the ball.
- Be alert to any other infielders attempting to make a play on the ball.
- Close-down the distance to the play if the infielders are diving, the ball is against the fence, or near the dugout area.
- If U1 is bracketing on the third base side, make the call on the catch/no catch if the play is facing you, the field or the dugout. Otherwise, U1 will make the call, if the play is facing them.
- The responsibility for the catch/no catch belongs to P, if the catch is not facing either umpire.
- When a return throw goes to first base, watch the play and be prepared to give help if requested.
- Wait for the play to conclude. Once one umpire gets to their next position, return to the plate area. There should always be a set of eyes on the runner.

U1:

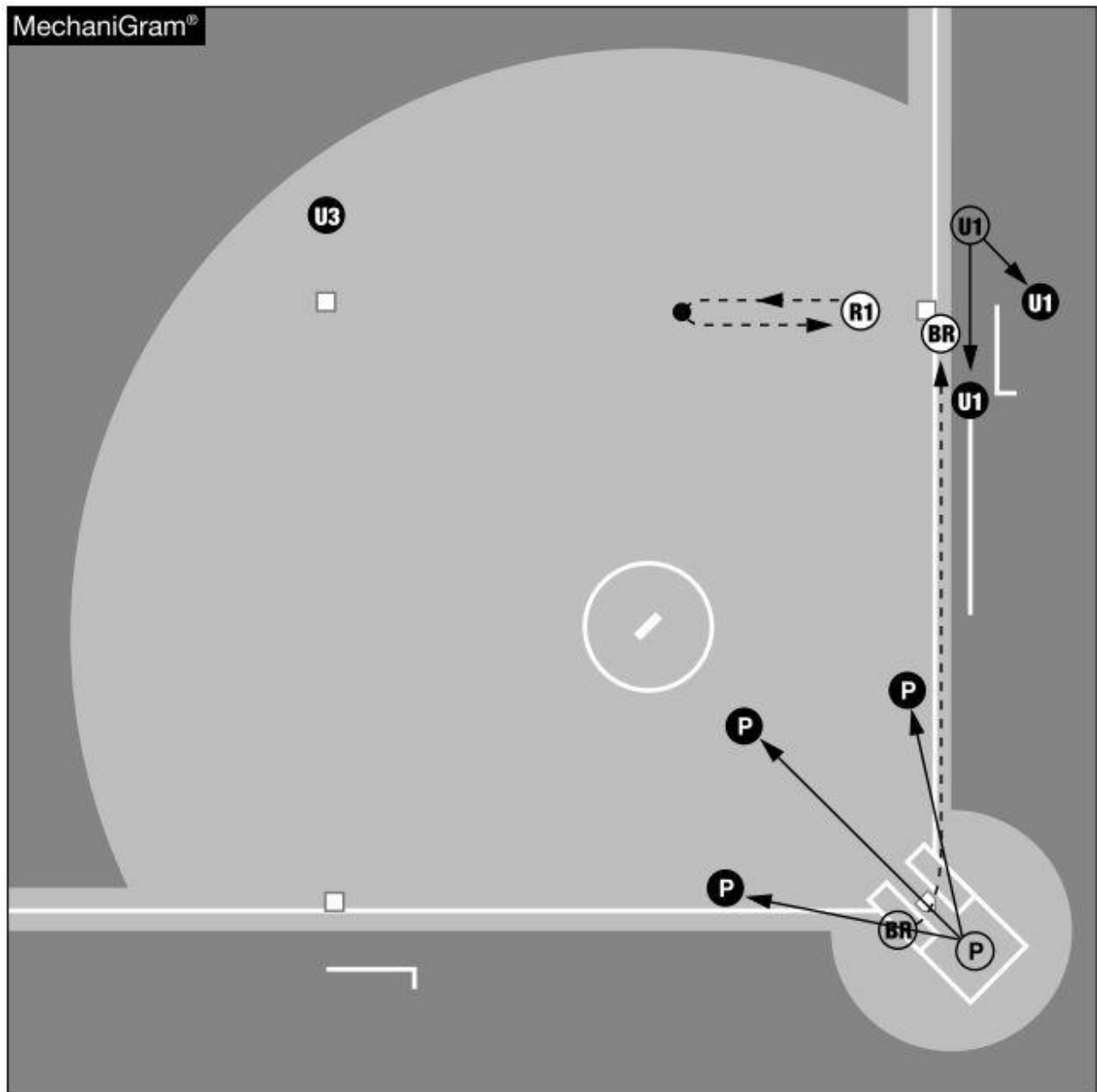
- When the pop-up is on the first base side, move into foul territory to bracket the play with the plate umpire.
- Communicate with U3 to come make any call on R1.
- Be alert not to interfere with any infielders attempting to make a play on the ball.
- Close-down the distance to the play if the infielders are diving, the ball is against the fence, or near the dugout area.
- Make the call on the catch/no catch if the play is facing you. Otherwise, the plate umpire will make the call.
- When a return throw goes to first base, watch the play and be prepared to give help if requested.
- Wait for the play to conclude before heading to the next starting position.

U3:

- When the pop-up is on the third base side, stay at second base, watch the play from the hit and be prepared to give help if requested.
- When the pop-up is on the first base side and U1 moves to bracket the ball with the plate umpire, seek a position to see R1 tag-up and communicate with U1. Watch R1 return and make any call at first base.
- Wait for the play to conclude before heading to the next starting position.

Runner on First

No Chase – Fly Ball/Line Drive to the Outfield – Ball is Caught



Runner on First

No Chase – Fly Ball/Line Drive to the Outfield – Ball is Caught

P:

- Leave the plate area using the most expedient route.
- Move into the infield on or near the foul line parallel to the flight of the ball to obtain the best angle with credible distance to see the catch/no catch.
- When the ball is hit near the foul line, move to a credible position straddling the line.
- Stop before the ball touches the fielder's glove or hits the ground.
- Wait for the play to conclude. Once one umpire gets to their next position, return to the plate area. There should always be a set of eyes on the runner.

U1:

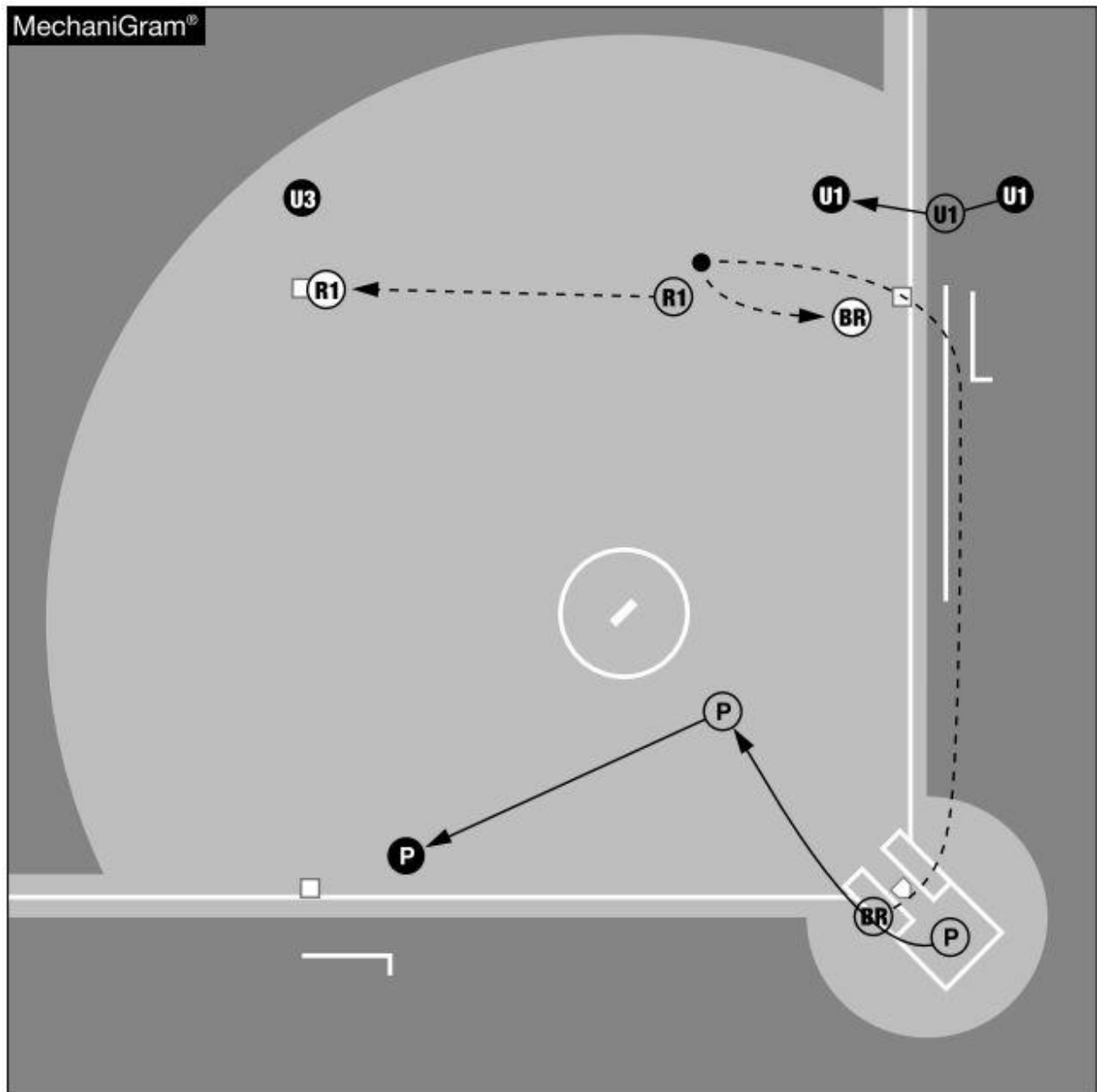
- Read and process where the ball is hit and the fielder(s) movement.
- Move to align yourself with the ball and R1 to watch the tag-up. Remain in foul territory if possible.
- Watch the play from the hit and be prepared to give help if requested.
- After the catch, adjust positioning; watch R1 return and make any call at first base.
- If R1 advances to second base, watch the play and be prepared to give help if requested.
- Wait for the play to conclude before heading to the next starting position.

U3:

- Read and process where the ball is hit and the fielder(s) movement.
- Stay outside the diamond or pivot inside (if necessary).
- Watch the play from the hit and be prepared to give help if requested.
- When a return throw goes to first base, watch the play and be prepared to give help if requested.
- If R1 advances to second base, watch R1 approach, touch, and round and make any call at second base.
- Wait for the play to conclude before heading to the next starting position.

Runner on First

No Chase –Single to the Outfield



Runner on First

No Chase – Single to the Outfield

P:

- Leave the plate area using the most expedient route.
- When the ball is hit in the air, move up and into the infield, parallel to the flight of the ball to obtain the best angle with credible distance to see the catch/no catch.
- When the ball is hit near the foul line, move to a credible position straddling the line.
- When the ball is hit on the ground, follow and track the ball while moving toward the holding area in front of the circle.
- Wait for the play to conclude. Once one umpire gets to their next position, return to the plate area. There should always be a set of eyes on the runners.

U1:

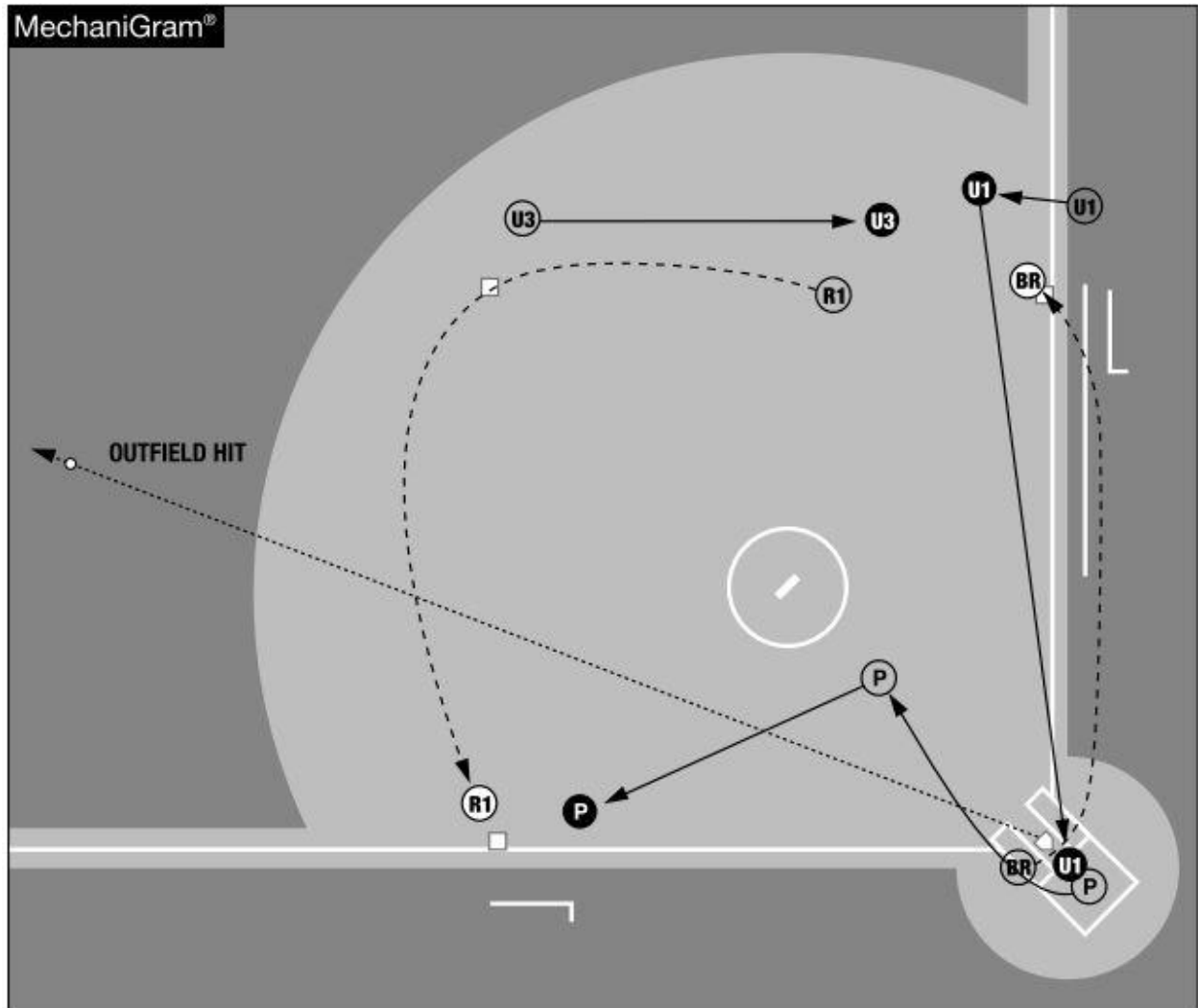
- Read and process where the ball is hit and the fielder(s) movement.
- Move into fair territory staying outside the diamond or stay in foul territory if the ball is hit to right field.
- Watch the batter-runner approach, touch, overrun, or round and make any call at first base.
- Wait for the play to conclude before heading to the next starting position.

U3:

- Read and process where the ball is hit and the fielder(s) movement.
- Stay outside the diamond or pivot inside (if necessary).
- Watch R1 approach, touch, and round at second base and make any call at second base.
- Wait for the play to conclude before heading to the next starting position.

Runner on First

No Chase – Extra Base Hit to the Outfield, Left Side



Runner on First

No Chase – Extra Base Hit to the Outfield, Left Side

P:

- Leave the plate area using the most expedient route.
- When the ball is hit in the air, move into the infield, parallel to the flight of the ball to obtain the best angle with credible distance to see the catch/ no catch.
- When the ball is hit near the foul line, move to a credible position straddling the line.
- When the ball is hit on the ground, follow and track the ball while moving toward the holding area in front of the circle.
- As R1 advances to second base, move to a primary position for a tag play at third base.
- Watch R1 and the batter-runner approach, touch, and round third base and make any call at third base.
- When either runner advances to home plate, watch any play at home plate if possible and be prepared to give help if requested.
- Wait for the play to conclude. Once one umpire gets to their next position, return to the plate area. There should always be a set of eyes on the runners.

U1:

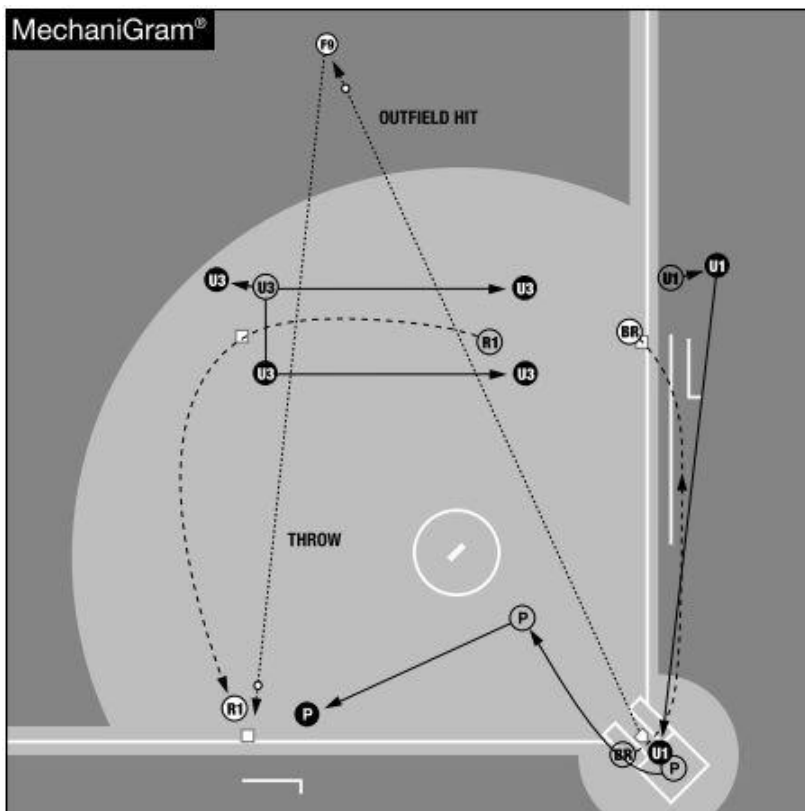
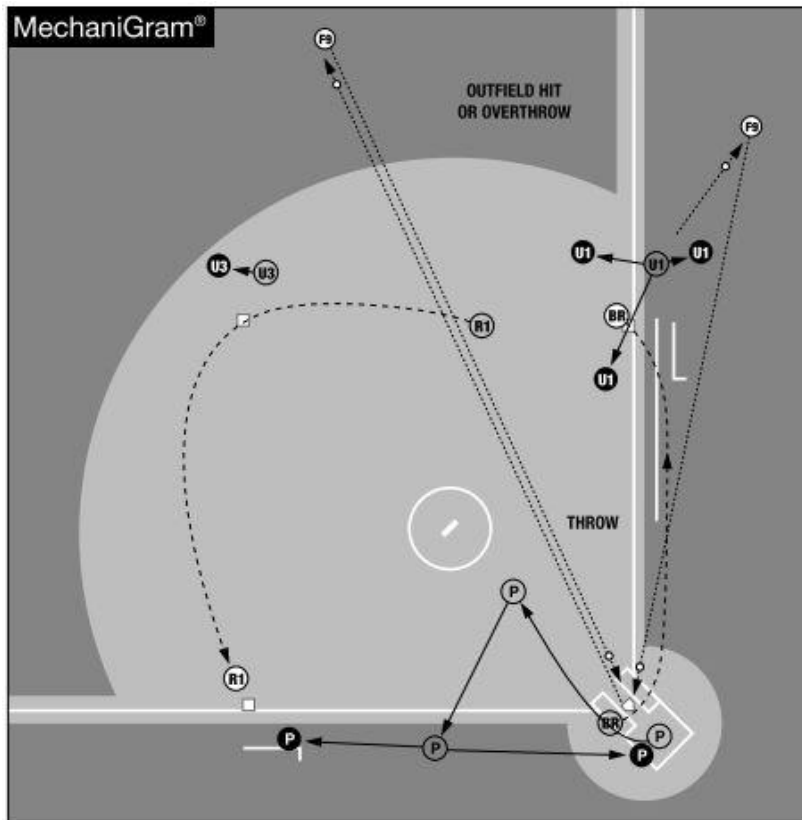
- Read and process where the ball is hit and the fielder(s) movement.
- Move into fair territory staying outside the diamond or pivot inside (if necessary).
- Watch the batter-runner approach, touch, and round at first base and make any call at first base.
- As R1 advances to third base, mirror the advancement by moving all the way to the point of plate holding area. Communicate with U3 on the advancement.
- Watch R1 and the batter-runner approach and touch home plate. Make any calls at home plate.
- Wait for the play to conclude before heading to the next starting position.

U3:

- Read and process where the ball is hit and the fielder(s) movement.
- Stay outside the diamond or pivot inside (if necessary).
- Watch R1 approach, touch, and round at second base and make any call at second base.
- As R1 advances to third base, move to take over responsibility of the batter-runner and make any call at first or second base. Communicate to U1 when this happens.
- Wait for the play to conclude before heading to the next starting position.

Runner on First

No Chase – Overthrow at First or Extra Base Hit to the Outfield, Right Side



Runner on First

No Chase – Overthrow at First or Extra Base Hit to the Outfield, Right Side

P:

- Leave the plate area using the most expedient route.
- When the ball is hit in the air, move into the infield, parallel to the flight of the ball to obtain the best angle with credible distance to watch the catch/no catch.
- When the ball is hit near the foul line, move to a credible position straddling the line.
- When the ball is hit on the ground, follow and track the ball while moving toward the holding area in front of the circle.
- As R1 advances to second base, read the ball and U1/U3.
- As R1 starts to advance to third base and U1 is unable to rotate home, move to the holding area in foul territory between third base and home plate.
- Watch R1 approach, touch, and round at third base and make any call at third base.
- When R1 advances to home plate, be prepared to make any call at home plate, if U1 is not able to rotate home.
- Wait for the play to conclude. Once one umpire gets to their next position, return to the plate area. There should always be a set of eyes on the runners.

U1:

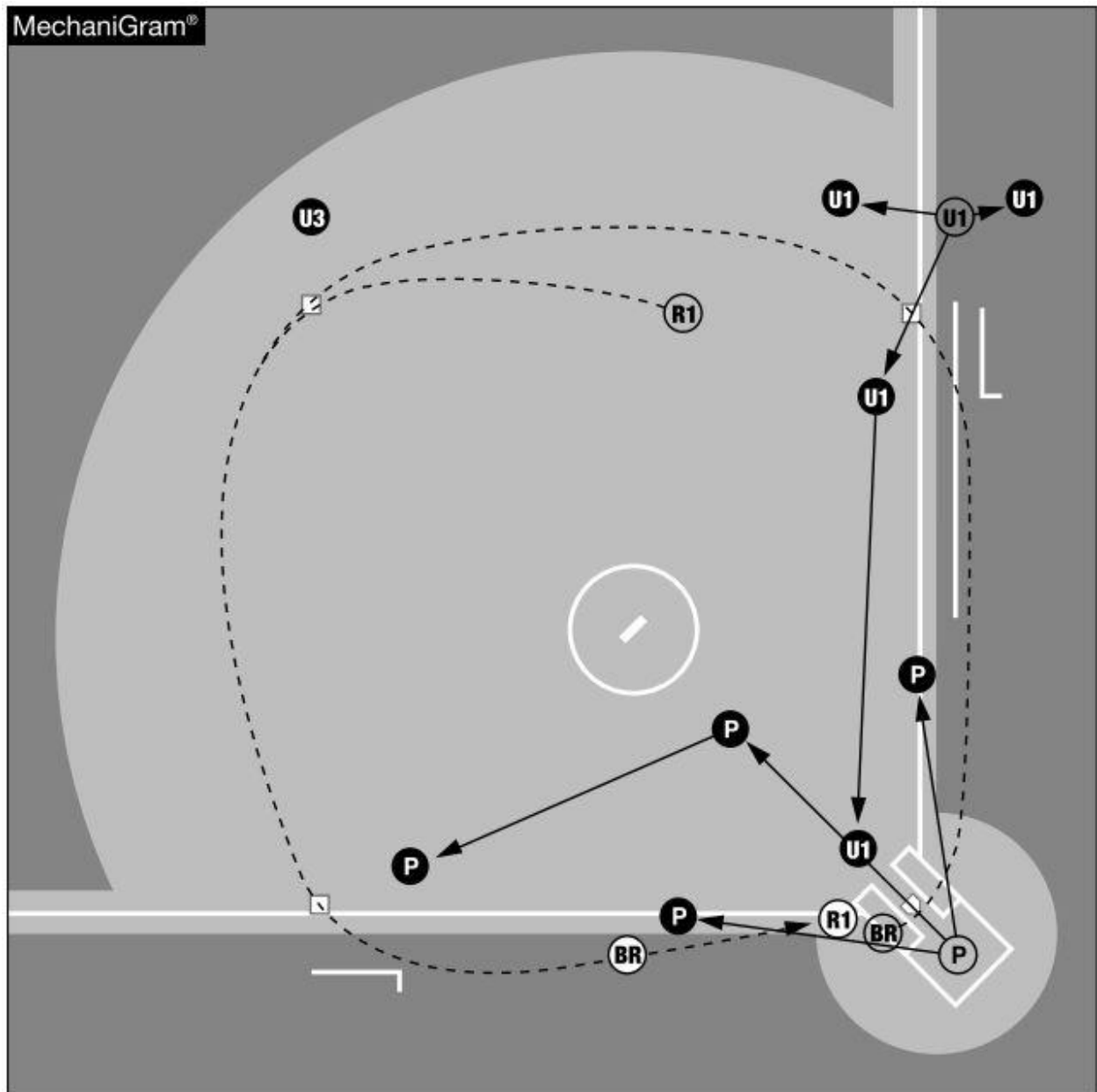
- Read and process where the ball is hit and the fielder(s) movement.
- Move into fair territory staying outside the diamond or pivot inside (if necessary).
- Watch the batter-runner approach, touch, and round first base and make any call at first base.
- When a throw goes to third base, verbally communicate to U3 and move all the way to the point of plate holding area.
- Watch R1 and the batter-runner approach and touch home plate. Make all calls at home plate.
- Wait for the play to conclude before heading to the next starting position.

U3:

- Read and process where the ball is hit and the fielder(s) movement.
- Stay outside the diamond or pivot inside (if necessary).
- Watch R1 approach, touch, and round at second base and make any call at second base.
- As R1 starts to advance to third base, read the ball and U1. Do not move to take over responsibility of the batter-runner if U1 has not rotated home or there is a possibility of interfering with a throw going to third base or home plate.
- When a throw goes to third base or home plate, verbally communicate to U1 and move to take over responsibility of the batter-runner. Make any call at first or second base.
- Wait for the play to conclude before heading to the next starting position.

Runner on First

No Chase – Home Run (Out of the Park)



Runner on First

No Chase – Home Run (Out of the Park)

P:

- Leave the plate area using the most expedient route.
- Move into the infield, parallel to the flight of the ball to obtain the best angle with credible distance to see the ball cross the fence.
- When the ball is hit deep and near the foul line, move to a credible position straddling the line and stop to allow enough time to align your sight with the vertical plane of the fence and the foul pole.
- Start and finish the home run signal facing the play.
- Immediately move to a primary position in the infield to watch R1 and the batter-runner touch third base.
- Hold your position at third base while watching the action around home plate. Be prepared to give help if requested.
- After the batter-runner touches home plate, give a ball to the pitcher, catcher or closest infielder and return to the plate area.

U1:

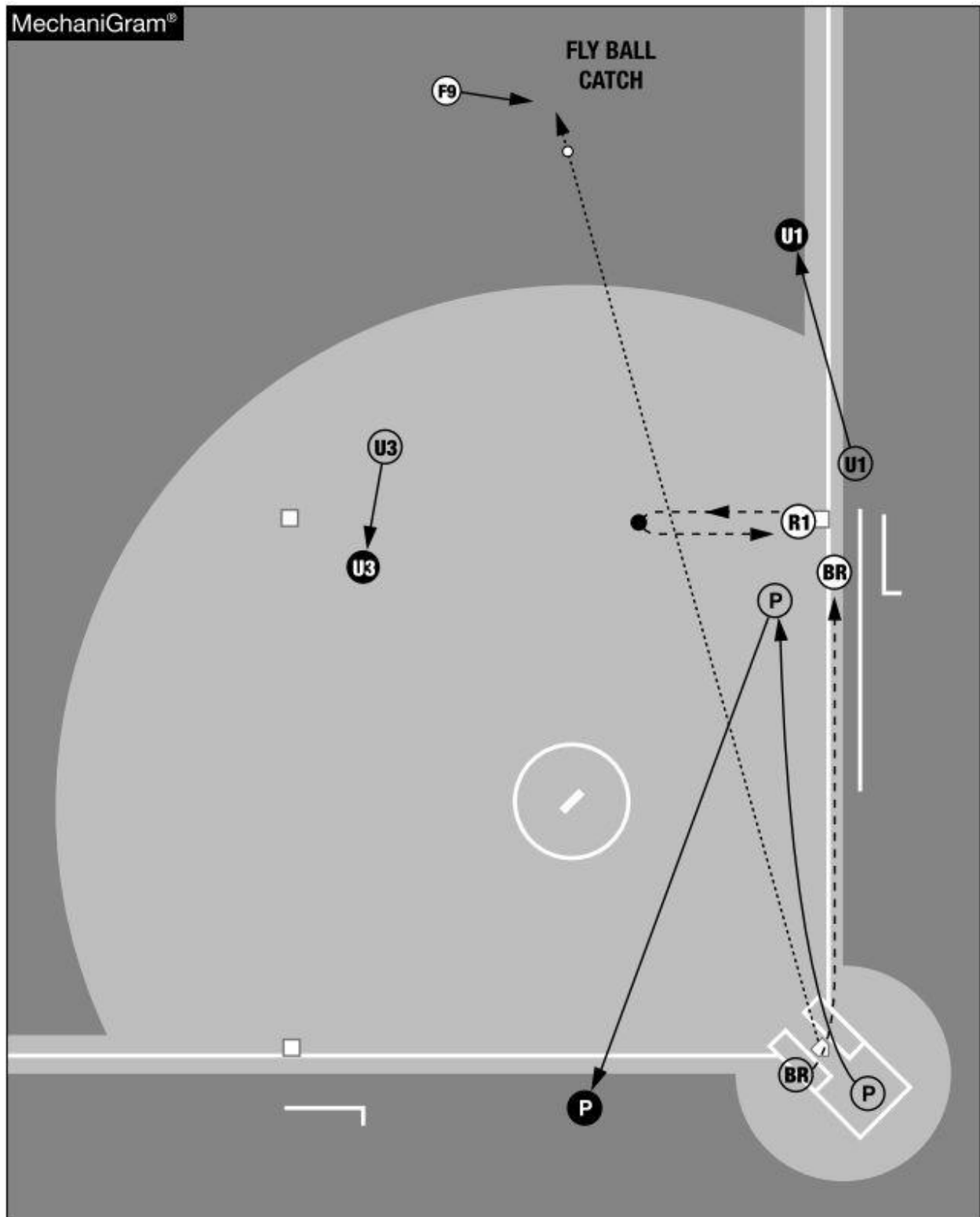
- Read and process where the ball is hit and the fielder(s) movement.
- Move into fair territory staying outside the diamond, stay in foul territory if the ball is hit to right field or pivot inside (if necessary).
- Watch the play from the hit and be prepared to give help if requested.
- Watch the batter-runner touch first base.
- Immediately move to an infield position in front of home plate.
- Watch players action around home plate. Watch R1 and the batter-runner touch home plate.
- Wait for the play to conclude before heading to the next starting position.

U3:

- Read and process where the ball is hit and the fielder(s) movement.
- Stay outside the diamond or pivot inside (if necessary).
- Watch the play from the hit and be prepared to give help if requested.
- Watch R1 and the batter-runner touch second base.
- Hold your position; watch the action around third base and home plate. Be prepared to give help if requested.
- Wait for the play to conclude before heading to the next starting position.

Runner on First

U1 Chases – Ball is Caught, Less Than 2 Outs



Runner on First

U1 Chases – Ball is Caught, Less Than 2 Outs

P:

- Leave the plate area using the most expedient route.
- Track the ball and see that U1 has chased. Verbally communicate to U3.
- Move to align yourself with the ball and R1 to watch the tag-up; take any initial play at first base.
- Watch the play from the hit and be prepared to help on catch/no catch if requested.
- If R1 fully commits to second base, move to the holding area in foul territory between home and third base.
- Take any play on R1 at third base or home.
- Wait for the play to conclude. Once one umpire gets to their next position, return to the plate area. There should always be a set of eyes on the runner.

U1:

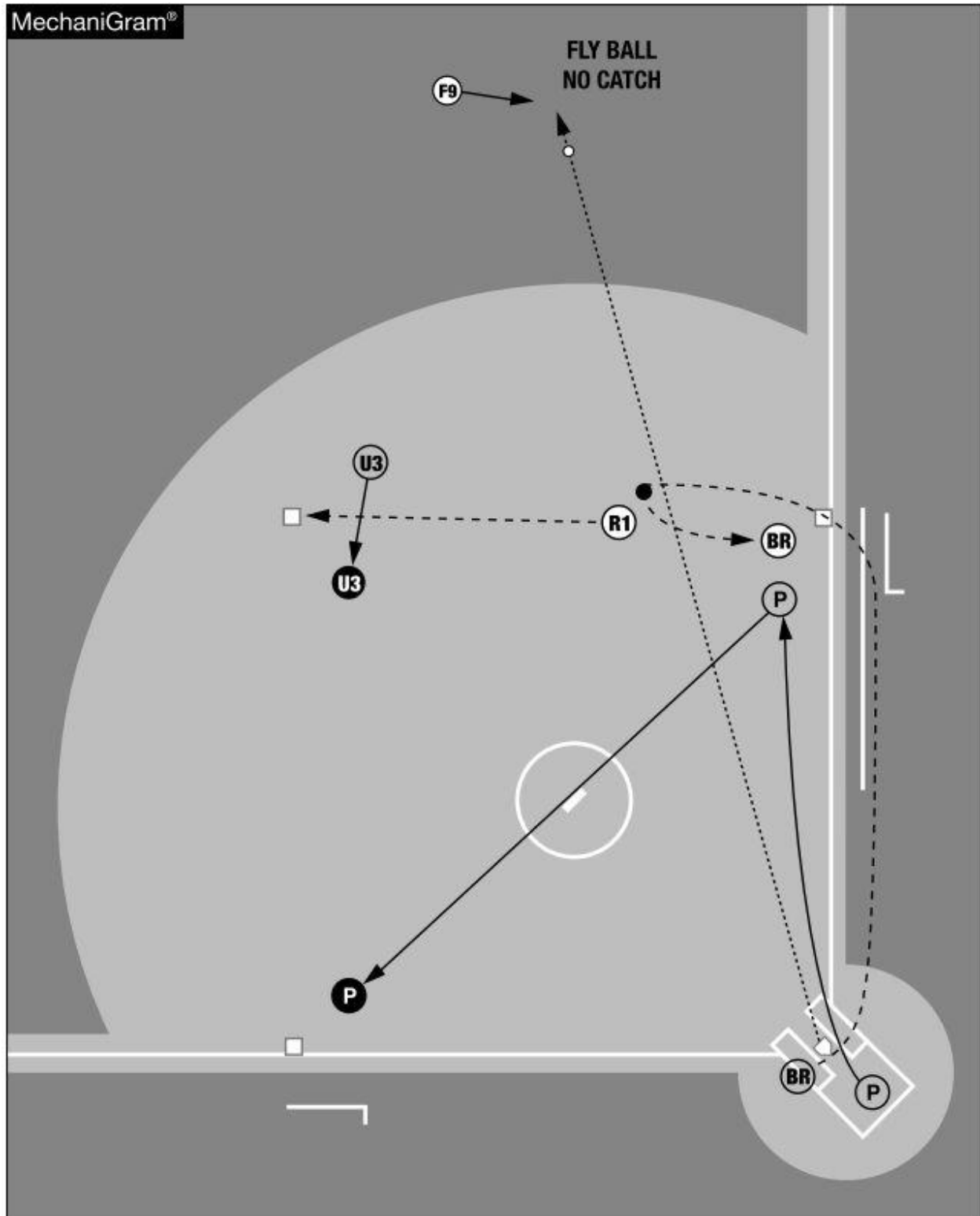
- Read and process where the ball is hit and the fielder(s) movement.
- Verbally communicate to P and U3 that you are chasing.
- Move parallel to the flight of the ball in the outfield to obtain the best angle with credible distance to see the catch/no catch.
- When the ball is hit near the foul line, move to a credible position straddling the line.
- Stop before the ball touches the fielder's glove or hits the ground.
- Start and finish your signal facing the play.
- Turn and watch what is happening in the infield.
- Wait for the play to conclude before heading to the next starting position.

U3:

- Read and process where the ball is hit and the fielder(s) movement.
- Read that U1 has chased and verbally communicate by initiating or replying to P.
- Read the play; move inside the diamond or stay outside and open up to the play as appropriate.
- Call any play at second base and watch action at third base. Be prepared to give help if requested.
- Wait for the play to conclude before heading to the next starting position.

Runner on First

U1 Chases – Single, Less Than 2 Outs



Runner on First

U1 Chases – Single, Less Than 2 Outs

P:

- Leave the plate area using the most expedient route.
- Track the ball and see that U1 has chased. Verbally communicate to U3.
- Watch the catch/no catch and be prepared to help if requested.
- Once the ball is declared no catch be prepared for a force play at first base.
- As the play develops with no play at first base, move to a primary position for a tag play at third base on R1.
- Watch any play at second base and be prepared to give help if requested.
- Take all plays on R1 at third base or home plate.
- Wait for the play to conclude. Once one umpire gets to their next position, return to the plate area. There should always be a set of eyes on the runners.

U1:

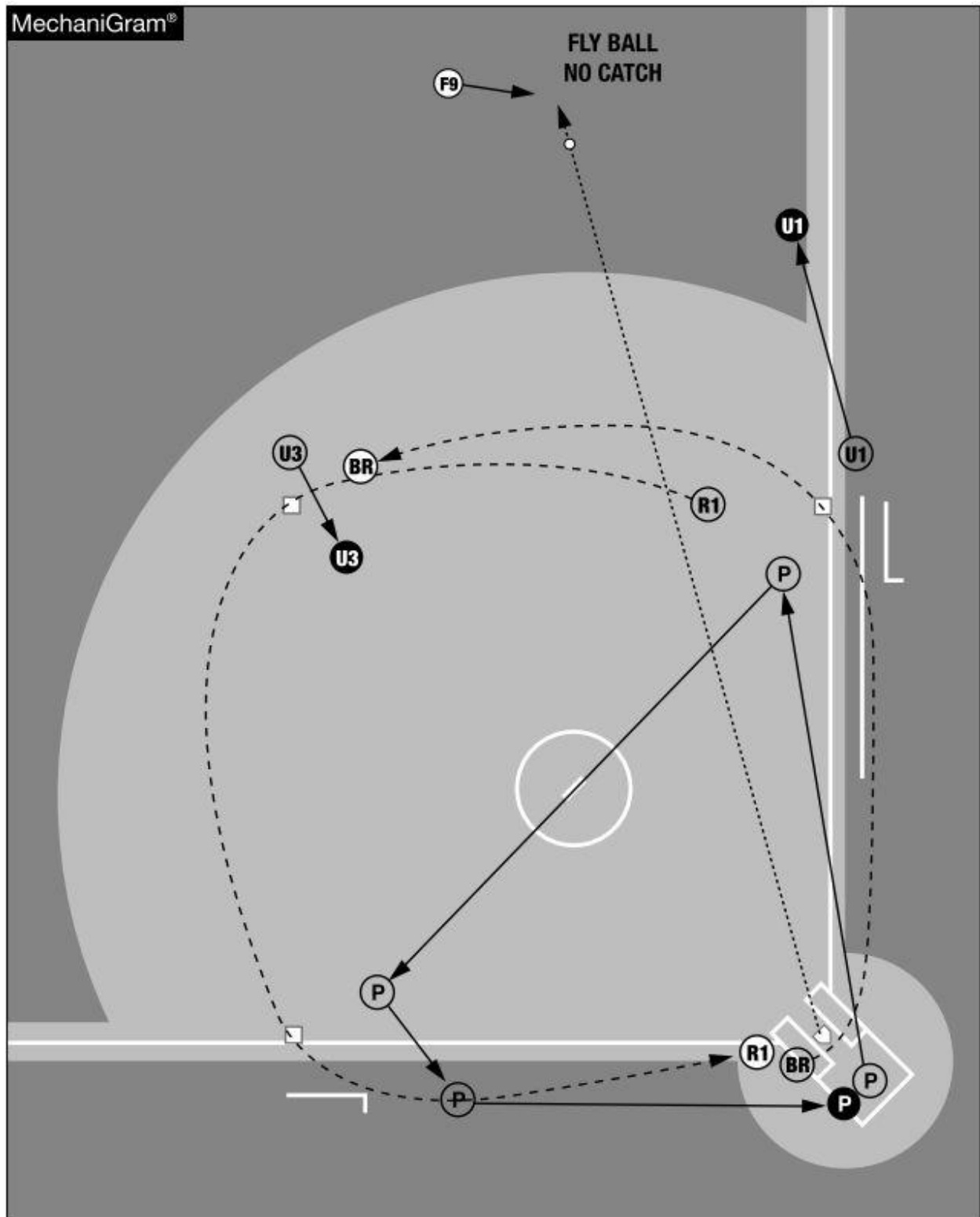
- Read and process where the ball is hit and the fielder(s) movement.
- Verbally communicate to P and U3 that you are chasing.
- Move parallel to the flight of the ball in the outfield to obtain the best angle with credible distance to see the catch/no catch.
- When the ball is hit near the foul line, move to a credible position straddling the line.
- Stop before the ball touches the fielder's glove or hits the ground.
- Start and finish your signal facing the play.
- Turn and watch what is happening in the infield.
- Wait for the play to conclude before heading to the next starting position.

U3:

- Read and process where the ball is hit and fielder(s) movement.
- Read that U1 has chased and verbally communicate by initiating or replying to P.
- Read the play; move inside the diamond or stay outside and open up to the play as appropriate.
- Once the ball is declared no catch be prepared for a force play at second base. Call any play at second base on R1.
- Be prepared to take any subsequent play on the batter-runner at first base or second base as P moves to third base.
- Wait for the play to conclude before heading to the next starting position.

Runner on First

U1 Chases – Extra Base Hit, Less Than 2 Outs



Runner on First

U1 Chases – Extra Base Hit, Less Than 2 Outs

P:

- Leave the plate area using the most expedient route.
- Follow and track the ball while moving toward first base and see that U1 has chased. Verbally communicate to U3.
- Watch the batter-runner approach, touch, and round first base from a credible position between the circle and first base.
- As R1 advances to second base, read the ball and R1, move to a primary position for a tag play at third base and make any call.
- Watch any play at second base and be prepared to give help if requested.
- Watch R1 and the batter-runner approach and touch home plate. Make any call at home plate.
- Wait for the play to conclude. Once one umpire gets to their next position, return to the plate area. There should always be a set of eyes on the runners.

U1:

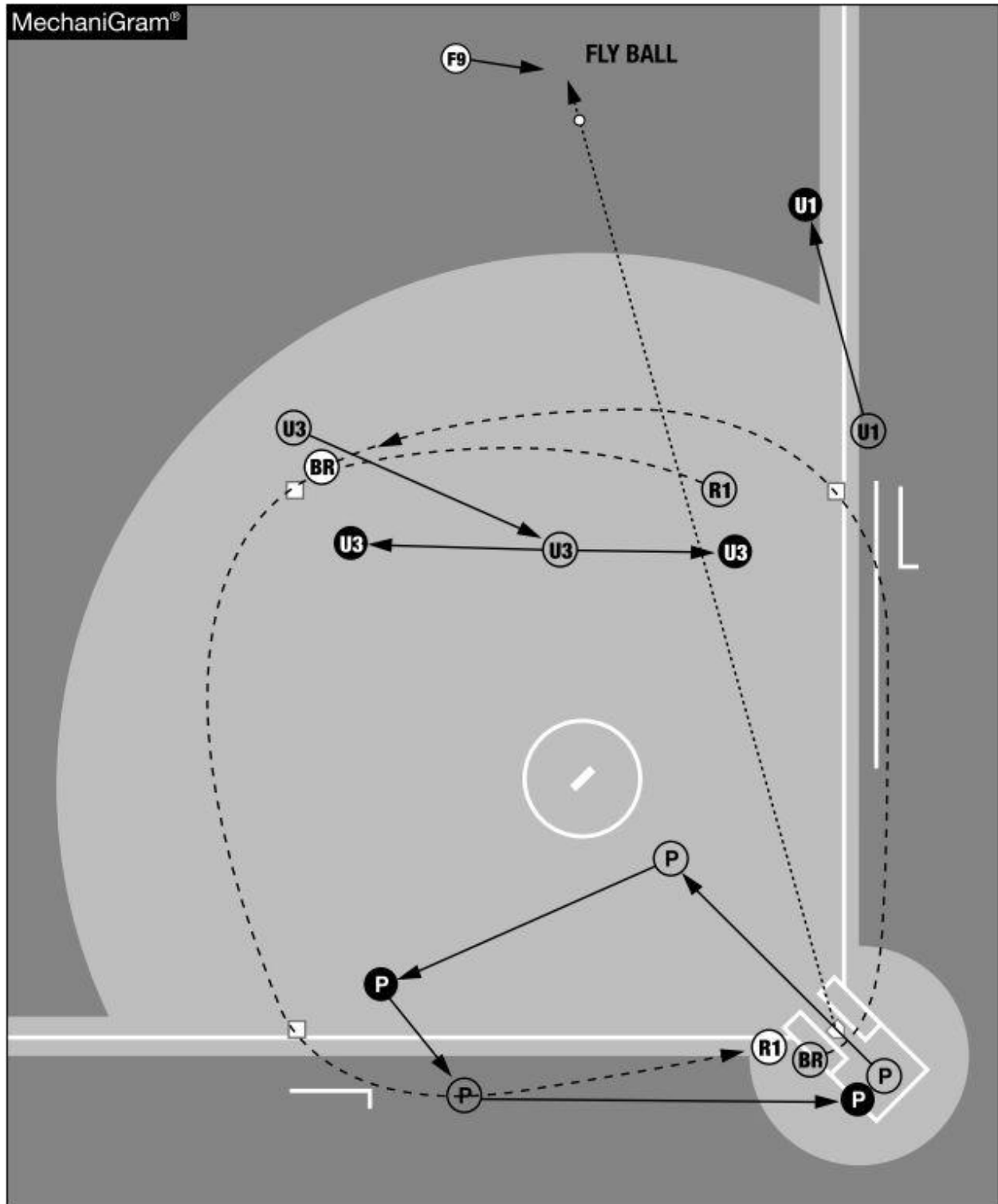
- Read and process where the ball is hit and the fielder(s) movement.
- Verbally communicate to P and U3 that you are chasing.
- Move parallel to the flight of the ball in the outfield to obtain the best angle with credible distance to see the catch/no catch.
- When the ball is hit near the foul line, move to a credible position straddling the line.
- Stop before the ball touches the fielder's glove or hits the ground.
- Start and finish your signal facing the play.
- Turn and watch what is happening in the infield.
- Wait for the play to conclude before heading to the next starting position.

U3:

- Read and process where the ball is hit and the fielder(s) movement.
- Read that U1 has chased and verbally communicate by initiating or replying to P.
- Move inside the diamond or stay outside and read the play.
- Watch R1 approach, touch, and round at second base and make any call at second base.
- Watch the batter-runner approach, touch, and round and make any call at second and third base.
- Be prepared to take any subsequent play on the batter-runner at first or second base as P moves to third base.
- Wait for the play to conclude before heading to the next starting position.

Runner on First

U1 Chases – Two Outs



Runner on First

U1 Chases – Two Outs

P:

- Leave the plate area using the most expedient route.
- Follow and track the ball while moving toward the holding area in front of the circle.
- Read that U1 has chased. Verbally communicate to U3.
- Watch the play from the hit and be prepared to give help if requested.
- As R1 advances to second base, read the ball and R1, move to a primary position for a tag play at third base.
- Watch any play at first base or second base and be prepared to give help if requested.
- Watch R1 approach, touch, and round third base and make any call at third base.
- Watch R1 and the batter-runner approach and touch home plate. Make any call at home plate.
- Wait for the play to conclude. Once one umpire gets to their next position, resume responsibilities for the next batter, if the inning continues. There should always be a set of eyes on the runners.

U1:

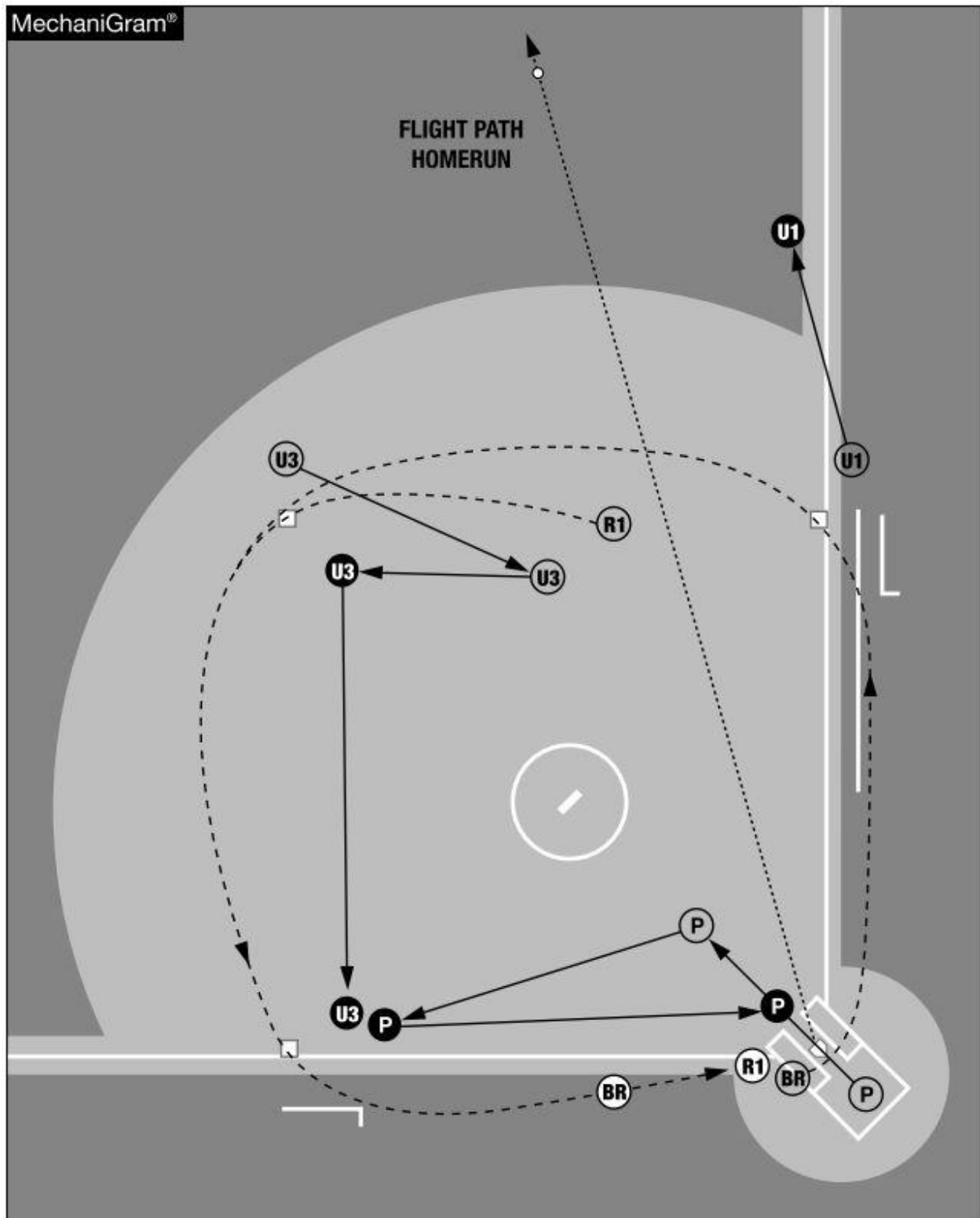
- Read and process where the ball is hit and the fielder(s) movement.
- Verbally communicate to P and U3 that you are chasing.
- Move parallel to the flight of the ball in the outfield to obtain the best angle with credible distance to see the catch/no catch.
- When the ball is hit near the foul line, move to a credible position straddling the line.
- Stop before the ball touches the fielder's glove or hits the ground.
- Start and finish your signal facing the play.
- Turn and watch what is happening in the infield.
- Wait for the play to conclude before heading to the next starting position.

U3:

- Read and process where the ball is hit and the fielder(s) movement.
- Read that U1 has chased and verbally communicate by initiating or replying to P.
- Move inside the diamond to a position between first and second base.
- Watch R1 approach, touch, and round at second base and make any call at second base.
- Watch the batter-runner approach, touch, and round and make any call at first, second, and third base.
- Wait for the play to conclude before heading to the next starting position.

Runner on First

U1 Chases – Home Run (Out of the Park)



Runner on First

U1 Chases – Home Run (Out of the Park)

P:

- Leave the plate area using the most expedient route.
- Read that U1 has chased. Verbally communicate to U3.
- Watch the play from the hit and be prepared to give help if requested.
- With less than 2 outs, move towards first base and watch the batter-runner touch and round first base.
- After watching the batter-runner, immediately move to an infield position at third base.
- Watch R1 touch third base and move to an infield position in front of home plate with R1.
- Watch the action around home plate and watch R1 and the batter-runner touch home plate.
- After the batter-runner touches home plate, give a ball to the pitcher, catcher or closest infielder.

U1:

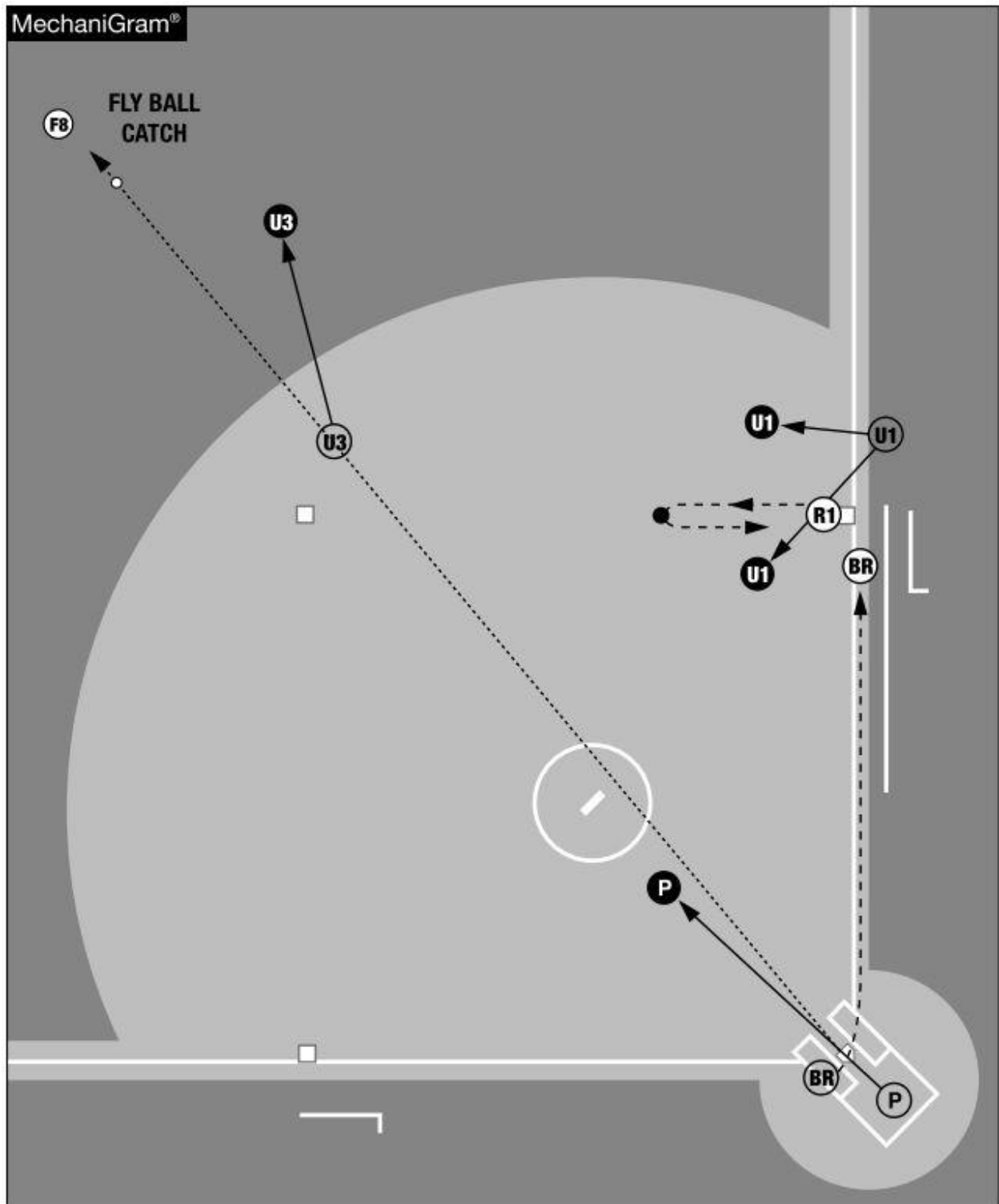
- Read and process where the ball is batted and the fielder(s) movement.
- Verbally communicate to P and U3 that you are chasing.
- Move parallel to the flight of the ball in the outfield to obtain the best angle with credible distance to see the ball cross the fence.
- When the ball is hit deep and near the foul line, move to a credible position straddling the line and stop to allow enough time to align your sight with the vertical plane of the fence and the foul pole.
- Start and finish the home run signal facing the play.
- Turn and watch what is happening in the infield.
- Wait for the play to conclude before heading to the next starting position.

U3:

- Read and process where the ball is hit and the fielder(s) movement.
- Read that U1 has chased and verbally communicate by initiating or replying to P.
- Move inside the diamond to a position between first and second base.
- Watch R1 touch second base.
- Watch the batter-runner touch first base if there are two outs.
- Move along with the batter-runner on the inside of the diamond.
- Watch the batter-runner touch second and third base.
- While watching the batter-runner continue to home plate, turn slightly heading to the next starting position, continuing to watch the action around home plate and be prepared to give help if requested.

Runner on First

U3 Chases – Ball is Caught, Less Than 2 Outs



Runner on First

U3 Chases – Ball is Caught, Less Than 2 Outs

P:

- Leave the plate area using the most expedient route.
- Follow and track the ball while moving toward the holding area in front of the circle.
- Read that U3 has chased. Verbally communicate to U1.
- Watch the play from the hit and be prepared to give help if requested.
- Watch any play at first base or second base and be prepared to give help if requested.
- If R1 advances to third base take any play at third base and the plate.
- Wait for the play to conclude. Once one umpire gets to their next position, return to the plate area. There should always be a set of eyes on the runner.

U1:

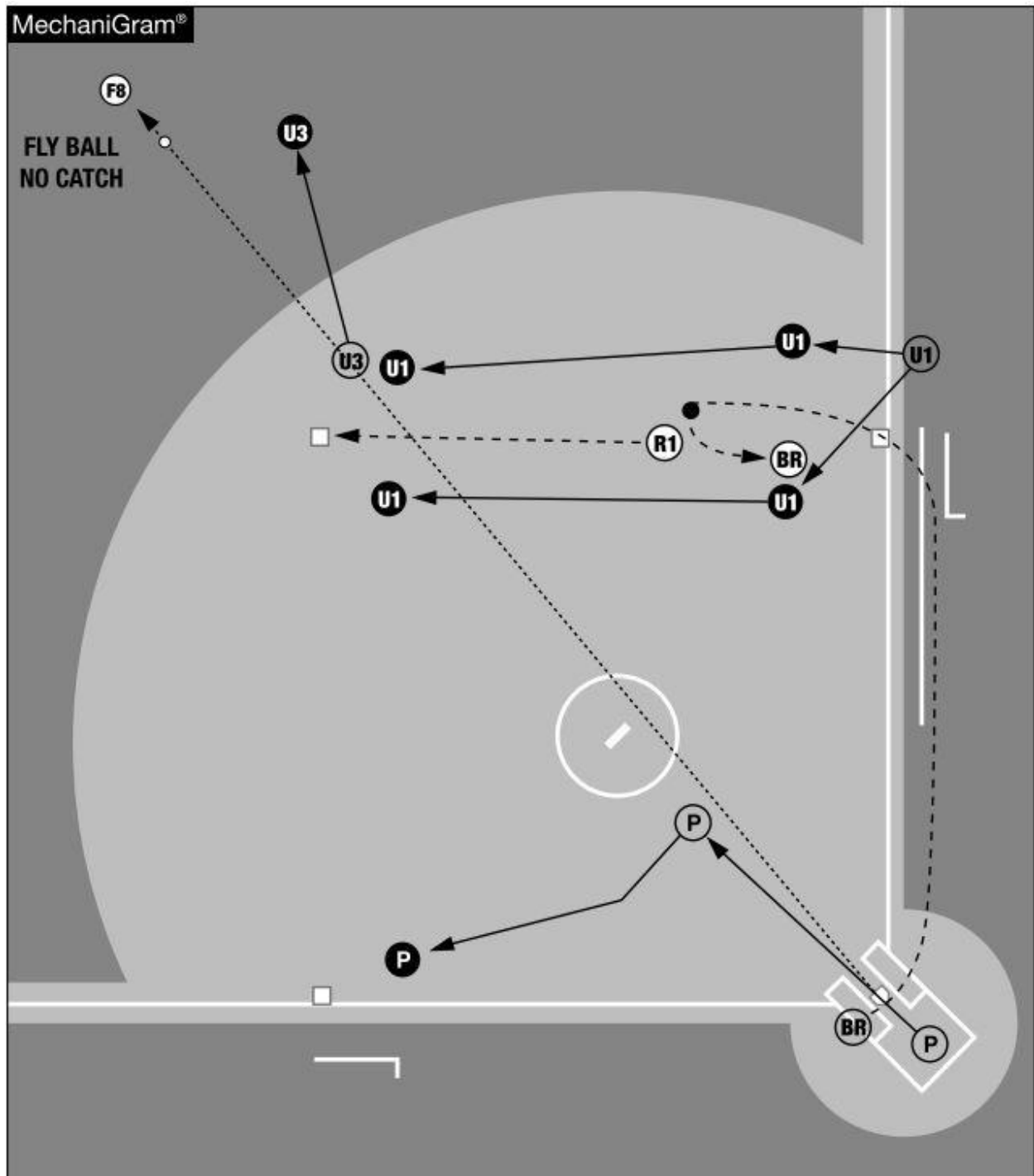
- Read and process where the ball is hit and the fielder(s) movement.
- Read that U3 has chased and verbally communicate by initiating or replying to P.
- Stay outside the diamond or pivot inside (if necessary) to see the tag-up on R1 at first base.
- Call any play on R1 at first base or second base.
- Wait for the play to conclude before heading to the next starting position.

U3:

- Read and process where the ball is hit and the fielder(s) movement.
- Verbally communicate to P and U1 that you are chasing.
- Move parallel to the flight of the ball in the outfield to obtain the best angle with credible distance to see the catch/no catch.
- Stop before the ball touches the fielder's glove or hits the ground.
- Start and finish your signal facing the play.
- Turn and watch what is happening in the infield.
- Wait for the play to conclude before heading to the next starting position.

Runner on First

U3 Chases – Single, Less Than 2 Outs



Runner on First

U3 Chases – Single, Less Than 2 Outs

P:

- Leave the plate area using the most expedient route.
- Follow and track the ball while moving toward the holding area in front of the circle.
- Read that U3 has chased. Verbally communicate to U1.
- Watch the play from the hit and be prepared to give help if requested.
- As R1 advances to second base, move to a primary position for a tag play at third base.
- Watch any play at first base or second base and be prepared to give help if requested.
- Wait for the play to conclude. Once one umpire gets to their next position, return to the plate area. There should always be a set of eyes on the runners.

U1:

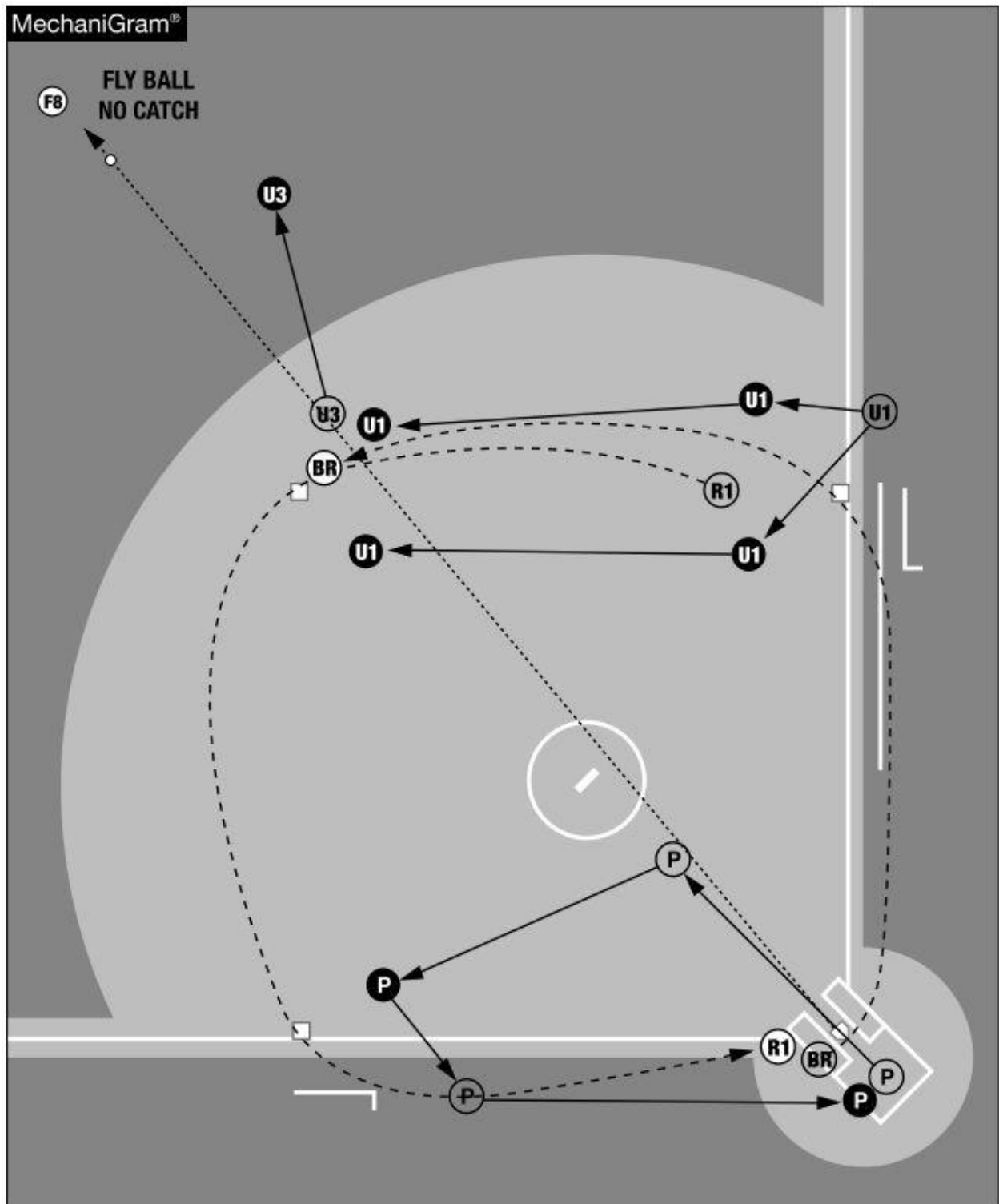
- Read and process where the ball is hit and the fielder(s) movement.
- Read that U3 has chased and verbally communicate by initiating or replying to P.
- Stay outside the diamond or pivot inside to see a tag-up on R1 at first base, if necessary.
- Once the ball is declared no catch, be prepared for a force play at either first or second base.
- Watch R1 approach, touch, and round second base and make any call at second base.
- Watch the batter-runner approach, touch, overrun, or round and make any call at first base.
- Wait for the play to conclude before heading to the next starting position.

U3:

- Read and process where the ball is hit and the fielder(s) movement.
- Verbally communicate to P and U1 that you are chasing.
- Move parallel to the flight of the ball in the outfield to obtain the best angle with credible distance to see the catch/no catch.
- Stop before the ball touches the fielder's glove or hits the ground.
- Start and finish your signal facing the play.
- Turn and watch what is happening in the infield.
- Wait for the play to conclude before heading to the next starting position.

Runner on First

U3 Chases – Extra Base Hit, Less Than 2 Outs



Runner on First

U3 Chases – Extra Base Hit, Less Than 2 Outs

P:

- Leave the plate area using the most expedient route.
- Follow and track the ball while moving toward the holding area in front of the circle.
- Read that U3 has chased. Verbally communicate to U1.
- Watch the play from the hit and be prepared to give help if requested.
- As R1 advances to second base, read the ball and R1, move to a primary position for a tag play at third base.
- Watch any play at first base or second base and be prepared to give help if requested.
- Watch R1 approach, touch, and round third base and call any play at third base.
- Watch R1 and the batter-runner approach and touch home plate. Make any call at home plate.
- Wait for the play to conclude. Once one umpire gets to their next position, return to the plate area. There should always be a set of eyes on the runners.

U1:

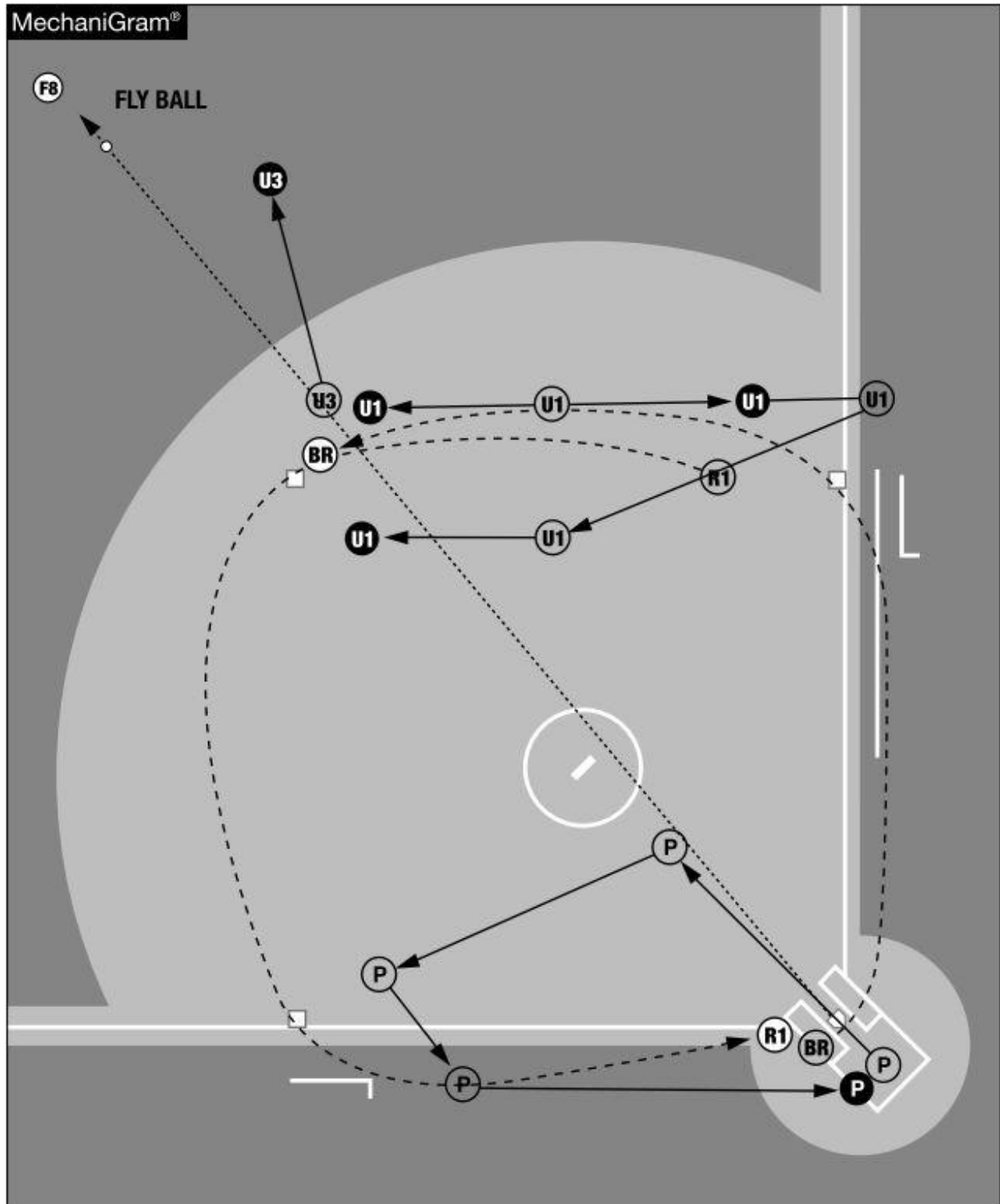
- Read and process where the ball is hit and the fielder(s) movement.
- Read that U3 has chased and verbally communicate by initiating or replying to P.
- Stay outside the diamond or pivot inside to see a tag-up on R1 at first base, if necessary.
- Watch R1 approach, touch, and round second base and call any play at second base.
- Watch the batter-runner approach, touch, and round and make any call at first, second, and third base; move inside the diamond and stay ahead of the batter-runner if she advances to third base.
- Wait for the play to conclude before heading to the next starting position.

U3:

- Read and process where the ball is hit and the fielder(s) movement.
- Verbally communicate to P and U1 that you are chasing.
- Move parallel to the flight of the ball in the outfield to obtain the best angle with credible distance to see the catch/no catch.
- Stop before the ball touches the fielder's glove or hits the ground.
- Start and finish your signal facing the play.
- Turn and watch what is happening in the infield.
- Wait for the play to conclude before heading to the next starting position.

Runner on First

U3 Chases – Two Outs



Runner on First

U3 Chases – Two Outs

P:

- Leave the plate area using the most expedient route.
- Follow and track the ball while moving toward the holding area in front of the circle.
- Read that U3 has chased. Verbally communicate to U1.
- Watch the play from the hit and be prepared to give help if requested.
- As R1 advances to second base, read the ball and R1, move to a primary position for a tag play at third base.
- Watch any play at first base or second base and be prepared to give help if requested.
- Watch R1 approach, touch, and round third base and call any play at third base.
- Watch R1 and the batter-runner approach and touch home plate. Make any call at home plate.
- Wait for the play to conclude. Once one umpire gets to their next position, resume responsibilities for the next batter, if the inning continues. There should always be a set of eyes on the runners.

U1:

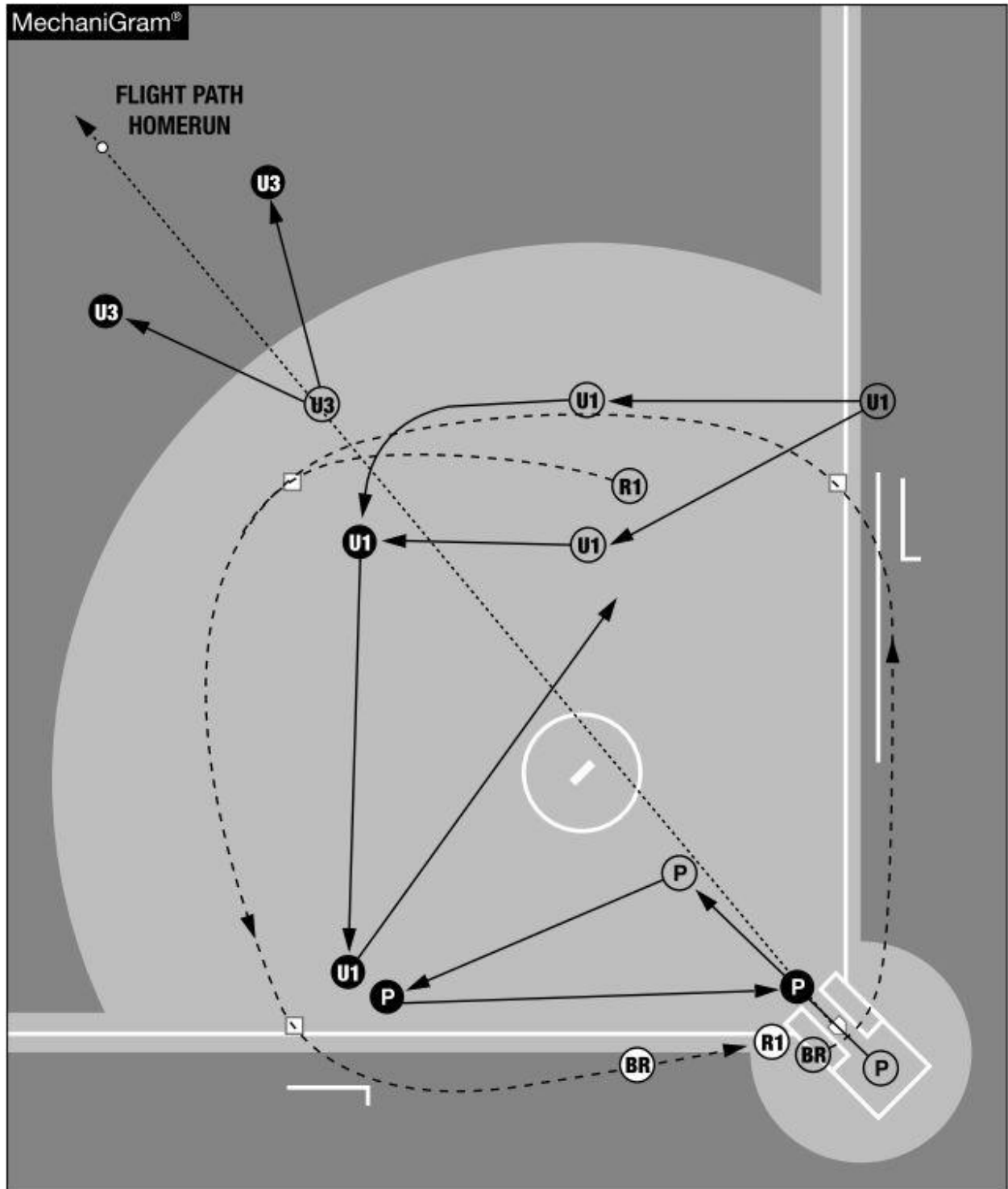
- Read and process where the ball is hit and the fielder(s) movement.
- Read that U3 has chased and verbally communicate by initiating or replying to P.
- Stay outside the diamond or pivot inside (if necessary) to a position between first and second base.
- Watch R1 approach, touch, and round second base and call any play at second base.
- Watch the batter-runner approach, touch, and round and make any call at first, second, and third base; move inside the diamond and stay ahead of the batter-runner if she advances to third base.
- Wait for the play to conclude before heading to the next starting position.

U3:

- Read and process where the ball is hit and the fielder(s) movement.
- Verbally communicate to P and U1 that you are chasing.
- Move parallel to the flight of the ball in the outfield to obtain the best angle with credible distance to see the catch/no catch.
- Stop before the ball touches the fielder's glove or hits the ground.
- Start and finish your signal facing the play.
- Turn and watch what is happening in the infield.
- Wait for the play to conclude before heading to the next starting position.

Runner on First

U3 Chases – Home Run (Out of the Park)



Runner on First

U3 Chases – Home Run (Out of the Park)

P:

- Leave the plate area using the most expedient route.
- Read that U3 has chased. Verbally communicate to U1.
- Follow and track the ball while moving toward the holding area in front of the circle.
- Watch the play from the hit and be prepared to give help if requested.
- Immediately move to an infield position at third base.
- Watch R1 touch third base and move to an infield position in front of home plate with R1.
- Watch the action around home plate and watch R1 and the batter-runner touch home plate.
- After the batter-runner touches home plate, give a ball to the pitcher, catcher or closest infielder.

U1:

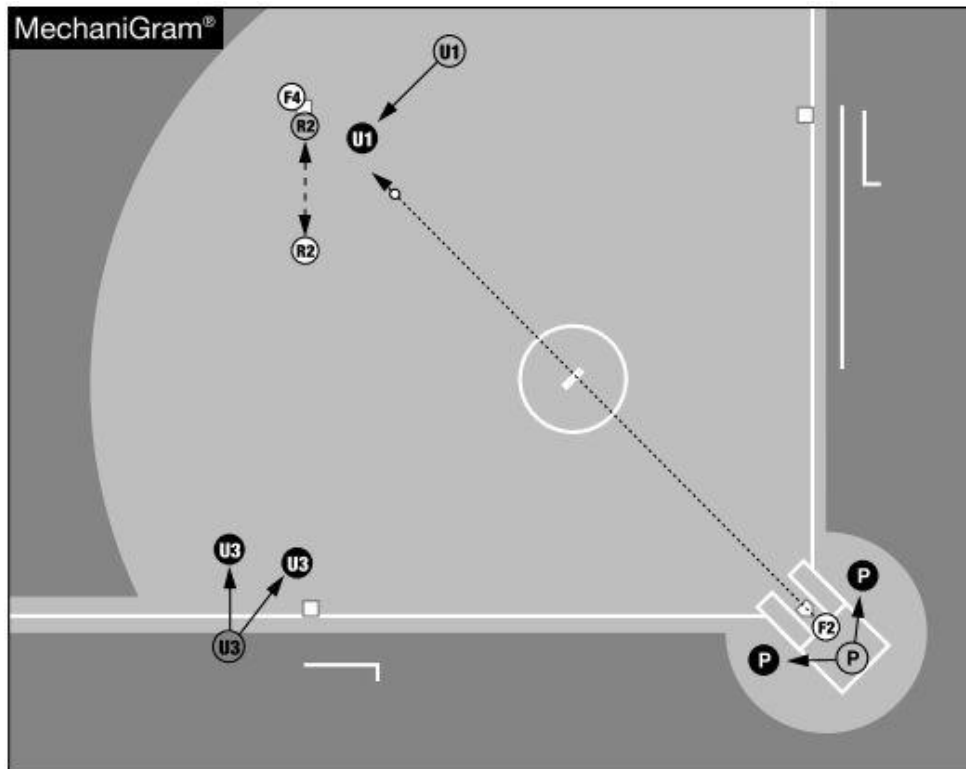
- Read and process where the ball is hit and the fielder(s) movement.
- Read that U3 has chased and verbally communicate by initiating or replying to P.
- Stay outside the diamond or pivot inside (if necessary) to a position between first and second base.
- Watch R1 touch second base.
- Watch the batter-runner touch first base.
- As the batter-runner is approaching second base, move inside the diamond behind the batter-runner and watch the batter-runner touch second and third base.
- While watching the batter-runner continue to home plate, jog diagonally across the field heading to the next starting position. Continue to watch the action around home plate and be prepared to give help if requested.

U3:

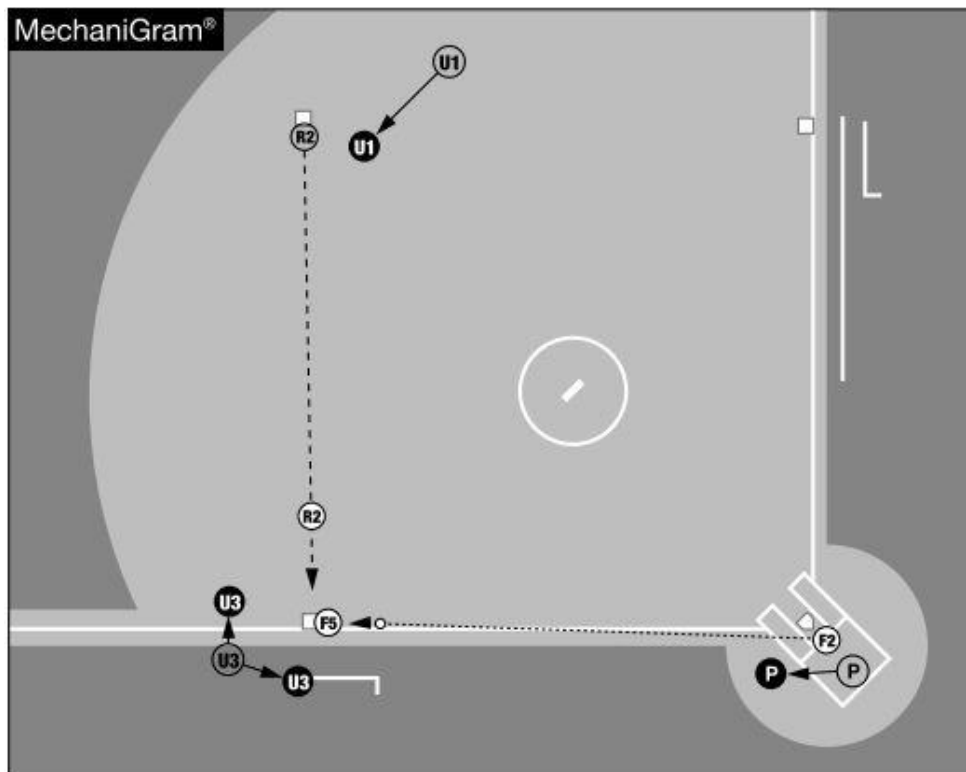
- Read and process where the ball is hit and the fielder(s) movement.
- Move parallel to the flight of the ball in the outfield to obtain the best angle with credible distance to watch the ball cross the fence.
- Verbally communicate to P and U1 that you are chasing.
- Start and finish the home run signal facing the play.
- Turn and watch what is happening in the infield.
- Wait for the play to conclude before heading to the next starting position.

Runner on Second

Working Between Pitches, Pickoff, Steal



Pickoff at Second



R2 Steal to Third

Runner on Second

Working Between Pitches, Pickoff, Steal

P:

Working Between Pitches – Complete the verbal and/or signal. Reset out of stance when the pitch is over completing verbal and/or signal. Remain alert to the batter's actions and the catcher for any play.

Pickoff – When the pitch is over, watch the catcher's attempt to throw the ball to second base. Look for batter interference. After the throw is released, step out to either the left or right from home plate, clearing the catcher and batter to watch the play at second base. Be prepared to give help if requested. Wait for the play to conclude before resuming plate responsibilities on the batter.

Steal – When the pitch is over, watch the catcher's attempt to throw the ball to third base. Look for batter interference. After the throw is released, step out to the left from home plate, clearing the catcher and batter to watch the play at third base. Be prepared to give help if requested. If R2 steals as a result of a passed ball, remain in the plate area, avoiding any throwing lanes to third base. Keep tracking the ball and make any call on the ball that might be blocked or enters dead ball area. Wait for the play to conclude before resuming plate responsibilities on the batter.

U1:

Working Between Pitches – Come out of the set position, move toward second base, and watch for a possible play or obstruction. When the ball is in the circle with the pitcher and R2 has returned to second base, return to starting position.

Pickoff – Come out of the set position, move to a primary position, read the play as it develops, and adjust positioning as necessary to watch the applied tag or any play at second base. Wait for the play to conclude before heading to the next starting position.

Steal – Come out of the set position and move to the baseline. Stop and watch any play at third base and be prepared to give help if requested. Wait for the play to conclude before heading to the next starting position.

U3:

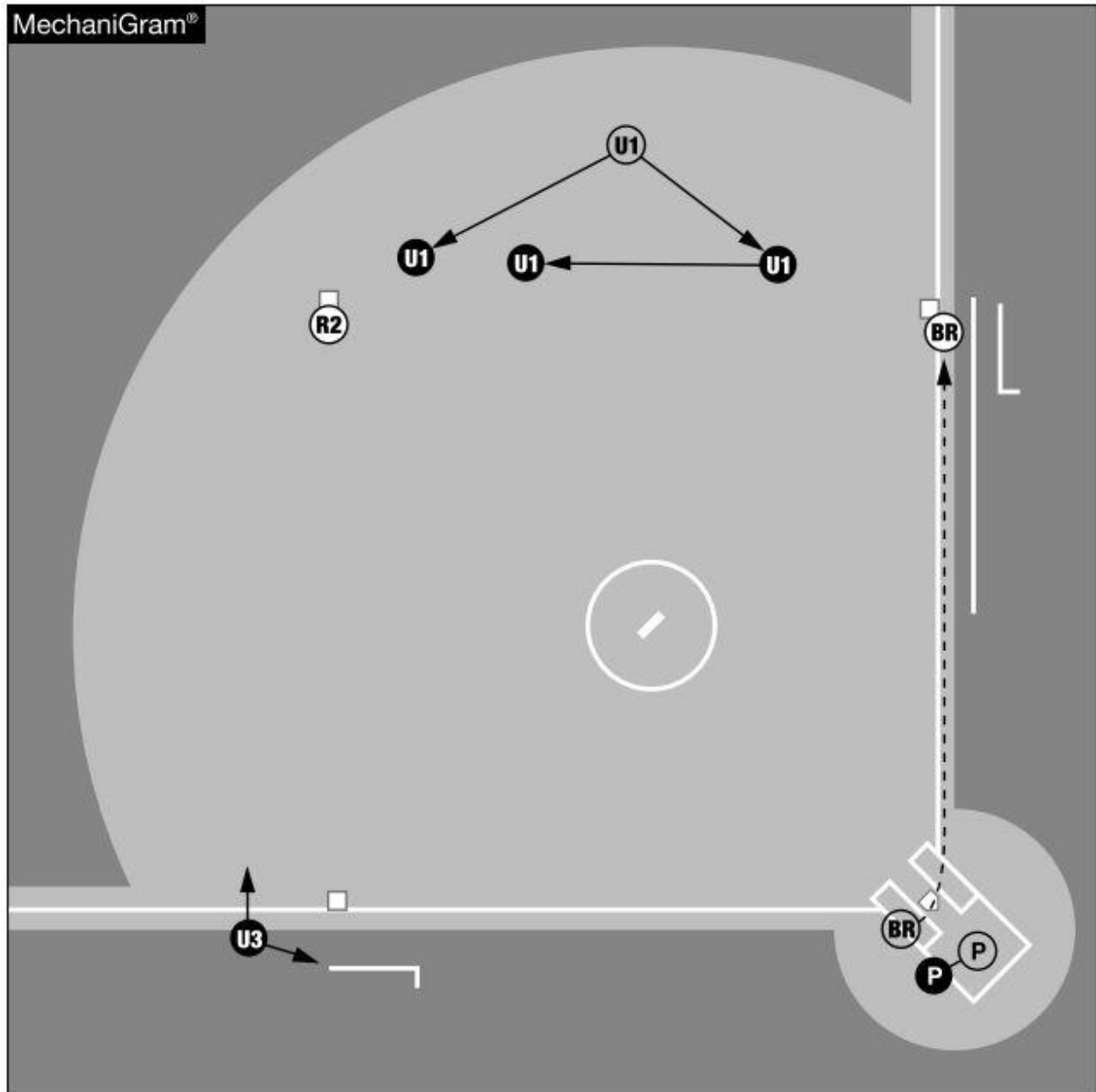
Working Between Pitches – Stay in a set position and watch for a possible play or obstruction at second base. When the ball is in the pitcher's circle with the pitcher and R2 has returned to first base, reset to a standing position.

Pickoff – Come out of the set position and move as needed to watch any play at second base. Be prepared to give help if requested. Wait for the play to conclude before heading to the next starting position. before returning to starting position.

Steal – Come out of the set position, read the play as it develops and adjust positioning as necessary to see the applied tag or any play at third base. If there is no throw, watch R2 approach, touch, and round third base. Wait for the play to conclude before heading to the next starting position.

Runner on Second

Hit to the Infield



Runner on Second

Hit to the Infield

P:

- When the ball is hit near the foul line, move to a credible position straddling the line near the plate or the extension of the line in foul territory if the ball is near the plate area.
- On a throw to first base, move to a first base line extended trail position in foul territory.
- Watch any play at first base and be prepared to give help if requested.
- When there is no throw to first base, move to the point of plate holding position.
- Watch any play on R2 at either second or third base. Be prepared to give help if requested.
- Wait for the play to conclude. Once one umpire gets to their next position, return to the plate area. There should always be a set of eyes on the runners.

U1:

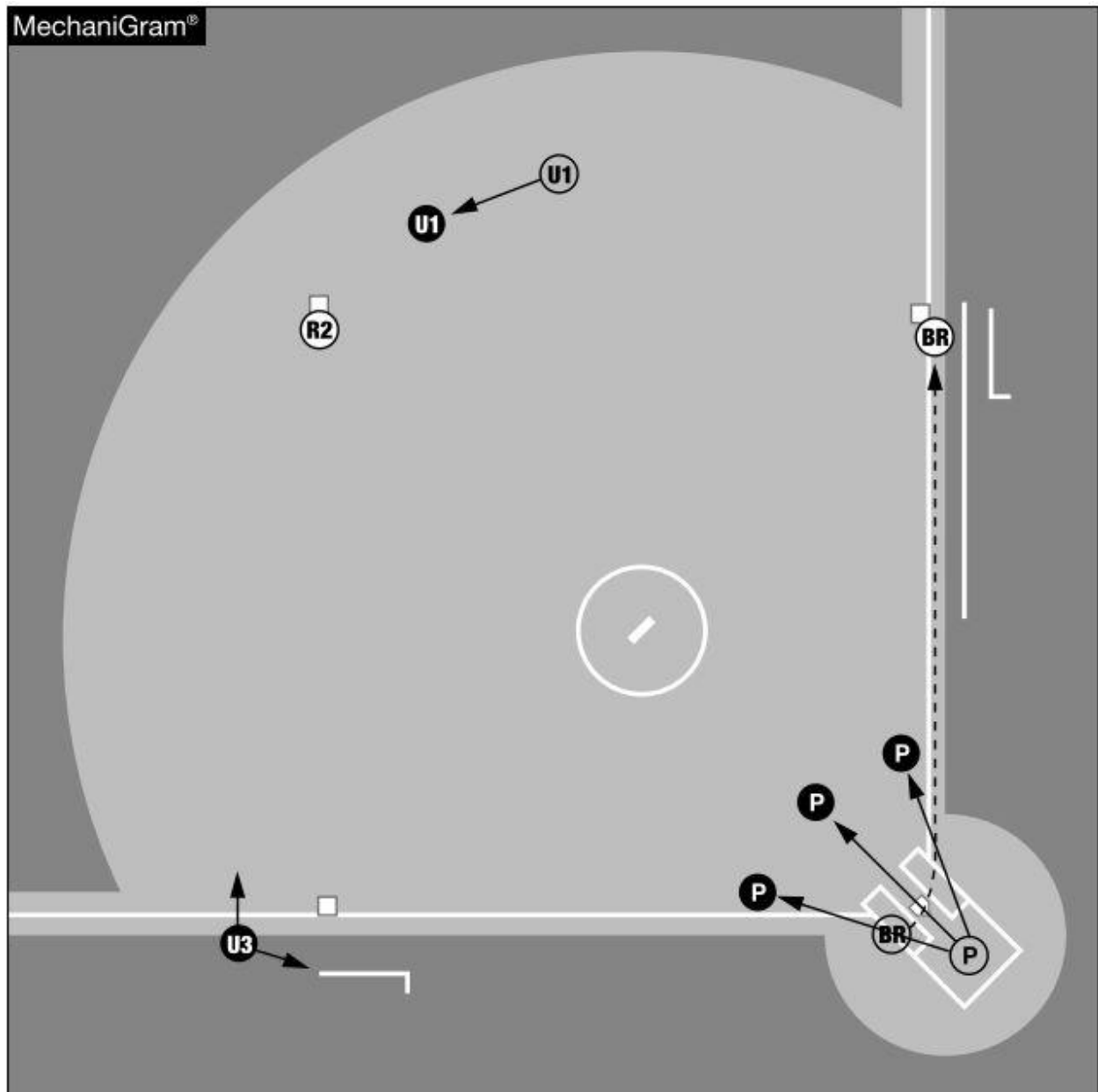
- Call any play on the batter-runner at first base and R2 at second base.
- When the initial throw is at first base, commit to a primary position for a force play at first base. Stop and square to first base to make the call.
- When the batter-runner is safe or there is no throw, watch the batter-runner approach, touch, overrun, or round first base.
- When the initial play is on R2, move to a primary position, read the play as it develops and adjust positioning as necessary to watch the applied tag on R2 at second base.
- Wait for the play to conclude before heading to next starting position.

U3:

- Stay in foul territory outside the diamond.
- Watch any play at first or second base and be prepared to give help if requested.
- When R2 advances to third base, watch R2 approach, touch, and round and make any call at third base.
- Wait for the play to conclude before returning to starting position.

Runner on Second

Fly Ball/Line Drive to the Infield – Ball is Caught



Runner on Second

Fly Ball/Line Drive to the Infield – Ball is Caught

P:

- Move to obtain the best angle to watch the catch/no catch. Stay near the plate with a runner in scoring position.
- When the ball is hit near the foul line, move to a credible position straddling the line near the plate or the extension of the line if the ball is near the plate area.
- Stop before the ball touches the fielder's glove or hits the ground.
- When a return throw goes to second base, watch the play and be prepared to give help if requested.
- After the ball is caught and all play has concluded, make sure one umpire is in their next starting position before returning to the plate area to resume plate responsibilities for the next batter. There should always be a set of eyes on the runner.

U1:

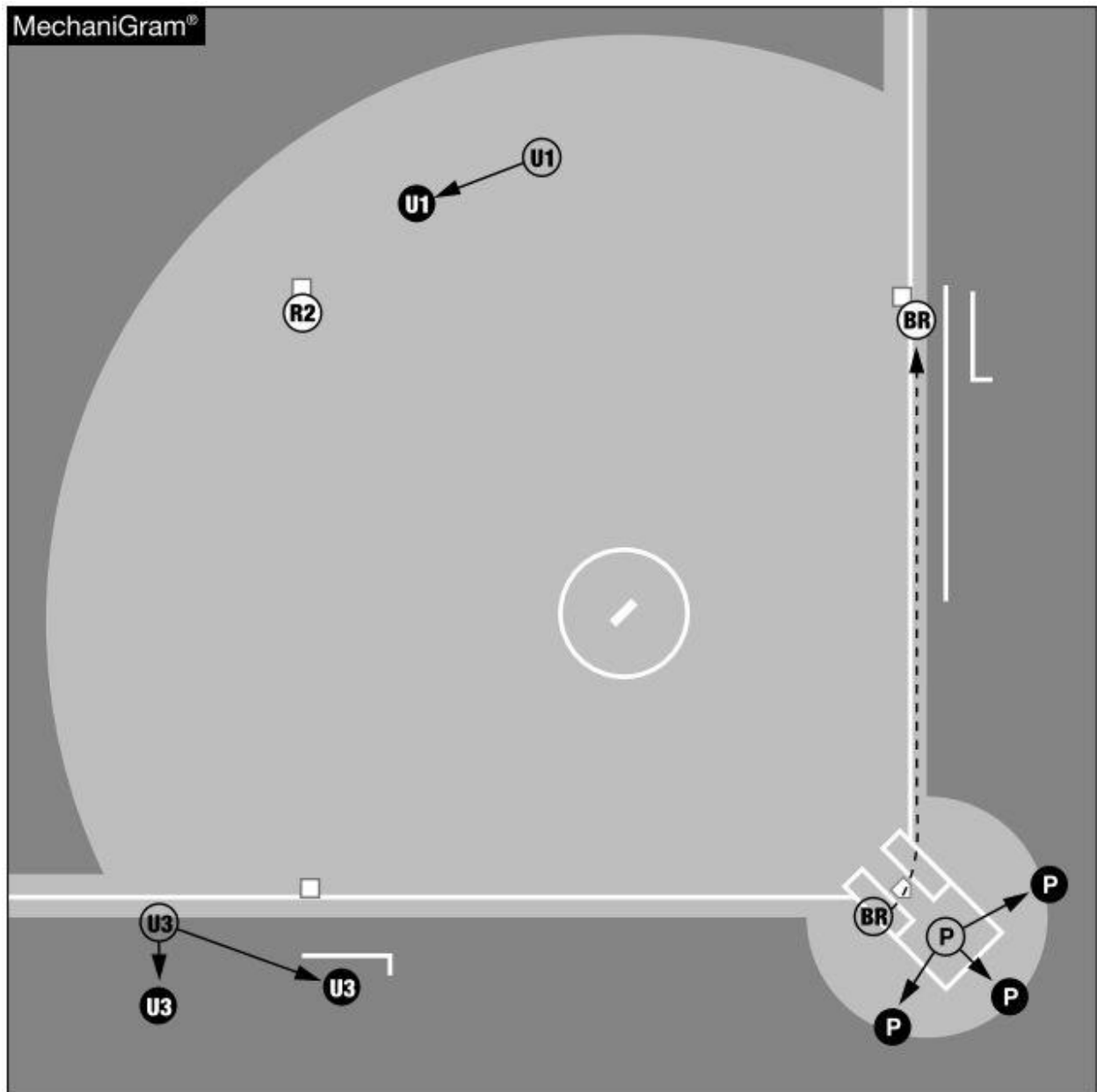
- Move to align yourself with the ball and R2 to watch the tag-up.
- Watch the play from the hit and be prepared to give help if requested.
- Watch R2 return and call any play at second base.
- Wait for the play to conclude before heading to the next starting position.

U3:

- Watch the play from the hit and be prepared to give help if requested.
- When a return throw goes to second base, watch the play and be prepared to give help if requested.
- Wait for the play to conclude before returning to starting position.

Runner on Second

Foul Fly Ball to the Infield Area



Runner on Second

Foul Fly Ball to the Infield Area

P:

- Once the ball is hit, read the catcher. Do not locate the ball first. Allow the catcher to take you to the ball.
- Open pivot to the catcher's back creating room for the catcher to go to the ball.
- Be alert to any other infielders attempting to make a play on the ball.
- Close-down the distance to the play if the infielders are diving, the ball is against the fence or near the dugout area.
- If U3 is bracketing on the third base side, make the call on the catch/no catch if the play is facing you, the field or the dugout. Otherwise, U3 will make the call, if the play is facing them.
- The responsibility for the catch/no catch belongs to P, if the catch is not facing either umpire.
- When a return throw goes to second base, watch the play and be prepared to give help if requested.
- Wait for the play to conclude. Once one umpire gets to their next position, return to the plate area. There should always be a set of eyes on the runner.

U1:

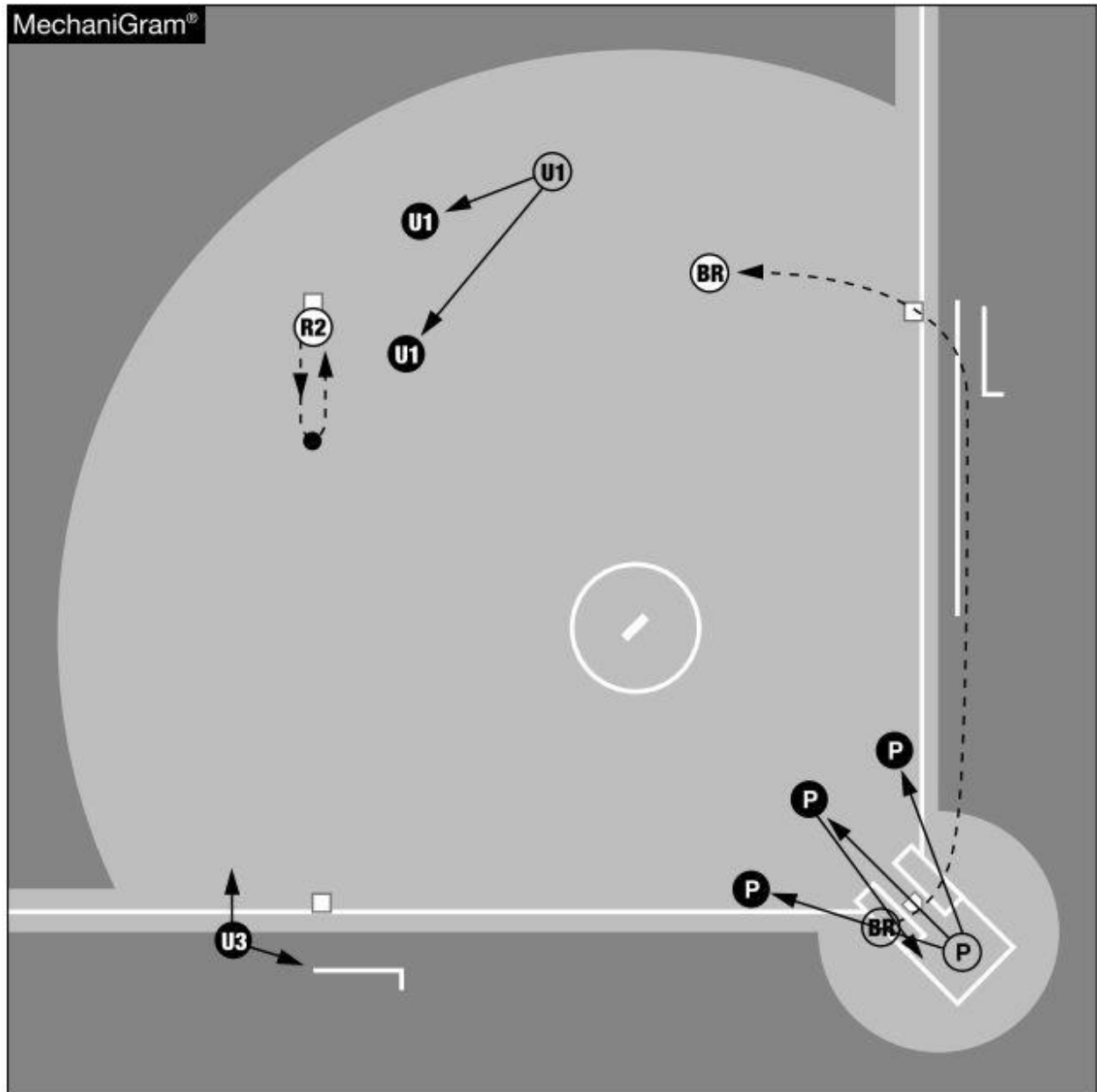
- Move to align yourself with the ball and R2 to watch the tag-up.
- Watch the play from the hit and be prepared to give help if requested.
- Watch R2 return and call any play at second base.
- Wait for the play to conclude before returning to starting position.

U3:

- Move into foul territory to bracket the play with the plate umpire.
- Be alert not to interfere with any infielders attempting to make a play on the ball.
- Close-down the distance to the play if the infielders are diving, the ball is against the fence or near the dugout area.
- Make the call on the catch/no catch if the play is facing you. Otherwise, the plate umpire will make the call.
- After the catch is made, quickly move back to third base and make any call on R2 at third base.
- When a return throw goes to second base, watch the play and be prepared to give help if requested.
- Wait for the play to conclude before returning to starting position.

Runner on Second

No Chase – Fly Ball/Line Drive to the Outfield – Ball is Caught



Runner on Second

No Chase – Fly Ball/Line Drive to the Outfield – Ball is Caught

P:

- Move to obtain the best angle to see the catch/no catch. Stay near the plate with a runner in scoring position.
- When the ball is hit near the foul line, move to a credible position straddling the line near the plate or the extension of the line.
- Stop before the ball touches the fielder's glove or hits the ground.
- After the catch, move to the point of plate holding position.
- Watch any play on R2 and be prepared to give help if requested.
- After the ball is caught and all play has concluded, make sure one umpire is in their next starting position before returning to the plate area to resume plate responsibilities for the next batter. There should always be a set of eyes on the runner.

U1:

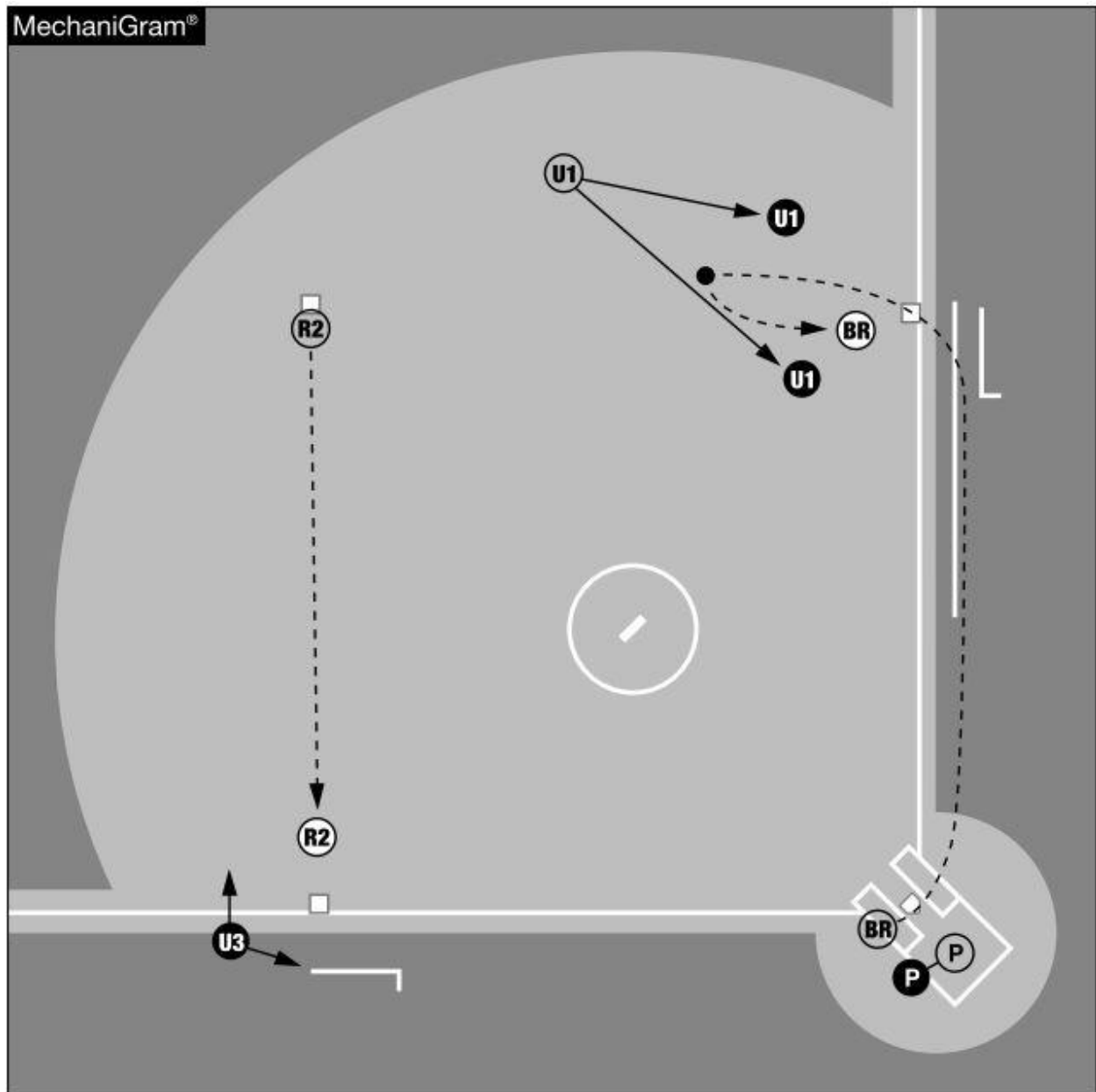
- Read and process where the ball is hit and the fielder(s) movement.
- Move to view the catch and R2 to see the tag-up.
- When the ball is hit to center or right field, move to a position inside the diamond.
- Watch the play from the hit and be prepared to give help if requested.
- After the catch, read the throw from the outfield and adjust positioning.
- Watch R2 return and call any play at second base.
- When R2 advances to third base, watch the play and be prepared to give help if requested.
- Wait for the play to conclude before heading to the next starting position.

U3:

- Read and process where the ball is hit and the fielder(s) movement.
- Stay in foul territory outside the diamond.
- Watch the play from the hit and be prepared to give help if requested.
- When a return throw goes to second base, watch the play and be prepared to give help if requested.
- When R2 advances to third base, see R2 approach, touch, and round and make any call at third base.
- Wait for the play to conclude before returning to starting position.

Runner on Second

No Chase – Single to the Outfield



Runner on Second

No Chase – Single to the Outfield

P:

- When the ball is hit near the foul line, move to a credible position straddling the line near the plate or the extension of the line in foul territory.
- On a throw to first base from right field, move to a first base line extended trail position in foul territory.
- When the throw from the outfield is not to first base, move to the point of plate holding position.
- Watch any play on R2 at either second or third base. Be prepared to give help if requested.
- Wait for the play to conclude. Once one umpire gets to their next position, return to the plate area. There should always be a set of eyes on the runners.

U1:

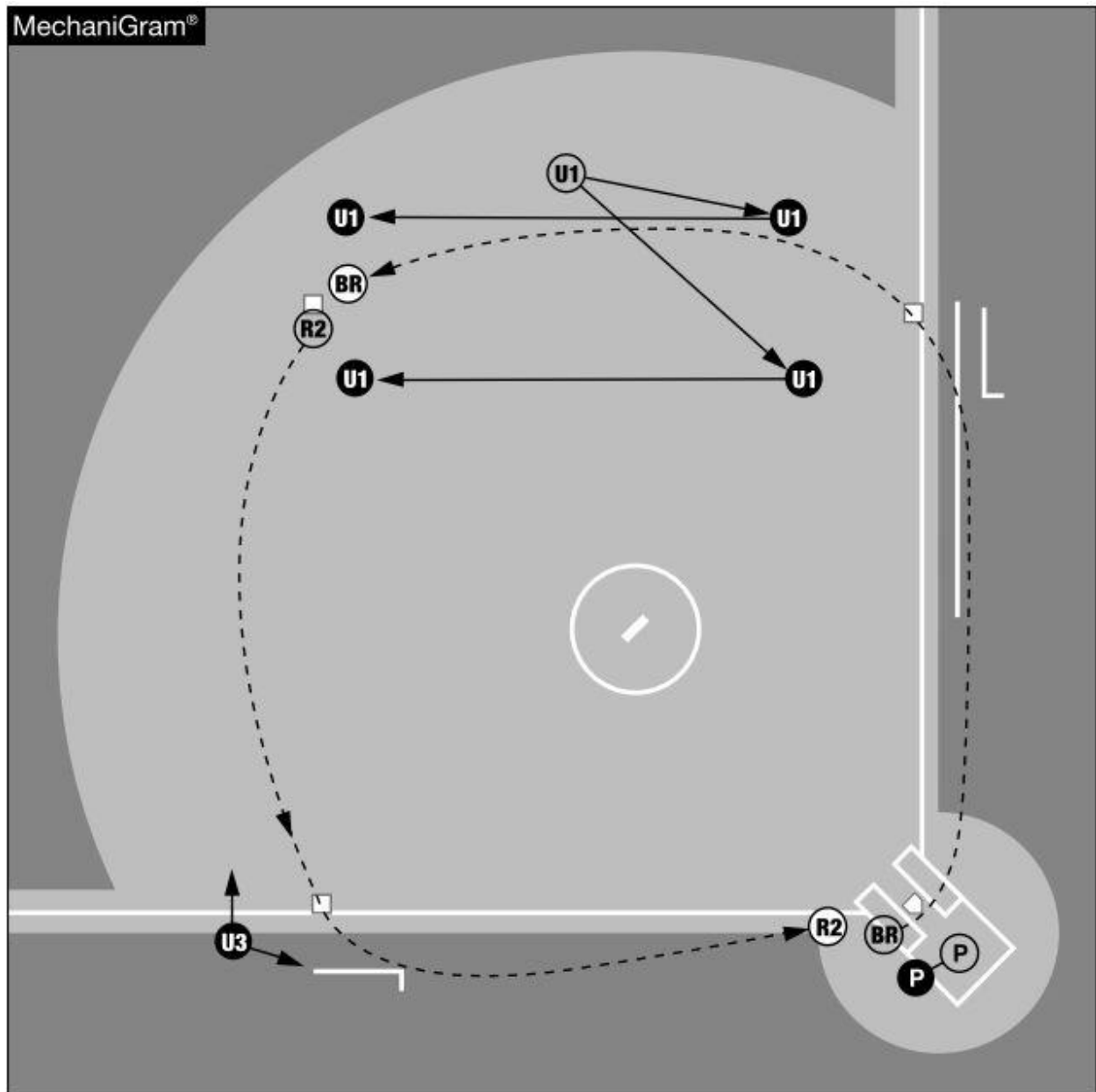
- Read and process where the ball is hit and the fielder(s) movement.
- Stay outside the diamond or pivot inside, if necessary.
- Watch the batter-runner approach, touch, overrun, or round and make any call at first base.
- When R2 advances to third base, watch the play while adjusting to cover BR. Be prepared to give help if requested.
- Wait for the play to conclude before heading to the next starting position.

U3:

- Read and process where the ball is hit and the fielder(s) movement.
- Stay in foul territory outside the diamond.
- Watch any play at first or second base and be prepared to give help if requested.
- When R2 advances to third base, see R2 approach, touch, round or make any call at third base.
- Wait for the play to conclude before returning to starting position.

Runner on Second

No Chase – Extra Base Hit to the Outfield



Runner on Second

No Chase – Extra Base Hit to the Outfield

P:

- When the ball is hit near the foul line, move to a credible position straddling the line near the plate or the extension of the line in foul territory.
- Move to the point of plate holding position.
- Watch any play on R2 and runner at any base. Be prepared to give help if requested.
- Watch R2 and runner approach and touch home plate. Make any call at home plate.
- Wait for the play to conclude. Once one umpire gets to their next position, return to the plate area. There should always be a set of eyes on the runner.

U1:

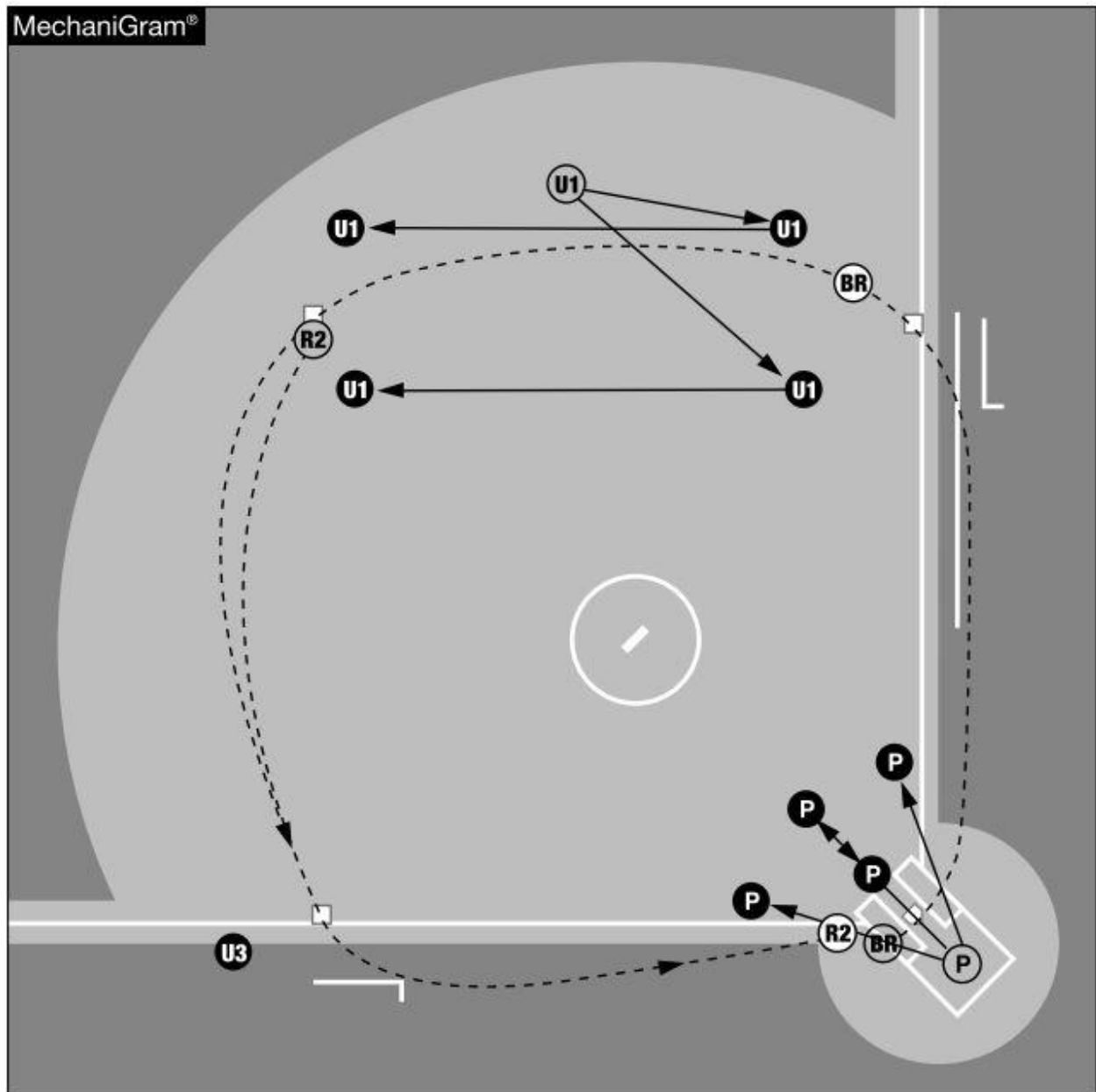
- Read and process where the ball is hit and the fielder(s) movement.
- Stay outside the diamond or pivot inside if necessary.
- Watch the batter-runner approach, touch, and round at first base and second base.
- Make any call on the batter-runner at first base and second base.
- Watch any play on R2 at third base or home plate. Be prepared to give help if requested.
- Wait for the play to conclude before heading to the next starting position.

U3:

- Read and process where the ball is hit and the fielder(s) movement.
- Stay in foul territory outside the diamond.
- Watch R2 approach, touch, round and make any call at third base.
- Watch any play at first base, second base, or home plate. Be prepared to give help if requested.
- When R2 advances to home plate and the ball is still in the outfield, look at U1 with the batter-runner. If they are heading to second base, hold your position. If the batter-runner reverses direction back to first base, run hard to a primary position at second base and communicate to U1.
- Wait for the play to conclude before heading to the next starting position.

Runner on Second

No Chase – Home Run (Out of the Park)



Runner on Second

No Chase – Home Run (Out of the Park)

P:

- Move into the infield, parallel to the flight of the ball to obtain the best angle to see the ball cross the fence. Stay near the plate with a runner in scoring position.
- When the ball is hit deep and near the foul line, move to a credible position straddling the line near the plate and stop to allow enough time to align your sight with the vertical plane of the fence and the foul pole.
- Start and finish the home run signal facing the play.
- Immediately move to an infield position in front of home plate.
- Watch the action around home plate and watch R2 and the batter-runner touch home plate.
- After the batter-runner touches home plate, give a ball to the pitcher, catcher or closest infielder.

U1:

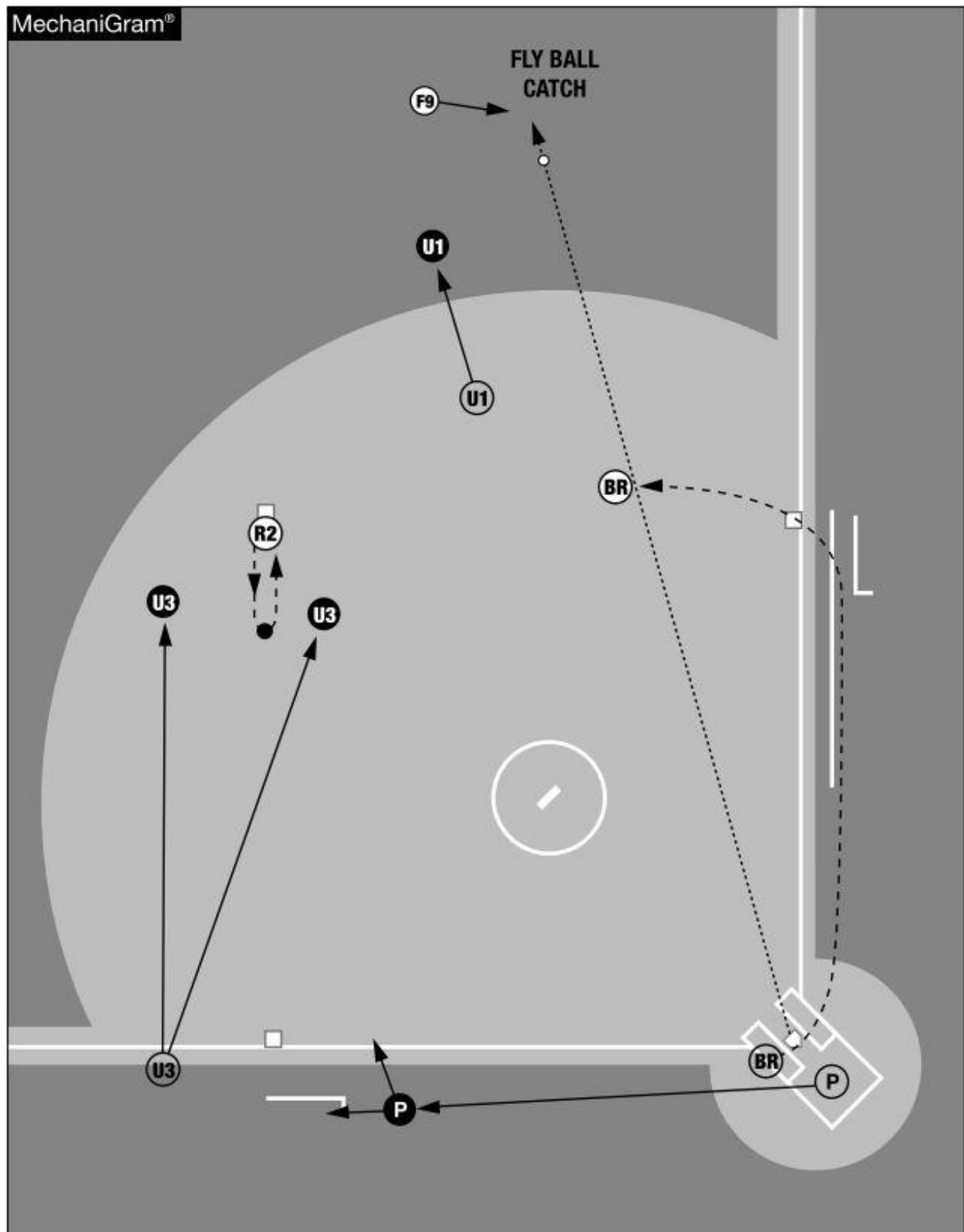
- Read and process where the ball is hit and the fielder(s) movement.
- Stay outside the diamond or pivot inside if necessary.
- Watch the play from the hit and be prepared to give help if requested.
- Move toward first base to see the batter-runner touch first base.
- Take the batter-runner to second base.
- Watch the batter-runner touch second base.
- As the batter-runner continues to third base and then home plate, move briskly toward your next starting position, continuing to watch the action around home plate and be prepared to give help if requested.

U3:

- Read and process where the ball is hit and the fielder(s) movement.
- Stay in foul territory outside the diamond.
- Watch the play from the hit and be prepared to give help if requested.
- Watch R2 and the batter-runner touch third base.
- Watch the batter-runner continue to home plate. Watch the action around home plate and be prepared to give help if requested.

Runner on Second

U1 Chases – Ball is Caught, Less Than 2 Outs



Runner on Second

U1 Chases – Ball is Caught, Less Than 2 Outs

P:

- Track the ball and read that U1 has chased. Verbally communicate to U3.
- Immediately move to the holding area in foul territory between home and third base.
- Watch the play from the hit and be prepared to give help if requested.
- After the catch, read the throw from the outfield and adjust positioning closer to third base.
- When the return throw goes to second base, watch the play and be prepared to give help if requested.
- When R2 advances to third base, see R2 approach, touch, and round and make any call at third base and home if needed.
- After the ball is caught and all play has concluded, make sure one umpire is in their next starting position before returning to the plate area to resume plate responsibilities for the next batter. There should always be a set of eyes on the runner.

U1:

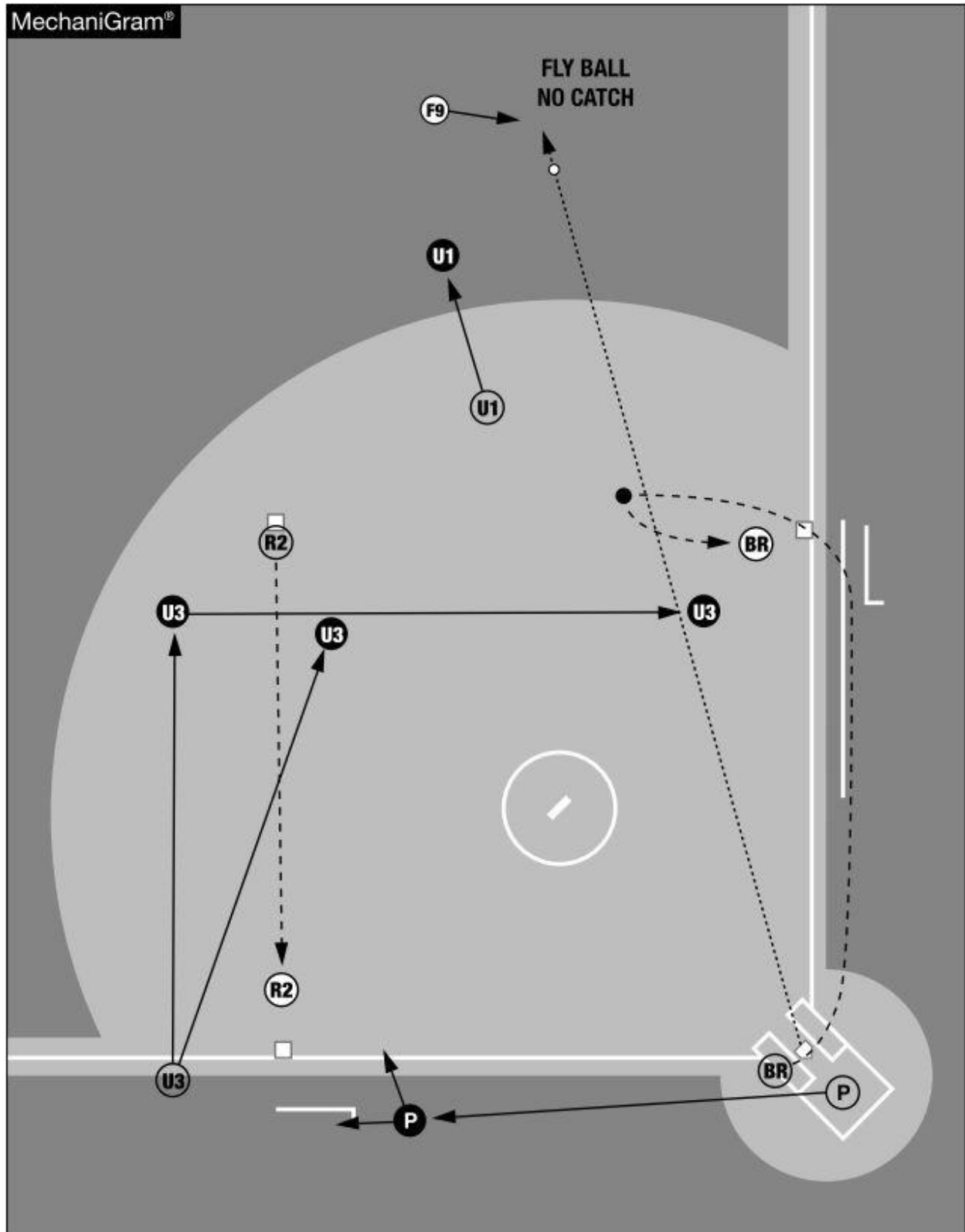
- Read and process where the ball is hit and the fielder(s) movement.
- Verbally communicate to P and U3 that you are chasing.
- Move parallel to the flight of the ball in the outfield to obtain the best angle with credible distance to see the catch/no catch.
- Stop before the ball touches the fielder's glove or hits the ground.
- Start and finish your signal facing the play.
- Turn and watch what is happening in the infield.
- Wait for the play to conclude before heading to the next starting position.

U3:

- Read and process where the ball is hit and the fielder(s) movement.
- Read that U1 has chased and verbally communicate by initiating or replying to P.
- Move to align yourself with the ball and R2 to watch the tag-up.
- After the catch, read the throw from the outfield and adjust positioning.
- Watch R2 return and make any call at second base.
- When R2 advances to third base and/or home, watch the play and be prepared to give help if requested.
- Wait for the play to conclude before heading to the next starting position.

Runner on Second

U1 Chases – Single, Less Than 2 Outs



Runner on Second

U1 Chases – Single, Less Than 2 Outs

P:

- Track the ball and read that U1 has chased. Verbally communicate to U3.
- Immediately move to the holding area in foul territory between home and third base.
- Watch the play from the hit and be prepared to give help if requested.
- Once the ball is declared no catch, read the throw from the outfield and adjust positioning closer to third base.
- Watch any play at first base or second base and be prepared to give help if requested.
- When R2 advances to third base, see R2 approach, touch, and round and make any call at third base and home plate.
- Wait for the play to conclude. Once one umpire gets to their next position, return to the plate area. There should always be a set of eyes on the runners.

U1:

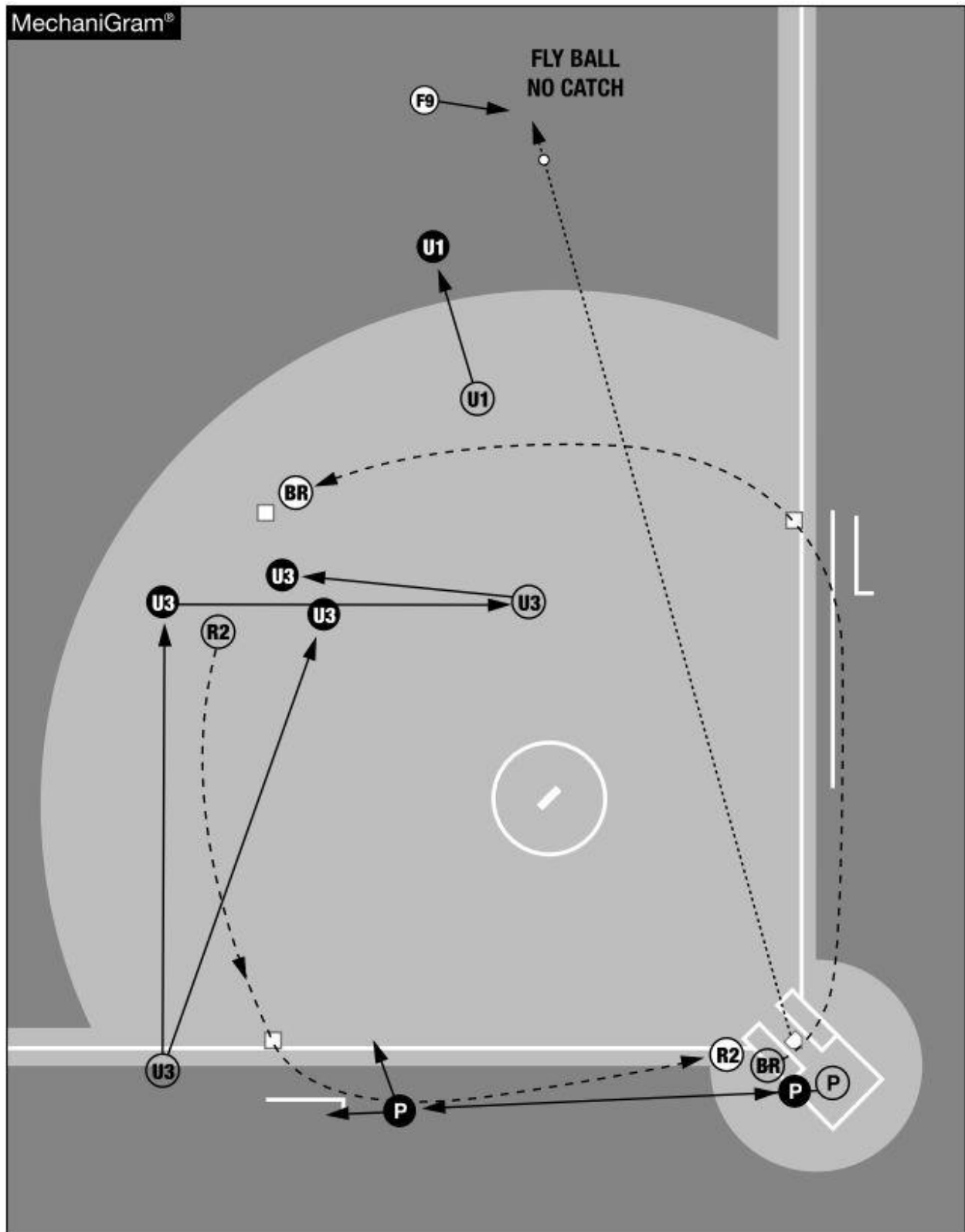
- Read and process where the ball is hit and the fielder(s) movement.
- Verbally communicate to P and U3 that you are chasing.
- Move parallel to the flight of the ball in the outfield to obtain the best angle with credible distance to see the catch/no catch.
- Stop before the ball touches the fielder's glove or hits the ground.
- Start and finish your signal facing the play.
- Turn and watch what is happening in the infield.
- Wait for the play to conclude before heading to the next starting position.

U3:

- Read and process where the ball is hit and the fielder(s) movement.
- Read that U1 has chased and verbally communicate by initiating or replying to P.
- Move to align yourself with the ball and R2 to watch the tag-up.
- Once the ball is declared no catch, be prepared for a force play at first base.
- Watch the batter-runner approach, touch, overrun, or round and make any call at first base.
- When R2 advances to third base, watch the play and be prepared to give help if requested.
- Wait for the play to conclude before heading to the next starting position.

Runner on Second

U1 Chases – Extra Base Hit, Less Than 2 Outs



Runner on Second

U1 Chases – Extra Base Hit, Less Than 2 Outs

P:

- Track the ball and read that U1 has chased. Verbally communicate to U3.
- Immediately move to the holding area in foul territory between home and third base.
- Watch the play from the hit and be prepared to give help if requested.
- Once the ball is declared no catch, read the throw from the outfield.
- Watch R2 approach, touch, and round at third base.
- As R2 advances to home plate, move to a primary position for a tag play at home plate.
- Watch R2 approach and touch home plate.
- Watch any play at first, second, or third base on the batter-runner. Be prepared to give help if requested.
- Wait for the play to conclude. Once one umpire gets to their next position, return to the plate area. There should always be a set of eyes on the runner.

U1:

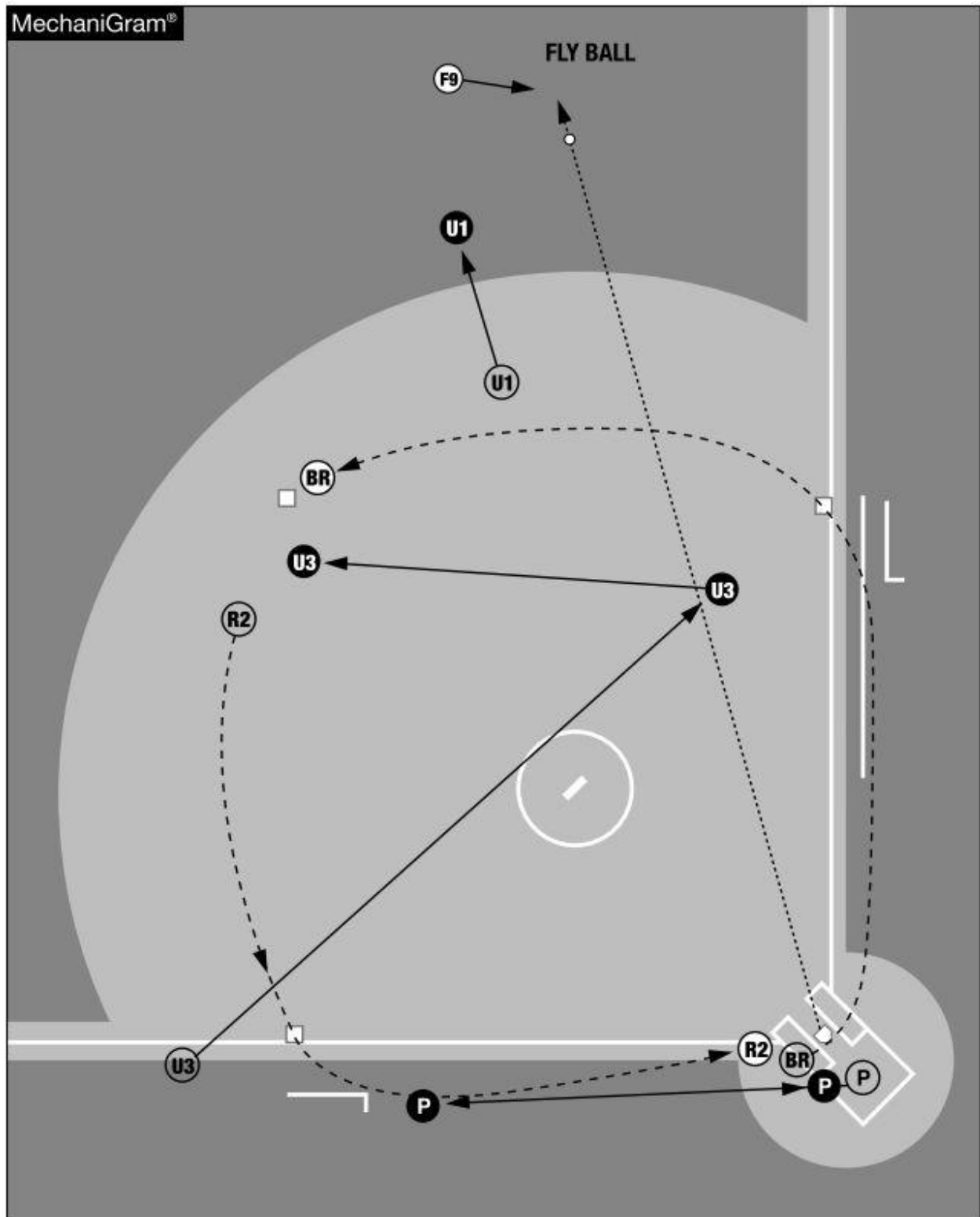
- Read and process where the ball is hit and the fielder(s) movement.
- Verbally communicate to P and U3 that you are chasing.
- Move parallel to the flight of the ball in the outfield to obtain the best angle with credible distance to see the catch/no catch.
- Stop before the ball touches the fielder's glove or hits the ground.
- Start and finish your signal facing the play.
- Turn and watch what is happening in the infield.
- Wait for the play to conclude before heading to the next starting position.

U3:

- Read and process where the ball is hit and the fielder(s) movement.
- Read that U1 has chased and verbally communicate by initiating or replying to P.
- Move to attain a straight line to the ball and R2 to see the tag-up.
- Once the ball is declared no catch, read the throw from the outfield.
- Watch the batter-runner approach, touch, and round first, second, and third base and make any call at the appropriate base.
- Watch any play on R2 or the batter-runner at home plate. Be prepared to give help if requested.
- Wait for the play to conclude before heading to the next starting position.

Runner on Second

U1 Chases – Two Outs



Runner on Second

U1 Chases – Two Outs

P:

- Track the ball and read that U1 has chased. Verbally communicate to U3.
- Immediately move to the holding area in foul territory between home and third base.
- Watch the play from the hit and be prepared to give help if requested.
- Once the ball is declared no catch, read the throw from the outfield.
- Watch R2 approach, touch, round third base and make any call at third base.
- As R2 advances to home plate, move to a primary position for a tag play at home plate.
- Watch R2 approach and touch home plate.
- Watch any play at first, second, or third base on the batter-runner. Be prepared to give help if requested.
- Wait for the play to conclude. Once one umpire gets to their next position, resume responsibilities for the next batter, if the inning continues. There should always be a set of eyes on the runner.

U1:

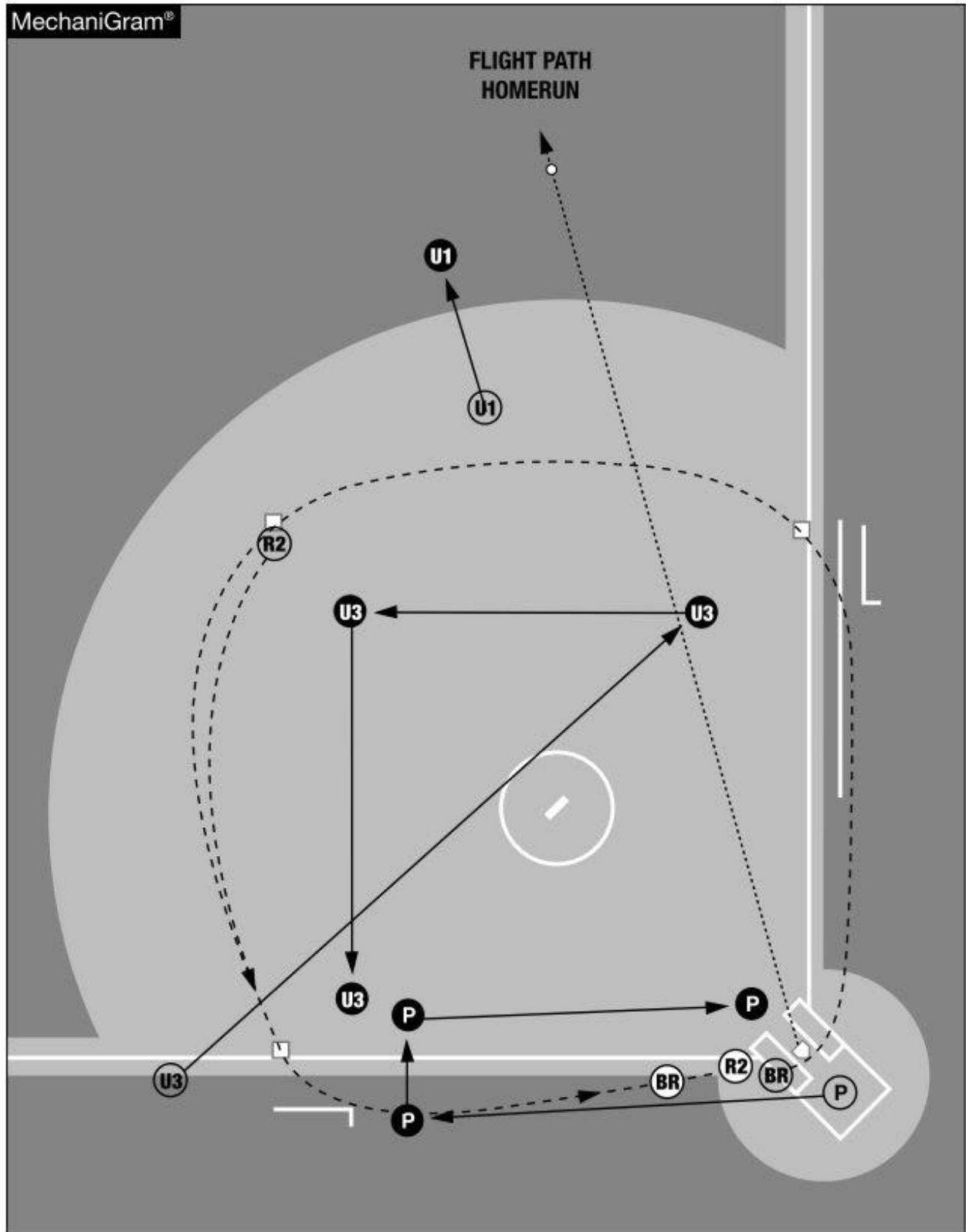
- Read and process where the ball is hit and the fielder(s) movement.
- Verbally communicate to P and U3 that you are chasing.
- Move parallel to the flight of the ball in the outfield to obtain the best angle with credible distance to see the catch/no catch.
- Stop before the ball touches the fielder's glove or hits the ground.
- Start and finish your signal facing the play.
- Turn and watch what is happening in the infield.
- Wait for the play to conclude before heading to the next starting position.

U3:

- Read and process where the ball is hit and the fielder(s) movement.
- Read that U1 has chased and verbally communicate by initiating or replying to P.
- Immediately move across the field to first base.
- Watch the batter-runner approach, touch, and round first, second, and third base and make any call at the appropriate base.
- Watch any play on R2 or the batter-runner at home plate. Be prepared to give help if requested.
- Wait for the play to conclude before heading to the next starting position.

Runner on Second

U1 Chases – Home Run (Out of the Park)



Runner on Second

U1 Chases – Home Run (Out of the Park)

P:

- Track the ball and read that U1 has chased. Verbally communicate to U3.
- Immediately move to the holding area in foul territory between home and third base.
- Watch the play from the hit and be prepared to give help if requested.
- Immediately move to an infield position at third base.
- Watch R2 touch third base and move to an infield position in front of home plate with R2.
- Watch the action around home plate and see R2 and the batter-runner touch home plate.
- After the batter-runner touches home plate, give a ball to the pitcher, catcher or closest infielder.

U1:

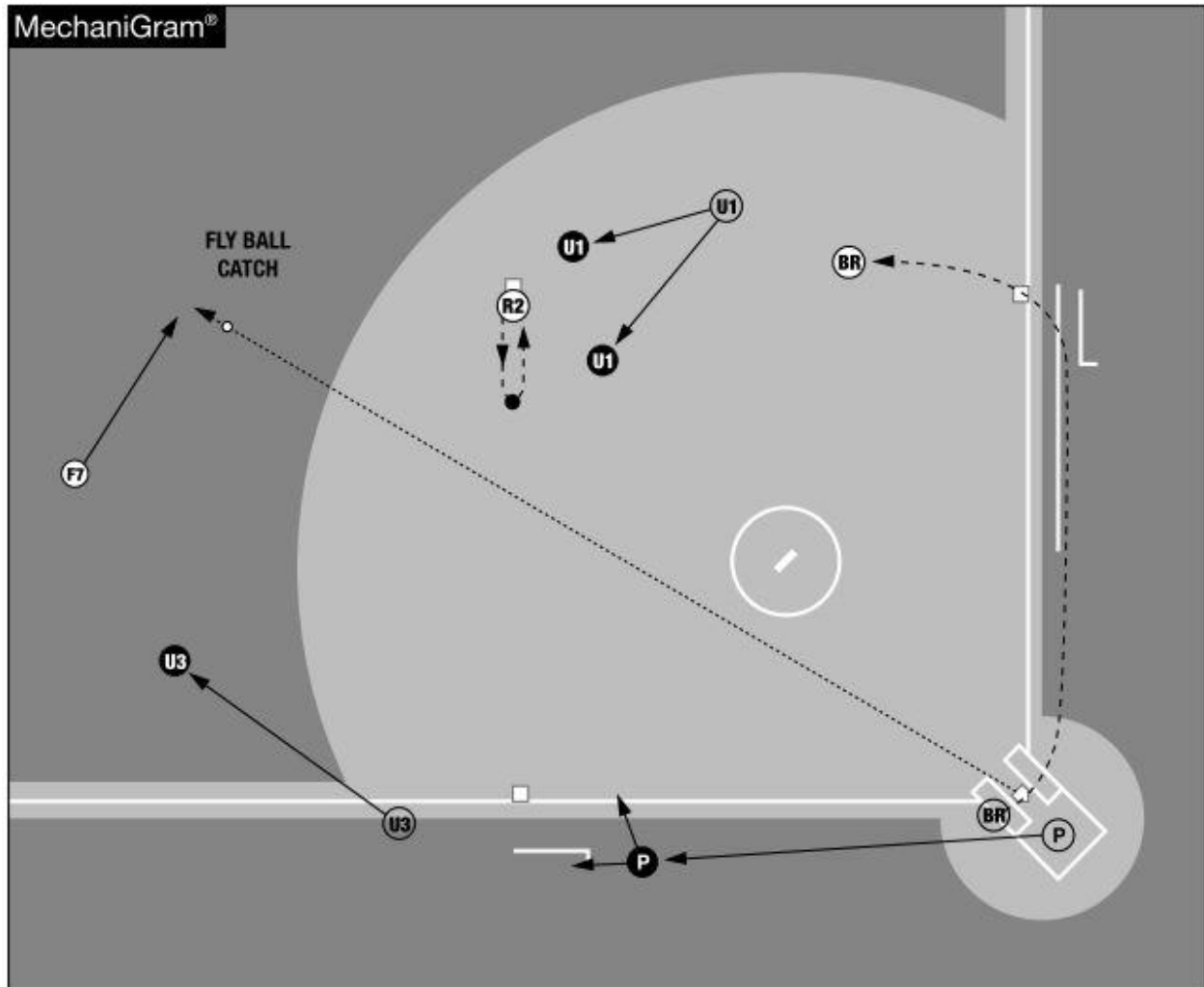
- Read and process where the ball is hit and the fielder(s) movement.
- Verbally communicate to P and U3 that you are chasing.
- Move parallel to the flight of the ball in the outfield to obtain the best angle with credible distance to see the ball cross the fence.
- Start and finish the home run signal facing the play.
- Turn and watch what is happening in the infield.
- Wait for the play to conclude before heading to the next starting position.

U3:

- Read and process where the ball is hit and the fielder(s) movement.
- Read that U1 has chased and verbally communicate by initiating or replying to P.
- Immediately move across the field to first base.
- Watch the batter-runner touch first base.
- Move along with the batter-runner on the inside of the diamond.
- Watch the batter-runner touch second and third base.
- While watching the batter-runner continue to home plate, turn slightly heading to the next starting position, continuing to watch the action around home plate, and be prepared to give help if requested.

Runner on Second

U3 Chases – Ball is Caught, Less Than 2 Outs



Runner on Second

U3 Chases – Ball is Caught, Less Than 2 Outs

P:

- Track the ball and read that U3 has chased. Verbally communicate to U1.
- Immediately move to the holding area in foul territory between home and third base.
- Watch the play from the hit and be prepared to give help if requested.
- After the catch, read the throw from the outfield and adjust positioning closer to third base.
- When a return throw goes to second base, watch the play and be prepared to give help if requested.
- If R2 advances to third base, see R2 approach, touch, and round and make any call at third base.
- After the ball is caught and all play has concluded, make sure one umpire is in their next starting position before returning to the plate area to resume plate responsibilities for the next batter. There should always be a set of eyes on the runner.

U1:

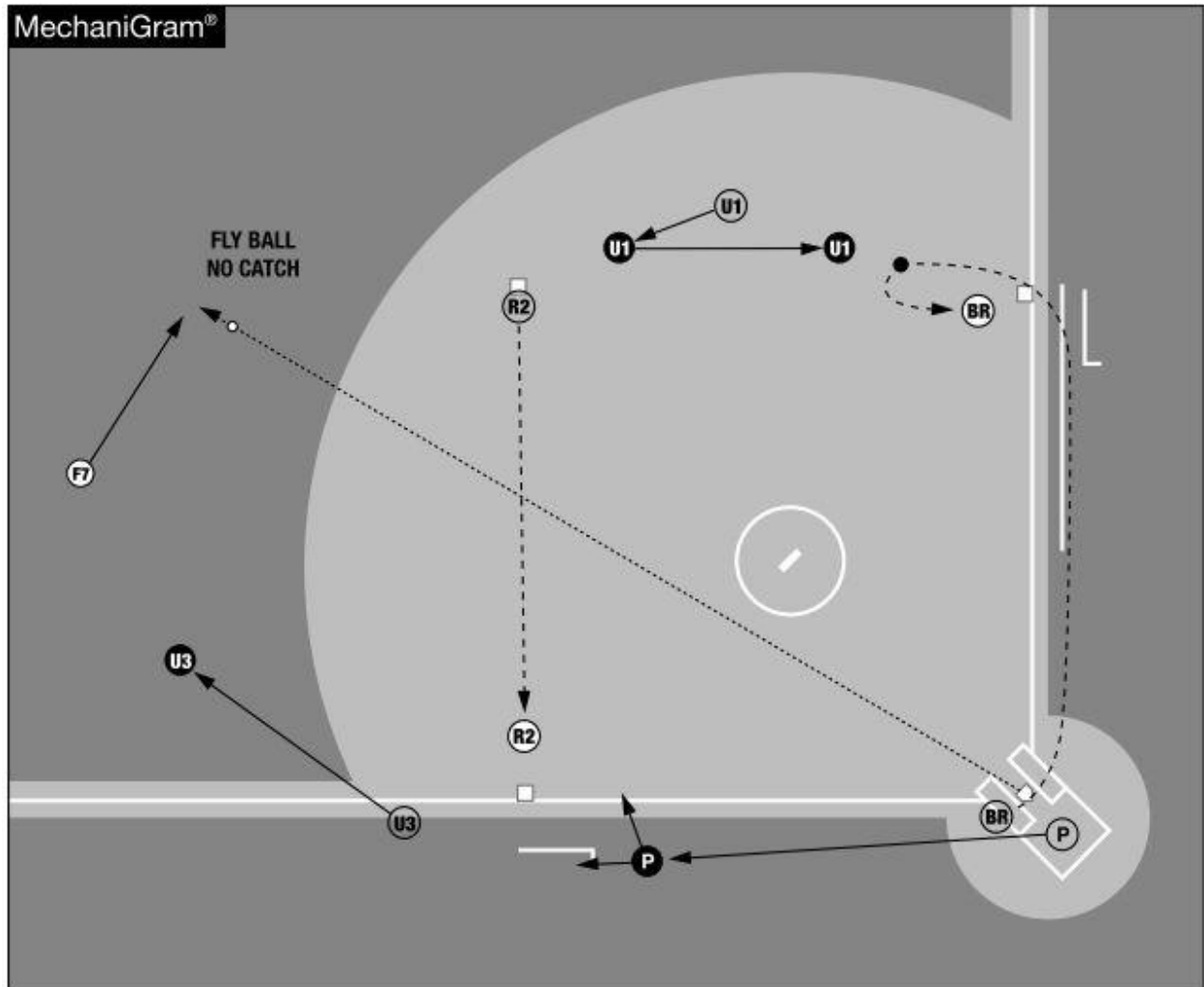
- Read and process where the ball is hit and the fielder(s) movement.
- Read that U3 has chased and verbally communicate by initiating or replying to P.
- Move to attain a straight line to the ball and R2 to see the tag-up.
- After the catch, read the throw from the outfield and adjust positioning.
- Watch R2 return and make any call at second base.
- When R2 advances to third base, watch the play and be prepared to give help if requested.
- Wait for the play to conclude before heading to the next starting position.

U3:

- Read and process where the ball is hit and the fielder(s) movement.
- Verbally communicate to P and U1 that you are chasing.
- Move parallel to the flight of the ball in the outfield to obtain the best angle with credible distance to see the catch/no catch.
- When the ball is hit near the foul line, move to a credible position straddling the line.
- Stop before the ball touches the fielder's glove or hits the ground.
- Start and finish your signal facing the play.
- Turn and watch what is happening in the infield.
- Wait for the play to conclude before heading to the next starting position.

Runner on Second

U3 Chases – Single, Less Than 2 Outs



Runner on Second

U3 Chases – Single, Less Than 2 Outs

P:

- Track the ball and read that U3 has chased. Verbally communicate to U1.
- Immediately move to the holding area in foul territory between home and third base.
- Watch the play from the hit and be prepared to give help if requested.
- Once the ball is declared no catch, read the throw from the outfield and adjust positioning closer to third base.
- Watch any play at first base or second base and be prepared to give help if requested.
- When R2 advances to third base, watch R2 approach, touch, and round and make any call at third base and home plate.
- Wait for the play to conclude. Once one umpire gets to their next position, return to the plate area. There should always be a set of eyes on the runners.

U1:

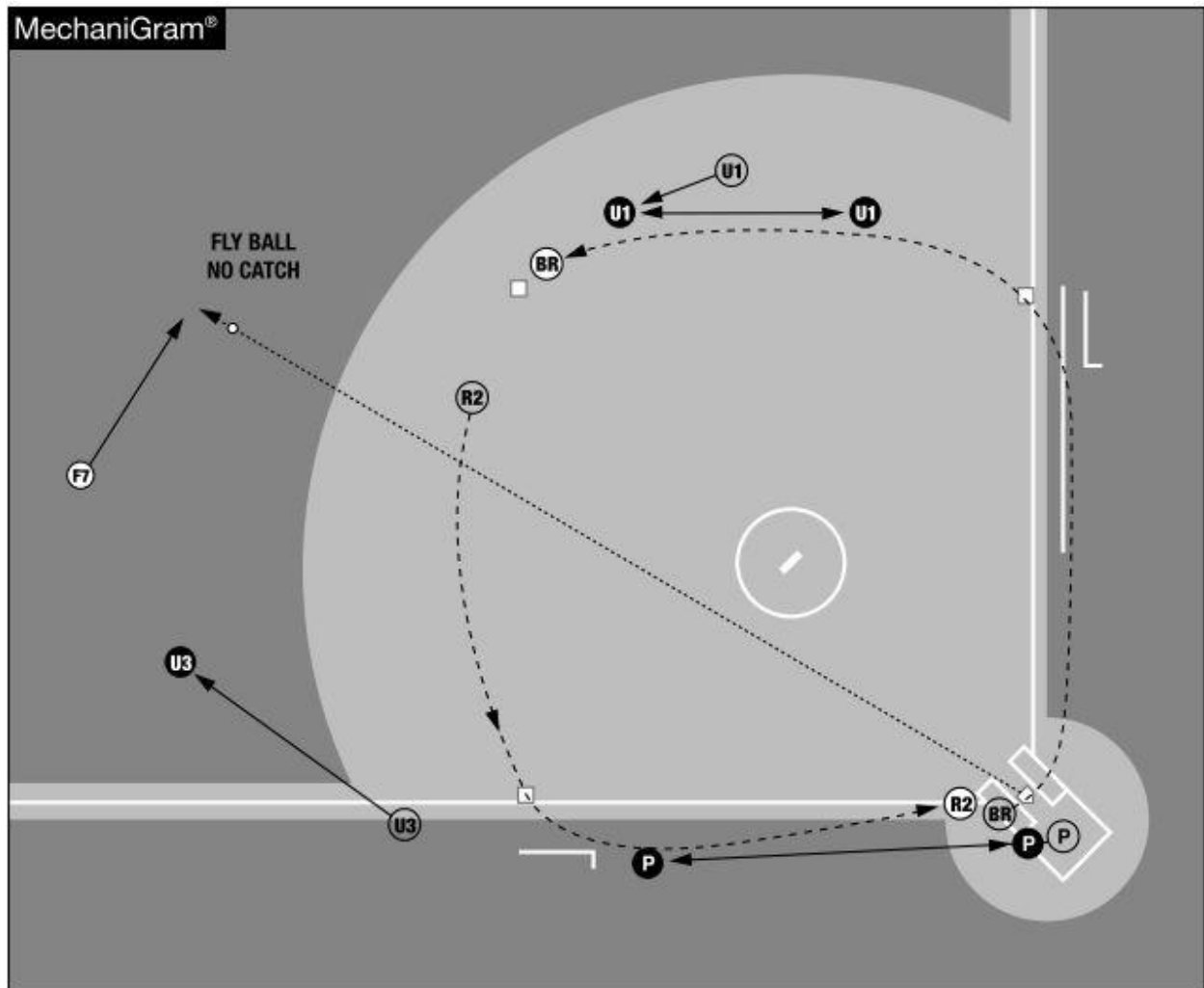
- Read and process where the ball is hit and the fielder(s) movement.
- Read that U3 has chased and verbally communicate by initiating or replying to P.
- Move to attain a straight line to the ball and R2 to see the tag-up.
- Once the ball is declared no catch, read the throw from the outfield and stay outside the diamond.
- Watch the batter-runner approach, touch, overrun, or round and make any call at first base.
- When R2 advances to third base, watch the play and be prepared to give help if requested.
- Wait for the play to conclude before heading to the next starting position.

U3:

- Read and process where the ball is hit and the fielder(s) movement.
- Verbally communicate to P and U1 that you are chasing.
- Move parallel to the flight of the ball in the outfield to obtain the best angle with credible distance to see the catch/no catch.
- If the ball is hit near the foul line, move to a credible position straddling the line.
- Stop before the ball touches the fielder's glove or hits the ground.
- Start and finish your signal facing the play.
- Turn and watch what is happening in the infield.
- Wait for the play to conclude before heading to the next starting position.

Runner on Second

U3 Chases – Extra Base Hit, Less Than 2 Outs



Runner on Second

U3 Chases – Extra Base Hit, Less Than 2 Outs

P:

- Track the ball and read that U3 has chased. Verbally communicate to U1.
- Immediately move to the holding area in foul territory between home and third base.
- Watch the play from the hit and be prepared to give help if requested.
- Once the ball is declared no catch, read the throw from the outfield.
- Watch R2 approach, touch, and round third base.
- As R2 advances to home plate, move to a primary position for a tag play at home plate.
- Watch R2 approach and touch home plate.
- Watch any play at first, second, or third base on the batter-runner. Be prepared to give help if requested.
- Wait for the play to conclude. Once one umpire gets to their next position, return to the plate area. There should always be a set of eyes on the runner.

U1:

- Read and process where the ball is hit and the fielder(s) movement.
- Read that U3 has chased and verbally communicate by initiating or replying to P.
- Immediately move to attain a straight line to the ball and R2 to see the tag-up.
- Once the ball is declared no catch, read the throw from the outfield and stay outside the diamond.
- Watch the batter-runner approach, touch, and round first, second, and third base.

Make any call at the appropriate base.

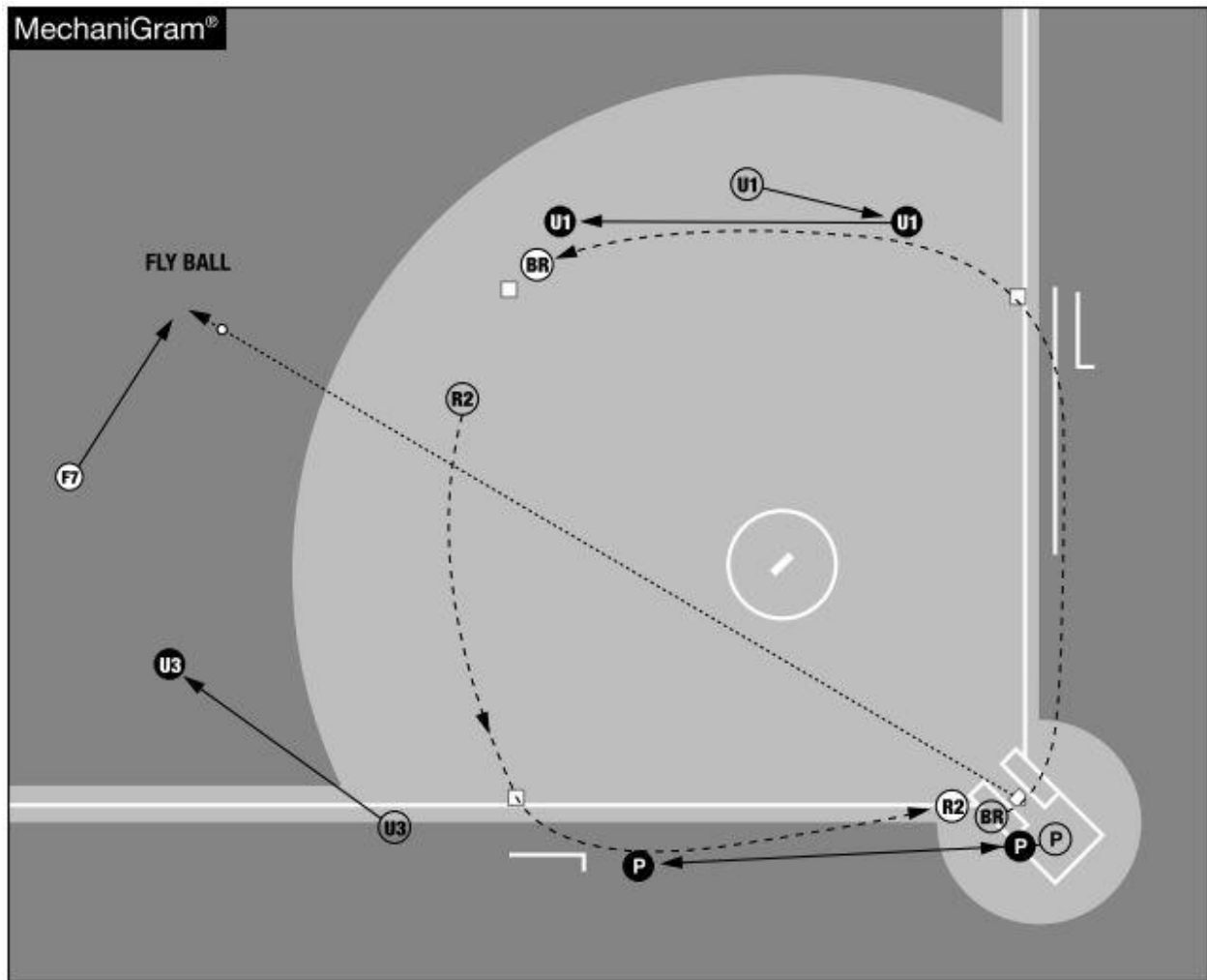
- Watch any play on R2 or the batter-runner at home plate. Be prepared to give help if requested.
- Wait for the play to conclude before heading to the next starting position.

U3:

- Read and process where the ball is hit and the fielder(s) movement.
- Verbally communicate to P and U1 that you are chasing.
- Move parallel to the flight of the ball in the outfield to obtain the best angle with credible distance to see the catch/no catch.
- When the ball is hit near the foul line, move to a credible position straddling the line.
- Stop before the ball touches the fielder's glove or hits the ground.
- Start and finish your signal facing the play.
- Turn and watch what is happening in the infield.
- Wait for the play to conclude before heading to the next starting position.

Runner on Second

U3 Chases – Two Outs



Runner on Second

U3 Chases – Two Outs

P:

- Track the ball and read that U3 has chased. Verbally communicate to U1.
- Immediately move to the holding area in foul territory between home and third base.
- Watch the play from the hit and be prepared to give help if requested.
- Once the ball is declared no catch, read the throw from the outfield.
- Watch R2 approach, touch, and round third base. Make any call at third base.
- As R2 advances to home plate, move to a primary position for a tag play at home plate.
- Watch R2 approach and touch home plate.
- Watch any play at first, second, or third base on the batter-runner. Be prepared to give help if requested.
- Wait for the play to conclude. Once one umpire gets to their next position, resume responsibilities for the next batter, if the inning continues. There should always be a set of eyes on the runners.

U1:

- Read and process where the ball is hit and the fielder(s) movement.
- Read that U3 has chased and verbally communicate by initiating or replying to P.
- Immediately move toward first base, staying outside the diamond.
- Watch the batter-runner approach, touch, and round first, second, and third base.

Make any call at the appropriate base.

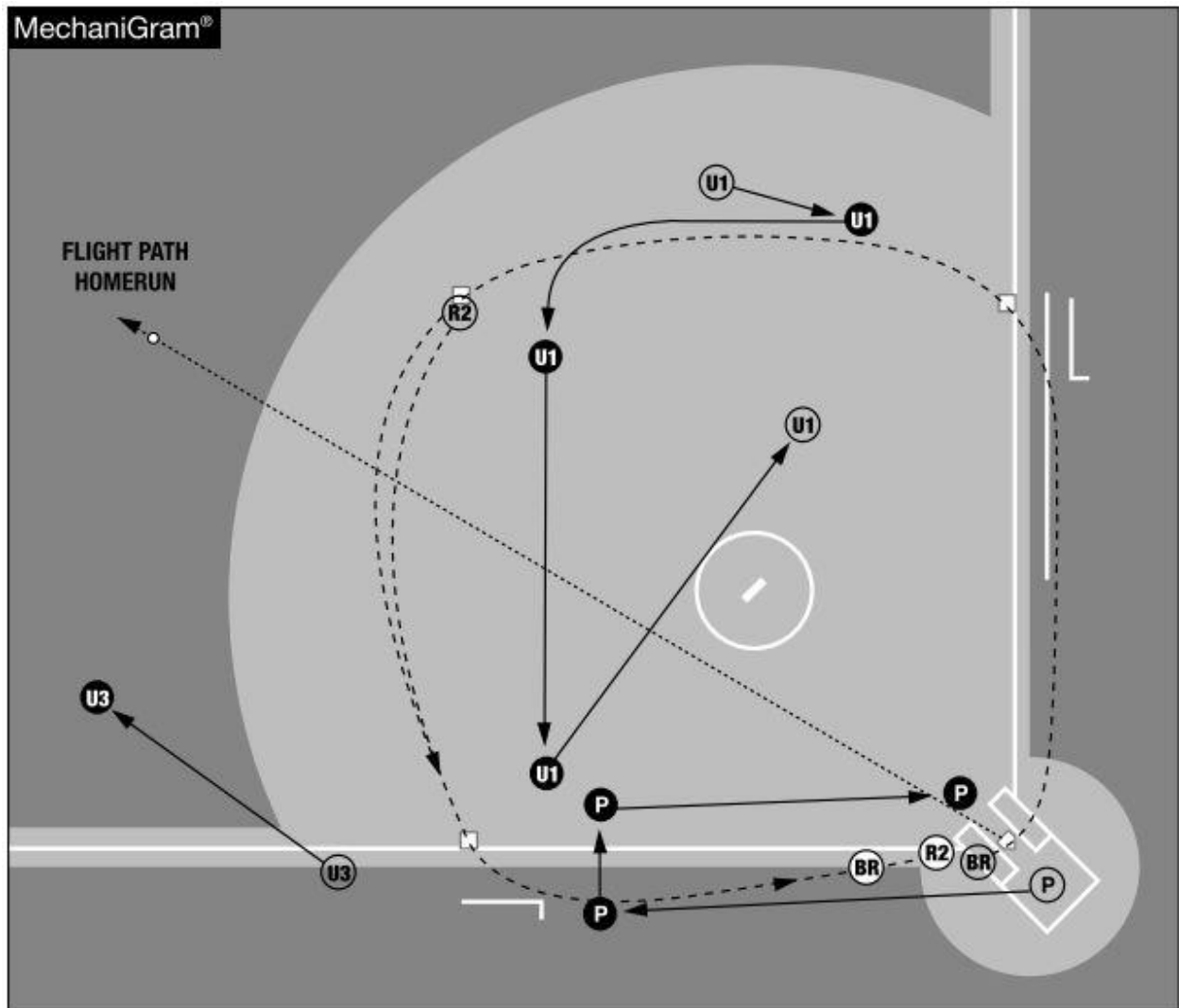
- Move inside the diamond and stay ahead of the batter runner if she advances to third.
- Watch any play on R2 or the batter-runner at home plate. Be prepared to give help if requested.
- Wait for the play to conclude before heading to the next starting position.

U3:

- Read and process where the ball is hit and the fielder(s) movement.
- Verbally communicate to P and U1 that you are chasing.
- Move parallel to the flight of the ball in the outfield to obtain the best angle with credible distance to Watch the catch/no catch.
- If the ball is hit near the foul line, move to a credible position straddling the line.
- Stop before the ball touches the fielder's glove or hits the ground.
- Start and finish your signal facing the play.
- Turn and watch what is happening in the infield.
- Wait for the play to conclude before heading to the next starting position.

Runner on Second

U3 Chases – Home Run (Out of the Park)



Runner on Second

U3 Chases – Home Run (Out of the Park)

P:

- Track the ball and read that U3 has chased. Verbally communicate to U1.
- Immediately move to the holding area in foul territory between home and third base.
- Watch the play from the hit and be prepared to give help if requested.
- Immediately move to an infield position at third base.
- Watch R2 touch third base and move to an infield position in front of home plate with R2.
- Watch the action around home plate and see R2 and the batter-runner touch home plate.
- After the batter-runner touches home plate, give a ball to the pitcher, catcher or closest infielder.

U1:

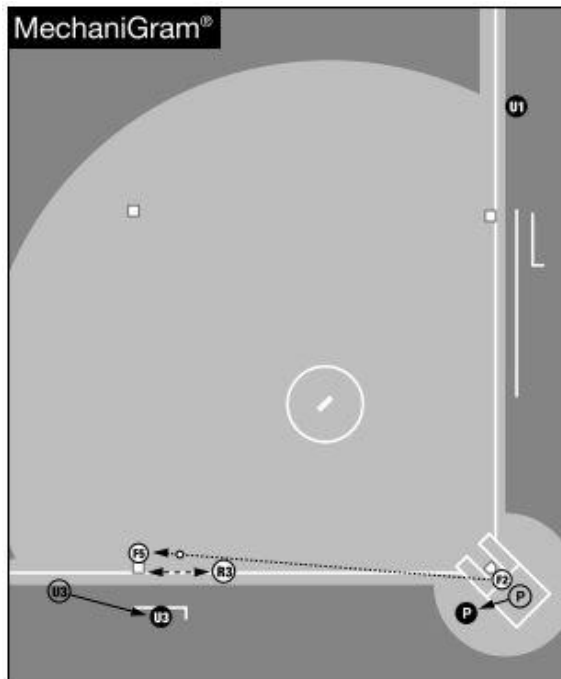
- Read and process where the ball is hit and the fielder(s) movement.
- Read that U3 has chased and verbally communicate by initiating or replying to P.
- Immediately move toward first base, staying outside the diamond.
- Watch the batter-runner touch first base.
- As the batter-runner is approaching second base, move inside the diamond behind the batter-runner.
- Watch the batter-runner touch second and third base.
- While watching the batter-runner continue to home plate, jog diagonally across the field heading to the next starting position, continuing to watch the action around home plate and be prepared to give help if requested.

U3:

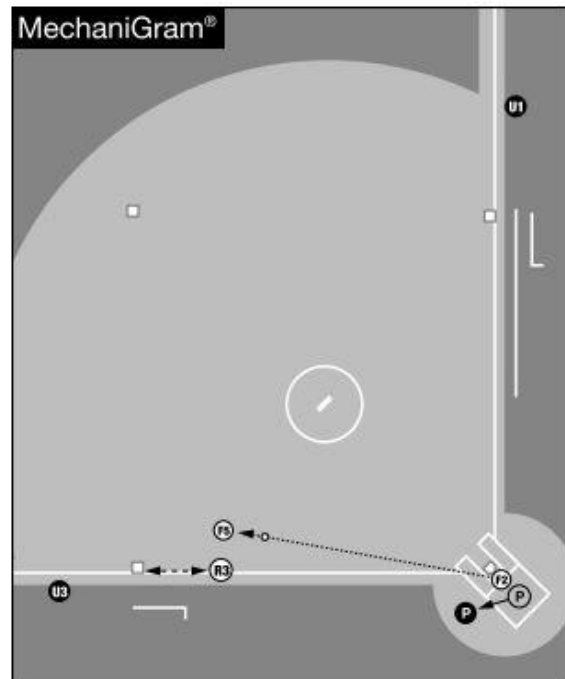
- Read and process where the ball is hit and the fielder(s) movement.
- Verbally communicate to P and U1 that you are chasing.
- Move parallel to the flight of the ball in the outfield to obtain the best angle with credible distance to watch the ball cross the fence.
- If the ball is hit deep and near the foul line, move to a credible position straddling the line and stop to allow enough time to align your sight with the vertical plane of the fence and the foul pole.
- Start and finish the home run signal facing the play.
- Turn and watch what is happening in the infield.
- Wait for the play to conclude before heading to the next starting position.

Runner on Third

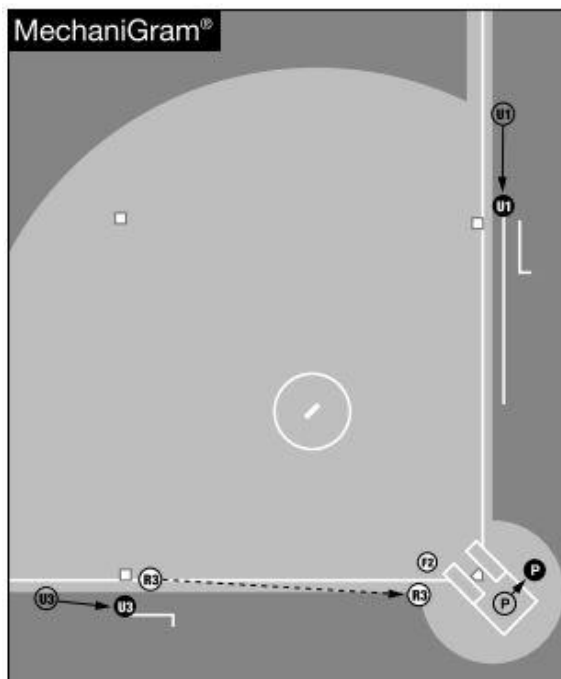
Working Between Pitches, Pickoff, Steal



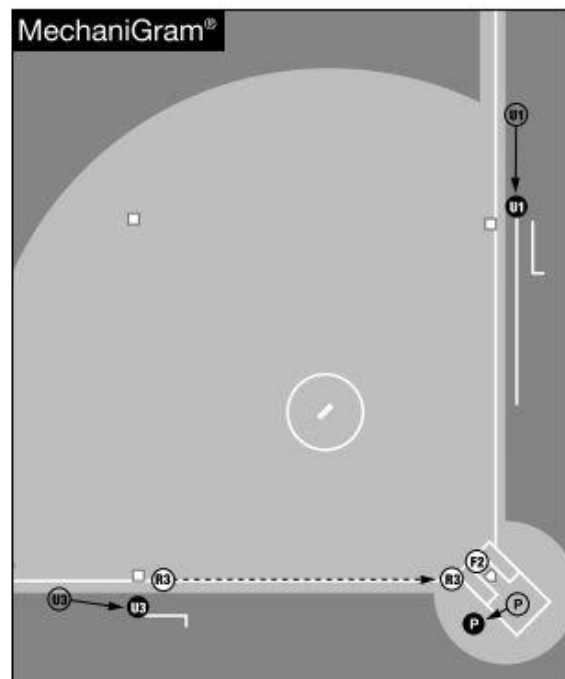
**Pickoff at Third
"At the Base"**



**Pickoff at Third
"Away from the Base"**



**Steal from Third
"Tag Away from the Plate"**



**Pickoff at Third
"Tag at the plate"**

Runner on Third

Working Between Pitches, Pickoff, Steal

P:

Working Between Pitches – Complete the verbal and/or signal. Reset out of stance when the pitch is over completing verbal and/or signal. Remain alert to the batter's actions and the catcher for any play.

Pickoff – When the pitch is over, watch the catcher's attempt to throw the ball to third base. Look for batter interference. After the throw is released, step out to the left from home plate, clearing the catcher and batter to watch the play at third base. Be prepared to give help if requested. Wait for the play to conclude. Wait for the play to conclude before resuming plate responsibilities on the batter.

Steal – When the pitch is over, read the play as it develops and adjust positioning as necessary to see the applied tag or any play at home plate. Watch R3 approach and touch home plate. When R3 steals as a result from a passed ball, remain in the plate area, avoiding any throwing lanes. Keep tracking the ball and make the call (blocked ball, interference, enters dead ball area, etc.) if necessary. Wait for the play to conclude before resuming plate responsibilities on the batter.

U1:

Working Between Pitches – Remain in a standing position facing home plate. When the ball is in the pitcher's circle with the pitcher and R3 has returned to third base, return to starting position.

Pickoff – Remain in a standing position. Watch any play at third base and be prepared to give help if requested. Wait for the play to conclude before heading to the next starting position.

Steal – Remain in a standing position facing home plate. Watch any play at home plate and be prepared to help if requested. Wait for the play to conclude before heading to the next starting position.

U3:

Working Between Pitches – Stay in a set position and watch for a possible play or obstruction.

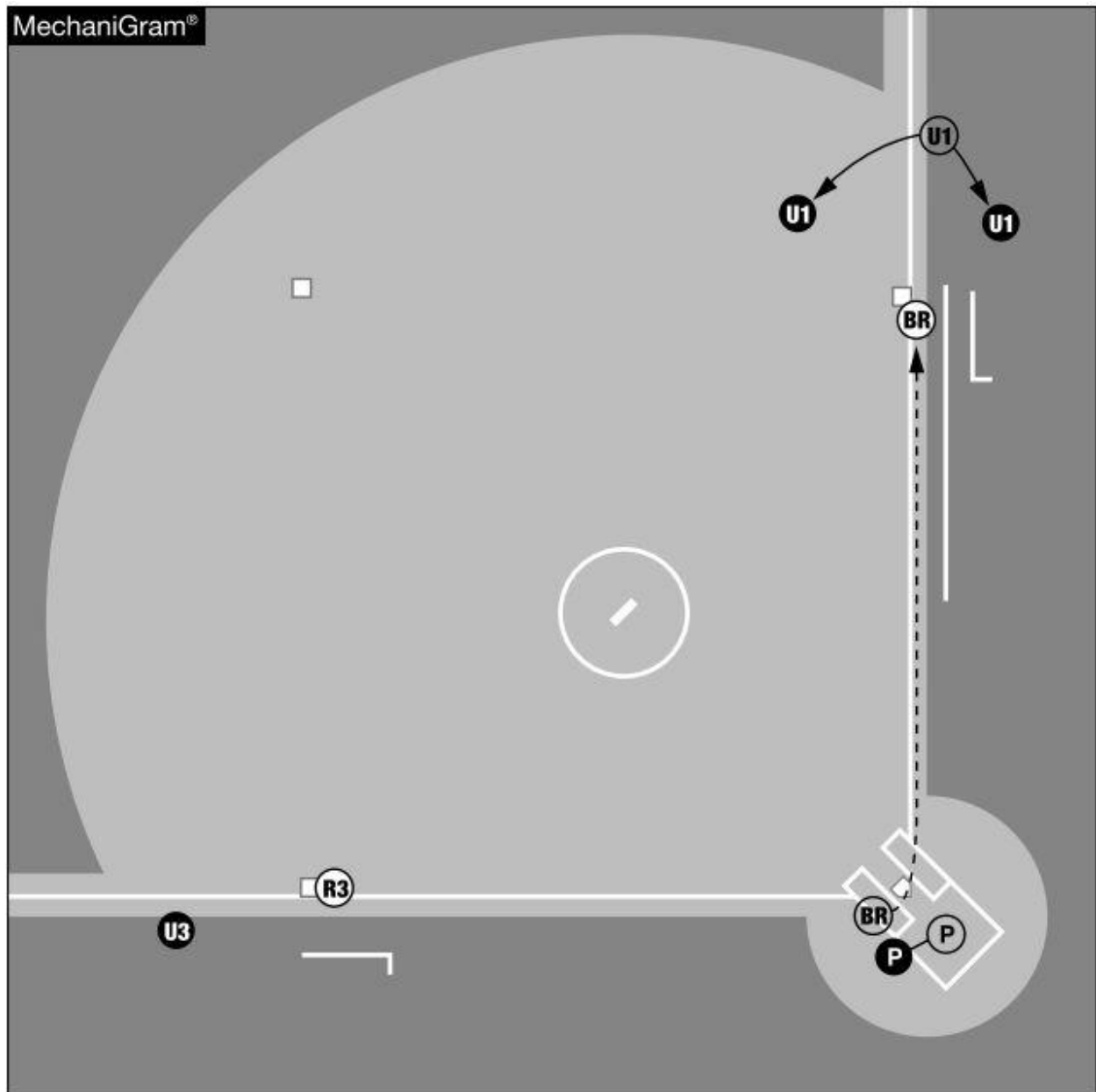
When the ball is in the pitcher's circle with the pitcher and R3 has returned to third base, reset to a standing position.

Pickoff – Move out of the set position, read the play as it develops and adjust positioning as necessary to see the applied tag or any play at third base. Wait for the play to conclude before heading to the next starting position.

Steal – Move out of the set position and move to the baseline in foul territory. Stop and watch any play at home plate and be prepared to give help if requested. Wait for the play to conclude before heading to the next starting position.

Runner on Third

Hit to the Infield



Runner on Third

Hit to the Infield

P:

- When the ball is hit near the foul line, move to a credible position straddling the line at the plate or the extension of the line in foul territory.
- On a throw to first base, move to a first base line extended trail position in foul territory.
- Watch any play at first base and be prepared to help if requested.
- When there is no throw to first base, move to the point of plate holding position.
- Watch any play on R3 at third base and be prepared to help if requested.
- When R3 advances to home plate, read the play as it develops and adjust positioning as necessary to see the applied tag. Make any call at home plate.
- Wait for the play to conclude. Once one umpire gets to their next position, return to the plate area. There should always be a set of eyes on the runners.

U1:

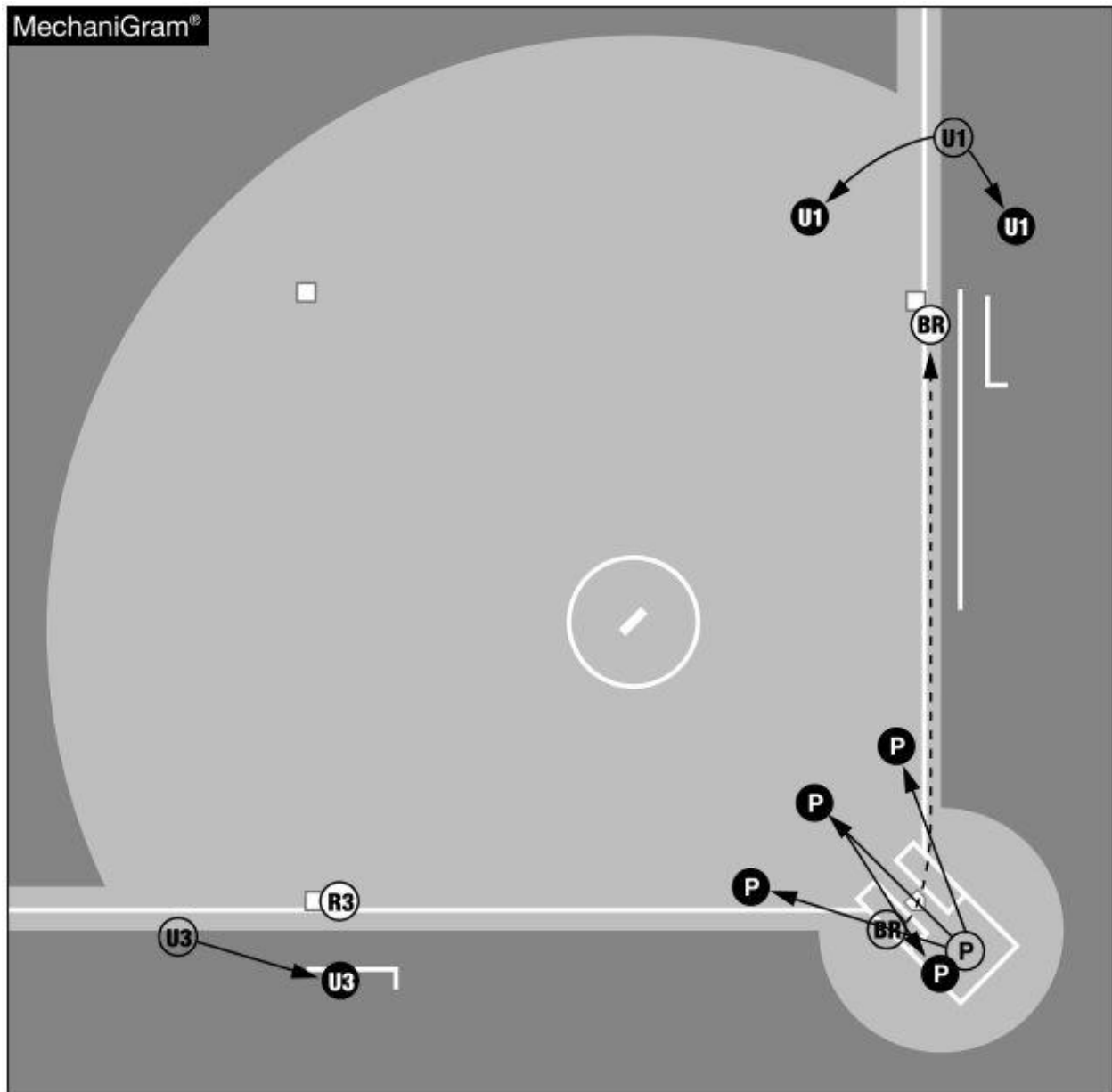
- Move into fair territory for a force play at first base. You may use foul territory if the play dictates.
- When the initial throw is at first base, stop and square yourself to first base to make the call.
- When the batter-runner is safe and/or there is no throw, watch the batter-runner approach, touch, overrun, or round and make the call at first base.
- Be prepared to take the batter-runner to second base.
- Watch any play on R3 at third base or home plate, if possible and be prepared to help if requested.
- Wait for the play to conclude before heading to the next starting position.

U3:

- Stay in foul territory outside the diamond.
- Watch any play at first base and be prepared to help if requested.
- When the initial play is on R3, read the play as it develops and adjust positioning as necessary to see the applied tag on R3 at third base.
- When R3 advances, watch any play at home plate and be prepared to help if requested.
- Wait for the play to conclude before heading to the next starting position.

Runner on Third

Fly Ball/Line Drive to the Infield – Ball is Caught



Runner on Third

Fly Ball/Line Drive to the Infield – Ball is Caught

P:

- Move to obtain the best angle to watch the catch/no catch. Stay near the plate with a runner in scoring position.
- When the ball is hit near the foul line, move to a credible position straddling the line near the plate or the extension of the line if the ball is near the plate area.
- Stop before the ball touches the fielder's glove or hits the ground.
- When a return throw goes to third base, watch the play and be prepared to help if requested.
- After the ball is caught and all play has concluded, make sure one umpire is in their next starting position before returning to the plate area to resume plate responsibilities for the next batter. There should always be a set of eyes on the runner.

U1:

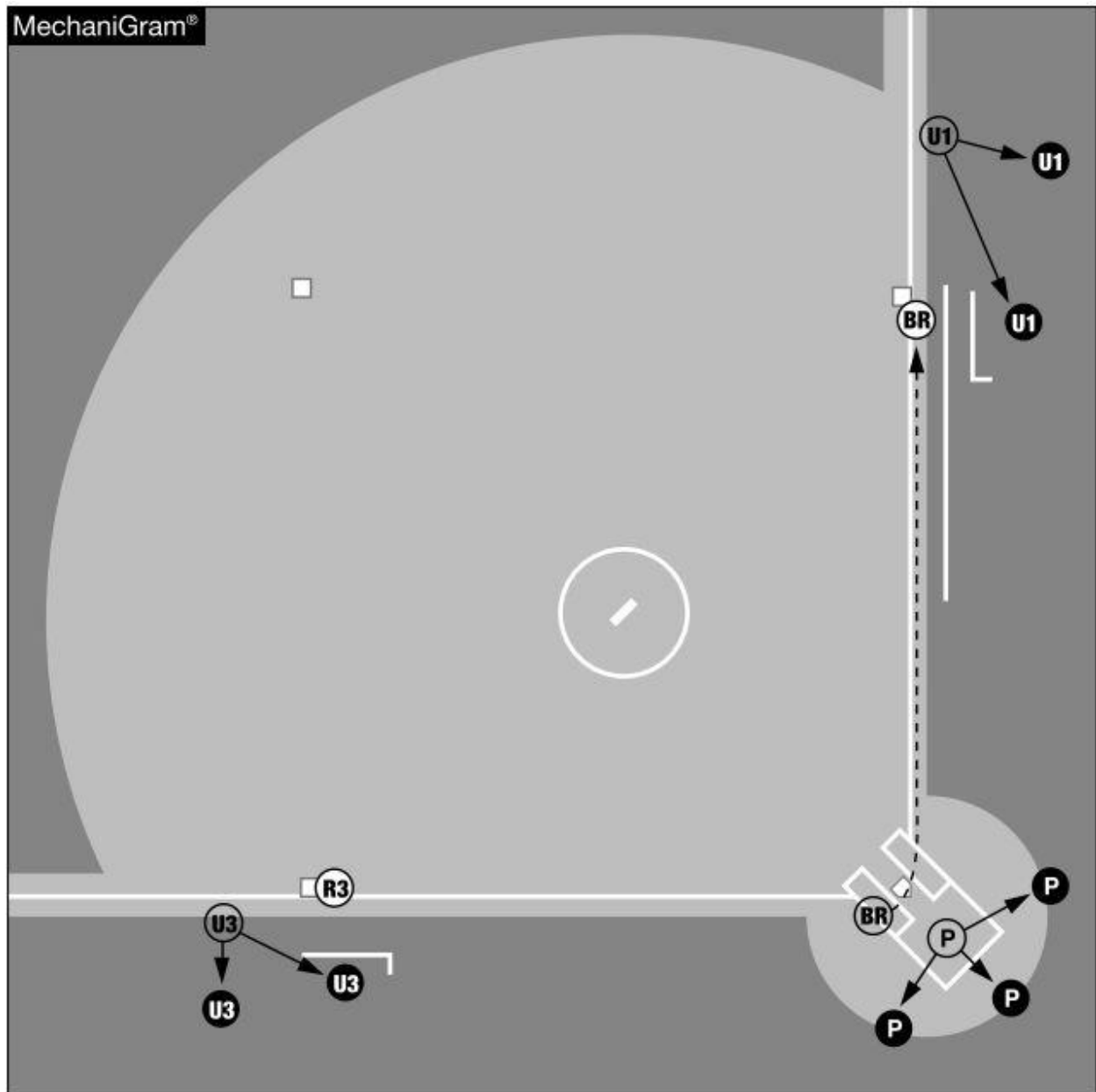
- Move into fair territory for a force play at first base. You may use foul territory if the play dictates.
- Watch the play from the hit and be prepared to give help if requested.
- When a return throw goes to third base, watch the play and be prepared to give help if requested.
- Wait for the play to conclude. before returning to the next starting position.

U3:

- Move to attain a straight line to the ball and R3 to see the tag-up.
- Watch the play from the hit and be prepared to give help if requested.
- Watch R3 return and make any call at third base.
- Wait for the play to conclude before heading to the next starting position.

Runner on Third

Foul Fly Ball to the Infield Area



Runner on Third

Foul Fly Ball to the Infield Area

P:

- Once the ball is hit, read the catcher. Don't look for the ball first. Allow the catcher to take you to the ball.
- Open pivot to the catcher's back creating room for the catcher to go to the ball.
- Be alert to any other infielders attempting to make a play on the ball.
- Close-down the distance to the play if the infielders are diving, the ball is against the fence or near the dugout area.
- When a base umpire is bracketing the play, make the call on catch/no catch if the play is facing you, the field or the dugout. Otherwise, the base umpire who the play is facing will make the call.
- The responsibility for the catch/no catch belongs to P, if the catch is not facing either umpire.
- If U3 makes the catch call, be prepared to make the tag-up call or any tag play at third base. After the catch is made, quickly move back to the point of plate holding position and make any call on R3, if she advances.
- When a return throw goes to third base, watch the play and be prepared to give help if requested.
- Wait for the play to conclude. Once one umpire gets to their next position, return to the plate area. There should always be a set of eyes on the runner.

U1:

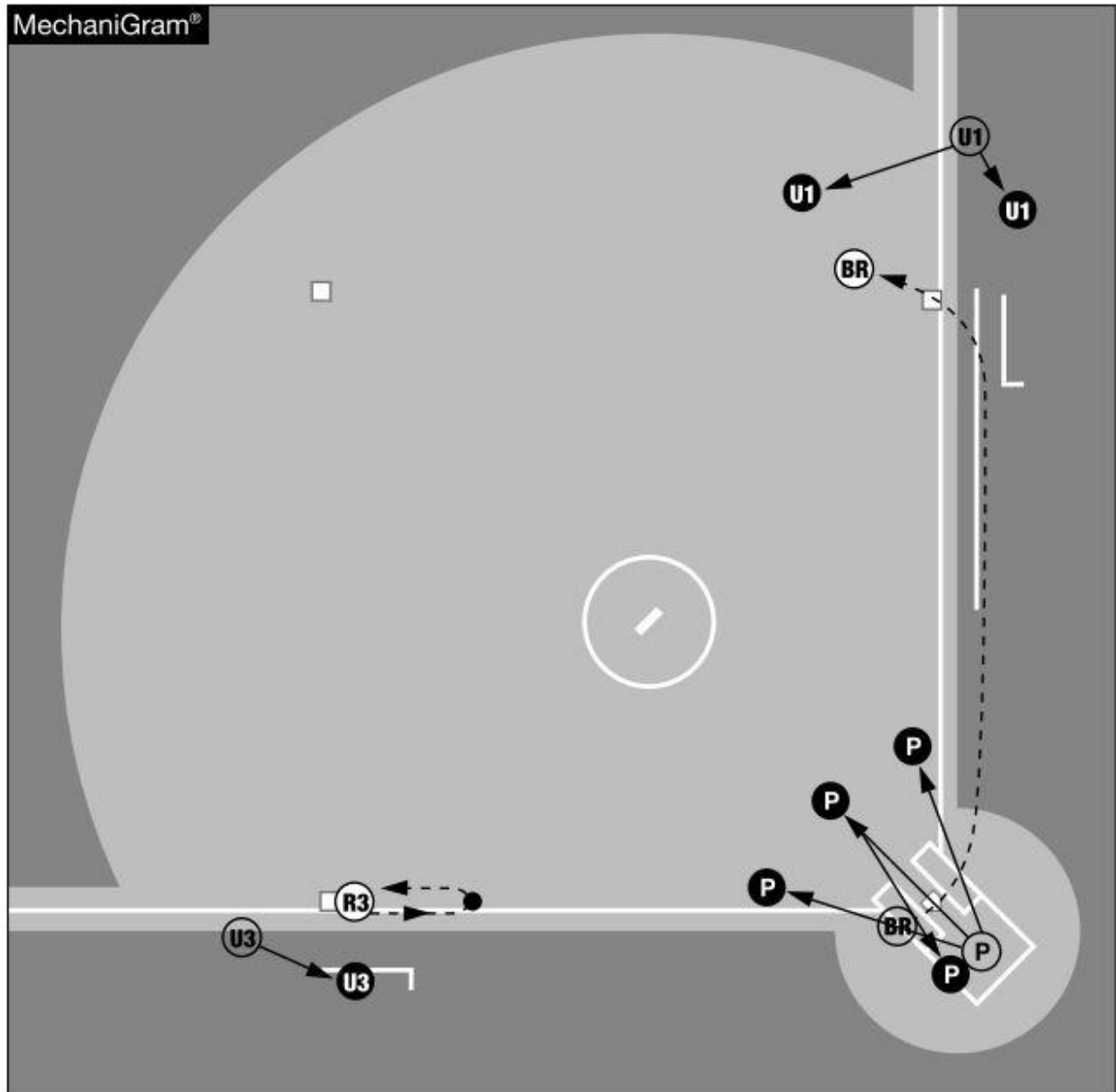
- When a fly ball is on the first base side, move into foul territory to bracket the play with the plate umpire.
- Be alert not to interfere with any infielders attempting to make a play on the ball.
- Close-down the distance to the play if the infielders are diving, the ball is against the fence or near the dugout area.
- Make the call, catch/no catch when the play is facing you. Otherwise, the plate umpire will make the call.
- When the fly ball is on the third base side, move into fair territory, watch the play from the hit and be prepared to give help if requested.
- When a return throw goes to third base, watch the play and be prepared to give help if requested.
- Wait for the play to conclude before heading to the next starting position.

U3:

- Remain close to third base to watch R3 tag-up.
- Watch the play from the hit and be prepared to give help if requested.
- Watch R3 return and make any call at third base.
- If bracketing with the plate umpire and the plate umpire has the call, focus on tag-up responsibilities on R3. If you have the call, plate umpire will handle tag-up responsibilities on R3.
- Wait for the play to conclude before heading to the next starting position.

Runner on Third

No Chase – Fly Ball/Line Drive to the Outfield – Ball is Caught



Runner on Third

No Chase – Fly Ball/Line Drive to the Outfield – Ball is Caught

P:

- Move to obtain the best angle to watch the catch/no catch. Stay near the plate with a runner in scoring position.
- When the ball is hit near the foul line, move to a credible position straddling the line at the plate.
- Stop before the ball touches the fielder's glove or hits the ground.
- After the catch, move to the point of plate holding position.
- When a return throw goes to third base, watch the play and be prepared to give help if requested.
- When R3 advances to home plate, read the play as it develops and adjust positioning as necessary to see the applied tag.
- After the ball is caught and all play has concluded, make sure one umpire is in their next starting position before returning to the plate area to resume plate responsibilities for the next batter. There should always be a set of eyes on the runner.

U1:

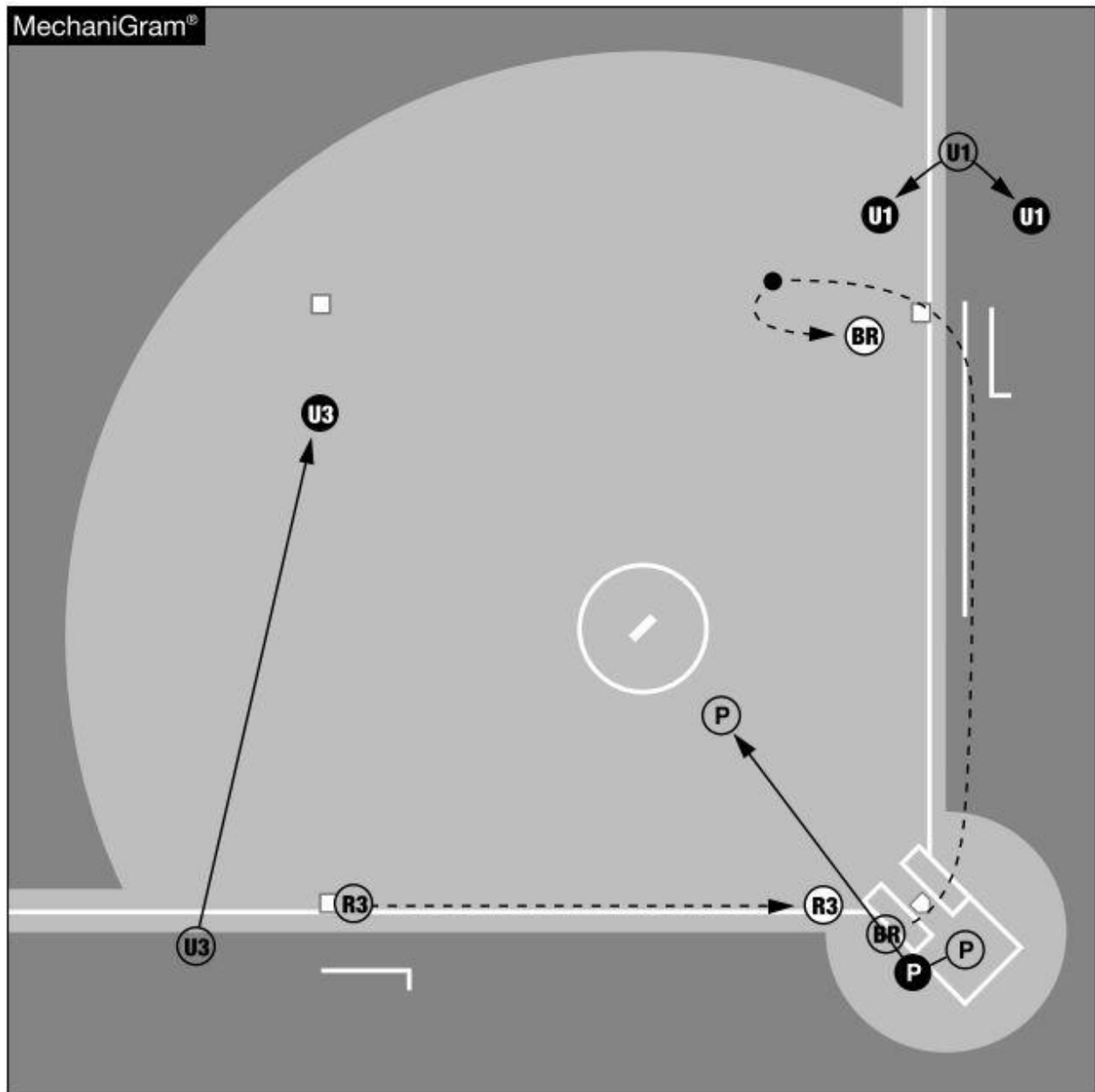
- Read and process where the ball is hit and the fielder(s) movement.
- Stay outside the diamond or pivot inside, if necessary.
- Watch the batter-runner approach, touch, and round first base.
- Be prepared to take the batter-runner to second base if the ball is not caught; U3 may get a late start to second base.
- After the catch, watch any play on R3 and be prepared to give help if requested.
- Wait for the play to conclude before heading to the next starting position.

U3:

- Read and process where the ball is hit and the fielder(s) movement.
 - Move to attain a straight line to the ball and R3 to watch the tag-up.
- Remain in foul territory if possible.
- Watch the play from the hit and be prepared to give help if requested.
 - After the catch, adjust positioning, watch R3 return and make any call at third base.
 - When R3 advances to home plate, watch the play and be prepared to give help if requested.
 - Once R3 advances to home plate; look at U1 with the batter-runner. If they are heading to second base, hold your position. If the batter-runner reverses direction back to first base, run hard to a primary position at second base and communicate to U1.
 - Wait for the play to conclude before heading to the next starting position.

Runner on Third

No Chase – Single to the Outfield



Runner on Third

No Chase – Single to the Outfield

P:

- When the ball is hit near the foul line, move to a credible position straddling the line near the plate.
- On a throw to first base from right field, move to a first base line extended trail position in foul territory.
- When there is no throw to first base, move to the point of plate holding position.
- Watch R3 approach and touch home plate. Make any call at home plate.
- When R3 scores without a play, move into the infield toward the holding area in front of the circle.
- Wait for the play to conclude. Once one umpire gets to their next position, return to the plate area. There should always be a set of eyes on the runner.

U1:

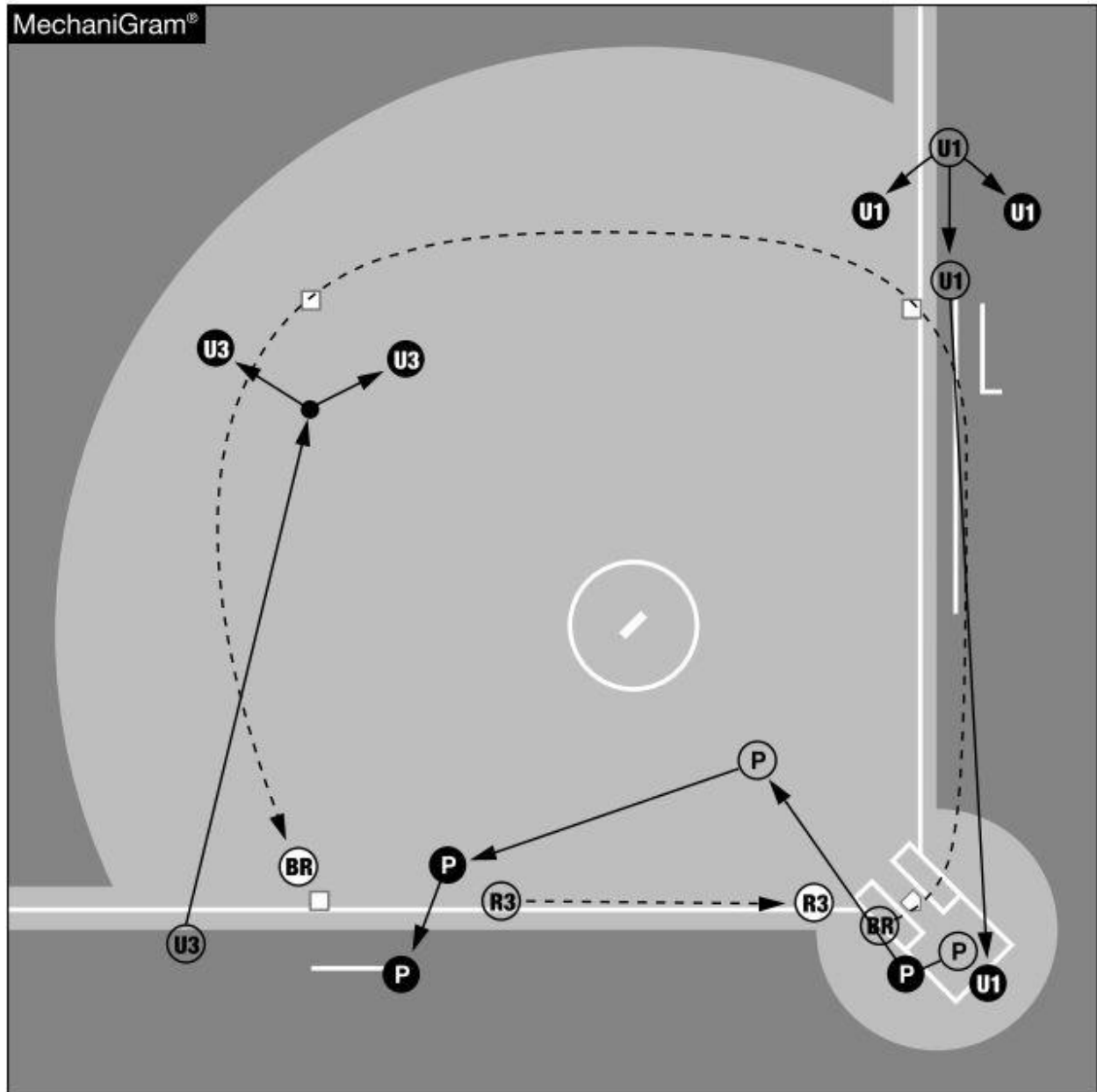
- Read and process where the ball is hit and the fielder(s) movement.
- Move into fair territory staying outside the diamond or move to foul territory if the ball is hit to right field.
- Watch the batter-runner approach, touch, overrun, or round and make any call at first base.
- Wait for the play to conclude before heading to the next starting position.

U3:

- Read and process where the ball is hit and the fielder(s) movement.
- Read the throw from the outfield.
- Watch any play at first base or home plate. Be prepared to give help if requested.
- When R3 advances immediately and will score without a play, move straight into the diamond to a primary position for a tag play at second base and communicate to U1.
- Watch any play at first base and be prepared to give help if requested.
- When R3 does not advance immediately, stay outside the diamond in foul territory at third base. Once R3 advances to home plate; look at U1 with the batter-runner. If they are heading to second base, hold your position. If the batter-runner reverses direction back to first base, run hard to a primary position at second base and communicate to U1.
- Wait for the play to conclude before heading to the next starting position.

Runner on Third

No Chase – Extra Base Hit to the Outfield



Runner on Third

No Chase – Extra Base Hit to the Outfield

P:

- When the ball is hit near the foul line, move to a credible position straddling the line near the plate.
- Move to the point of plate holding position.
- Watch R3 touch home plate.
- Move into the infield toward the holding area in front of the circle.
- As the batter-runner advances to second base, move to a primary position for a tag play at third base.
- As the batter-runner approaches third base, read the play as it develops and adjust positioning as necessary to see the applied tag.
- Watch the batter-runner approach, touch, round at third base and make any call at third base.
- Wait for the play to conclude. Once one umpire gets to their next position, return to the plate area. There should always be a set of eyes on the runner.

U1:

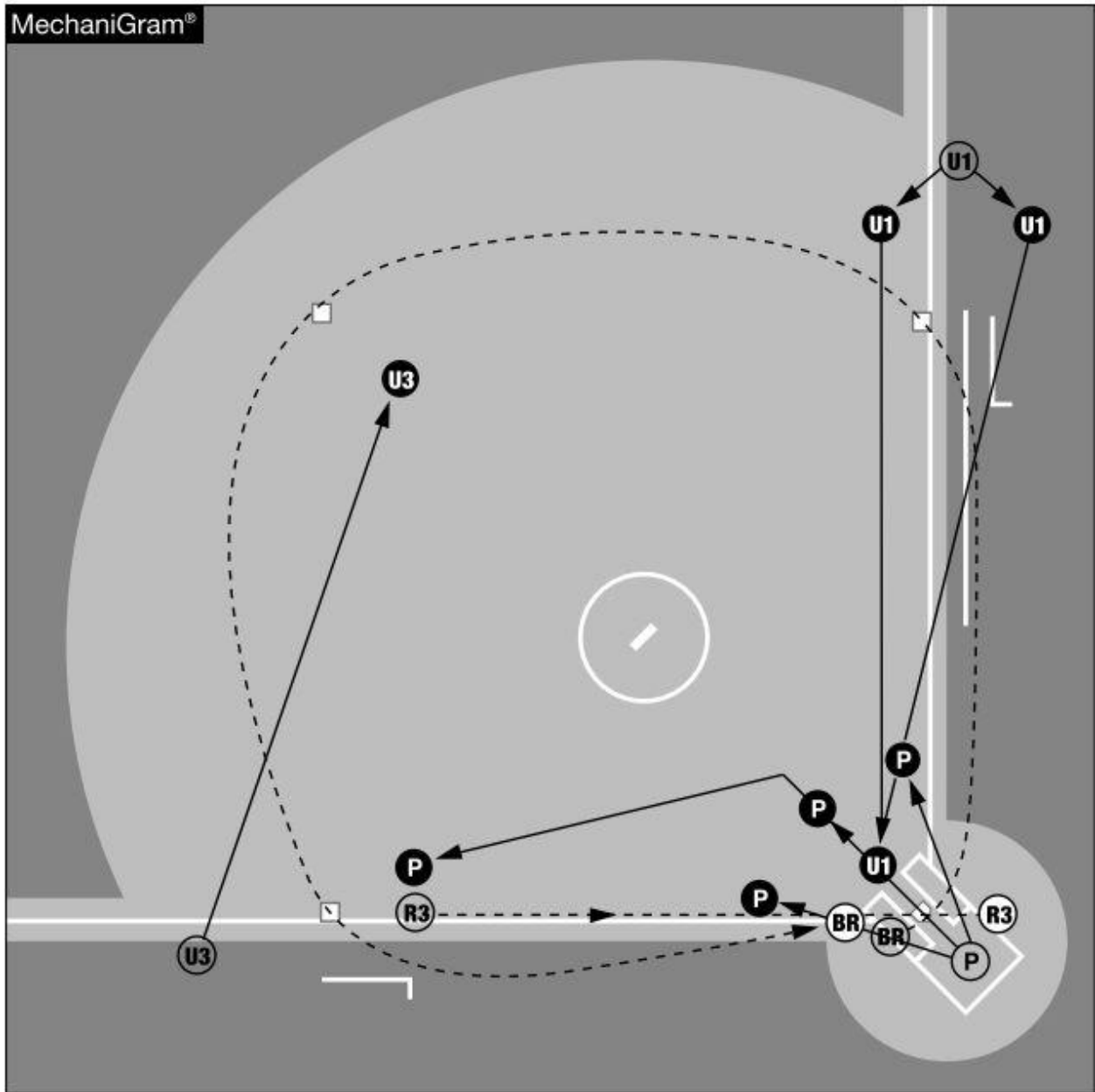
- Read and process where the ball is hit and the fielder(s) movement.
- Move into fair territory staying outside the diamond or move to foul territory if the ball is hit to right field.
- Watch the batter-runner approach, touch, round at first base.
- As the batter-runner advances to second base, move to the baseline in either fair or foul territory.
- Stop and watch any play at second base and be prepared to give help if requested.
- As the batter-runner advances to third base, mirror the advancement by moving all the way to the point of plate holding area.
- Watch any play at third base and be prepared to give help if requested.
- Wait for the play to conclude before heading to the next starting position.

U3:

- Read and process where the ball is hit and the fielder(s) movement.
- As R3 advances immediately and will score without a play, move straight into the diamond to a primary position for a tag play at second base and communicate to U1.
- As the batter-runner approaches second base, read the play as it develops and adjust positioning as necessary to see the applied tag.
- Watch the batter-runner approach, touch, and round at second base. Make any call at second base.
- When the batter-runner advances to third base, watch any play at third base and be prepared to give help if requested.
- Wait for the play to conclude before heading to the next starting position.

Runner on Third

No Chase – Home Run (Out of the Park)



Runner on Third

No Chase – Home Run (Out of the Park)

P:

- Move into the infield, parallel to the flight of the ball to obtain the best angle to see the ball cross the fence. Stay near the plate with a runner in scoring position.
- When the ball is hit deep and near the foul line, move to a credible position straddling the line near the plate and stop to allow enough time to align your sight with the vertical plane of the fence and the foul pole.
- Start and finish the home run signal facing the play.
- Watch R3 touch home plate.
- Immediately move to a primary position near third base and watch the batter-runner touch third base.
- Hold your position, turn and watch the action around home plate. Be prepared to give help if requested.
- After the batter-runner touches home plate, give a ball to the pitcher, catcher or closest infielder and return to the plate area.

U1:

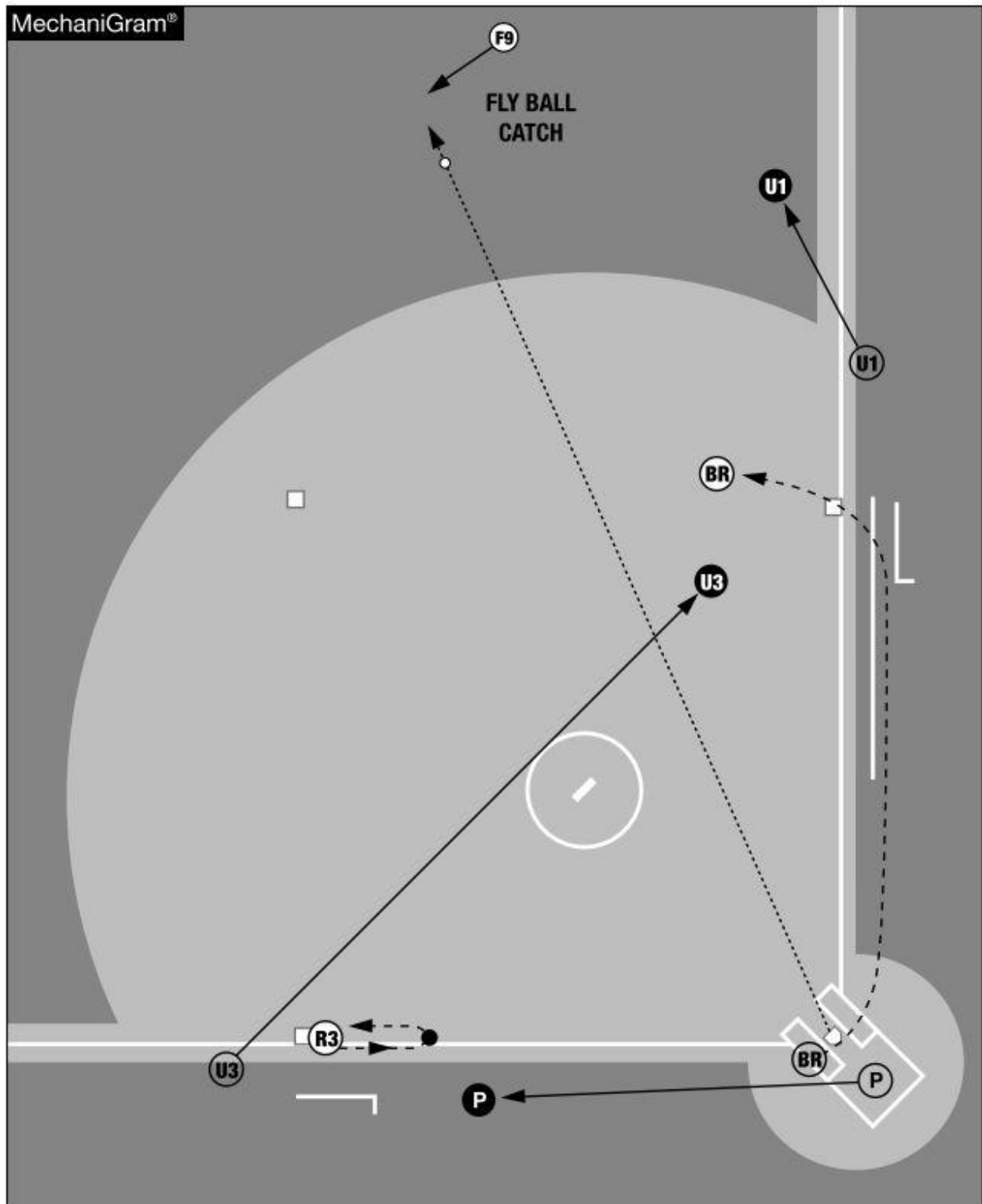
- Read and process where the ball is hit and the fielder(s) movement.
- Move into fair territory staying outside the diamond or move to foul territory if the ball is hit to right field.
- Watch the play from the hit and be prepared to give help if requested.
- Watch the batter-runner touch first base.
- Immediately move to an infield position in front of home plate.
- Watch the action around home plate and watch the batter-runner touch home plate.
- Wait for the play to conclude before heading to the next starting position.

U3:

- Read and process where the ball is hit and the fielder(s) movement.
- Immediately move straight into the diamond to a primary position for a tag play at second base.
- Watch the play from the hit and be prepared to give help if requested.
- Watch the batter-runner touch second base.
- Hold your position; watch the action around third base and home plate. Be prepared to give help if requested.
- Wait for the play to conclude before heading to the next starting position.

Runner on Third

U1 Chases – Ball is Caught, Less Than 2 Outs



Runner on Third

U1 Chases – Ball is Caught, Less Than 2 Outs

P:

- Track the ball and read that U1 has chased. Verbally communicate to U3.
- Immediately move past the holding area in foul territory between home and third base to attain a credible position on the ball and R3 to see the tag-up.
- Watch the play from the hit, if possible and be prepared to give help if requested.
- When R3 advances to home plate, move to a primary position for a tag play at home plate and make any call.
- Wait for the play to conclude. Once one umpire gets to their next position, return to the plate area. There should always be a set of eyes on the runner.

U1:

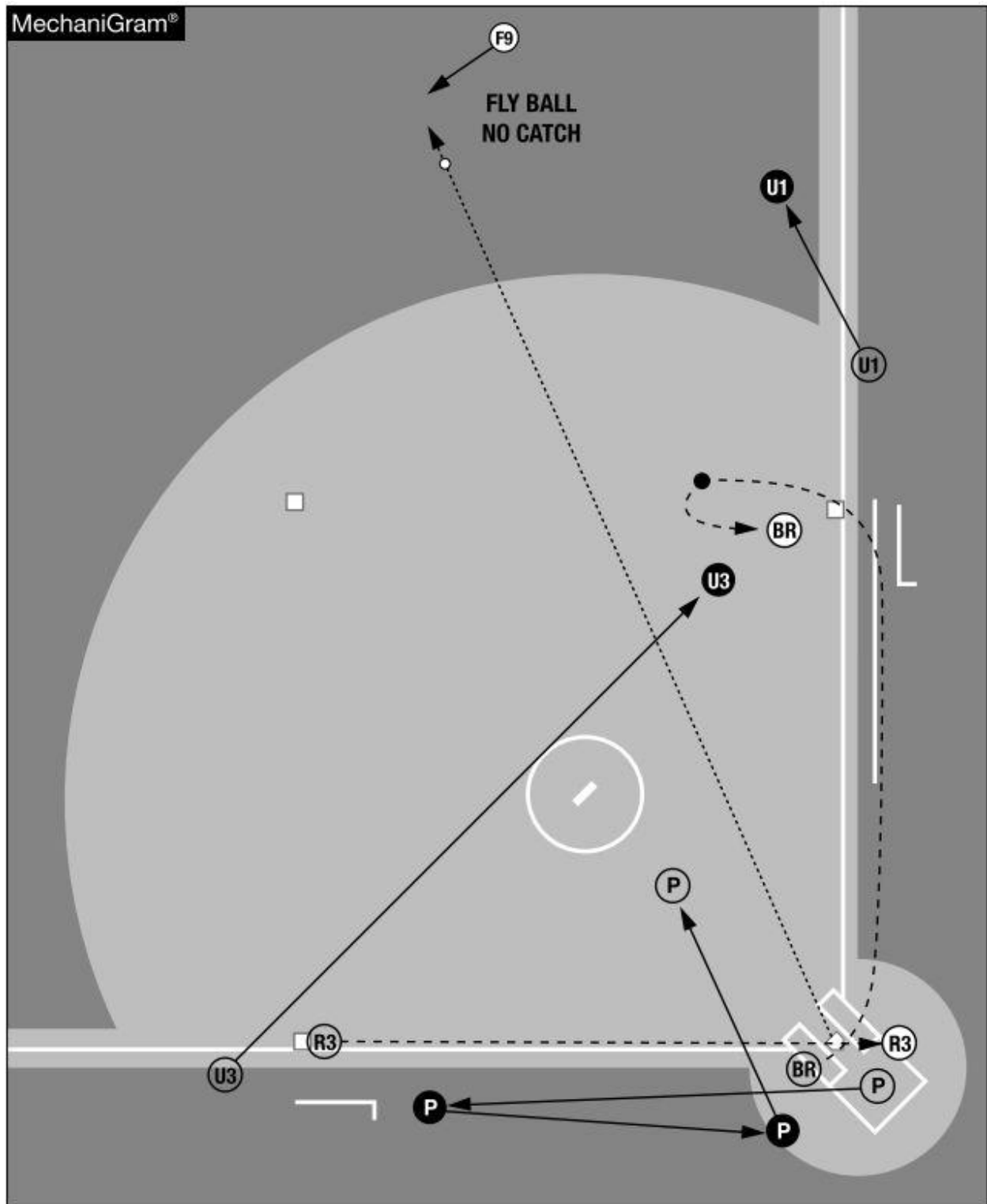
- Read and process where the ball is hit and the fielder(s) movement.
- Verbally communicate to P and U3 that you are chasing.
- Move parallel to the flight of the ball in the outfield to obtain the best angle with credible distance to see catch/no catch.
- When the ball is hit near the foul line, move to a credible position straddling the line.
- Stop before the ball touches the fielder's glove or hits the ground.
- Start and finish your signal facing the play.
- Turn and watch what is happening in the infield.
- Wait for the play to conclude before heading to the next starting position.

U3:

- Read and process where the ball is hit and the fielder(s) movement.
- Read that U1 has chased and verbally communicate by initiating or replying to P.
- Immediately move across the field to first base.
- Watch the play from the hit and be prepared to give help if requested.
- Watch the batter-runner approach, touch, round and make any call at first base.
- Wait for the play to conclude before heading to the next starting position.

Runner on Third

U1 Chases – Single, Less Than 2 Outs



Runner on Third

U1 Chases – Single, Less Than 2 Outs

P:

- Track the ball and read that U1 has chased. Verbally communicate to U3.
- Immediately move past the holding area in foul territory between home and third base to attain a credible position on the ball and R3 to watch the tag-up.
- Watch the play from the hit and be prepared to give help if requested.
- Once the ball is declared no catch, read the throw from the outfield.
- When R3 advances to home plate, move to a primary position for a tag play at home plate.
- Watch R3 approach and touch home plate. Make any call at home plate.
- Move into the infield toward the holding area in front of the pitcher's circle.
- Watch any play at first base or second base and be prepared to give help if requested.
- Wait for the play to conclude. Once one umpire gets to their next position, return to the plate area. There should always be a set of eyes on the runner.

U1:

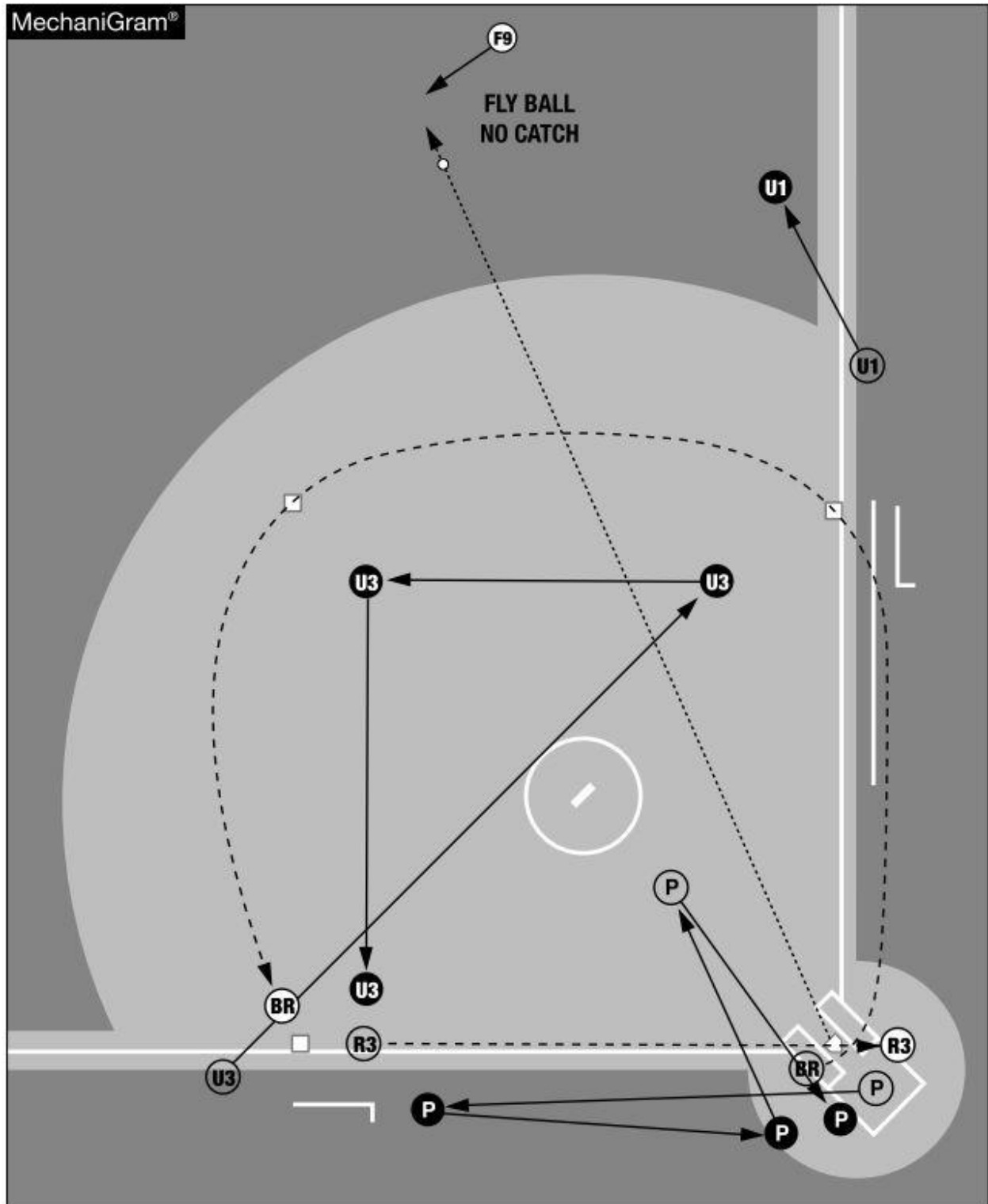
- Read and process where the ball is hit and the fielder(s) movement.
- Verbally communicate to P and U3 that you are chasing.
- Move parallel to the flight of the ball in the outfield to obtain the best angle with credible distance to see catch/no catch.
- When the ball is hit near the foul line, move to a credible position straddling the line.
- Stop before the ball touches the fielder's glove or hits the ground.
- Start and finish your signal facing the play.
- Turn and watch what is happening in the infield.
- Wait for the play to conclude before heading to the next starting position.

U3:

- Read and process where the ball is hit and the fielder(s) movement.
- Read that U1 has chased and verbally communicate by initiating or replying to P.
- Immediately move across the field to first base.
- Watch the play from the hit and be prepared to give help if requested.
- Once the ball is declared no catch, be prepared for a force play at first base.
- Watch the batter-runner approach, touch, overrun, or round and make the call at first base.
- Wait for the play to conclude before heading to the next starting position.

Runner on Third

U1 Chases – Extra Base Hit, Less Than 2 Outs



Runner on Third

U1 Chases – Extra Base Hit, Less Than 2 Outs

P:

- Track the ball and read that U1 has chased. Verbally communicate to U3.
- Immediately move past the holding area in foul territory between home and third base to attain a credible position on the ball and R3 to watch the tag-up.
- Watch the play from the hit and be prepared to give help if requested.
- Once the ball is declared no catch, move to a primary position for a tag play at home plate.
- Watch R3 approach and touch home plate. Make the call at home plate.
- Move into the infield toward the holding area in front of the circle.
- As the batter-runner advances to third base, move all the way to the point of plate holding area.
- Watch any play at first, second, or third base. Be prepared to give help if requested.
- Wait for the play to conclude. Once one umpire gets to their next position, resume responsibilities for the next batter. There should always be a set of eyes on the runner.

U1:

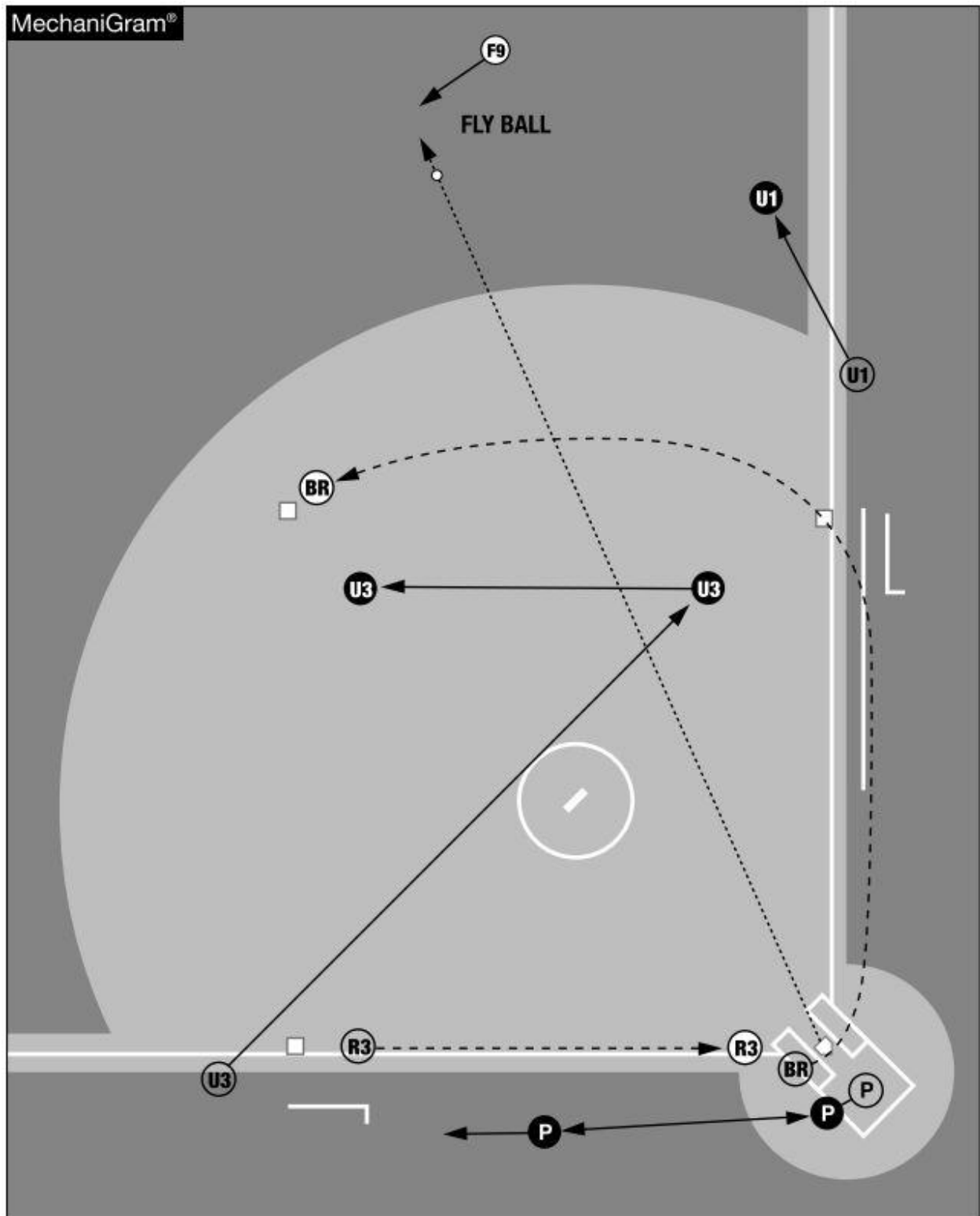
- Read and process where the ball is hit and the fielder(s) movement.
- Verbally communicate to P and U3 that you are chasing.
- Move parallel to the flight of the ball in the outfield to obtain the best angle with credible distance to see catch/no catch.
- When the ball is hit near the foul line, move to a credible position straddling the line.
- Stop before the ball touches the fielder's glove or hits the ground.
- Start and finish your signal facing the play.
- Turn and watch what is happening in the infield.
- Wait for the play to conclude before heading to the next starting position.

U3:

- Read and process where the ball is hit and the fielder(s) movement.
- Read that U1 has chased and verbally communicate by initiating or replying to P.
- Immediately move across the field to first base.
- Watch the play from the hit and be prepared to give help if requested.
- Once the ball is declared no catch, read the throw from the outfield.
- Watch the batter-runner approach, touch, and round first, second, and third base. Make any call at the appropriate base.
- Wait for the play to conclude before heading to the next starting position.

Runner on Third

U1 Chases – Two Outs



Runner on Third

U1 Chases – Two Outs

P:

- Track the ball and read that U1 has chased. Verbally communicate to U3.
- Immediately move slightly toward the holding area in foul territory between home and third base.
- Watch R3 approach and touch home plate. Make any call at home plate.
- Watch the play from the hit and be prepared to give help if requested.
- Once the ball is declared no catch, read the throw from the outfield.
- Move into the infield toward the holding area in front of the circle.
- As the batter-runner advances to third base, move all the way to the point of plate holding area.
- Watch any play at first, second, or third base. Be prepared to give help if requested.
- Wait for the play to conclude. Once one umpire gets to their next position, resume responsibilities for the next batter, if the inning continues. There should always be a set of eyes on the runner.

U1:

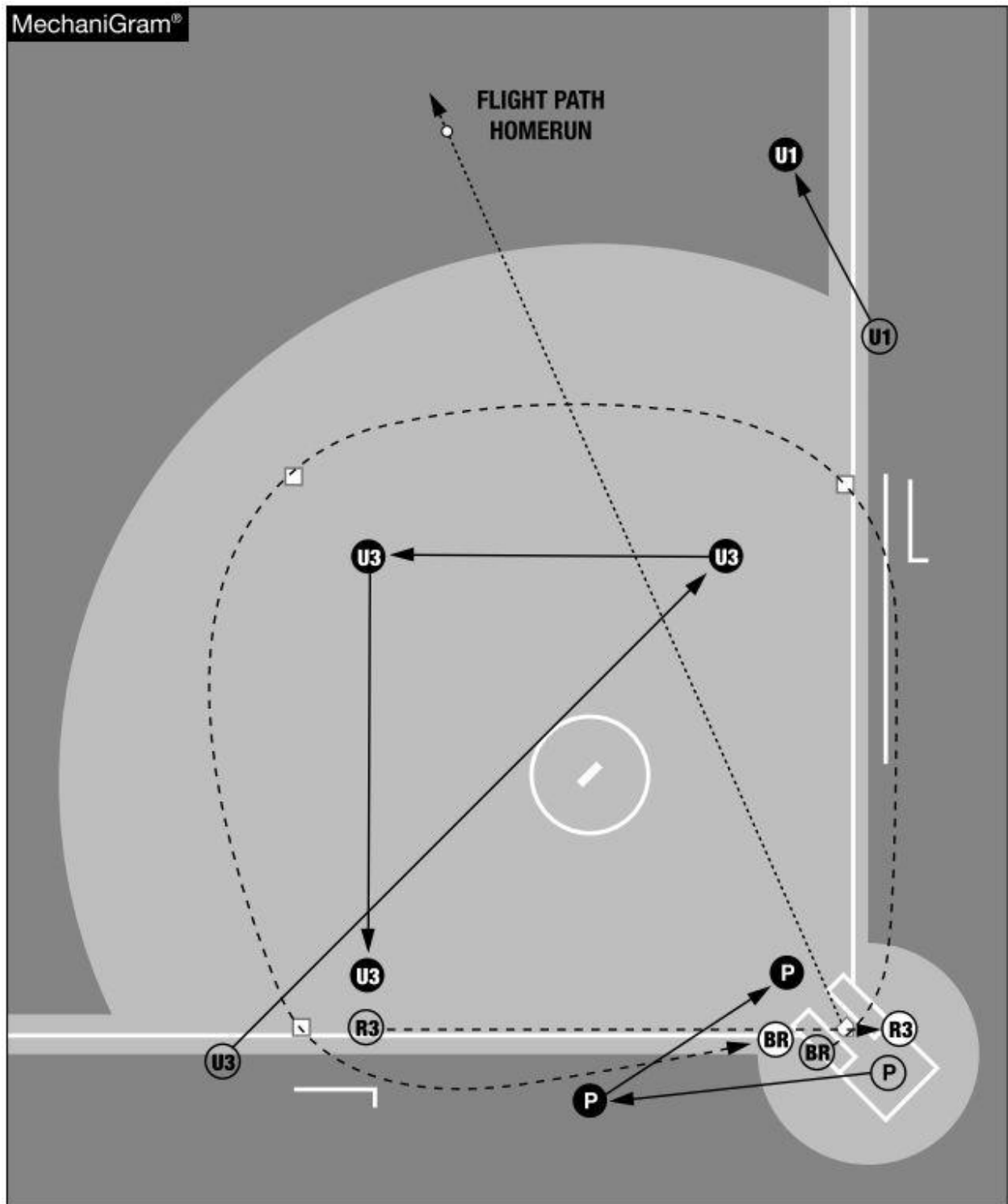
- Read and process where the ball is hit and the fielder(s) movement.
- Verbally communicate to P and U3 that you are chasing.
- Move parallel to the flight of the ball in the outfield to obtain the best angle with credible distance to see catch/no catch.
- When the ball is hit near the foul line, move to a credible position straddling the line.
- Stop before the ball touches the fielder's glove or hits the ground.
- Start and finish your signal facing the play.
- Turn and watch what is happening in the infield.
- Wait for the play to conclude before heading to the next starting position.

U3:

- Read and process where the ball is hit and the fielder(s) movement.
- Read that U1 has chased and verbally communicate by initiating or replying to P.
- Immediately move across the field to first base.
- Watch the play from the hit and be prepared to give help if requested.
- Once the ball is declared no catch, read the throw from the outfield.
- Watch the batter-runner approach, touch, and round first, second, and third base. Make any call at the appropriate base.
- Wait for the play to conclude before heading to the next starting position.

Runner on Third

U1 Chases – Home Run (Out of the Park)



Runner on Third

U1 Chases – Home Run (Out of the Park)

P:

- Track the ball and read that U1 has chased. Verbally communicate to U3.
- Immediately move to the holding area in foul territory between home and third base.
- Watch the play from the hit and be prepared to give help if requested.
- Immediately move to an infield position in front of home plate.
- Watch the action around home plate and watch R3 and the batter-runner touch home plate.
- After the batter-runner touches home plate, give a ball to the pitcher, catcher or closest infielder.

U1:

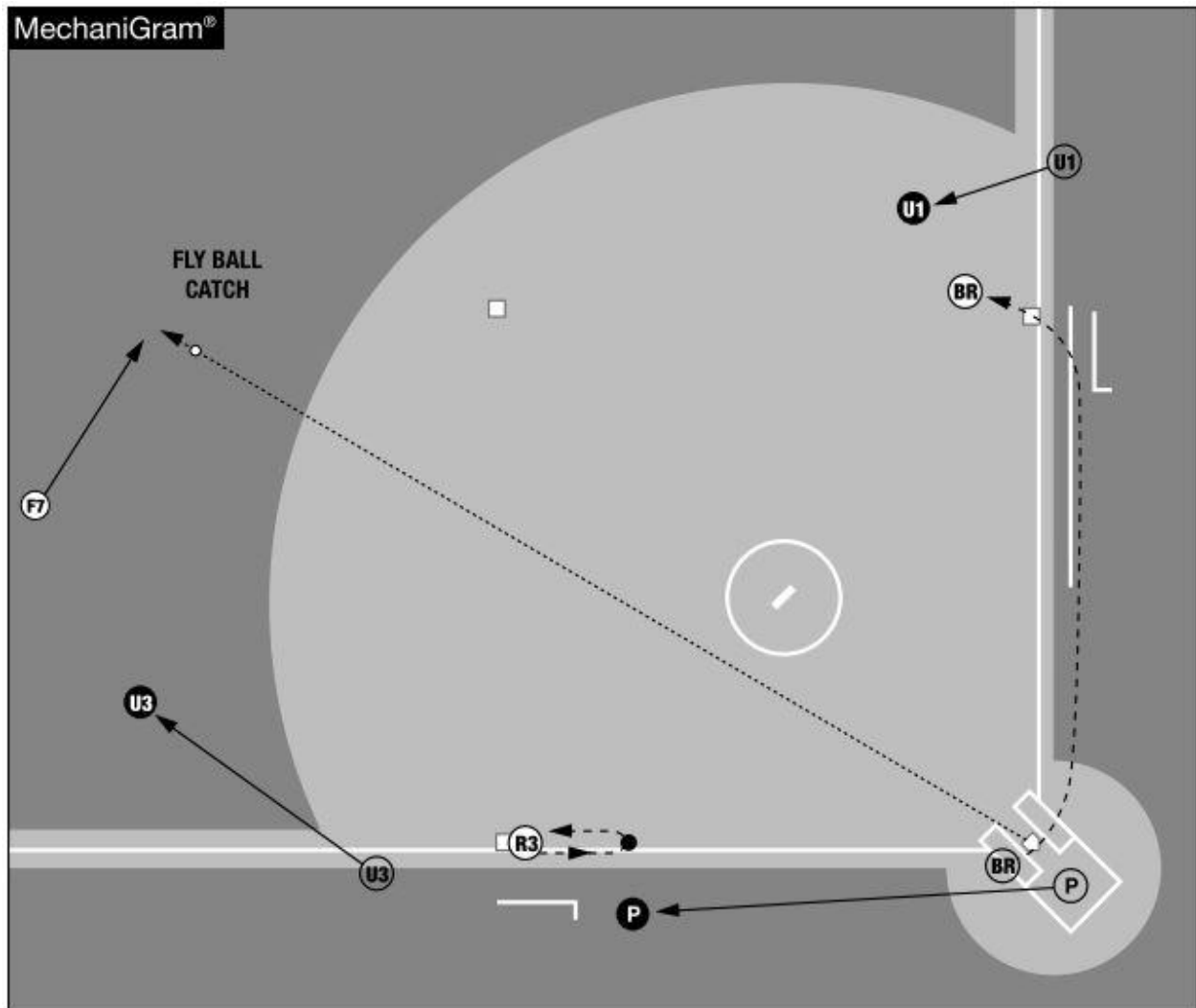
- Read and process where the ball is hit and the fielder(s) movement.
- Verbally communicate to P and U3 that you are chasing.
- Move parallel to the flight of the ball in the outfield to obtain the best angle with credible distance to watch the ball cross the fence.
- When the ball is hit deep and near the foul line, move to a credible position straddling the line and stop to allow enough time to align your sight with the vertical plane of the fence and the foul pole.
- Start and finish the home run signal facing the play.
- Turn and watch what is happening in the infield.
- Wait for the play to conclude before heading to the next starting position.

U3:

- Read and process where the ball is hit and the fielder(s) movement.
- Read that U1 has chased and verbally communicate by initiating or replying to P.
- Immediately move across the field to first base.
- Watch the batter-runner touch first base.
- Move along with the batter-runner on the inside of the diamond.
- Watch the batter-runner touch second and third base.
- While watching the batter-runner continue to home plate, turn slightly heading to the next starting position, continuing to watch the action around home plate and be prepared to give help if requested.

Runner on Third

U3 Chases – Ball is Caught, Less Than 2 Outs



Runner on Third

U3 Chases – Ball is Caught, Less Than 2 Outs

P:

- Track the ball and read that U3 has chased. Verbally communicate to U1.
- Move to attain a straight line to the ball and R3 to see the tag-up.
- Watch the play from the hit, if possible and be prepared to give help if requested.
- When R3 advances to home plate, move to a primary position for a tag play at home plate. Make any call at home plate.
- Wait for the play to conclude. Once one umpire gets to their next position, return to the plate area. There should always be a set of eyes on the runner.

U1:

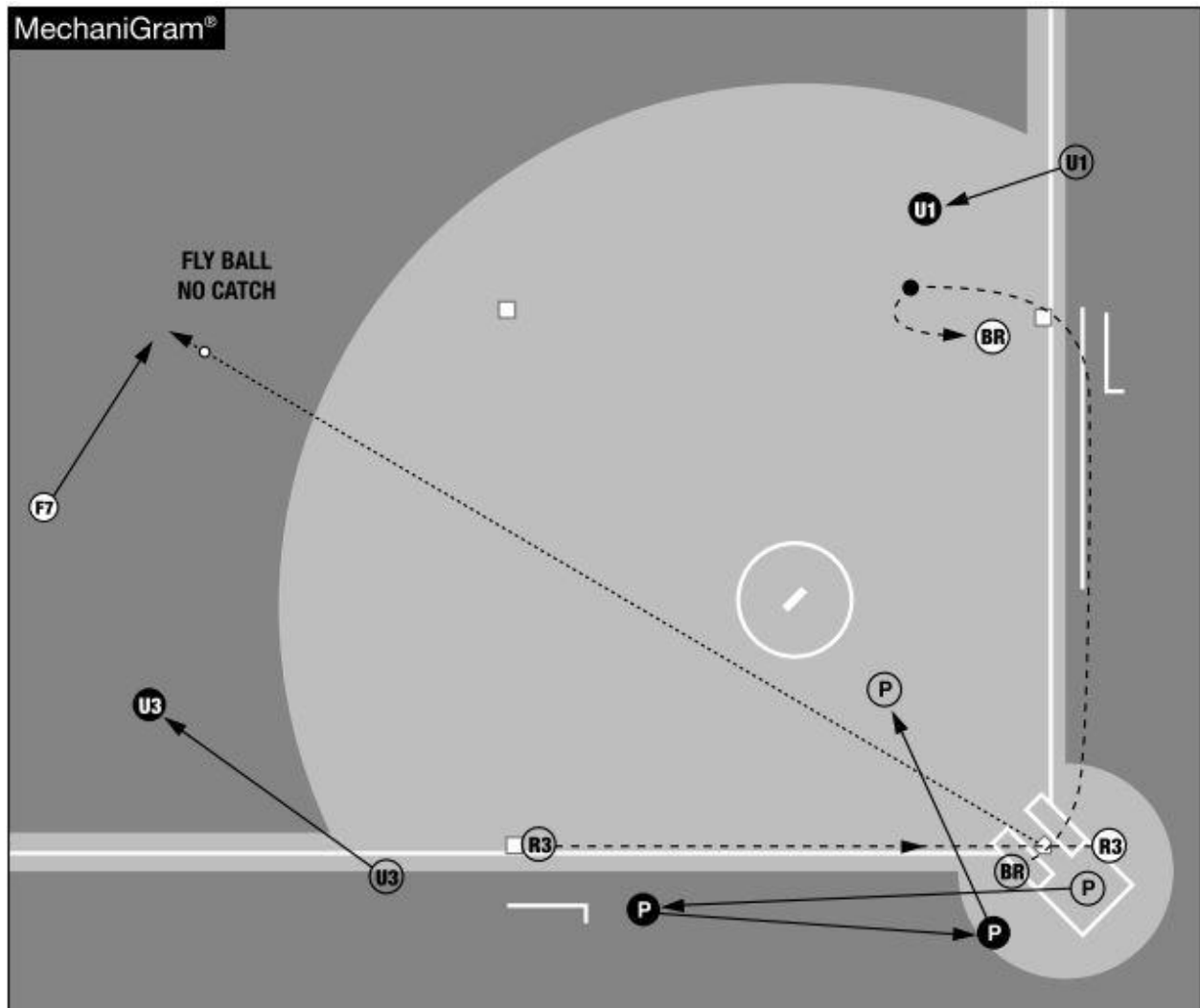
- Read and process where the ball is hit and the fielder(s) movement.
- Read that U3 has chased and verbally communicate by initiating or replying to P.
- Move into fair territory staying outside the diamond.
- Watch the batter-runner approach, touch, overrun, or round at first base if runner arrives before the catch.
- Wait for the play to conclude before heading to the next starting position.

U3:

- Read and process where the ball is hit and the fielder(s) movement.
- Verbally communicate to P and U1 that you are chasing.
- Move parallel to the flight of the ball in the outfield to obtain the best angle with credible distance to see catch/no catch.
- When the ball is hit near the foul line, move to a credible position straddling the line.
- Stop before the ball touches the fielder's glove or hits the ground.
- Start and finish your signal facing the play.
- Turn and watch what is happening in the infield.
- Wait for the play to conclude before heading to the next starting position.

Runner on Third

U3 Chases – Single, Less Than 2 Outs



Runner on Third

U3 Chases – Single, Less Than 2 Outs

P:

- Track the ball and read that U3 has chased. Verbally communicate to U1.
- Move to attain a straight line to the ball and R3 to see the tag-up.
- Watch the play from the hit and be prepared to give help if requested.
- Once the ball is declared no catch, read the throw from the outfield.
- When R3 advances to home plate, move to a primary position for a tag play at home plate. Make any call at home plate.
- Move into the infield toward the holding area in front of the circle.
- Watch any play at first base or second base and be prepared to give help if requested.
- Wait for the play to conclude. Once one umpire gets to their next position, return to the plate area. There should always be a set of eyes on the runner.

U1:

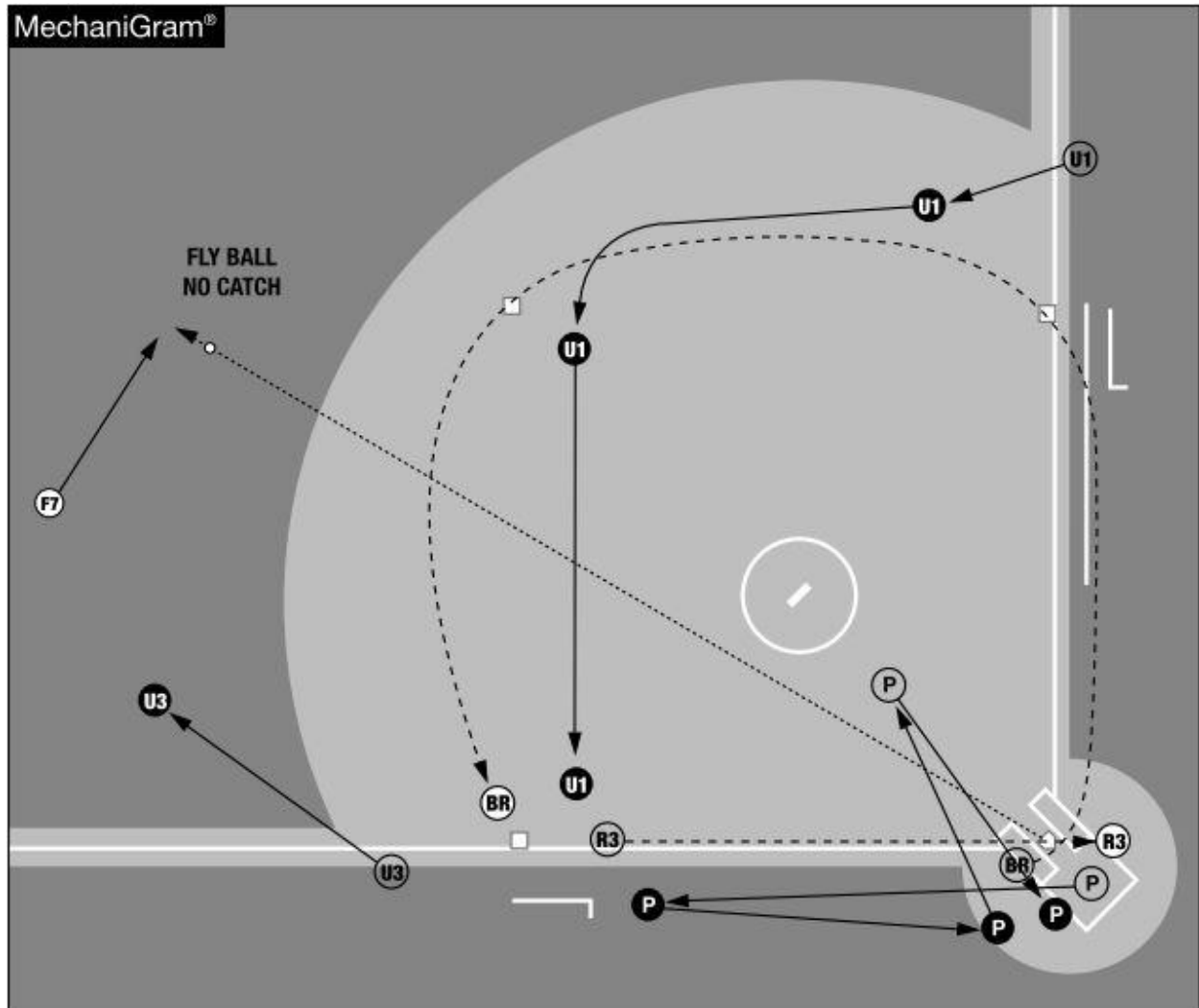
- Read and process where the ball is hit and the fielder(s) movement.
- Read that U3 has chased and verbally communicate by initiating or replying to P.
- Move into fair territory staying outside the diamond.
- Once the ball is declared no catch, read the throw from the outfield.
- Watch the batter-runner approach, touch, overrun, or round at first base and make any call at first base.
- Wait for the play to conclude before heading to the next starting position.

U3:

- Read and process where the ball is hit and the fielder(s) movement.
- Verbally communicate to P and U1 that you are chasing.
- Move parallel to the flight of the ball in the outfield to obtain the best angle with credible distance to see catch/no catch.
- When the ball is hit near the foul line, move to a credible position straddling the line.
- Stop before the ball touches the fielder's glove or hits the ground.
- Start and finish your signal facing the play.
- Turn and watch what is happening in the infield.
- Wait for the play to conclude before heading to the next starting position.

Runner on Third

U3 Chases – Extra Base Hit, Less Than 2 Outs



Runner on Third

U3 Chases – Extra Base Hit, Less Than 2 Outs

P:

- Track the ball and read that U3 has chased. Verbally communicate to U1.
- Move to attain a straight line to the ball and R3 to see the tag-up.
- Watch the play from the hit and be prepared to give help if requested.
- Once the ball is declared no catch, move to a primary position for a tag play at home plate.
- Watch R3 approach and touch home plate. Make any call at home plate.
- Move into the infield toward the holding area in front of the circle.
- As the batter-runner advances to third base, move all the way to the point of plate holding area.
- Watch any play at first, second, or third base. Be prepared to give help if requested.
- Wait for the play to conclude. Once one umpire gets to their next position, return to the plate area. There should always be a set of eyes on the runner.

U1:

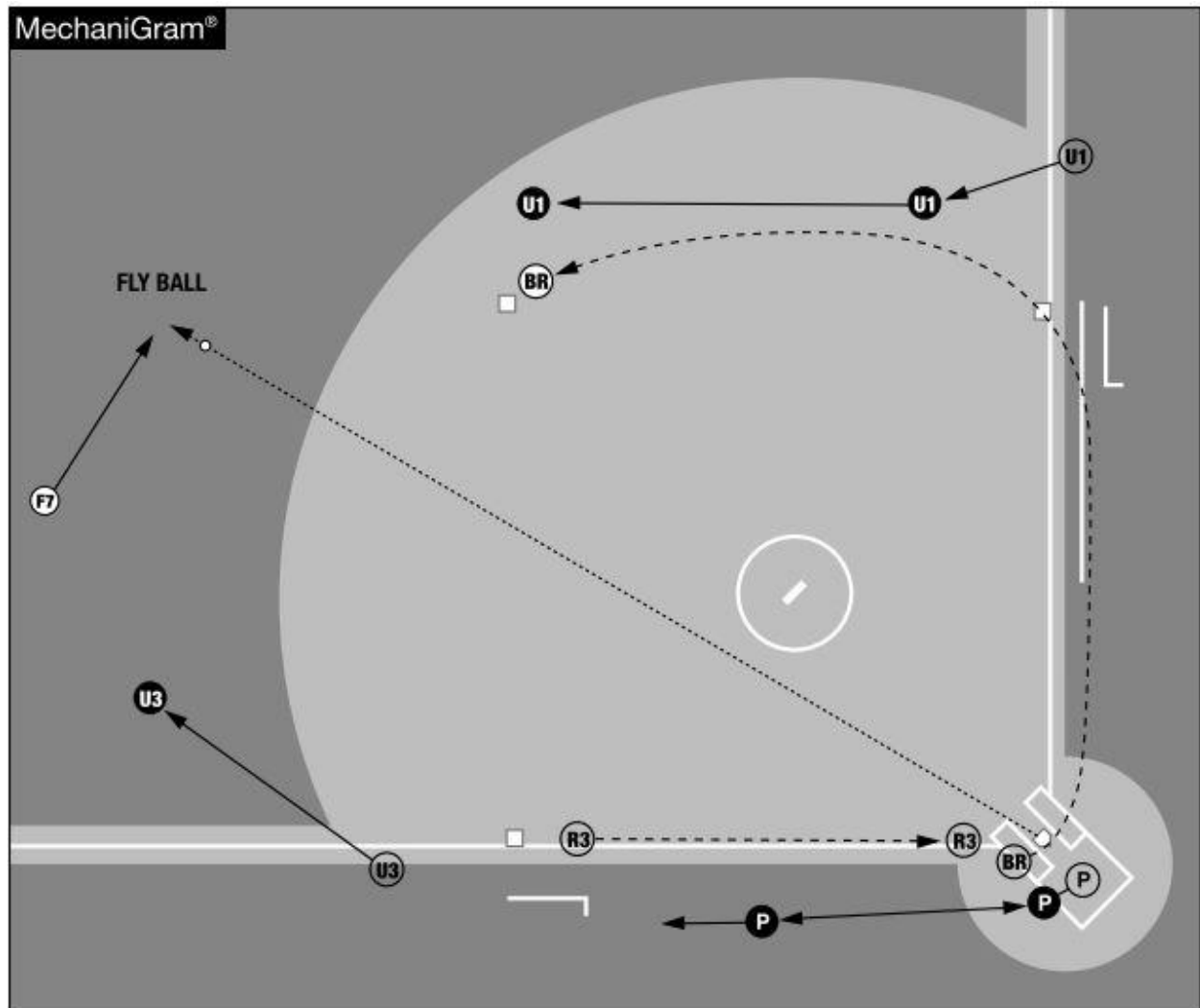
- Read and process where the ball is hit and the fielder(s) movement.
- Read that U3 has chased and verbally communicate by initiating or replying to P.
- Move into fair territory staying outside the diamond.
- Once the ball is declared no catch, read the throw from the outfield.
- Watch the batter-runner approach, touch, and round at first base.
- As the batter-runner is approaching second base with the ball still in the outfield, move inside the diamond behind the batter-runner.
- Watch the batter-runner approach, touch, and round at second and third base. Make any call at the appropriate base.
- Wait for the play to conclude before heading to the next starting position.

U3:

- Read and process where the ball is hit and the fielder(s) movement.
- Verbally communicate to P and U1 that you are chasing.
- Move parallel to the flight of the ball in the outfield to obtain the best angle with credible distance to see catch/no catch.
- When the ball is hit near the foul line, move to a credible position straddling the line.
- Stop before the ball touches the fielder's glove or hits the ground.
- Start and finish your signal facing the play.
- Turn and watch what is happening in the infield.
- Wait for the play to conclude before heading to the next starting position.

Runner on Third

U3 Chases – Two Outs



Runner on Third

U3 Chases – Two Outs

P:

- Track the ball and read that U3 has chased. Verbally communicate to U1.
- Immediately move toward the holding area in foul territory between home and third base.
- Watch the play from the hit and be prepared to give help if requested.
- Once the ball is declared no catch, read the throw from the outfield.
- Watch R3 approach and touch home plate. Make any call at home plate.
- Move into the infield toward the holding area in front of the circle.
- As the batter-runner advances to third base, move all the way to the point of plate holding area.
- Watch any play at first, second, or third base. Be prepared to give help if requested.
- Wait for the play to conclude. Once one umpire gets to their next position, return to the plate area. There should always be a set of eyes on the runner.

U1:

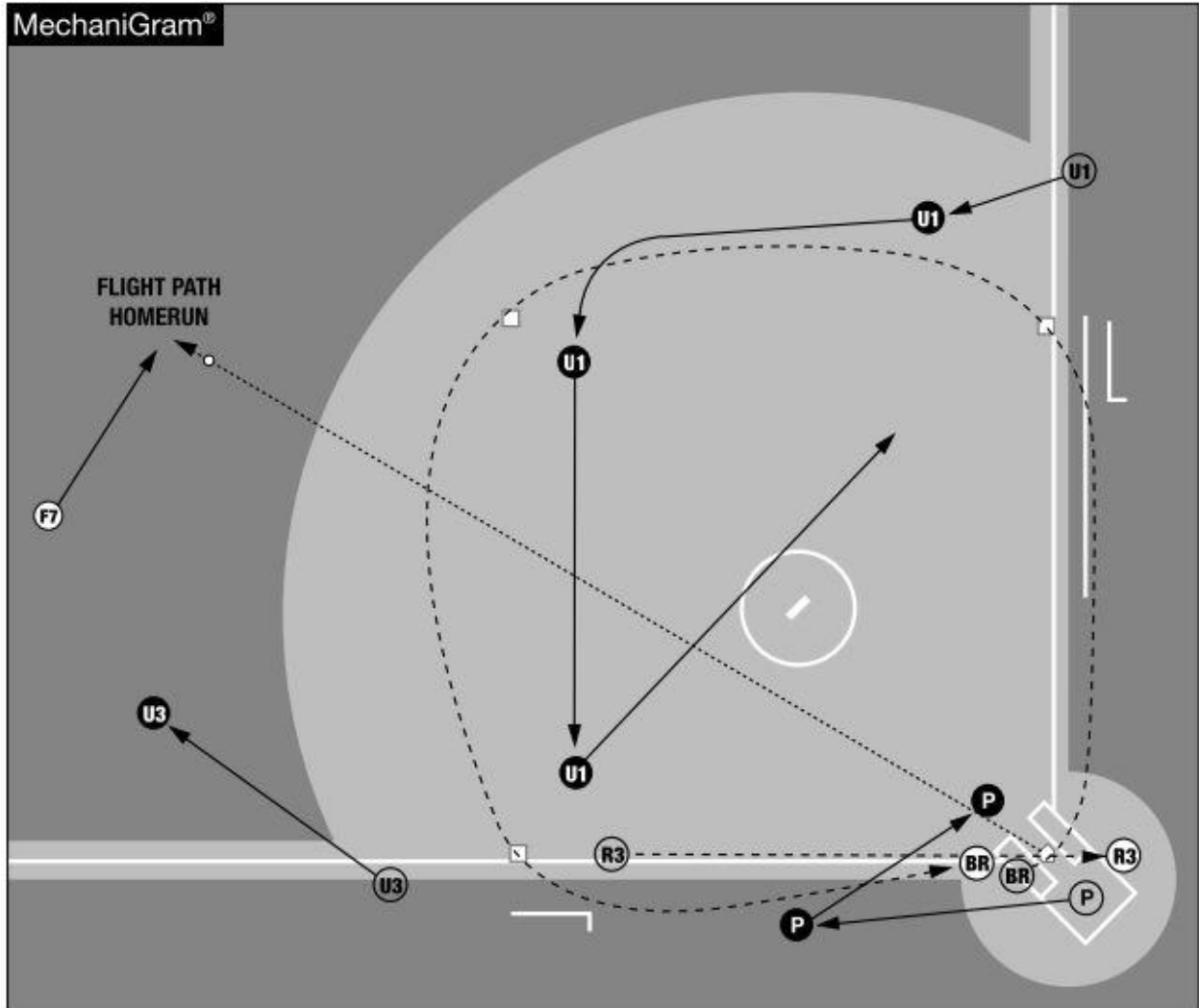
- Read and process where the ball is hit and the fielder(s) movement.
- Read that U3 has chased and verbally communicate by initiating or replying to P.
- Move into fair territory staying outside the diamond.
- Once the ball is declared no catch, read the throw from the outfield.
- Move inside the diamond and stay ahead of the batter-runner if she advances to third base.
- Watch the batter-runner approach, touch, and round first, second, and third base and make any call at the appropriate base.
- Wait for the play to conclude before heading to the next starting position.

U3:

- Read and process where the ball is hit and the fielder(s) movement.
- Verbally communicate to P and U1 that you are chasing.
- Move parallel to the flight of the ball in the outfield to obtain the best angle with credible distance to see catch/no catch.
- When the ball is hit near the foul line, move to a credible position straddling the line.
- Stop before the ball touches the fielder's glove or hits the ground.
- Start and finish your signal facing the play.
- Turn and watch what is happening in the infield.
- Wait for the play to conclude before heading to the next starting position.

Runner on Third

U3 Chases – Home Run (Out of the Park)



Runner on Third

U3 Chases – Home Run (Out of the Park)

P:

- Track the ball and read that U3 has chased. Verbally communicate to U1.
- Immediately move to the holding area in foul territory between home and third base.
- Watch the play from the hit and be prepared to give help if requested.
- Immediately move to an infield position in front of home plate.
- Watch the action around home plate and watch R3 and the batter-runner touch home plate.
- After the batter-runner touches home plate, give a ball to the pitcher, catcher or closest infielder.

U1:

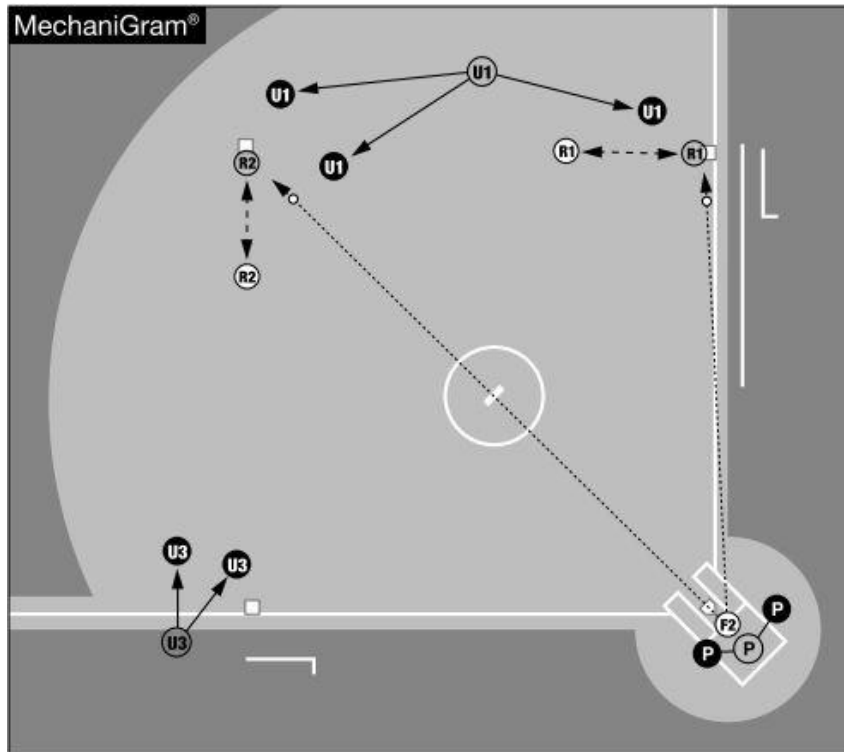
- Read and process where the ball is hit and the fielder(s) movement.
- Read that U3 has chased and verbally communicate by initiating or replying to P.
- Move into fair territory staying outside the diamond.
- Watch the batter-runner touch first base.
- As the batter-runner is approaching second base, move inside the diamond behind the batter-runner.
- Watch the batter-runner touch second and third base.
- While watching the batter-runner continue to home plate, jog diagonally across the field heading to the next starting position. Continue to watch the action around home plate and be prepared to give help if requested.

U3:

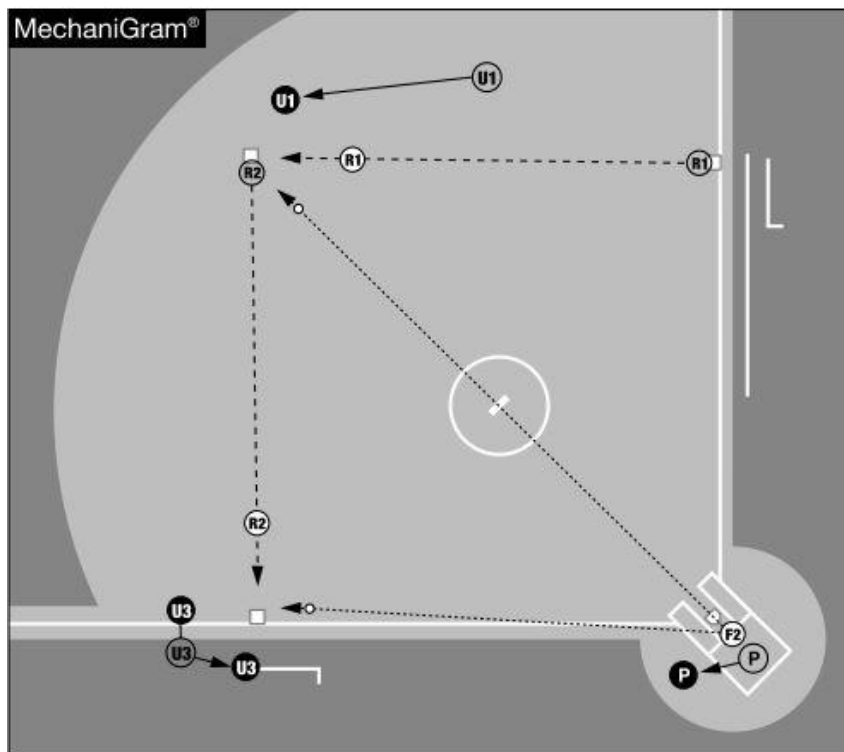
- Read and process where the ball is hit and the fielder(s) movement.
- Verbally communicate to P and U1 that you are chasing.
- Move parallel to the flight of the ball in the outfield to obtain the best angle with credible distance to watch the ball cross the fence.
- When the ball is hit deep and near the foul line, move to a credible position straddling the line and stop to allow enough time to align your sight with the vertical plane of the fence and the foul pole.
- Start and finish the home-run signal facing the play.
- Turn and watch what is happening in the infield.
- Wait for the play to conclude before heading to the next starting position.

Runners on First and Second

Working Between Pitches, Pickoff, Steal



Pickoff Attempt at Second or First



R2 Steal to Third – R1 Steal to Second

Runners on First and Second

Working Between Pitches, Pickoff, Steal

P:

Working Between Pitches – Complete the verbal and/or signal. Reset out of stance when the pitch is over completing verbal and/or signal. Remain alert to the batter's actions and the catcher for any play.

Pickoff – When the pitch is over, watch the catcher's attempt to throw the ball to either base. Look for batter interference. After the throw is released step out from home plate, clearing the catcher and batter to watch the play at either base. Be prepared to give help if requested. Wait for the play to conclude before resuming plate responsibilities on the batter.

Steal – When the pitch is over, watch the catcher's attempt to throw the ball to either base. Look for batter interference. After the throw is released step out from home plate, clearing the catcher and batter to watch the play at either base. Be prepared to give help if requested. When a steal results from a passed ball, remain in the plate area, avoiding any throwing lanes. Keep tracking the ball and make any call on the ball (blocked ball, interference, enters dead ball area, etc.). Wait for the play to conclude before resuming plate responsibilities on the batter.

U1:

Working Between Pitches – Move out from the set position, move forward a few steps and watch for a possible play or obstruction at both bases. Return to a starting position once the ball is in the pitcher's circle with the pitcher and both runners have returned to their base.

Pickoff – Move out from the set position, move to a primary position, read the play as it develops and adjust positioning as necessary to watch the applied tag or any play at either base. Wait for the play to conclude before heading to the next starting position.

Steal – Move out from the set position, move to a primary position, read the play as it develops and adjust positioning as necessary to watch the applied tag or any play at second base. When there is no throw, watch R1 approach, touch, and round at second base. Watch any play at third base and be prepared to give help if requested. Wait for the play to conclude before heading to the next starting position.

U3:

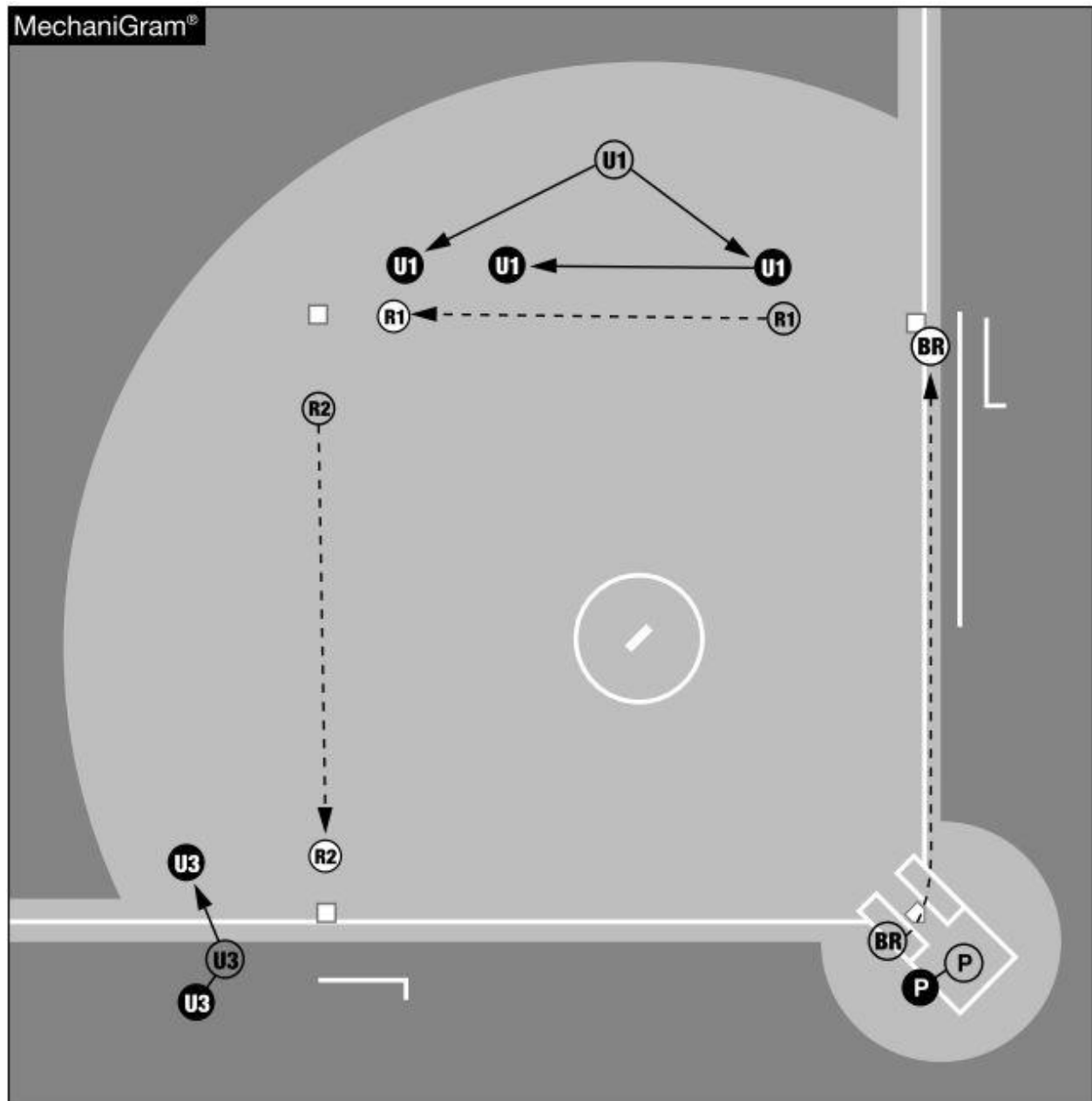
Working Between Pitches – Stay in a set position and watch for a possible play or obstruction at either base. Return to a starting position once the ball is in the pitcher's circle with the pitcher and both runners have returned to their base. When the ball is in the pitcher's circle with the pitcher and both runners have returned to base, reset to a standing position.

Pickoff – Move out from the set position and move as needed to watch any play at either base. Be prepared to give help if requested. Wait for the play to conclude before heading to the next starting position.

Steal – Move out from the set position, read the play as it develops and adjust positioning as necessary to watch the applied tag or any play at third base. When there is no throw, watch R2 approach, touch, and round third base. Wait for the play to conclude before heading to the next starting position.

Runners on First and Second

Hit to the Infield



Runners on First and Second

Hit to the Infield

P:

- When the ball is hit near the foul line, move to a credible position straddling the line near the plate or the extension of the line in foul territory if the ball is near the plate area.
- On a throw to first base, move to a first base line extended position.
- Watch any play at first base and be prepared to give help if requested.
- When there is no throw to first base, move to the point of plate holding position.
- Watch any play on R2 at third base or R1 at second base. Be prepared to give help if requested.
- Wait for the play to conclude. Once one umpire gets to their next position, resume plate responsibilities for the next batter.

U1:

- Make any call on the batter-runner at first base and R1 at second base.
- When the initial throw is at second base, commit to a primary position for a force play at second base. Be stopped and square to second base to make the call.
- When a double play is attempted, commit to the force play at second base by moving a few steps toward a primary position. Be stopped and square to second base to make the call. Immediately turn with the throw to first base and move quickly toward a primary position for a force play at first base. Be stopped and square to first base to make the call.
- When the initial throw is at first base, commit to a primary position for a force play at first base. Be stopped and square to first base to make the call.
- When the batter-runner is safe or there is no throw, watch the batter-runner approach, touch, overrun, or round first base.
- When the initial play is on R2 at third base, stay at a midpoint position.

Watch both R1 and runner approach, touch, and round at their respective bases.

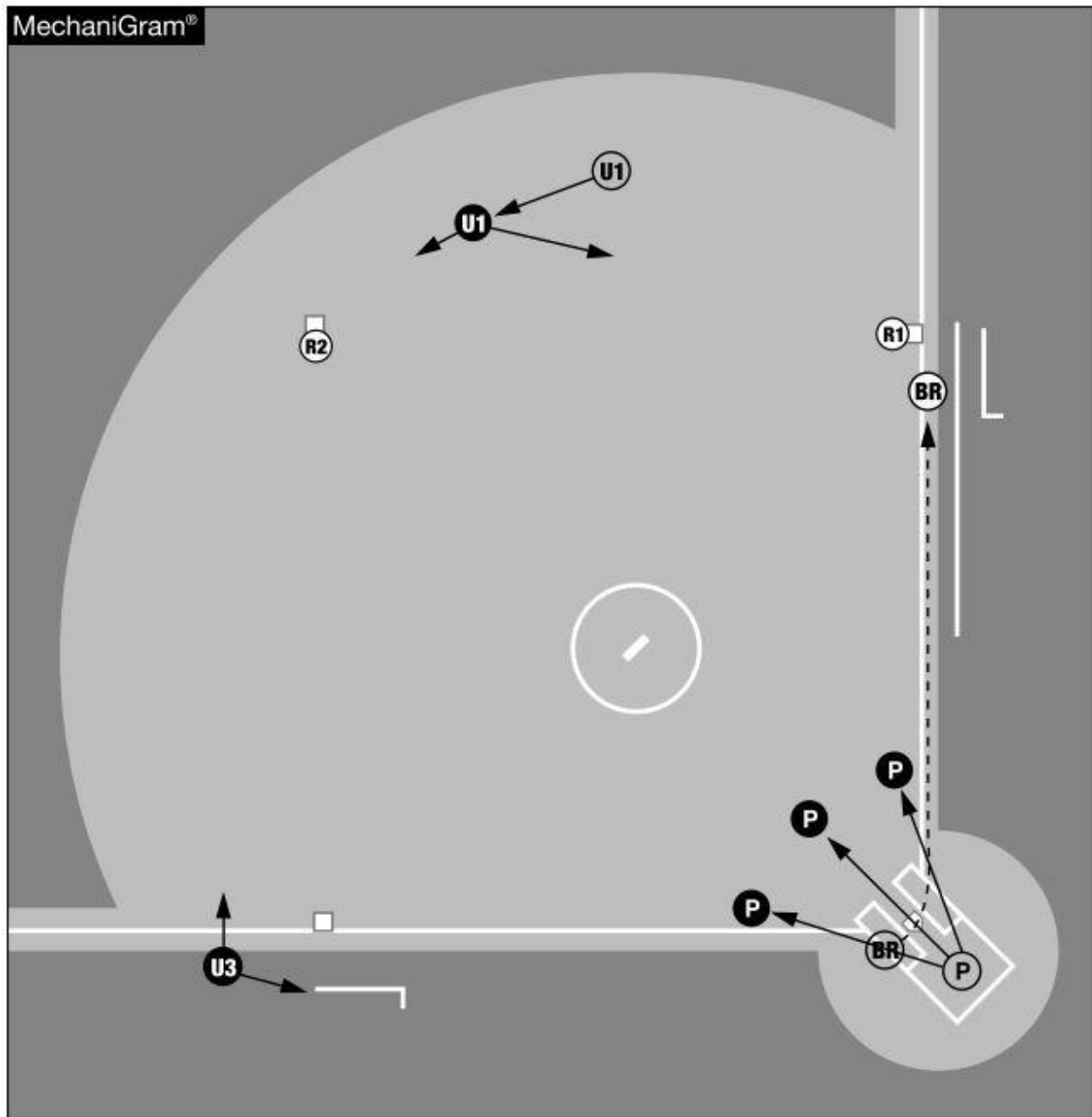
- Wait for the play to conclude before heading to the next starting position.

U3:

- When the initial throw is at third base, move into fair or foul territory, adjusting distance and angle from the starting position for a force play at third base. Be stopped and square to third base to make the call.
- When there is no throw to third base, stay in foul territory outside the diamond.
- Watch R2 approach, touch, and round and make any call at third base.
- Watch any play at first or second base if possible and be prepared to give help if requested.
- Wait for the play to conclude before heading to the next starting position.

Runners on First and Second

Fly Ball/Line Drive to the Infield – Ball is Caught



Runners on First and Second

Fly Ball/Line Drive to the Infield – Ball is Caught

P:

- Move to obtain the best angle to see catch/no catch. Stay near the plate with runners in scoring position.
- When the ball is hit near the foul line, move to a credible position straddling the line near the plate or the extension of the line, if the ball is near the plate area.
- Stop before the ball touches the fielder's glove or hits the ground.
- When a return throw goes to either base, watch the play and be prepared to give help if requested.
- After the ball is caught and all play has concluded, make sure one umpire is in their next starting position before returning to the plate area to resume plate responsibilities for the next batter. There should always be a set of eyes on the runner.

U1:

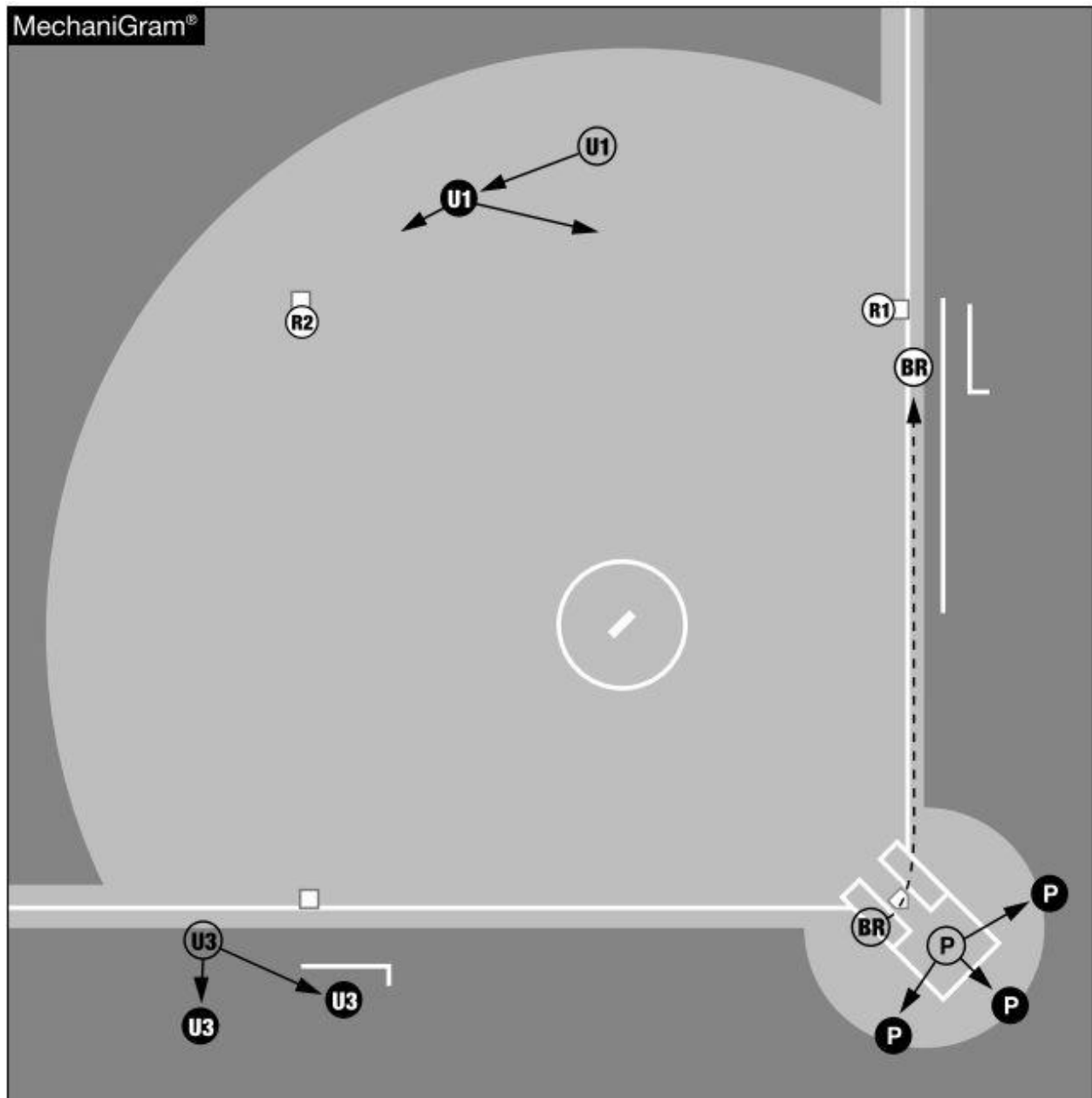
- Seek a position to watch R2 and R1 tag-up with R2 being the priority.
- Watch the play from the hit and be prepared to give help if requested.
- Watch R2 and R1 return and make any call at either base.
- Wait for the play to conclude before heading to the next starting position.

U3:

- Watch the play from the hit and be prepared to give help if requested.
- When a return throw goes to either base, watch the play and be prepared to give help if requested.
- Wait for the play to conclude before heading to the next starting position.

Runners on First and Second

Foul Fly Ball to the Infield Area



Runners on First and Second

Foul Fly Ball to the Infield Area

P:

- Once the ball is hit, read the catcher. Don't look for the ball first. Allow the catcher to take you to the ball.
- Open pivot to the catcher's back creating room for the catcher to go to the ball.
- Be alert to any other infielders attempting to make a play on the ball.
- Close-down the distance to the play if the infielders are diving, the ball is against the fence or near the dugout area.
- If U3 is bracketing on the third base side, make the call on the catch/no catch if the play is facing you, the field or the dugout. Otherwise, U3 will make the call, if the play is facing them.
- The responsibility for the catch/no catch belongs to P, if the catch is not facing either umpire.
- When a return throw goes to either base, watch the play and be prepared to give help if requested.
- Wait for the play to conclude. Once one umpire gets to their next position, return to the plate area. There should always be a set of eyes on the runners.

U1:

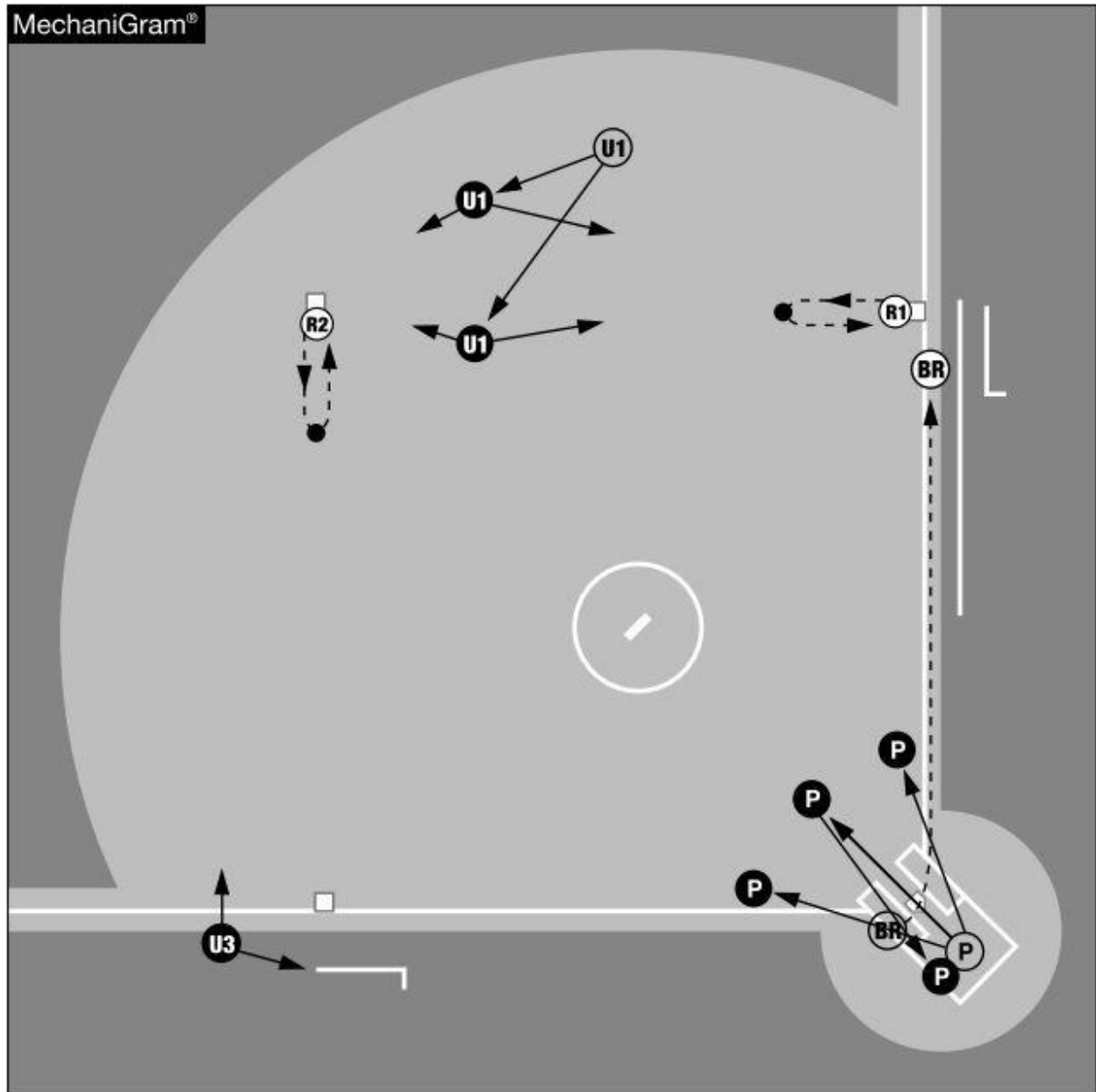
- Seek a position to watch R2 and R1 tag-up with R2 being the priority.
- Watch the play from the hit and be prepared to give help if requested.
- Watch R2 and R1 return and make any call at either base.
- Wait for the play to conclude before heading to the next starting position.

U3:

- When the fly ball is on the third base side, move accordingly in foul territory to bracket the play with the plate umpire.
- Be alert not to interfere with any infielders attempting to make a play on the ball.
- Close-down the distance to the play if the infielders are diving, the ball is against the fence or near the dugout area.
- Make the call on the catch/no catch if the play is facing you. Otherwise, P will make the call.
- After the catch is made, quickly move back to third base and make any call on R2 at third base.
- When a return throw goes to either base, watch the play and be prepared to give help if requested.
- Wait for the play to conclude before heading to the next starting position.

Runners on First and Second

No Chase – Fly Ball/Line Drive to the Outfield – Ball is Caught



Runners on First and Second

No Chase – Fly Ball/Line Drive to the Outfield – Ball is Caught

P:

- Move to obtain the best angle to see the catch/no catch. Stay near the plate with runners in scoring position.
- When the ball is hit near the foul line, move to a credible position straddling the line near the plate or the extension of the line if the ball is near the plate area.
- Stop before the ball touches the fielder's glove or hits the ground.
- After the catch, move to the point of plate holding position.
- Watch any play on R2 or R1 and prepared to give help if requested.
- After the ball is caught and all play has concluded, make sure one umpire is in their next starting position before returning to the plate area to resume plate responsibilities for the next batter. There should always be a set of eyes on the runner.

U1:

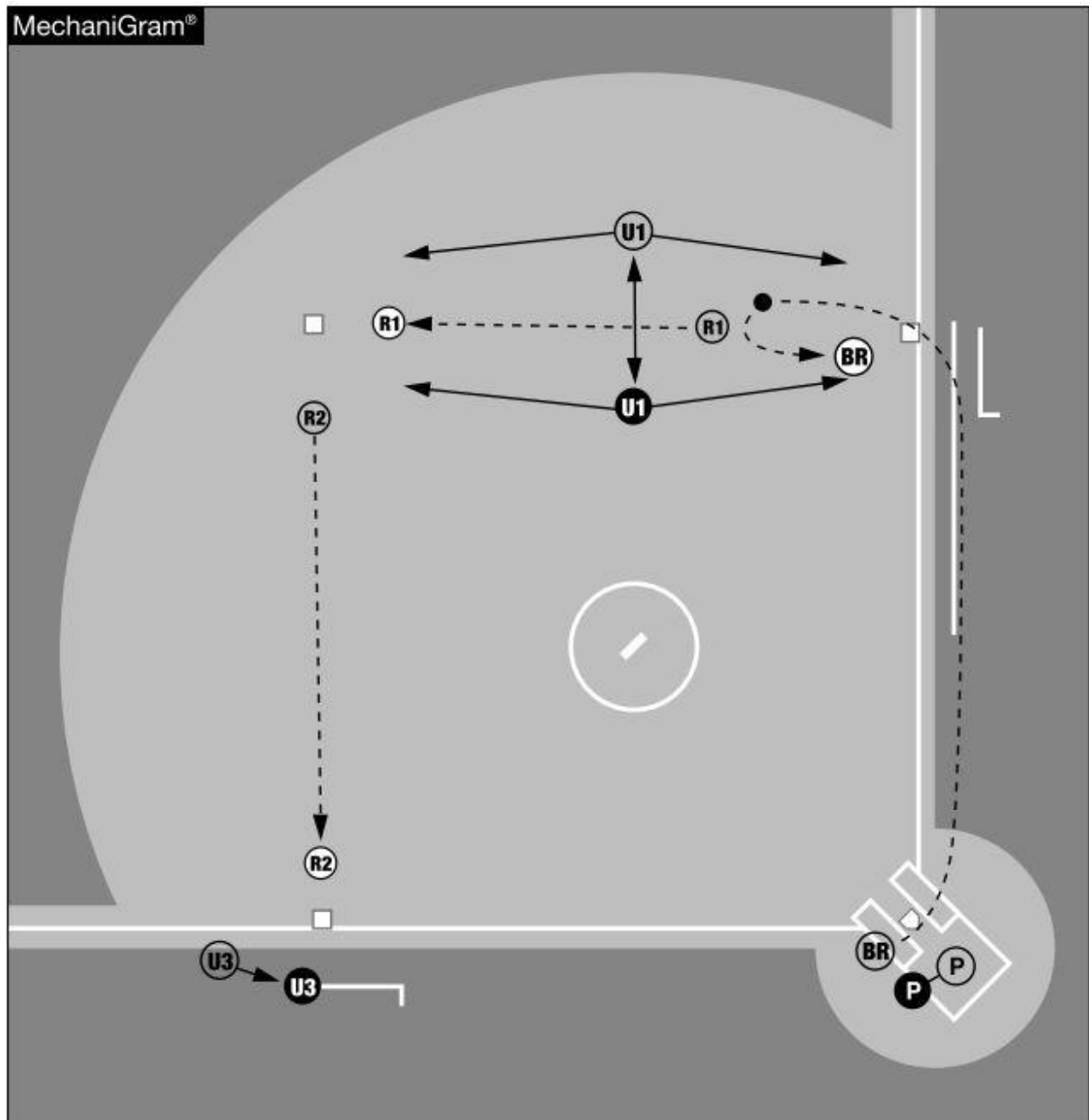
- Read and process where the ball is hit and the fielder(s) movement.
- When the ball is hit to center or right field, move to a position inside the diamond.
- Move to attain a straight line to the ball and R2 to see the tag-up.
- Watch the play from the hit and be prepared to give help if requested.
- After the catch, quickly turn to watch R1 tag-up.
- Read the throw from the outfield and adjust positioning.
- Watch R2 and R1 return and make any call at either base.
- When R2 advances to third base, watch the play while adjusting to cover R1. Be prepared to give help if requested.
- Wait for the play to conclude before heading to the next starting position.

U3:

- Read and process where the ball is hit and the fielder(s) movement.
- Stay in foul territory outside the diamond.
- Watch the play from the hit and be prepared to give help if requested.
- When a return throw goes to either base, watch the play and be prepared to give help if requested.
- When R2 advances to third base, watch R2 approach, touch, and round the base and make any call.
- Wait for the play to conclude before heading to the next starting position.

Runners on First and Second

No Chase – Single to the Outfield



Runners on First and Second

No Chase – Single to the Outfield

P:

- When the ball is hit near the foul line, move to a credible position straddling the line near the plate.
- On a throw to first base from right field, move to a first base line extended trail position in foul territory.
- When there is no throw to first base, move to the point of plate holding position.
- Watch any play at any base. Be prepared to give help if requested.
- Wait for the play to conclude. Once one umpire gets to their next position, resume plate responsibilities for the next batter.

U1:

- Read and process where the ball is hit and the fielder(s) movement.
- Stay outside the diamond or pivot inside (if necessary).
- Read the throw from the outfield and adjust positioning.
- Make any call on the batter-runner at first base and R1 at second base.
- Watch R1 and the batter-runner approach, touch, and round first and second base.
- Wait for the play to conclude before heading to the next starting position.

U3:

- Read and process where the ball is hit and the fielder(s) movement.
- Stay in foul territory outside the diamond.
- Watch R2 approach, touch, and round third base and make any call.
- Watch any play at first or second base and be prepared to give help if requested.
- Wait for the play to conclude before heading to the next starting position.

Runners on First and Second

No Chase – Extra Base Hit to the Outfield

P:

- When the ball is hit near the foul line, move to a credible position straddling the line near the plate.
- Move to the point of plate holding position.
- Watch any play at any base. Be prepared to give help if requested.
- Watch any runner approach and touch home plate. Make any call at home plate. Wait for the play to conclude. Once one umpire gets to their next position, resume plate responsibilities for the next batter.

U1:

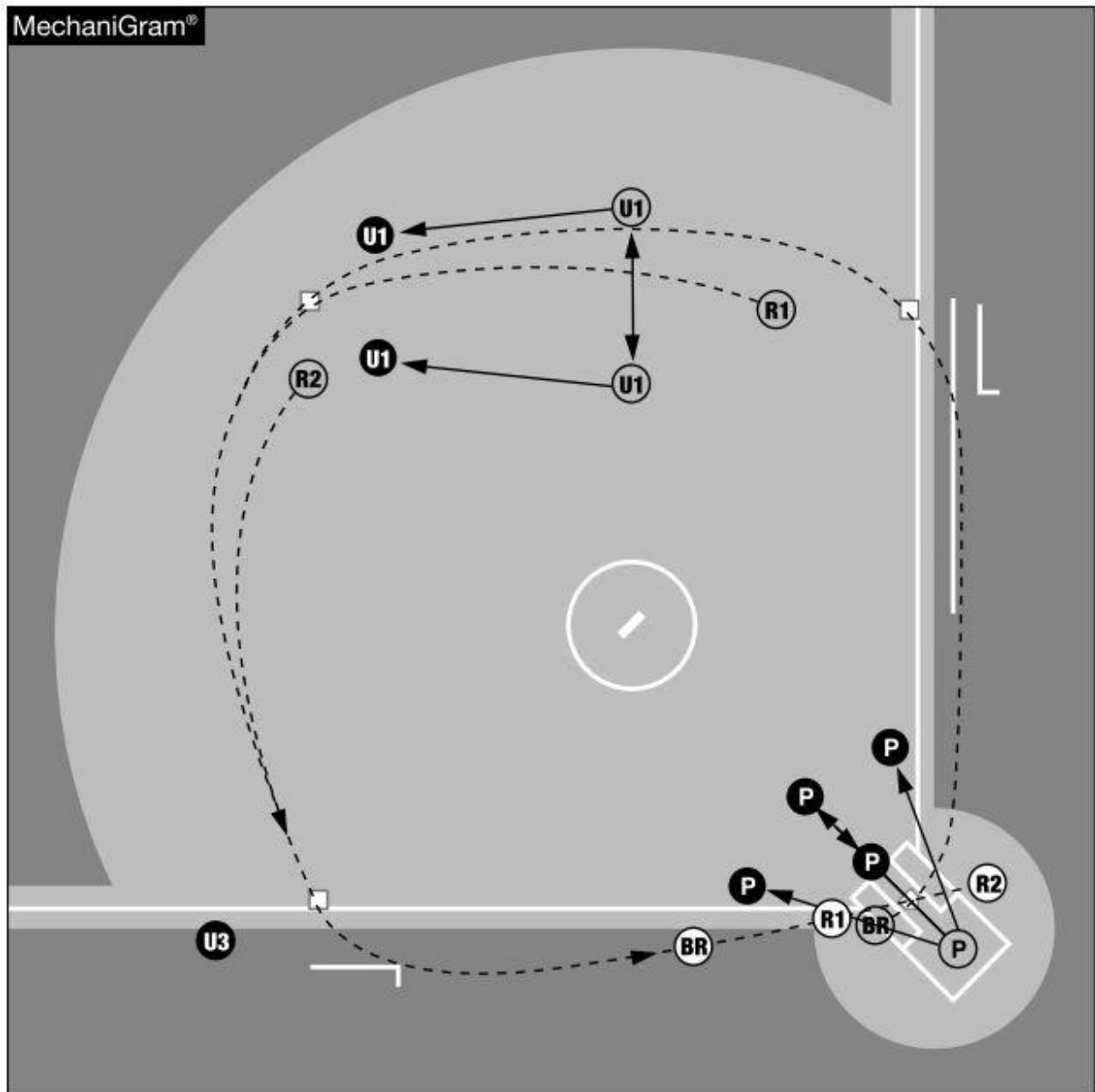
- Read and process where the ball is hit and the fielder(s) movement.
- Stay outside the diamond or pivot inside (if necessary).
- Read the throw from the outfield and adjust positioning.
- Watch R1 and the batter-runner approach, touch, and round first and second bases.
- Make any call at either base.
- Watch any play at third base or home plate. Be prepared to give help if requested.
- Wait for the play to conclude before heading to the next starting position.

U3:

- Read and process where the ball is hit and the fielder(s) movement.
- Stay in foul territory outside the diamond.
- Watch all runners approach, touch, and round third base and make any call at the base.
- Watch any play at first base, second base, or home plate. Be prepared to give help if requested.
- Wait for the play to conclude before heading to the next starting position.

Runners on First and Second

No Chase – Home Run (Out of the Park)



Runners on First and Second

No Chase – Home Run (Out of the Park)

P:

- Move into the infield, parallel to the flight of the ball to obtain the best angle to watch the ball cross the fence. Stay near the plate with a runner in scoring position.
- When the ball is hit deep and near the foul line, move to a credible position straddling the line near the plate and stop to allow enough time to align your sight with the vertical plane of the fence and the foul pole.
- Start and finish the home run signal facing the play.
- Immediately move to an infield position in front of home plate.
- Watch the action around home plate and watch all runners touch home plate.
- After the batter-runner touches home plate, give a ball to the pitcher, catcher or closest infielder and resume plate responsibilities for the next batter.

U1:

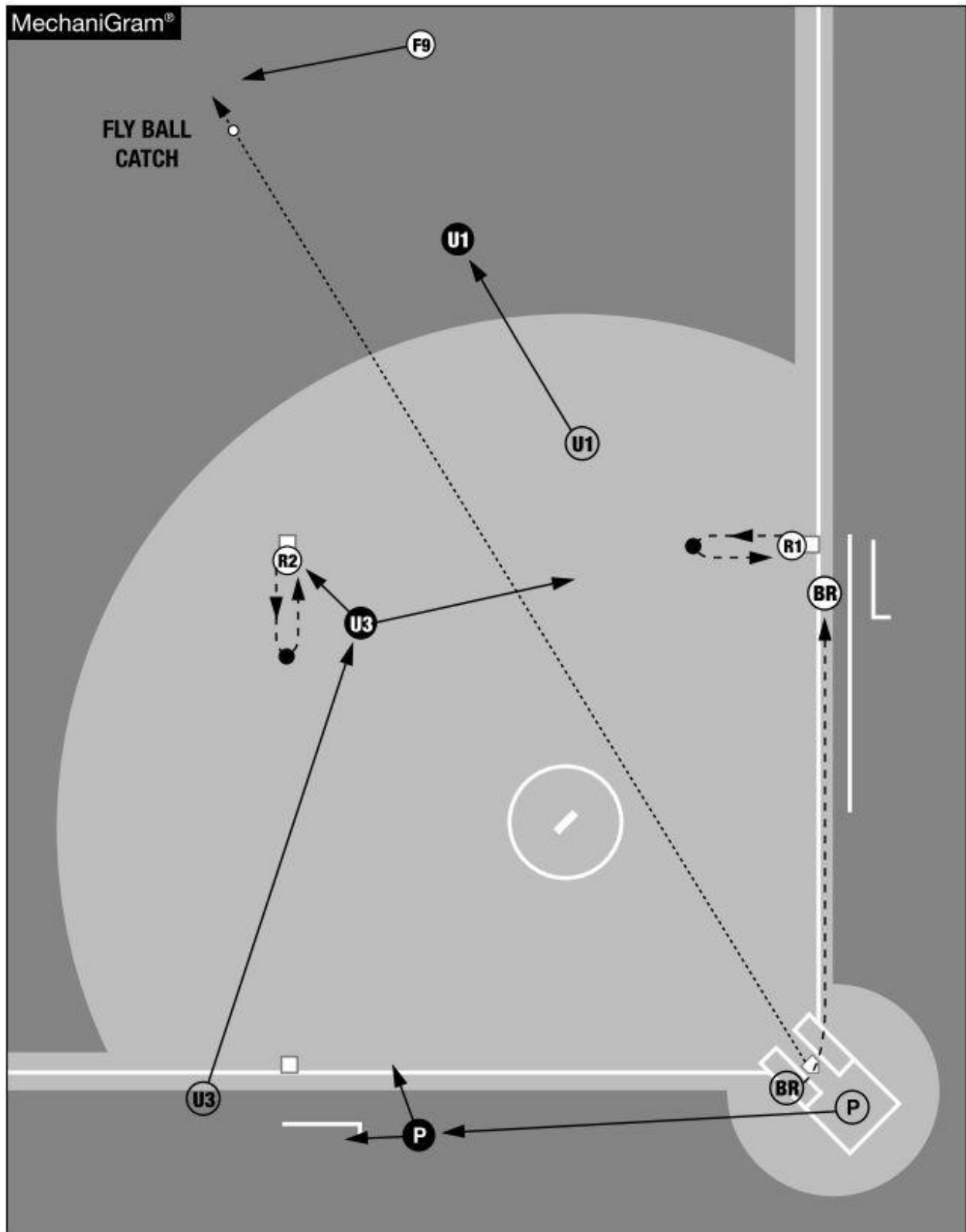
- Read and process where the ball is hit and the fielder(s) movement.
- Stay outside the diamond or pivot inside (if necessary) between first and second base.
- Watch the play from the hit and be prepared to give help if requested.
- Watch R1 touch second base and the batter-runner touch first and second base.
- As the batter-runner continues on to home plate, move briskly toward your next starting position, continuing to watch the action around home plate and be prepared to give help if requested.

U3:

- Read and process where the ball is hit and the fielder(s) movement.
- Stay in foul territory outside the diamond.
- Watch the play from the hit and be prepared to give help if requested.
- Watch all runners touch third base.
- Watch all runners continue to home plate. Watch the action around home plate and be prepared to give help if requested.

Runners on First and Second

U1 Chases – Ball is Caught, Less Than 2 Outs



Runners on First and Second

U1 Chases – Ball is Caught, Less Than 2 Outs

P:

- Track the ball and read that U1 has chased. Verbally communicate to U3.
- Immediately move to the holding area in foul territory between home and third base.
- Watch the play from the hit and be prepared to give help if requested.
- After the catch, read the throw from the outfield and adjust positioning closer to third base.
- Watch any play at first base or second base and be prepared to give help if requested.
- If R2 advances to third base, watch R2 approach, touch, and round the base and make any call.
- After the ball is caught and all play has concluded, make sure one umpire is in their next starting position before returning to the plate area to resume plate responsibilities for the next batter. There should always be a set of eyes on the runners.

U1:

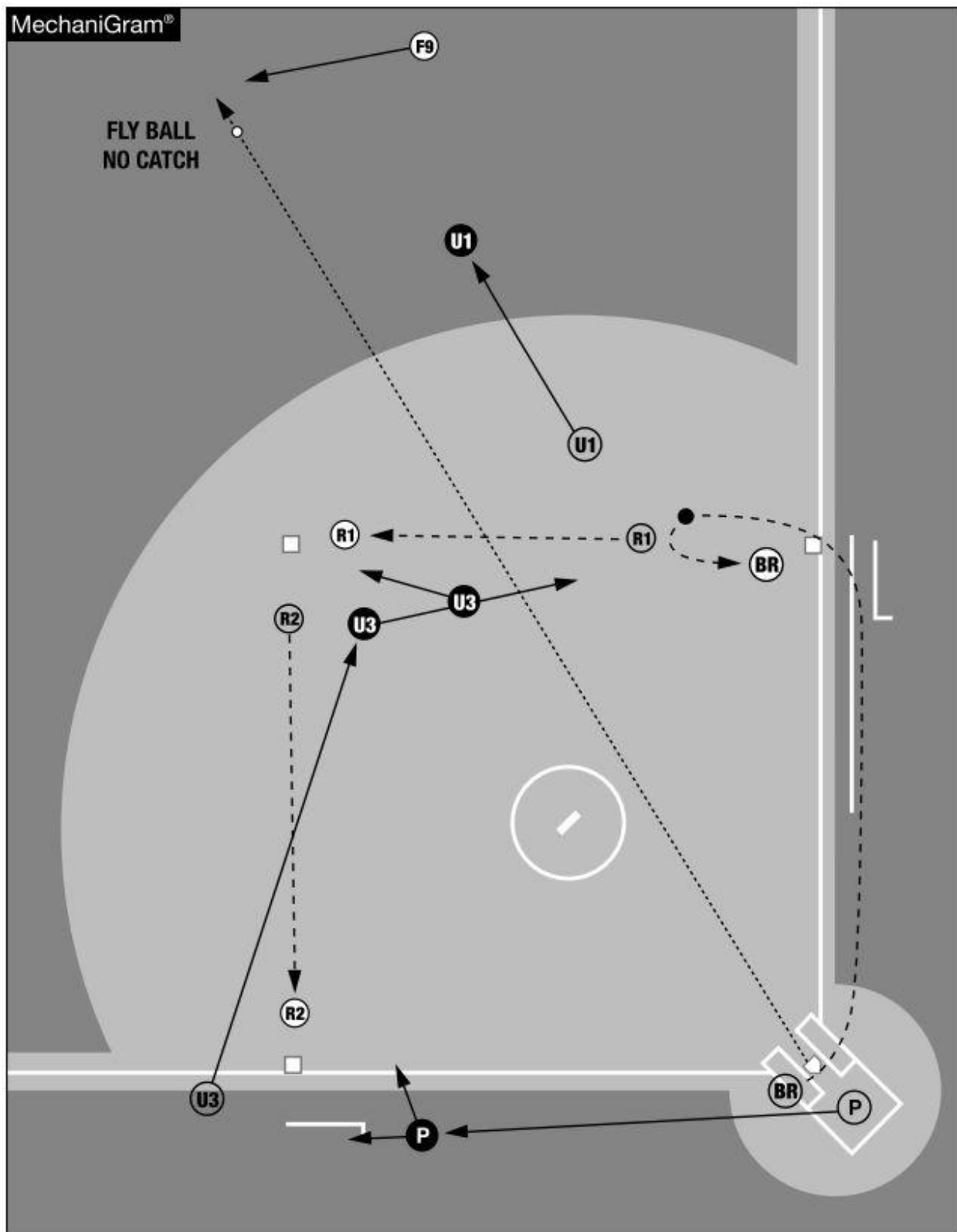
- Read and process where the ball is hit and the fielder(s) movement.
- Verbally communicate to P and U3 that you are chasing.
- Move parallel to the flight of the ball in the outfield to obtain the best angle with credible distance to see catch/no catch.
- Stop before the ball touches the fielder's glove or hits the ground.
- Start and finish your signal facing the play.
- Turn and watch what is happening in the infield.
- Wait for the play to conclude before heading to the next starting position.

U3:

- Read and process where the ball is hit and the fielder(s) movement.
 - Read that U1 has chased and verbally communicate by initiating or replying to P.
 - Move to attain a straight line to the ball and R2 to see the tag-up.
 - After the catch, quickly turn to watch R1 tag-up.
 - Read the throw from the outfield and adjust positioning.
 - Watch R2 and R1 return and make any call at second and first base.
 - If R2 advances to third base, watch the play while adjusting to cover R1.
- Be prepared to give help if requested.
- Wait for the play to conclude before heading to the next starting position.

Runners on First and Second

U1 Chases – Single, Less Than 2 Outs



Runners on First and Second

U1 Chases – Single, Less Than 2 Outs

P:

- Track the ball and read that U1 has chased. Verbally communicate to U3.
- Immediately move to the holding area in foul territory between home and third base.
- Watch the play from the hit and be prepared to give help if requested.
- Once the ball is declared no catch, read the throw from the outfield and adjust positioning closer to third base.
- Watch R2 approach, touch, and round third base and make any call.
- Wait for the play to conclude. Once one umpire gets to their next position, return to the plate area. There should always be a set of eyes on the runners.

U1:

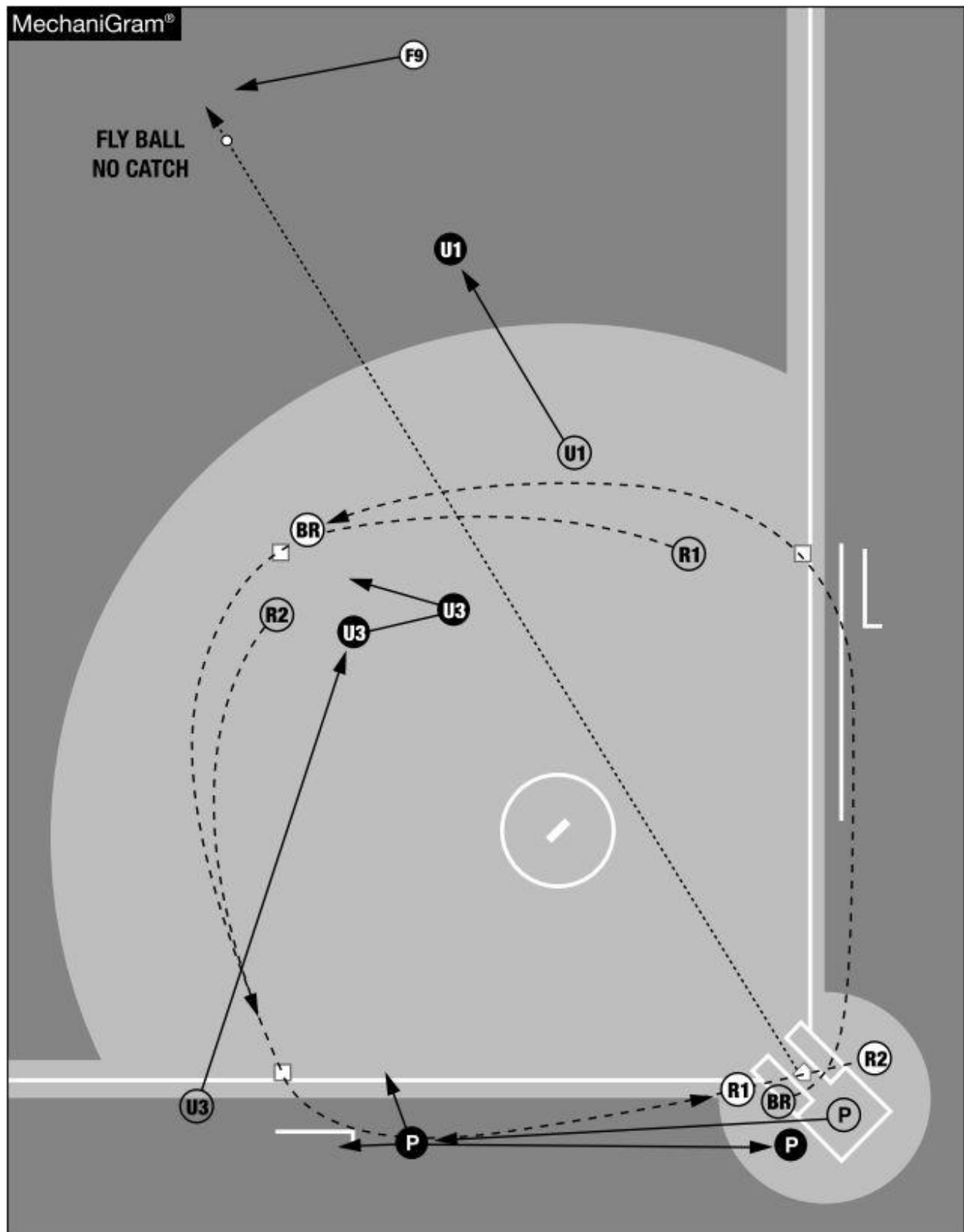
- Read and process where the ball is hit and the fielder(s) movement.
- Verbally communicate to P and U3 that you are chasing.
- Move parallel to the flight of the ball in the outfield to obtain the best angle with credible distance to see catch/no catch.
- Stop before the ball touches the fielder's glove or hits the ground.
- Start and finish your signal facing the play.
- Turn and watch what is happening in the infield.
- Wait for the play to conclude before heading to the next starting position.

U3:

- Read and process where the ball is hit and the fielder(s) movement.
- Read that U1 has chased and verbally communicate by initiating or replying to P.
- Move to attain a straight line to the ball and R2 to see the tag-up; then quickly turn to see R1 tag-up.
- Once the ball is declared no catch, read the throw from the outfield and adjust positioning.
- Watch R1 approach touch, and round second base. Make any call at second base.
- Watch the batter-runner approach, touch, overrun, or round first base. Make any call on the batter-runner.
- Watch any play on R2 at third base and be prepared to give help if requested.
- When R1 advances to third base with a play being made on R2 at home plate, make any call on R1 at third base.
- Wait for the play to conclude before heading to the next starting position.

Runners on First and Second

U1 Chases – Extra Base Hit, Less Than 2 Outs



Runners on First and Second

U1 Chases – Extra Base Hit, Less Than 2 Outs

P:

- Track the ball and read that U1 has chased. Verbally communicate to U3.
- Immediately move to the holding area in foul territory between home and third base.
- Watch the play from the hit and be prepared to give help if requested.
- Once the ball is declared no catch, read the throw from the outfield.
- Commit to any play at third base or home plate.
- Watch R2 and R1 approach, touch, and round third base.
- Watch all runners approach and touch home plate.
- Watch any play at first base or second base and be prepared to give help if requested.
- Wait for the play to conclude. Once one umpire gets to next starting position, return to the plate area or if already at the plate area, resume plate responsibilities for the next batter. There should always be a set of eyes on the runners.

U1:

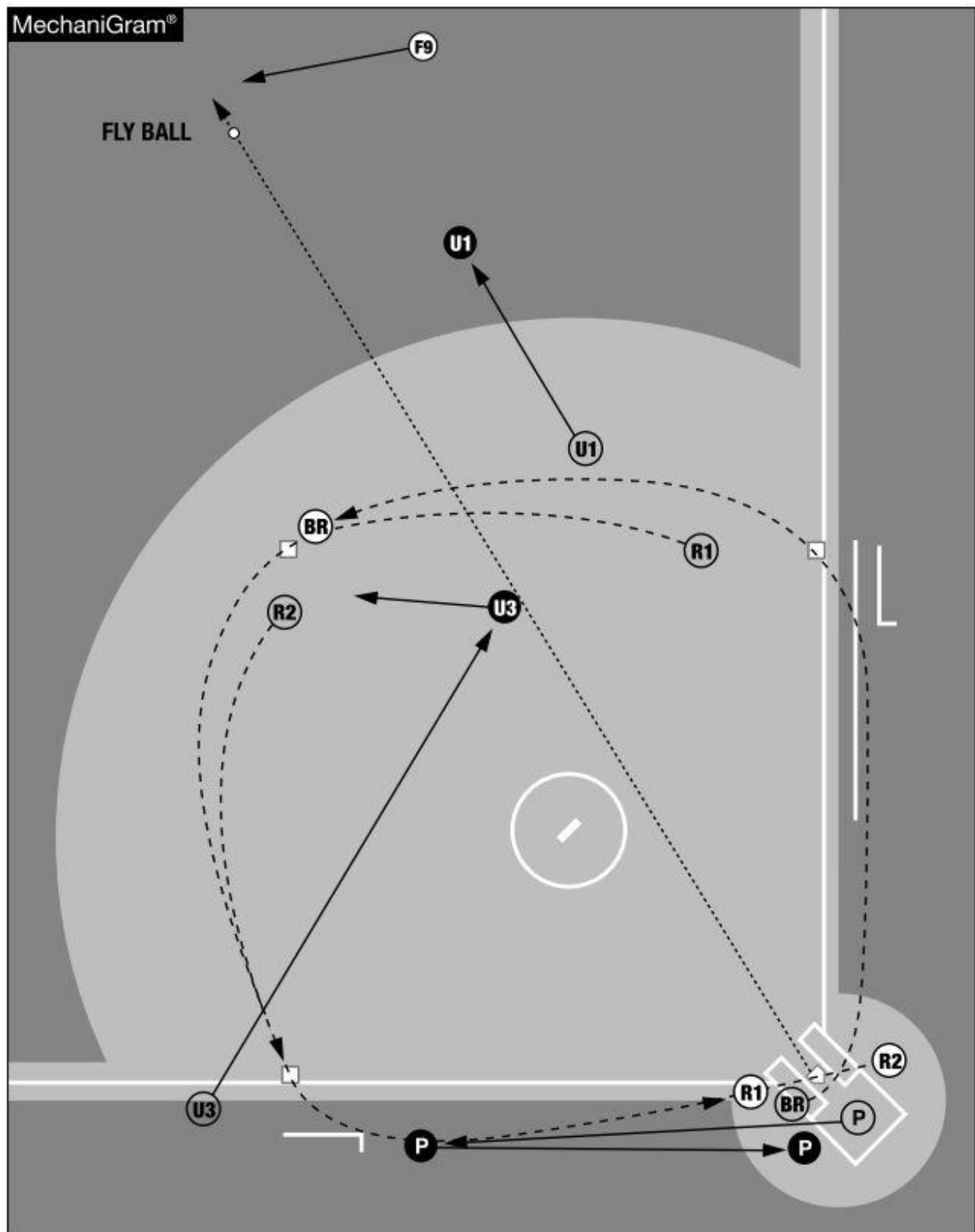
- Read and process where the ball is hit and the fielder(s) movement.
- Verbally communicate to P and U3 that you are chasing.
- Move parallel to the flight of the ball in the outfield to obtain the best angle with credible distance to see catch/no catch.
- Stop before the ball touches the fielder's glove or hits the ground.
- Start and finish your signal facing the play.
- Turn and watch what is happening in the infield.
- Wait for the play to conclude before heading to the next starting position.

U3:

- Read and process where the ball is hit and the fielder(s) movement.
- Read that U1 has chased and verbally communicate by initiating or replying to P.
- Move to attain a straight line to the ball and R2 to see the tag-up; then quickly turn to see R1 tag-up.
- Once the ball is declared no catch, read the throw from the outfield and adjust positioning.
- Watch R1 approach, touch, and round second base.
- Watch the batter-runner approach, touch, and round first, second, or third base and make any call.
- When R1 advances to third base with a play being made on R2 at home plate, make any call on R1 at third base.
- Watch any play on R2 and R1 at third base and home plate. Be prepared to give help if requested.
- Wait for the play to conclude before heading to the next starting position.

Runners on First and Second

U1 Chases – Two Outs



Runners on First and Second

U1 Chases – Two Outs

P:

- Track the ball and read that U1 has chased. Verbally communicate to U3.
- Immediately move to the holding area in foul territory between home and third base.
- Watch the play from the hit and be prepared to give help if requested.
- Once the ball is declared no catch, read the throw from the outfield.
- Commit to any play at third base or home plate.
- Watch R2 and R1 approach, touch, and round third base.
- Watch all runners approach and touch home plate.
- Watch any play at first base or second base and be prepared to give help if requested.
- Wait for the play to conclude. Once one umpire gets to their next position, resume responsibilities for the next batter, if the inning continues. There should always be a set of eyes on the runners.

U1:

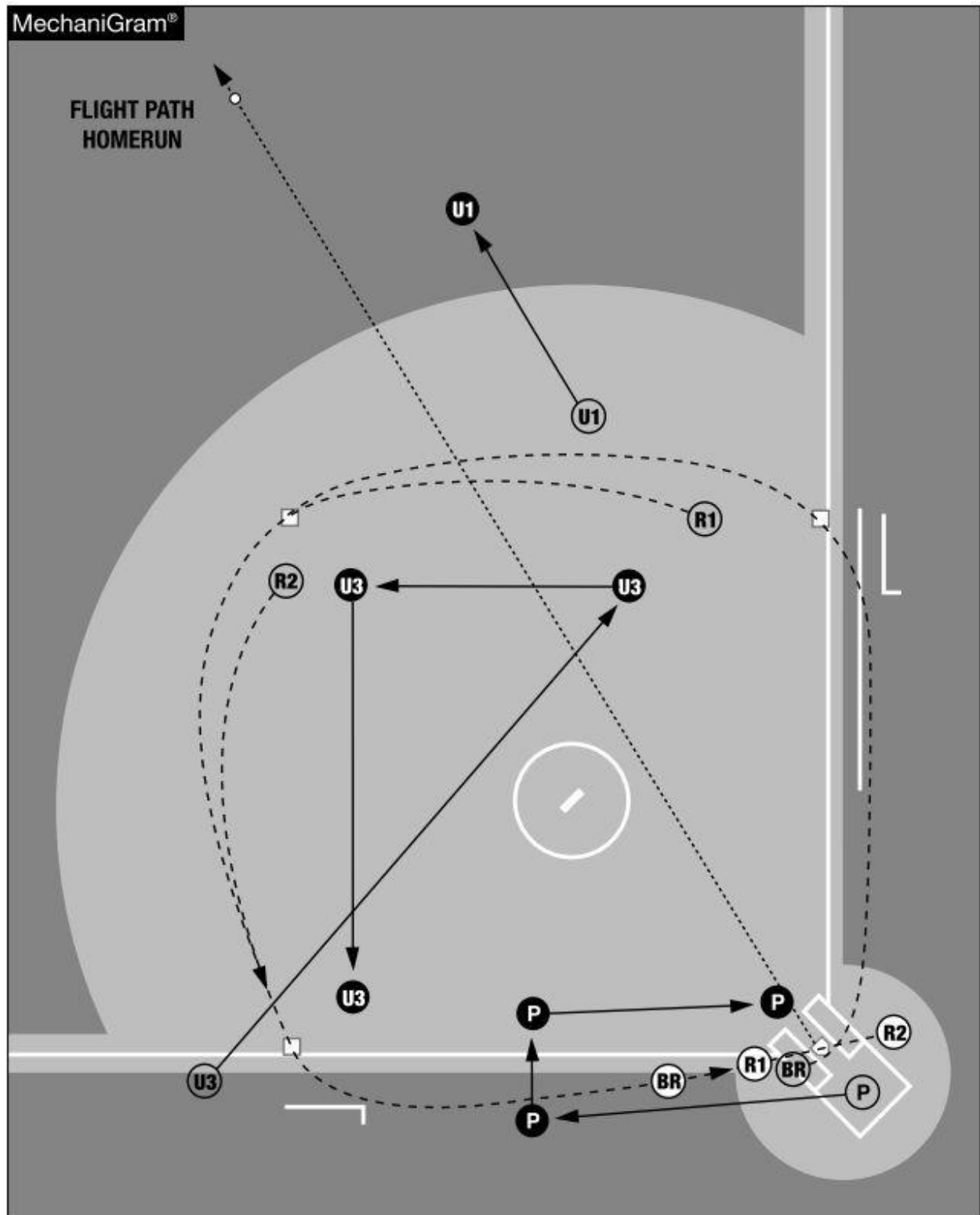
- Read and process where the ball is hit and the fielder(s) movement.
- Verbally communicate to P and U3 that you are chasing.
- Move parallel to the flight of the ball in the outfield to obtain the best angle with credible distance to see catch/no catch.
- Stop before the ball touches the fielder's glove or hits the ground.
- Start and finish your signal facing the play.
- Turn and watch what is happening in the infield.
- Wait for the play to conclude before heading to the next starting position.

U3:

- Read and process where the ball is hit and the fielder(s) movement.
- Read that U1 has chased and verbally communicate by initiating or replying to P.
- Immediately move across the field between second and first base.
- Watch R1 approach, touch, and round second base.
- Watch the batter-runner approach, touch, and round first, second, and third base. Make any call on the batter-runner.
- When R1 advances to third base with a play being made on R2 at home plate, make any call on R1 at third base.
- Watch any play on R2 and the batter-runner at third base or at home plate. Be prepared to give help if requested.
- Wait for the play to conclude before heading to the next starting position.

Runners on First and Second

U1 Chases – Home Run (Out of the Park)



Runners on First and Second

U1 Chases – Home Run (Out of the Park)

P:

- Track the ball and read that U1 has chased. Verbally communicate to U3.
- Immediately move to the holding area in foul territory between home and third base.
- Watch the play from the hit and be prepared to give help if requested.
- Immediately move to an infield position between home and third base.
- Watch R2 touch third base and home plate.
- Watch R1 touch third base and immediately move to an infield position in front of home plate.
- Watch the action around home plate and watch R1 and the batter-runner touch home plate.
- After the batter-runner touches home plate, give a ball to the pitcher, catcher or closest infielder and resume plate responsibilities for the next batter.

U1:

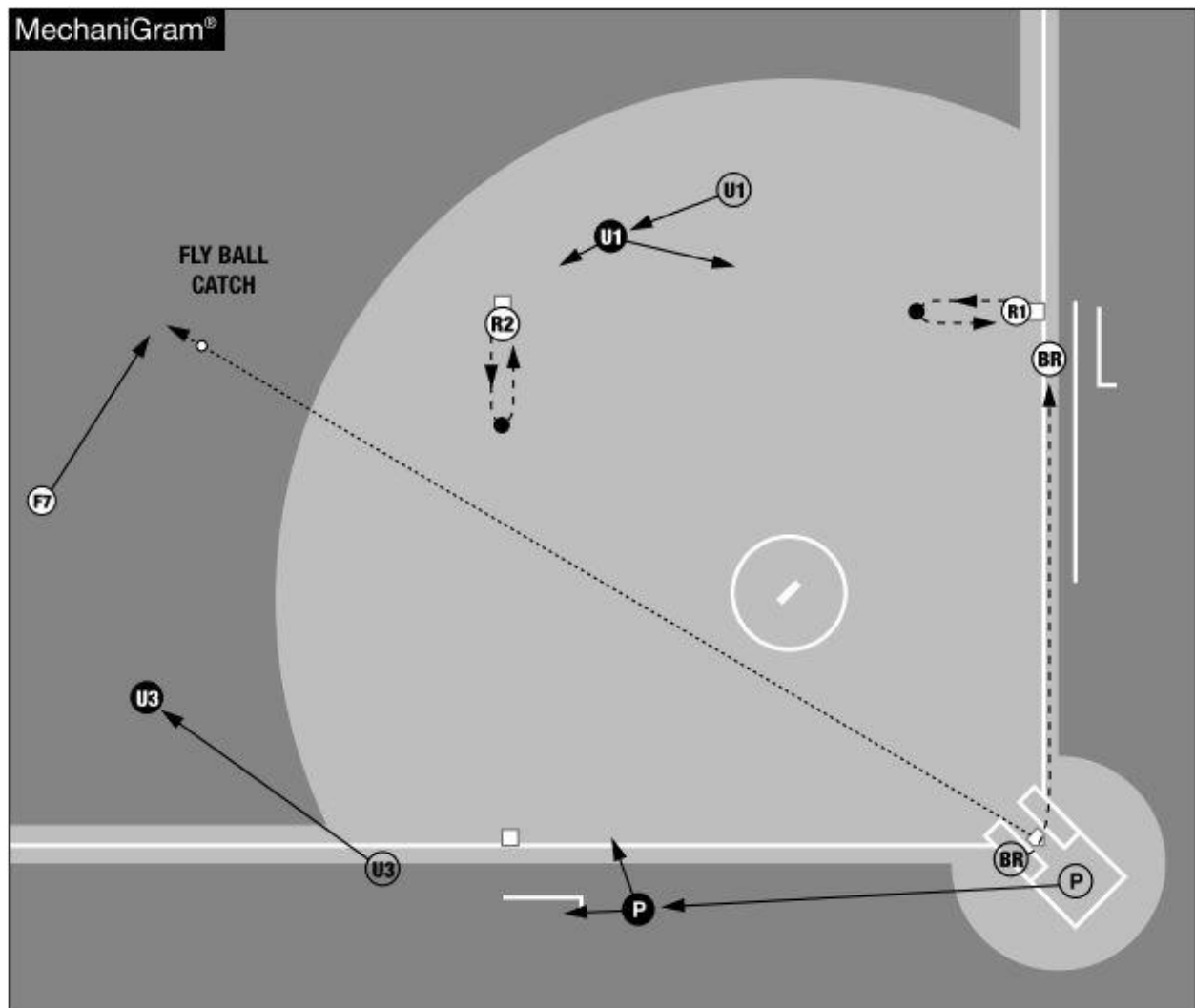
- Read and process where the ball is hit and the fielder(s) movement.
- Verbally communicate to P and U3 that you are chasing.
- Move parallel to the flight of the ball in the outfield to obtain the best angle with credible distance to see the ball cross the fence.
- Start and finish the home run signal facing the play.
- Turn and watch what is happening in the infield.
- Wait for the play to conclude before heading to the next starting position.

U3:

- Read and process where the ball is hit and the fielder(s) movement.
- Read that U1 has chased and verbally communicate by initiating or replying to P.
- Immediately move across the field between second and first base.
- Watch R1 touch second base.
- Watch the batter-runner touch first base.
- Move along with the batter-runner on the inside of the diamond.
- Watch the batter-runner touch second and third base.
- While watching the batter-runner continue to home plate, turn slightly heading to the next starting position, continuing to watch the action around home plate and be prepared to give help if requested.

Runners on First and Second

U3 Chases – Ball is Caught, Less Than 2 Outs



Runners on First and Second

U3 Chases – Ball is Caught, Less Than 2 Outs

P:

- Track the ball and read that U3 has chased. Verbally communicate to U1.
- Immediately move past the holding area in foul territory between home and third base.
- Watch the play from the hit and be prepared to give help if requested.
- After the catch, read the throw from the outfield and adjust positioning closer to third base.
- Watch any play at first base or second base and be prepared to give help if requested.
- If R2 advances to third base, watch R2 approach, touch, and round the base and make any call.
- Wait for the play to conclude. Once one umpire gets to their next position, return to the plate area. There should always be a set of eyes on the runners.

U1:

- Read and process where the ball is hit and the fielder(s) movement.
- Read that U3 has chased and verbally communicate by initiating or replying to P.
- Move to attain a straight line to the ball and R2 to watch the tag-up.
- After the catch, quickly turn to watch R1 tag-up.
- Read the throw from the outfield and adjust positioning.
- Watch R2 and R1 return and make any call at either base.
- If R2 advances to third base, watch the play while adjusting to cover R1.

Be prepared to give help if requested.

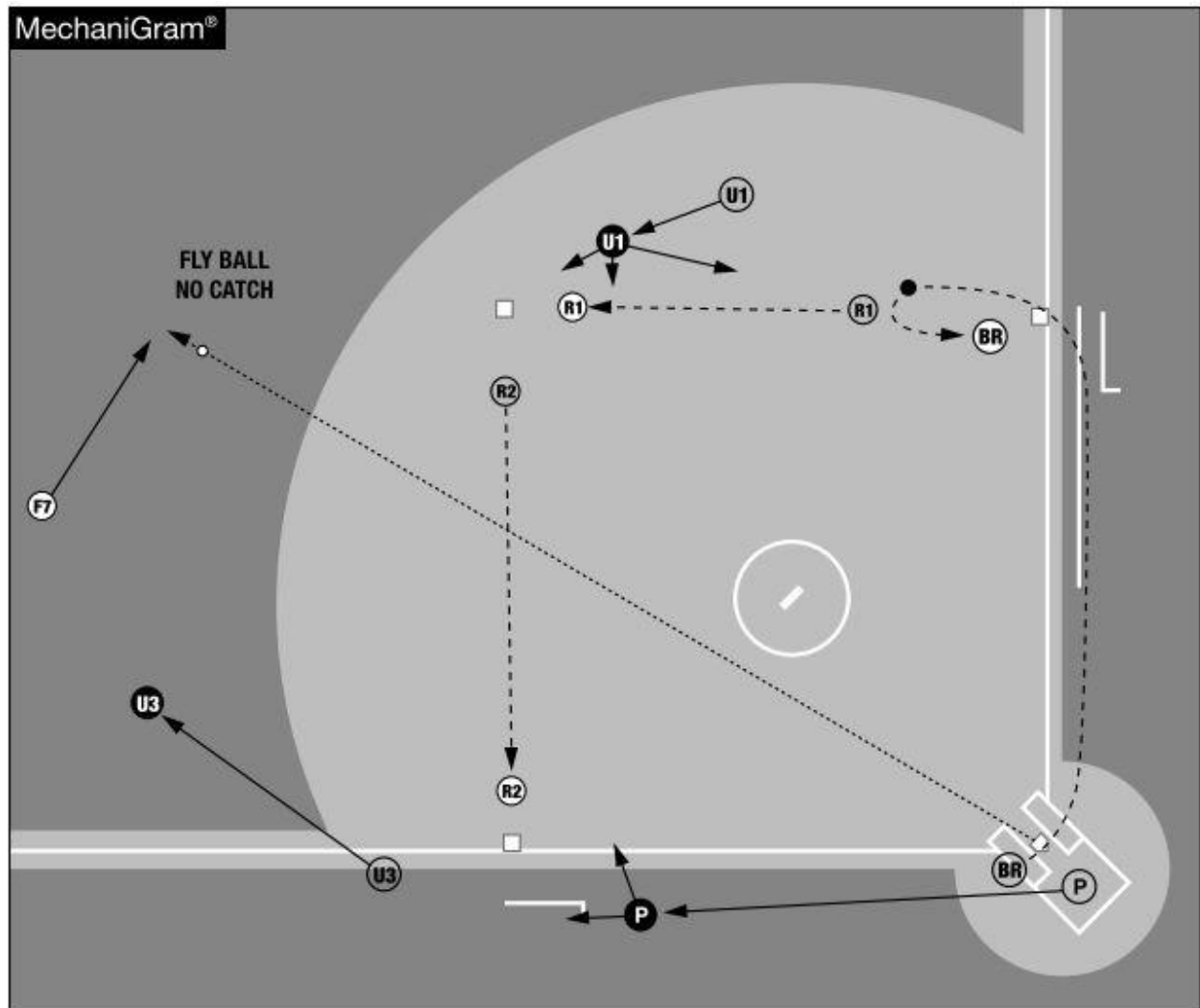
- Wait for the play to conclude before heading to the next starting position.

U3:

- Read and process where the ball is hit and the fielder(s) movement.
- Verbally communicate to P and U1 that you are chasing.
- Move parallel to the flight of the ball in the outfield to obtain the best angle with credible distance to see catch/no catch.
- When the ball is hit near the foul line, move to a credible position straddling the line.
- Stop before the ball touches the fielder's glove or hits the ground.
- Start and finish your signal facing the play.
- Turn and watch what is happening in the infield.
- Wait for the play to conclude before heading to the next starting position.

Runners on First and Second

U3 Chases – Single, Less Than 2 Outs



Runners on First and Second

U3 Chases – Single, Less Than 2 Outs

P:

- Track the ball and read that U3 has chased. Verbally communicate to U1.
- Immediately move to the holding area in foul territory between home and third base.
- Watch the play from the hit and be prepared to give help if requested.
- Once the ball is declared no catch, read the throw from the outfield and adjust positioning at third base to make a tag play call as R2 advances.
- Watch any play at first base or second base and be prepared to give help if requested.
- Wait for the play to conclude. Once one umpire gets to their next position, return to the plate area. There should always be a set of eyes on the runners.

U1:

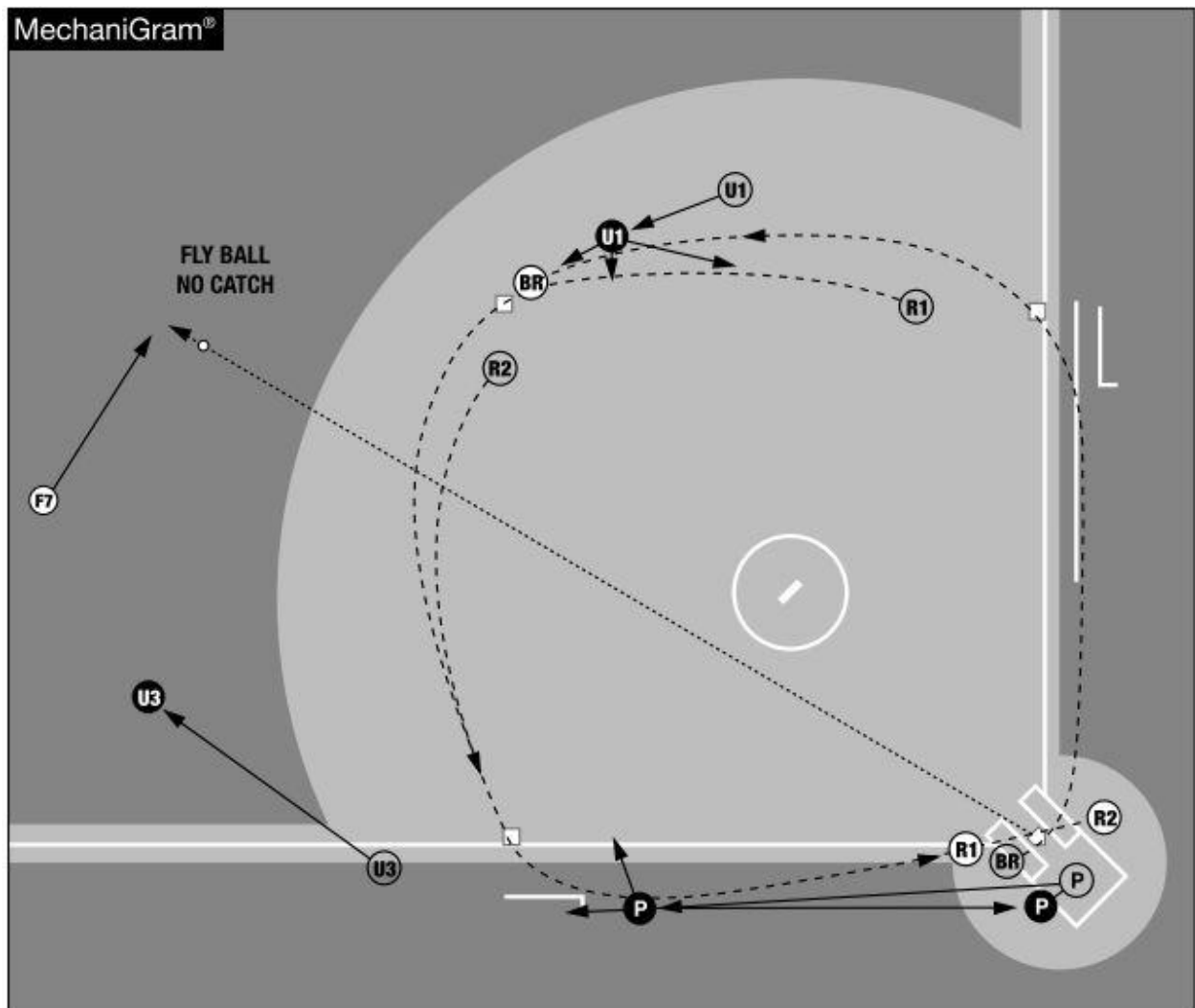
- Read and process where the ball is hit and the fielder(s) movement.
- Read that U3 has chased and verbally communicate by initiating or replying to P.
- Move to attain a straight line to the ball and R2 to watch the tag-up.
- Once the ball is declared no catch, read the throw from the outfield and adjust positioning.
- Watch R1 approach, touch, and round second base and make any call.
- Watch the batter-runner approach, touch, overrun, or round first base and make any call.
- Watch any play on R2 at third base and be prepared to give help if requested.
- Wait for the play to conclude before heading to the next starting position.

U3:

- Read and process where the ball is hit and the fielder(s) movement.
- Verbally communicate to P and U1 that you are chasing.
- Move parallel to the flight of the ball in the outfield to obtain the best angle with credible distance to see catch/no catch.
- When the ball is hit near the foul line, move to a credible position straddling the line.
- Stop before the ball touches the fielder's glove or hits the ground.
- Start and finish your signal facing the play.
- Turn and watch what is happening in the infield.
- Wait for the play to conclude before heading to the next starting position.

Runners on First and Second

U3 Chases – Extra Base Hit, Less Than 2 Outs



Runners on First and Second

U3 Chases – Extra Base Hit, Less Than 2 Outs

P:

- Track the ball and read that U3 has chased. Verbally communicate to U1.
- Immediately move to the holding area in foul territory between home and third base.
- Watch the play from the hit and be prepared to give help if requested.
- Once the ball is declared no catch, read the throw from the outfield.
- Commit to any play at third base and home plate on R2 and R1.
- Watch R1 approach, touch, and round third base.
- Watch all runners approach and touch home plate.
- Watch any play at first base or second base and be prepared to give help if requested.
- Wait for the play to conclude. Once one umpire gets to their next position, return to the plate area. There should always be a set of eyes on the runners.

U1:

- Read and process where the ball is hit and the fielder(s) movement.
- Read that U3 has chased and verbally communicate by initiating or replying to P.
- Move to attain a straight line to the ball and R2 to watch the tag-up.
- Once the ball is declared no catch, read the throw from the outfield and adjust positioning.
- Watch the batter-runner approach, touch, and round first, second, or third base and make any call.
- Move inside the diamond and stay ahead of the batter-runner if she advances to third base. Make any call on the batter-runner at third base.
- When R1 advances to third base with a play being made on R2 at home plate, make any call on R1 at third base.
- Watch any play on R2 and R1 at third base and home plate. Be prepared to give help if requested.
- Wait for the play to conclude before heading to the next starting position.

U3:

- Read and process where the ball is hit and the fielder(s) movement.
- Verbally communicate to P and U1 that you are chasing.
- Move parallel to the flight of the ball in the outfield to obtain the best angle with credible distance to see catch/no catch.
- When the ball is hit near the foul line, move to a credible position straddling the line.
- Stop before the ball touches the fielder's glove or hits the ground.
- Start and finish your signal facing the play.
- Turn and watch what is happening in the infield.
- Wait for the play to conclude before heading to the next starting position.

Runners on First and Second

U3 Chases – Two Outs

P:

- Track the ball and read that U3 has chased. Verbally communicate to U1.
- Immediately move to the holding area in foul territory between home and third base.
- Watch the play from the hit and be prepared to give help if requested.
- Once the ball is declared no catch, read the throw from the outfield.
- Commit to any play at third base or home plate.
- Watch R2 and R1 approach, touch, and round third base.
- Watch all runners approach and touch home plate.
- Watch any play at first base or second base and be prepared to give help if requested.
- Wait for the play to conclude. Once one umpire gets to their next position, resume responsibilities for the next batter, if the inning continues. There should always be a set of eyes on the runners.

U1:

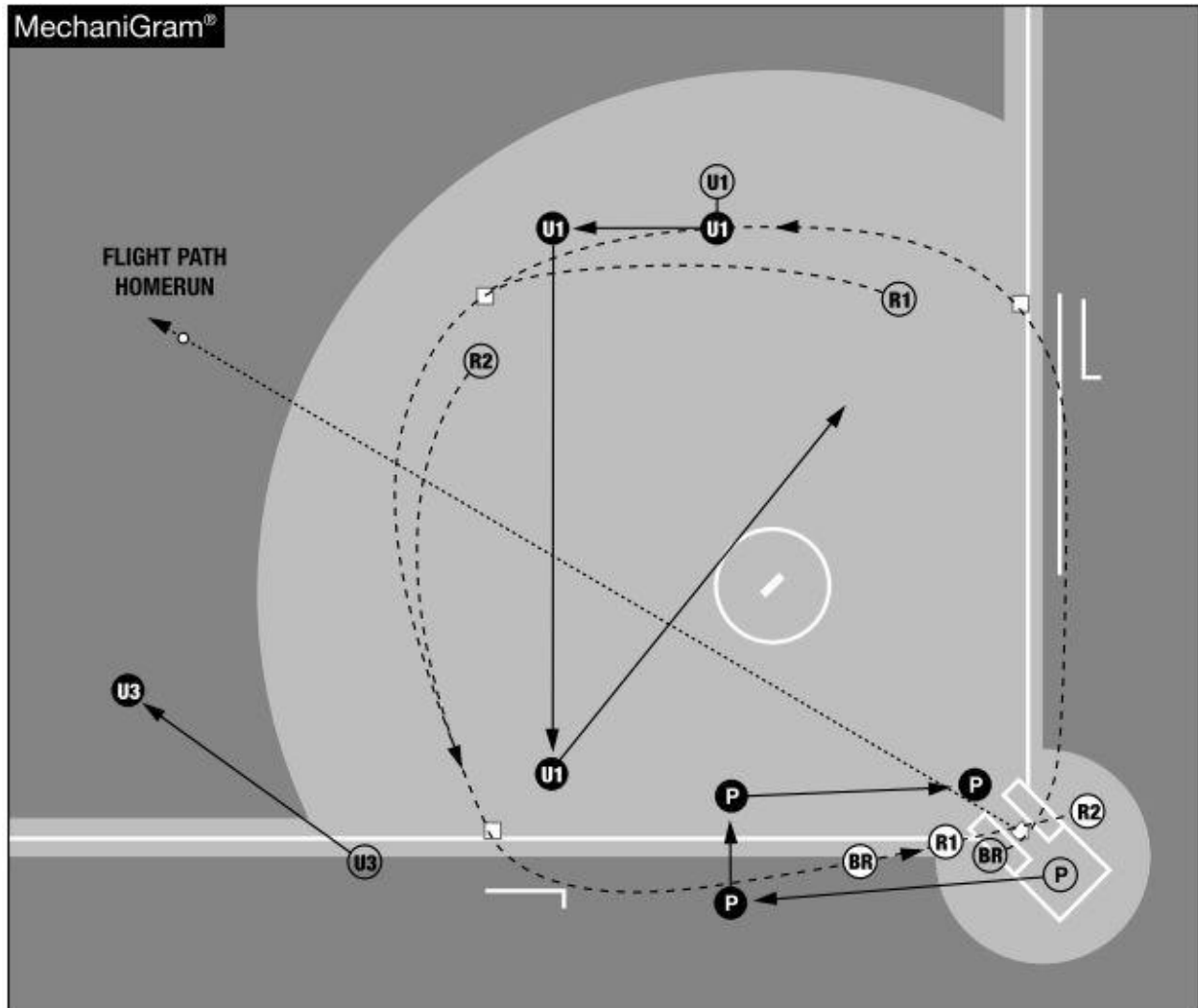
- Read and process where the ball is hit and the fielder(s) movement.
- Read that U3 has chased and verbally communicate by initiating or replying to P.
- Remain outside the diamond between second and first base.
- Watch R1 approach, touch, and round second base.
- Watch the batter-runner approach, touch, and round first, second, or third base and make any call.
- Move inside the diamond and stay ahead of the batter-runner if she advances to third base.
- When R1 advances to third base with a play being made on R2 at home plate, make any call on R1 at third base.
- Watch any play on a lead runner at third base or at home plate. Be prepared to give help if requested.
- Wait for the play to conclude before heading to the next starting position.

U3:

- Read and process where the ball is hit and the fielder(s) movement.
- Verbally communicate to P and U1 that you are chasing.
- Move parallel to the flight of the ball in the outfield to obtain the best angle with credible distance to see catch/no catch.
- When the ball is hit near the foul line, move to a credible position straddling the line.
- Stop before the ball touches the fielder's glove or hits the ground.
- Start and finish your signal facing the play.
- Turn and watch what is happening in the infield.
- Wait for the play to conclude before heading to the next starting position.

Runners on First and Second

U3 Chases – Home Run (Out of the Park)



Runners on First and Second

U3 Chases – Home Run (Out of the Park)

P:

- Track the ball and read that U3 has chased. Verbally communicate to U1.
- Immediately move to the holding area in foul territory between home and third base.
- Watch the play from the hit and be prepared to give help if requested.
- Immediately move to an infield position between home and third base.
- Watch R2 touch third base and home plate.
- Watch R1 touch third base and immediately move to an infield position in front of home plate.
- Watch the action around home plate as each runner touches the plate.
- After the batter-runner touches home plate, give a ball to the pitcher, catcher or closest infielder and resume plate responsibilities for the next batter.

U1:

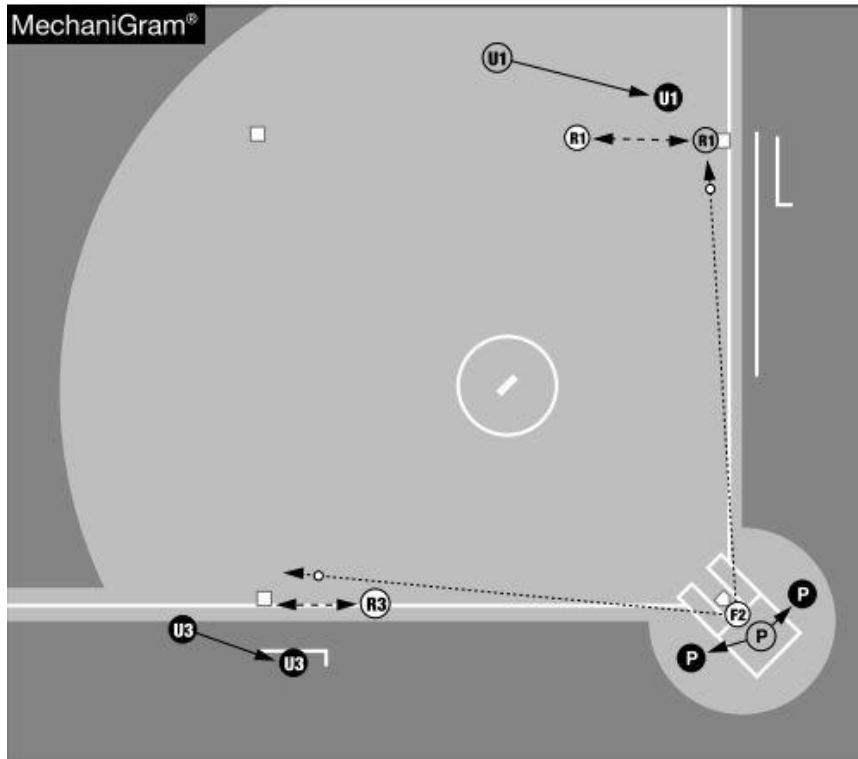
- Read and process where the ball is hit and the fielder(s) movement.
- Read that U3 has chased and verbally communicate by initiating or replying to P.
- Remain outside the diamond between second and first base.
- Watch R1 touch second base and the batter-runner touch first base.
- As the batter-runner approaches second base, move inside of the diamond behind the batter-runner.
- Watch the batter-runner touch second and third base.
- While watching the batter-runner continue to home plate, jog diagonally across the field heading to the next starting position. Continue to watch the action around home plate and be prepared to give help if requested.

U3:

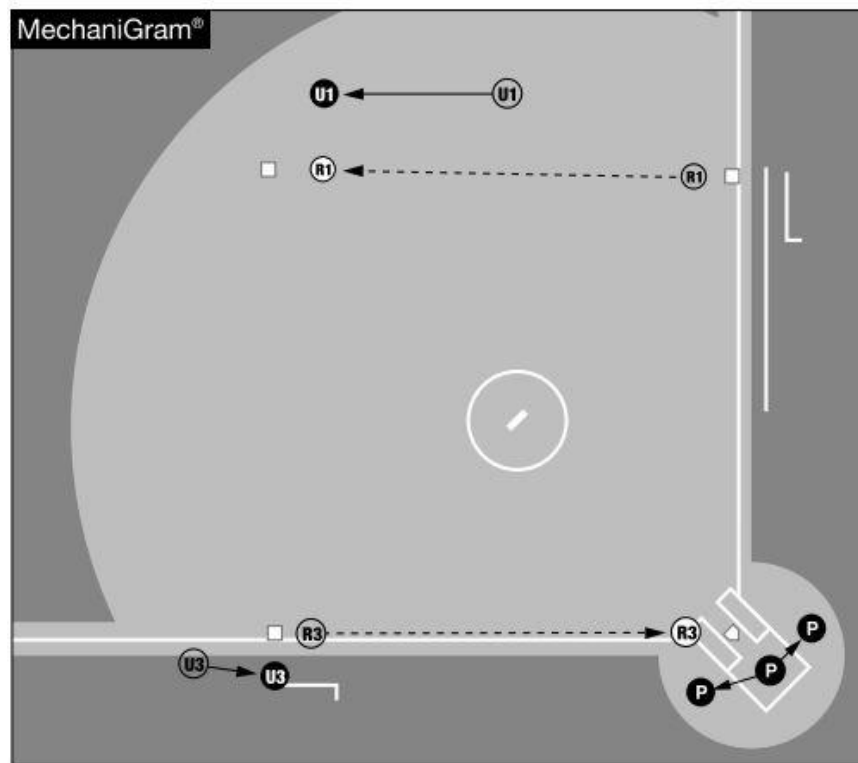
- Read and process where the ball is hit and the fielder(s) movement.
- Verbally communicate to P and U3 that you are chasing.
- Move parallel to the flight of the ball in the outfield to obtain the best angle with credible distance to watch the ball cross the fence.
- When the ball is hit deep and near the foul line, move to a credible position straddling the line and stop to allow enough time to align your sight with the vertical plane of the fence and the foul pole.
- Start and finish the home run signal facing the play.
- Turn and watch what is happening in the infield.
- Wait for the play to conclude before heading to the next starting position.

Runners on First and Third

Working Between Pitches, Pickoff, Steal



Pickoff at Third – Pickoff at First



Steal from Third – Steal from First

Runners on First and Third

Working Between Pitches, Pickoff, Steal

P:

Working Between Pitches – Complete the verbal and/or signal. Reset out of stance when the pitch is over. Remain alert to the batter's actions and the catcher for any play.

Pickoff – When the pitch is over, watch the catcher's attempt to throw the ball to either base. Look for batter interference. After the throw is released, step out from home plate, clearing the catcher and batter to watch the play at either base. Be prepared to give help if requested. Wait for the play to conclude before resuming plate responsibilities on the batter.

Steal – For R3, when the pitch is over, read the play as it develops and adjust positioning as necessary to watch the applied tag or any play at home plate. For R1, after the throw is released, step out from home plate, clearing the catcher and batter to watch the play at second base. Be prepared to give help if requested. If the steal results from a passed ball, remain in the plate area, avoiding any throwing lanes. Keep tracking the ball and make any call on the ball (blocked ball, interference, enters dead ball area, etc.). Wait for the play to conclude before resuming plate responsibilities on the batter.

U1:

Working Between Pitches – Move out from the set position, move toward first base and watch for a possible play or obstruction. When the ball is in the pitcher's circle with the pitcher and both runners have returned to base, return to starting position.

Pickoff – For R1, move out of the set position, move to a primary position, read the play as it develops and adjust positioning as necessary to watch the applied tag or any play at first base. For R3, move out of the set position and move as needed to watch the play at third base. Be prepared to give help if requested. Wait for the play to conclude before heading to the next starting position.

Steal – Move out from the set position and move with R1 toward second base. Read the play as it develops and adjust positioning as necessary to watch the applied tag or any play at second base. When there is no throw, watch R1 approach, touch, and round at second base. Wait for the play to conclude before heading to the next starting position.

U3:

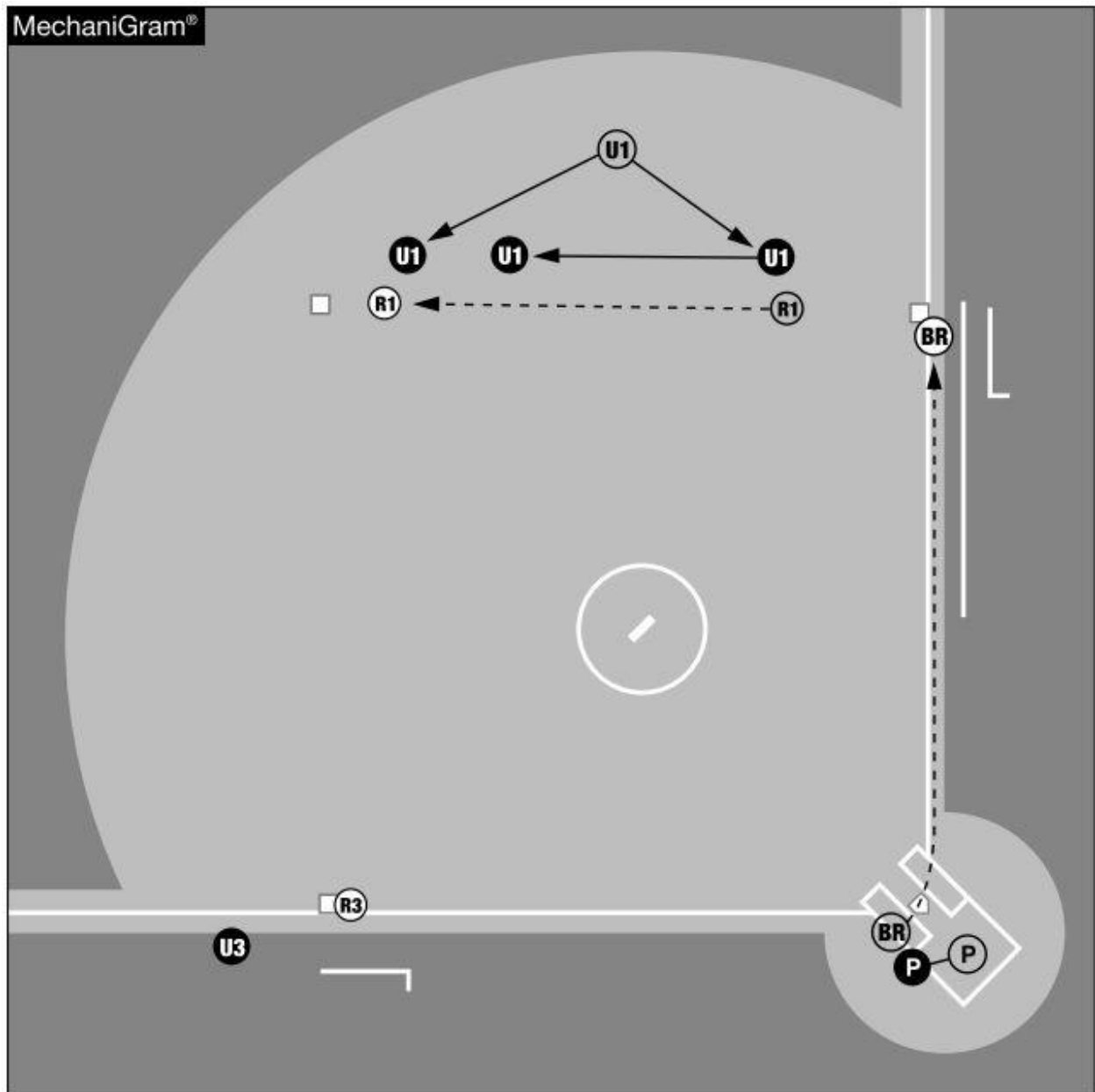
Working Between Pitches – Stay in a set position and watch for a possible play or obstruction at third base. Return to a starting position once the ball is in the pitcher's circle and R3 has returned to the base.

Pickoff – For R3, move out of the set position, read the play as it develops and adjust positioning as necessary to watch the applied tag or any play at third base. For R1, move out of the set position and move as needed to watch the play at first base. Be prepared to give help if requested. Wait for the play to conclude before heading to the next starting position.

Steal – For R3, move out of the set position and move to the baseline in foul territory. Stop and watch any play at home plate and be prepared to give help if requested. For R1, move out of the set position and move as needed to watch the play at second base. Be prepared to give help if requested. Wait for the play to conclude before heading to the next starting position.

Runners on First and Third

Hit to the Infield



Runners on First and Third

Hit to the Infield

P:

- When the ball is hit near the foul line, move to a credible position straddling the line at the plate or the extension of the line in foul territory, if the ball is near the plate area.
- On a throw to first base, move to a first base line extended trail position.
- Watch any play at first base and be prepared to give help if requested.
- Watch any play on R1 at second base. Be prepared to give help if requested.
- When there is no throw to first or second base, move to the point of plate holding position.
- Watch any play on R3 at third base and be prepared to give help if requested.
- If R3 advances to home plate, read the play as it develops and adjust positioning as necessary to see the applied tag and make the call.
- Watch R3 approach and touch home plate. Make any call at home plate.
- Wait for the play to conclude. Once one umpire gets to their next position, resume plate responsibilities for the next batter.

U1:

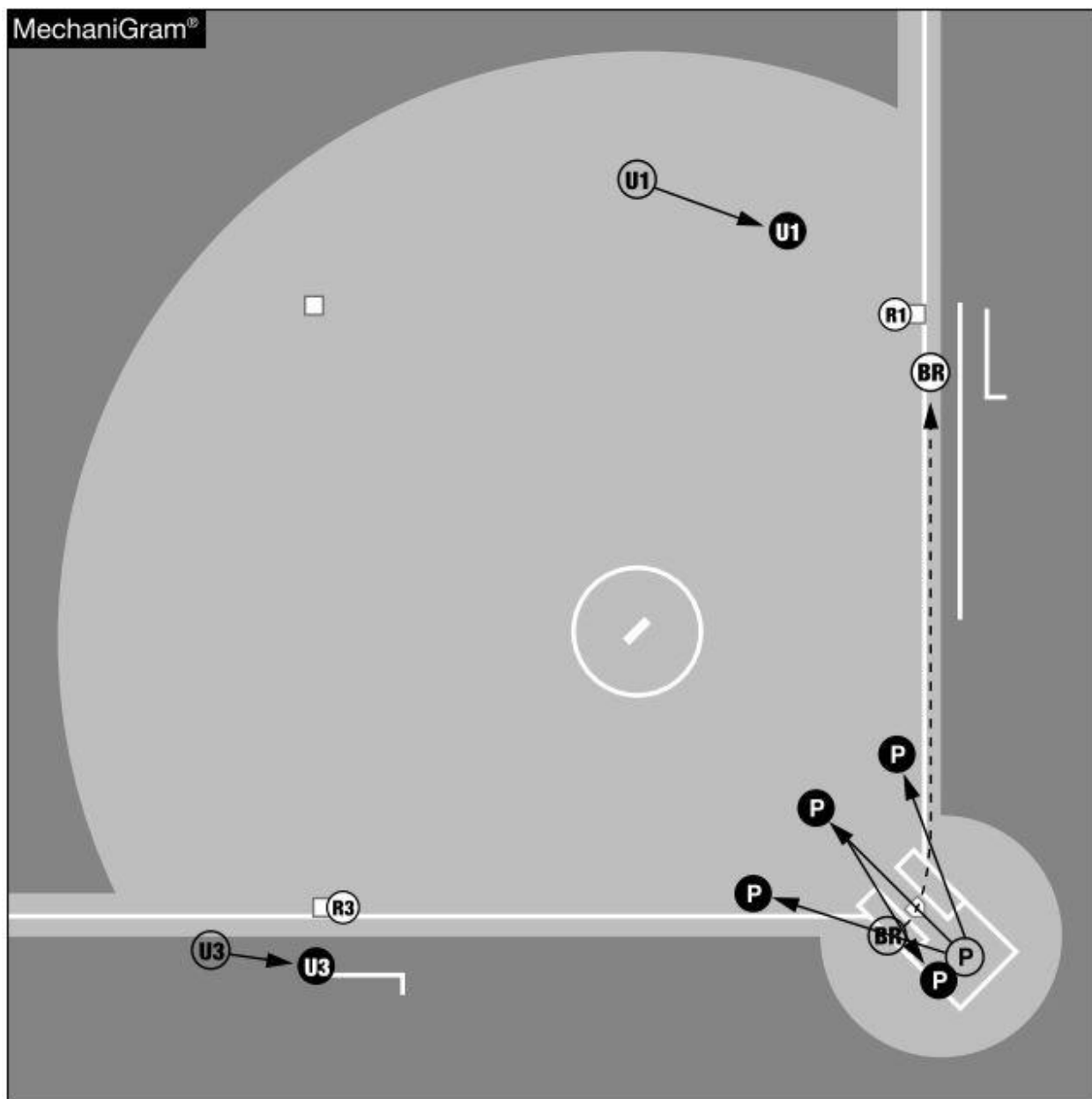
- Make any call on the batter-runner at first base and R1 at second base.
- When the initial throw is at second base, commit to a primary position for a force play at second base. Stop and square to second base to make the call.
- When a double play is attempted, commit to the force play at second base by moving a few steps toward a primary position. Stop and square to second base to make the call. Immediately turn with the throw to first base and move quickly toward a primary position for a force play at first base. Stop and square to first base to make the call.
- When the initial throw is at first base, commit to a primary position for a force play at first base. Stop and square to first base to make the call and quickly glance at second base for possible tag play on R1.
- When R1 and the batter-runner are safe or there is no throw, watch them both approach, touch, and round their respective bases.
- Wait for the play to conclude before heading to the next starting position.

U3:

- Stay in foul territory outside the diamond.
- Watch any play at first or second base. Be prepared to give help if requested.
- If the initial play is on R3, read the play as it develops and adjust positioning as necessary to see the applied tag on R3 at third base.
- If R3 advances, watch any play at home plate and be prepared to give help if requested.
- Wait for the play to conclude before heading to the next starting position.

Runners on First and Third

Fly Ball/Line Drive to the Infield – Ball is Caught



Runners on First and Third

Fly Ball/Line Drive to the Infield – Ball is Caught

P:

- Move to obtain the best angle to see catch/no catch. Stay near the plate with runners in scoring position.
- When the ball is hit near the foul line, move to a credible position straddling the line at the plate or the extension of the line, if the ball is hit near the plate area.
- Stop before the ball touches the fielder's glove or hits the ground.
- When a return throw goes to either base, watch the play and be prepared to give help if requested.
- After the ball is caught, make sure one umpire is in their next starting position before returning to the plate area to resume plate responsibilities for the next batter. There should always be a set of eyes on the runners.

U1:

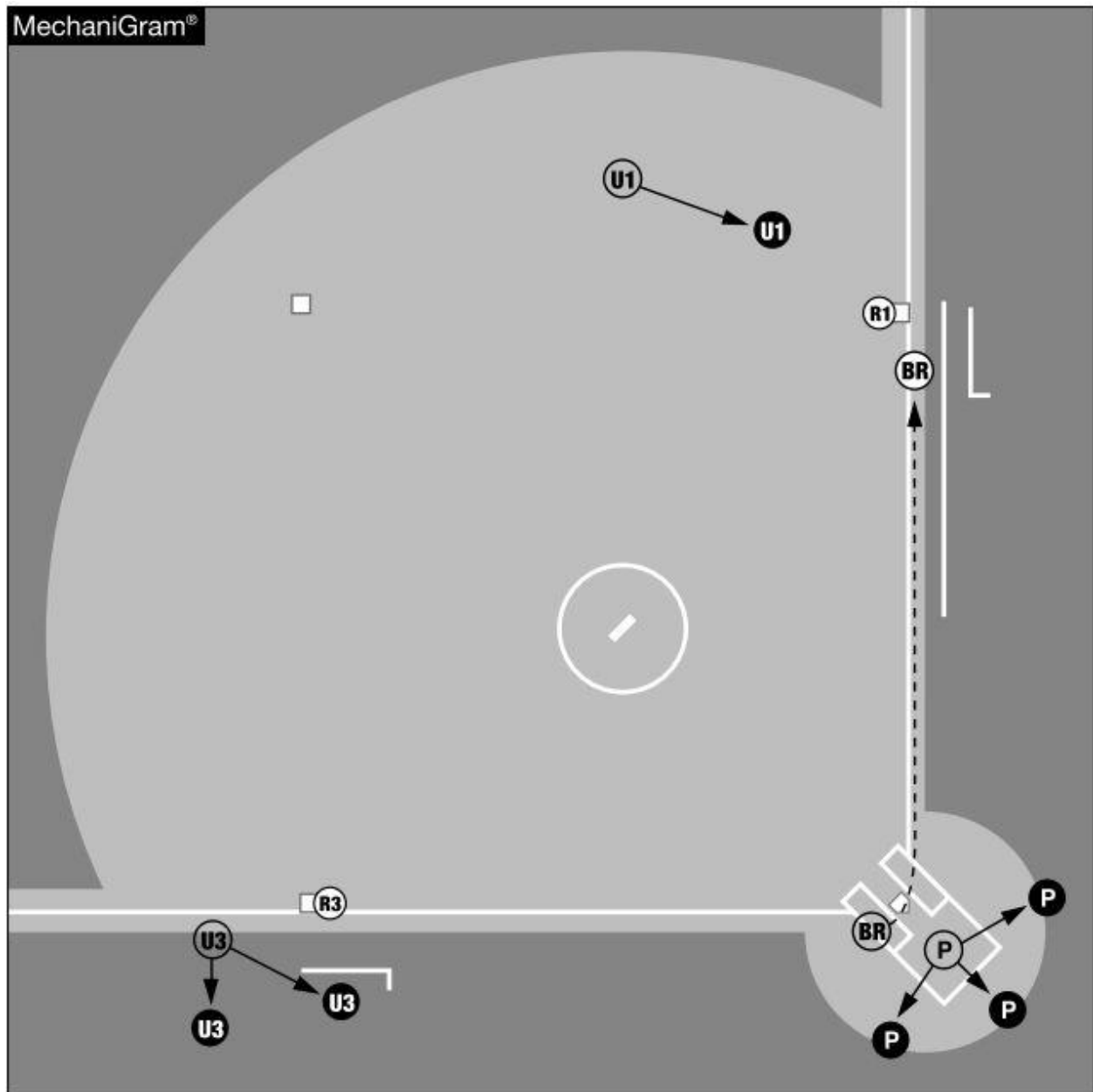
- Seek a position to watch R1 tag-up.
- Watch the play from the hit and be prepared to give help if requested.
- Watch R1 return and make any call at first base.
- When a return throw goes to third base, watch the play and be prepared to give help if requested.
- Wait for the play to conclude before heading to the next starting position.

U3:

- Seek a position to watch R3 tag-up.
- Watch the play from the hit and be prepared to give help if requested.
- Watch R3 return and make any call at third base.
- When a return throw goes to first base, watch the play and be prepared to give help if requested.
- Wait for the play to conclude before heading to the next starting position.

Runners on First and Third

Foul Fly Ball to the Infield Area



Runners on First and Third

Foul Fly Ball to the Infield Area

P:

- Once the ball is hit, read the catcher. Don't look for the ball first. Allow the catcher to take you to the ball.
- Open pivot to the catcher's back creating room for the catcher to go to the ball.
- Be alert to any other infielders attempting to make a play on the ball.
- Close-down the distance to the play if the infielders are diving, the ball is against the fence or near the dugout area.
- If U3 is bracketing on the third base side, make the call on the catch/no catch if the play is facing you, the field or the dugout. Otherwise, U3 will make the call, if the play is facing them.
- The responsibility for the catch/no catch belongs to P, if the catch is not facing either umpire.
- If U3 makes the catch call, be prepared to make the tag-up call on R3 or any tag play at third base. After the catch is made, quickly move back to the point of plate holding position and make any call on R3 at the plate, if she advances.
- When a return throw goes to either base, watch the play and be prepared to give help if requested.
- After the ball is caught and all play has concluded, make sure one umpire is in their next starting position before returning to the plate area or if already at the plate area, resume plate responsibilities for the next batter. There should always be a set of eyes on the runners.

U1:

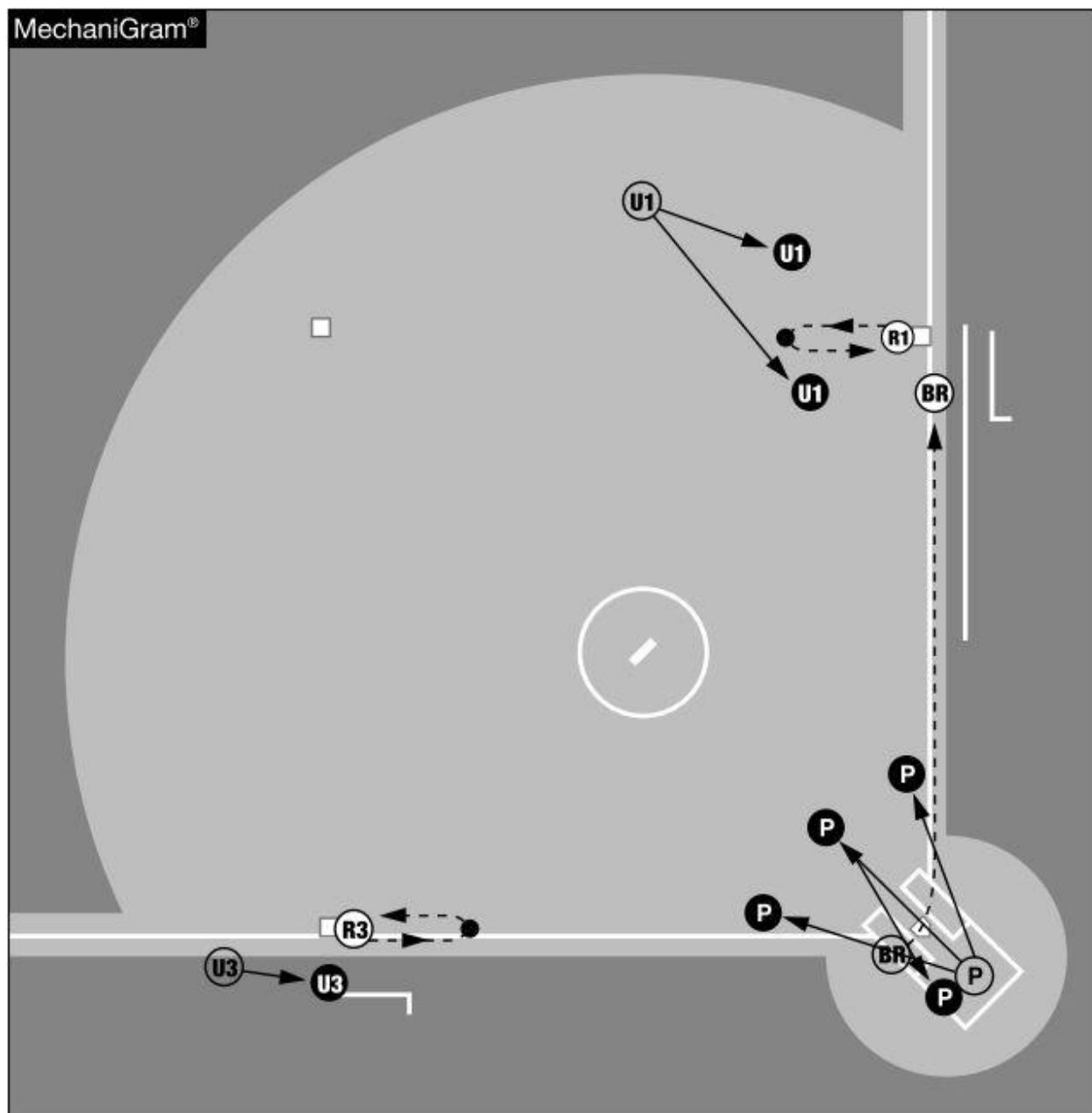
- Seek a position to watch R1 tag-up.
- Watch the play from the hit and be prepared to give help if requested.
- Watch R1 return and make any call at first or second base, if R1 advances to second.
- When a return throw goes to third base, watch the play and be prepared to give help if requested.
- Wait for the play to conclude before heading to the next starting position.

U3:

- Remain close to third base to watch R3 tag-up.
- Watch the play from the hit and be prepared to give help if requested.
- Watch R3 return and make any call at third base.
- When a return throw goes to first base, watch the play and be prepared to give help if requested.
- If bracketing and P has the catch/no catch call, focus on tag-up responsibilities on R3. If you have the call, P will focus on tag-up responsibilities on R3.
- Wait for the play to conclude before heading to the next starting position.

Runners on First and Third

No Chase – Fly Ball/Line Drive to the Outfield – Ball is Caught



Runners on First and Third

No Chase – Fly Ball/Line Drive to the Outfield – Ball is Caught

P:

- Move to obtain the best angle to see the catch/no catch. Stay near the plate with runners in scoring position.
- When the ball is hit near the foul line, move to a credible position straddling the line near the plate.
- Stop before the ball touches the fielder's glove or hits the ground.
- After the catch, move to the point of plate holding position.
- Watch any play on R3 or R1 and be prepared to give help if requested.
- If R3 advances to home plate, read the play as it develops and adjust positioning as necessary to see the applied tag and make the call.
- After the ball is caught and all play has concluded, make sure one umpire is in their next starting position before returning to the plate area to resume plate responsibilities for the next batter. There should always be a set of eyes on the runners.

U1:

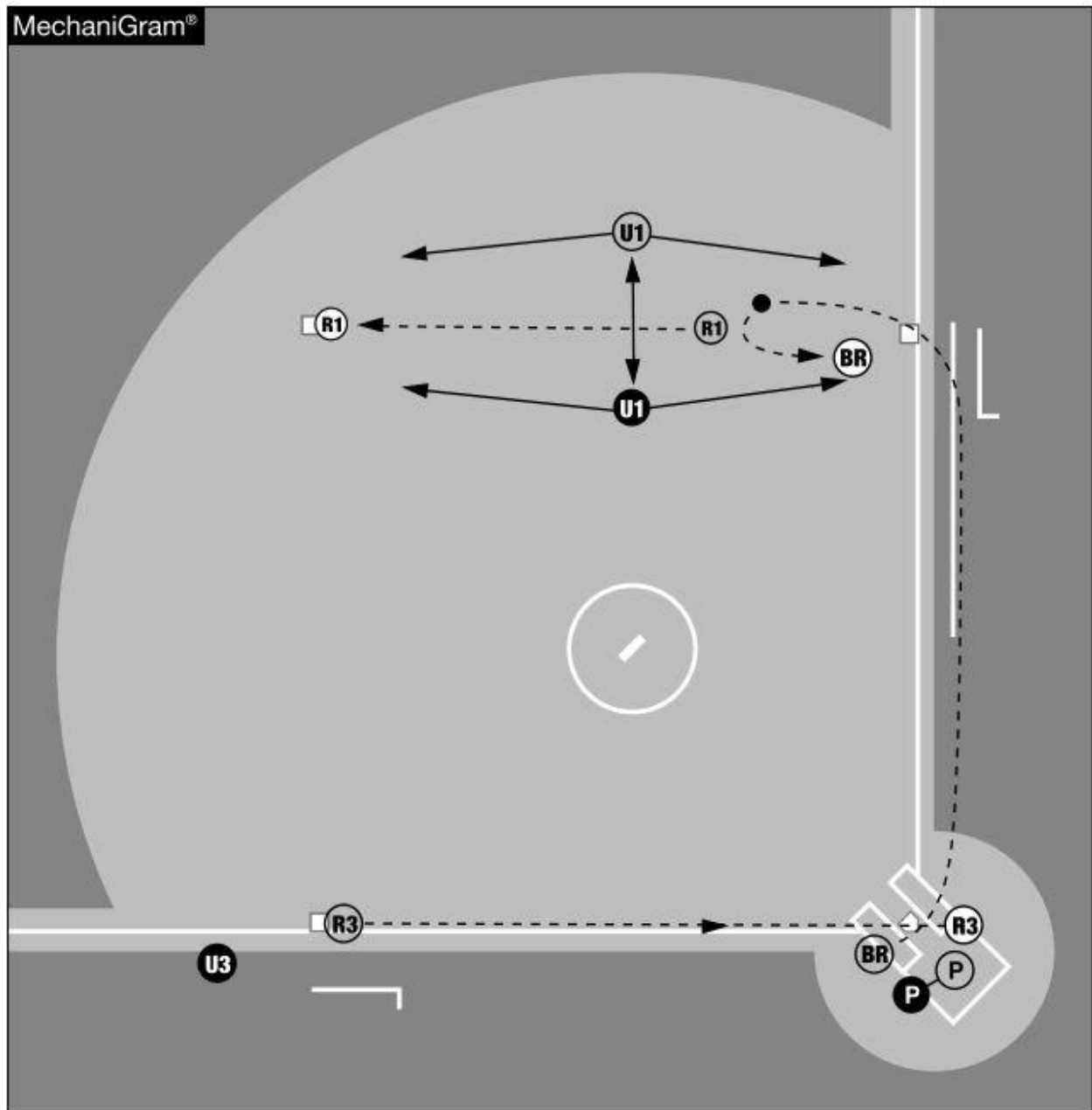
- Read and process where the ball is hit and the fielder(s) movement.
- Move to attain a near straight line to the ball and R1 to watch the tag-up.
- When the ball is hit to right field, move to a position inside the diamond.
- Watch the play from the hit and be prepared to give help if requested.
- After the catch, read the throw from the outfield and adjust positioning.
- Watch R1 return to first base and make any call at first or second base, if R1 advances to second.
- Watch any play on R3 and be prepared to give help if requested.
- Wait for the play to conclude before heading to the next starting position.

U3:

- Read and process where the ball is hit and the fielder(s) movement.
 - Move to attain a straight line to the ball and R3 to watch the tag-up.
- Remain in foul territory if possible.
- Watch the play from the hit and be prepared to give help if requested.
 - After the catch, adjust positioning, watch R3 return and make any call at third base.
 - If R3 advances to home plate, watch the play and be prepared to give help if requested.
 - Watch any play on R1 and be prepared to give help if requested.
 - Wait for the play to conclude before heading to the next starting position.

Runners on First and Third

No Chase – Single to the Outfield



Runners on First and Third

No Chase – Single to the Outfield

P:

- When the ball is hit near the foul line, move to a credible position straddling the line near the plate.
- On a throw to first base from right field, move to a first base line extended position.
- When there is no throw to first base, move to the point of plate holding position.
- Watch R3 approach and touch home plate. Make any call at home plate.
- Watch any play at any base. Be prepared to give help if requested.
- Wait for the play to conclude. Once one umpire gets to their next position, resume plate responsibilities for the next batter.

U1:

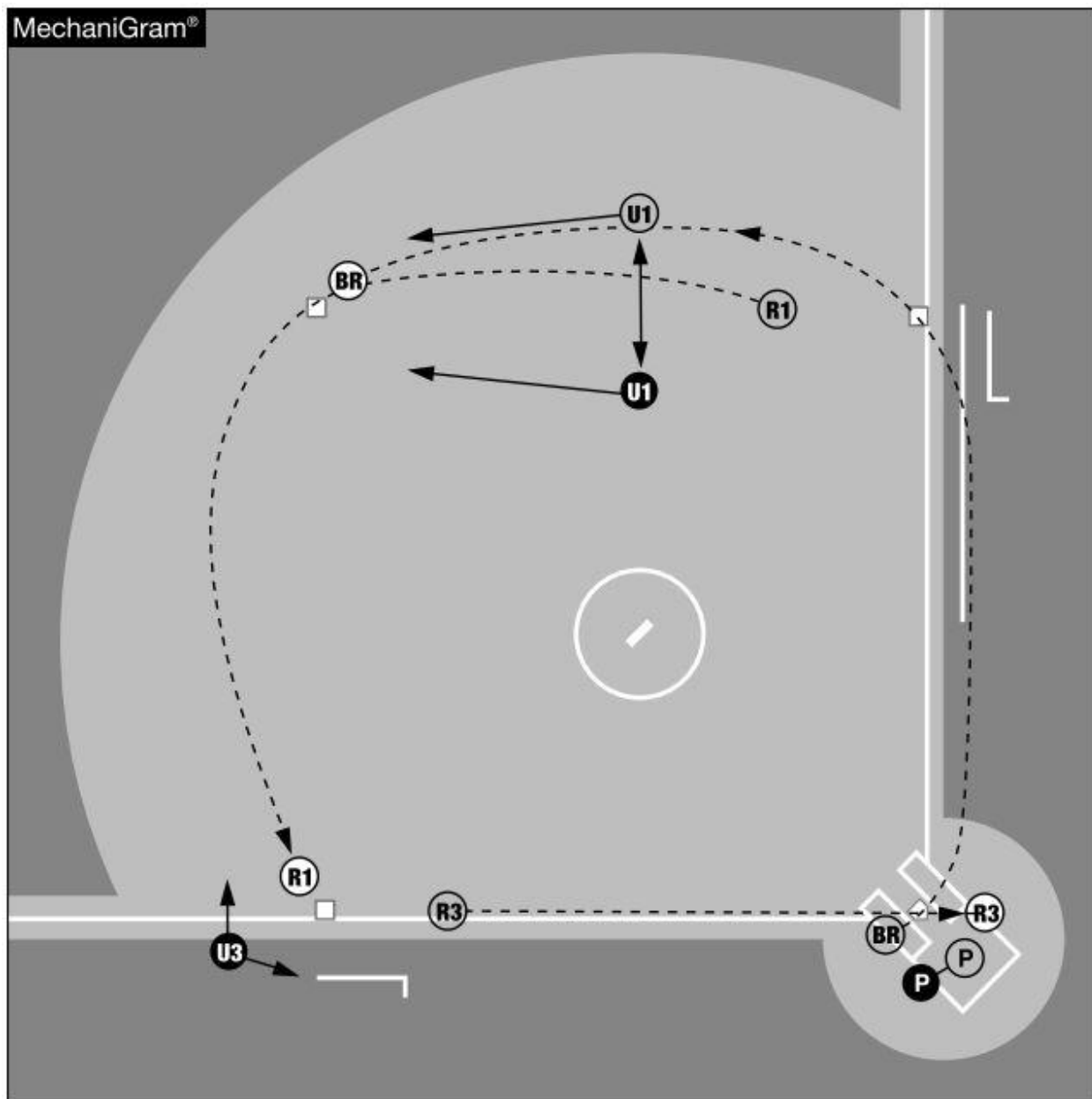
- Read and process where the ball is hit and the fielder(s) movement.
- Stay outside the diamond or pivot inside (if necessary).
- Read the throw from the outfield and adjust positioning.
- Make any call on the batter-runner at first or second base and R1 at second base.
- Watch R1 and the batter-runner approach, touch, and round second and first base, respectively.
- Wait for the play to conclude before heading to the next starting position.

U3:

- Read and process where the ball is hit and the fielder(s) movement.
- Stay in foul territory outside the diamond at third base.
- Watch any play at first or second base or home plate. Be prepared to give help if requested. Take any play at third base on R1.
- Wait for the play to conclude before heading to the next starting position.

Runners on First and Third

No Chase – Extra Base Hit to the Outfield



Runners on First and Third

No Chase – Extra Base Hit to the Outfield

P:

- When the ball is hit near the foul line, move to a credible position straddling the line near the plate.
- Move to the point of plate holding position.
- Watch any play at any base. Be prepared to give help if requested.
- Watch any runner approach and touch home plate. Make any call at home plate.
- Wait for the play to conclude. Once one umpire gets to their next position, resume plate responsibilities for the next batter. There should always be a set of eyes on the runners.

U1:

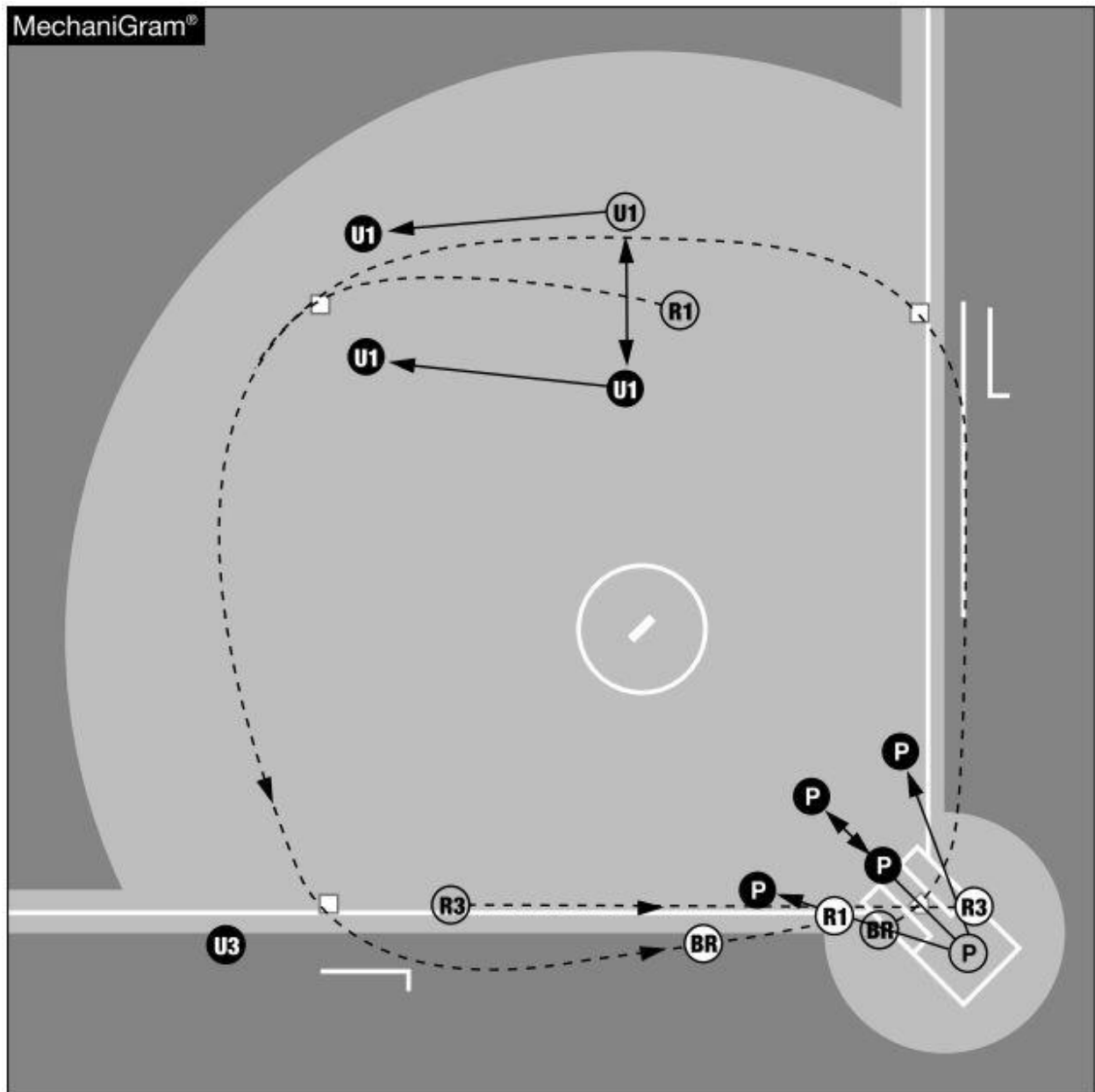
- Read and process where the ball is hit and the fielder(s) movement.
- Stay outside the diamond or pivot inside (if necessary).
- Read the throw from the outfield and adjust positioning.
- Watch R1 and the batter-runner approach, touch, and round second and first base, respectively. Make any call on either runner at their respective bases.
- Watch any play at third base or home plate. Be prepared to give help if requested.
- Wait for the play to conclude before heading to the next starting position.

U3:

- Read and process where the ball is hit and the fielder(s) movement.
- Stay in foul territory outside the diamond at third base.
- Watch R1 and the batter-runner approach, touch, and round third base and make any call. Watch any play at first or second base or home plate. Be prepared to give help if requested.
- Wait for the play to conclude before heading to the next starting position.

Runners on First and Third

No Chase – Home Run (Out of the Park)



Runners on First and Third

No Chase – Home Run (Out of the Park)

P:

- Move into the infield, parallel to the flight of the ball to obtain the best angle to see the ball cross the fence. Stay near the front of the plate with a runner in scoring position.
- When the ball is hit deep and near the foul line, move to a credible position straddling the line near the plate and stop to allow enough time to align your sight with the vertical plane of the fence and the foul pole.
- Start and finish the home run signal facing the play.
- After signaling, immediately move to an infield position in front of home plate to watch the action around the plate and all runners touch it.
- After the batter-runner touches home plate, give a ball to the pitcher, catcher or closest infielder and resume plate responsibilities for the next batter.

U1:

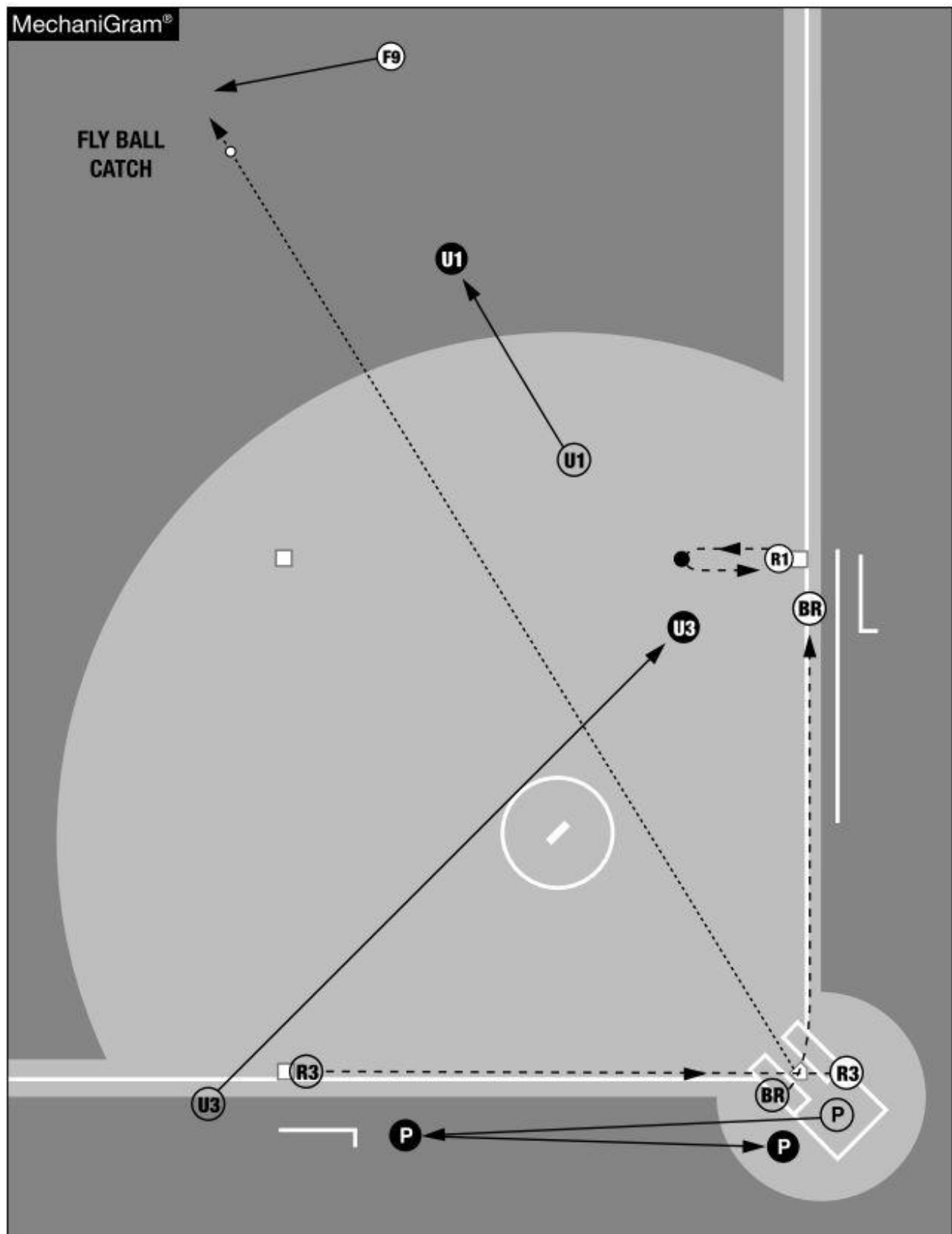
- Read and process where the ball is hit and the fielder(s) movement.
- Stay outside the diamond or pivot inside (if necessary) between first and second base.
- Watch the play from the hit and be prepared to give help if requested.
- Watch R1 touch second base and the batter-runner touch first and second base.
- As the batter-runner continues on to home plate, move briskly toward your next starting position, continuing to watch the action around home plate and be prepared to give help if requested.

U3:

- Read and process where the ball is hit and the fielder(s) movement.
- Stay in foul territory outside the diamond at third base.
- Watch the play from the hit and be prepared to give help if requested.
- Watch all runners touch third base.
- Watch all runners continue to home plate. Watch the action around home plate and be prepared to give help if requested.

Runners on First and Third

U1 Chases – Ball is Caught, Less Than 2 Outs



Runners on First and Third

U1 Chases – Ball is Caught, Less Than 2 Outs

P:

- Track the ball and read that U1 has chased. Verbally communicate to U3.
- Immediately move past the holding area in foul territory between home and third base to attain a credible position on the ball and R3 to watch the tag-up.
- Watch the play from the hit and be prepared to give help if requested.
- After the catch, read the throw from the outfield and commit to any play at third base or home plate.
- Watch any play at first base or second base and be prepared to give help if requested.
- After the ball is caught and all play has concluded, make sure one umpire is in their next starting position before returning to the plate area to resume plate responsibilities for the next batter. There should always be a set of eyes on the runners.

U1:

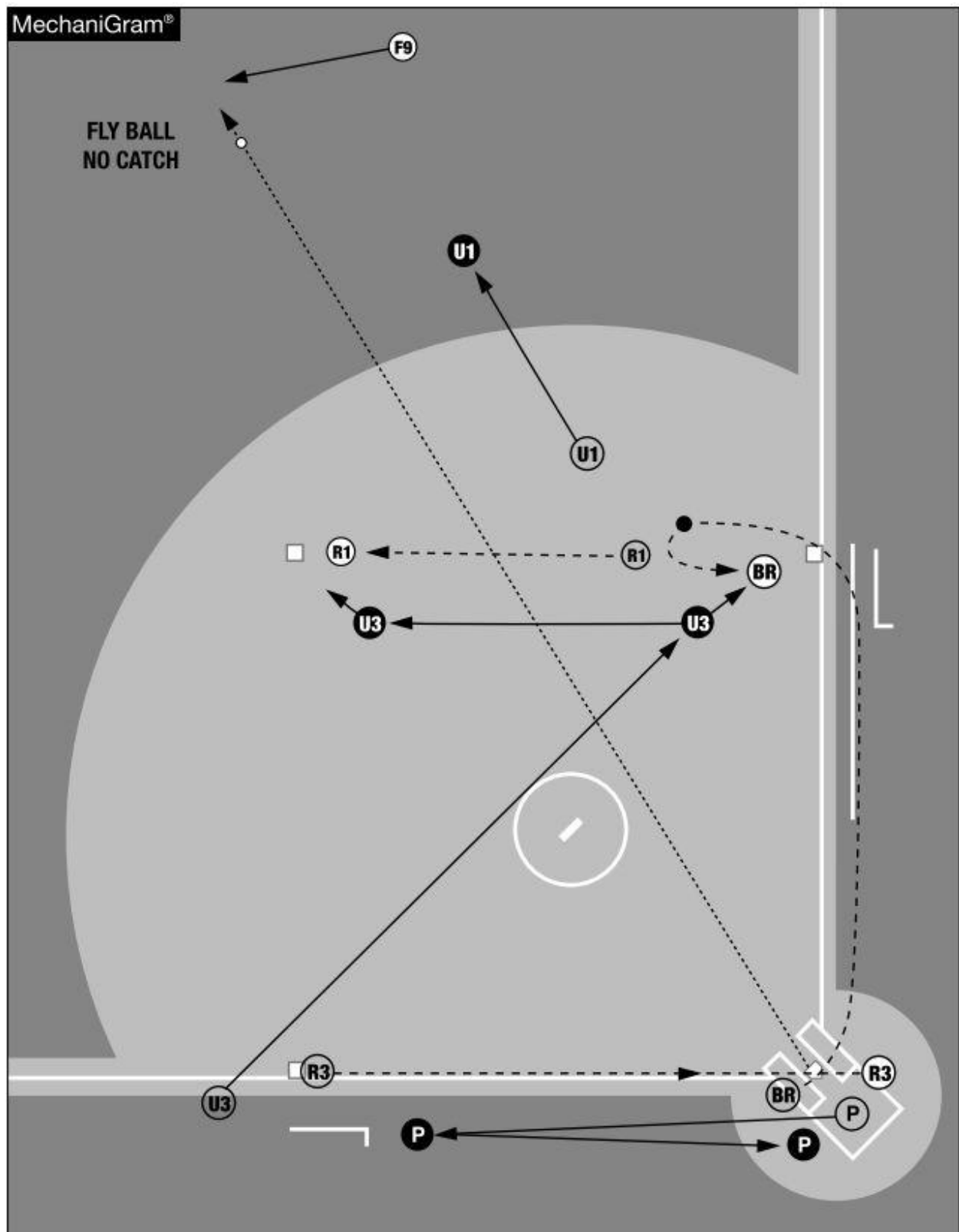
- Read and process where the ball is hit and the fielder(s) movement.
- Verbally communicate to P and U3 that you are chasing.
- Move parallel to the flight of the ball in the outfield to obtain the best angle with credible distance to see catch/no catch.
- Stop before the ball touches the fielder's glove or hits the ground.
- Start and finish your signal facing the play.
- Turn and watch what is happening in the infield.
- Wait for the play to conclude before heading to the next starting position.

U3:

- Read and process where the ball is hit and the fielder(s) movement.
- Read that U1 has chased and verbally communicate by initiating or replying to P.
- Move across the diamond to a near straight line with the ball and R1 to watch the tag-up.
- After the catch, read the throw from the outfield and adjust positioning.
- Watch R1 return; make any call on R1 at first, second, or third base.
- If R3 advances to home plate, watch the play while adjusting to cover R1. Be prepared to give help if requested.
- Wait for the play to conclude before heading to the next starting position.

Runners on First and Third

U1 Chases – Single, Less Than 2 Outs



Runners on First and Third

U1 Chases – Single, Less Than 2 Outs

P:

- Track the ball and read that U1 has chased. Verbally communicate to U3.
- Immediately move past the holding area in foul territory between home and third base to attain a credible position on the ball and R3 to watch the tag-up.
- Watch the play from the hit and be prepared to give help if requested.
- Once the ball is declared no catch, read the throw from the outfield and commit to any play at third base or home plate.
- Watch any play at first base or second base and be prepared to give help if requested.
- Wait for the play to conclude. Once one umpire gets to next starting position return to the plate area to resume plate responsibilities for the next batter. There should always be a set of eyes on the runners.

U1:

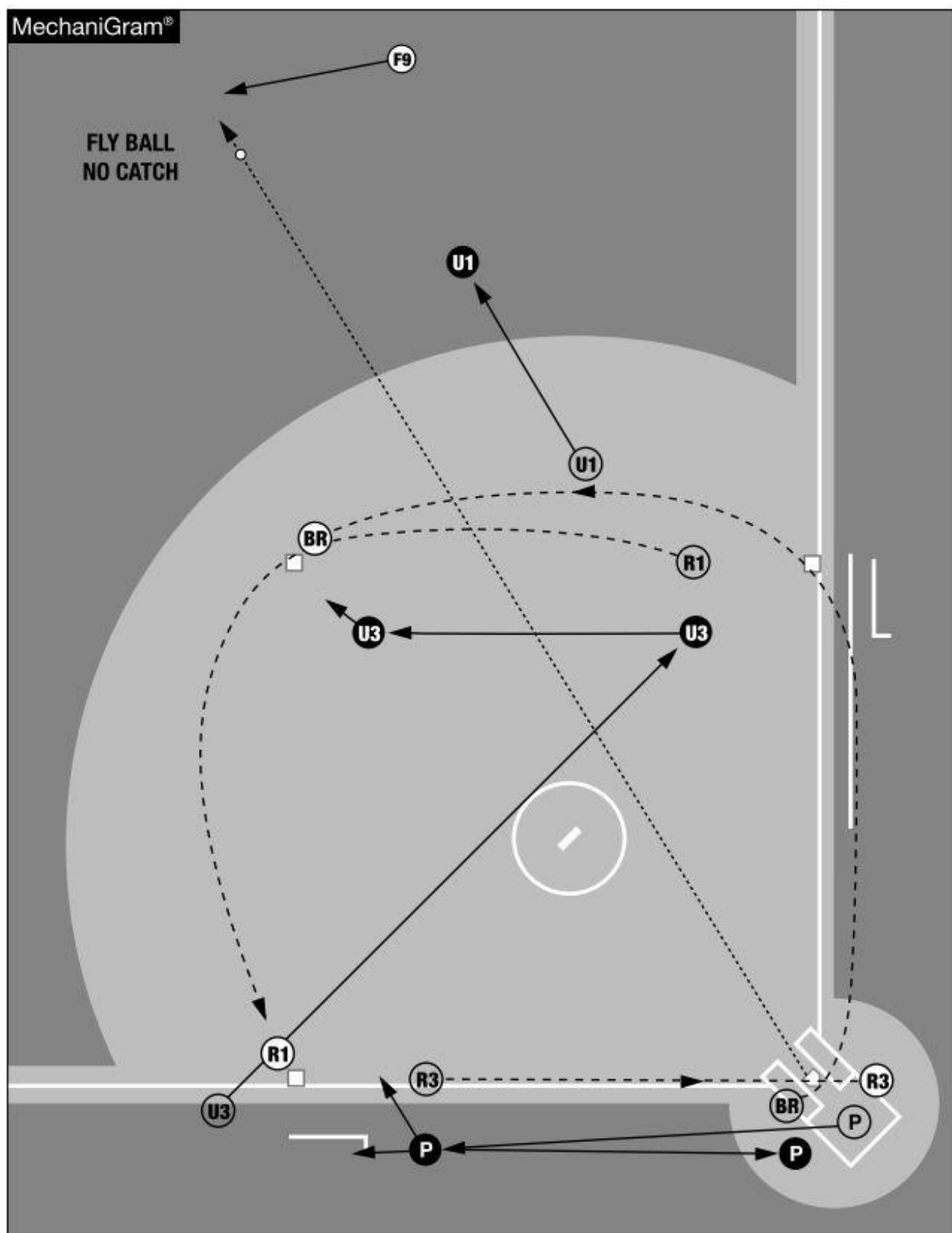
- Read and process where the ball is hit and the fielder(s) movement.
- Verbally communicate to P and U3 that you are chasing.
- Move parallel to the flight of the ball in the outfield to obtain the best angle with credible distance to see catch/no catch.
- Stop before the ball touches the fielder's glove or hits the ground.
- Start and finish your signal facing the play.
- Turn and watch what is happening in the infield.
- Wait for the play to conclude before heading to the next starting position.

U3:

- Read and process where the ball is hit and the fielder(s) movement.
- Read that U1 has chased and verbally communicate by initiating or replying to P.
- Move across the diamond to attain a credible position on the ball and R1 to watch the tag-up.
- Once the ball is declared no catch, read the throw from the outfield and adjust positioning.
- Watch R1 and the batter-runner approach, touch, and round second and first base, respectively. Make any call on either runner at their respective bases.
- If R3 advances to home plate, watch the play while adjusting to cover R1 and the batter-runner. Be prepared to give help if requested.
- Wait for the play to conclude before heading to the next starting position.

Runners on First and Third

U1 Chases – Extra Base Hit, Less Than 2 Outs



Runners on First and Third

U1 Chases – Extra Base Hit, Less Than 2 Outs

P:

- Track the ball and read that U1 has chased. Verbally communicate to U3.
- Immediately move to the holding area in foul territory between home and third base.
- Watch the play from the hit and be prepared to give help if requested.
- Once the ball is declared no catch, read the throw from the outfield.
- Commit to any play on R1 or R3 at third base or home plate.
- Watch R1 approach, touch, and round third base.
- Watch all runners approach and touch home plate.
- Watch any play at first base or second base and be prepared to give help if requested.
- Wait for the play to conclude. Once one umpire gets to next starting position, return to the plate area or if already at the plate area, resume plate responsibilities for the next batter. There should always be a set of eyes on the runners.

U1:

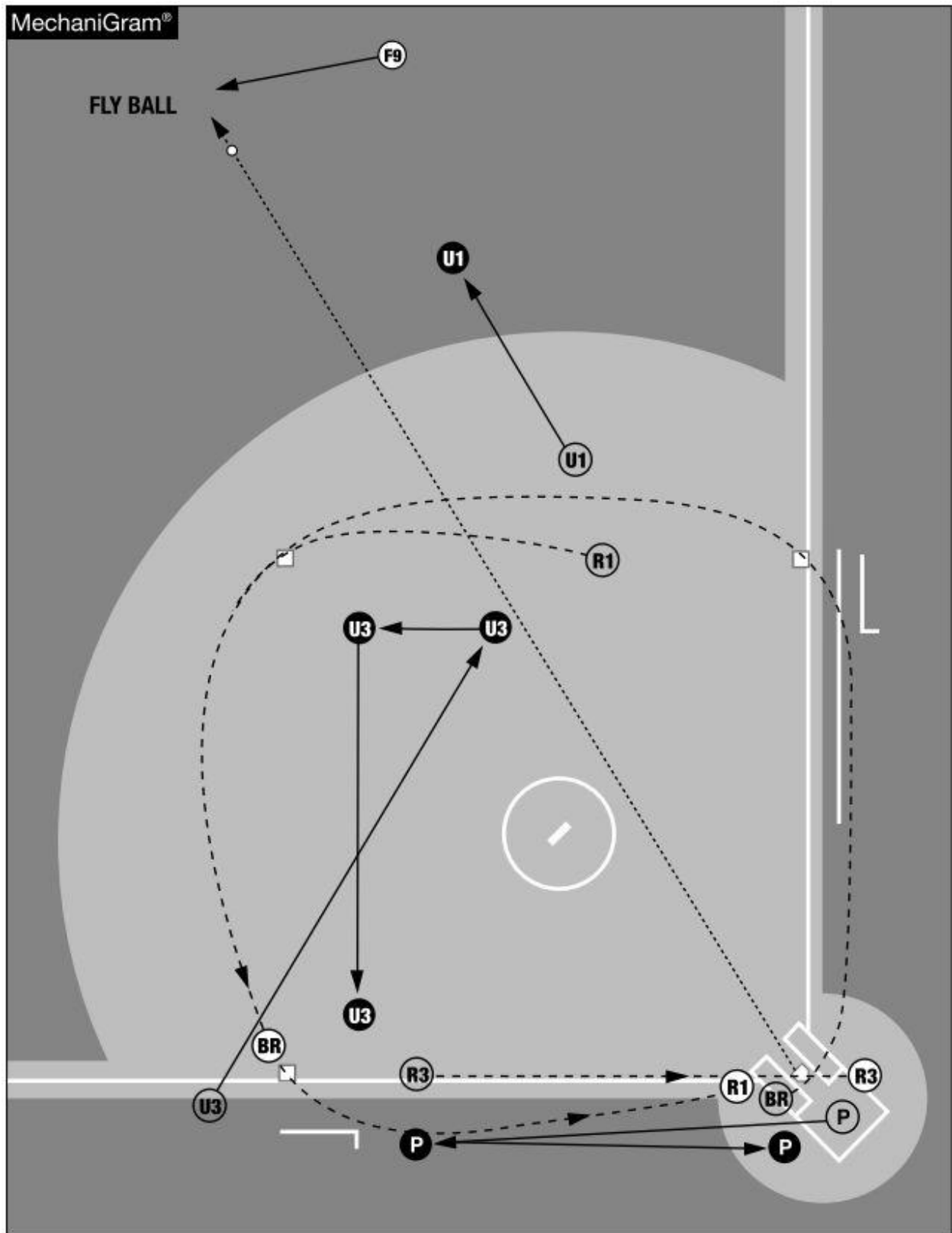
- Read and process where the ball is hit and the fielder(s) movement.
- Verbally communicate to P and U3 that you are chasing.
- Move parallel to the flight of the ball in the outfield to obtain the best angle with credible distance to see catch/no catch.
- Stop before the ball touches the fielder's glove or hits the ground.
- Start and finish your signal facing the play.
- Turn and watch what is happening in the infield.
- Wait for the play to conclude before heading to the next starting position.

U3:

- Read and process where the ball is hit and the fielder(s) movement.
- Read that U1 has chased and verbally communicate by initiating or replying to P.
- Immediately move across the diamond to attain a credible position on the ball and R1 to watch the tag-up.
- Once the ball is declared no catch, read the throw from the outfield and adjust positioning.
- Watch R1 and the batter-runner approach, touch, and round second and first base, respectively. Make any call on either runner at their respective bases.
- If runner advances to third base, stay inside the diamond and take the batter-runner to third making any call necessary.
- Watch any play at third base and home plate. Be prepared to give help if requested.
- Wait for the play to conclude before heading to the next starting position.

Runners on First and Third

U1 Chases – Two Outs



Runners on First and Third

U1 Chases – Two Outs

P:

- Track the ball and read that U1 has chased. Verbally communicate to U3.
- Immediately move to the holding area in foul territory between home and third base.
- Watch the play from the hit and be prepared to give help if requested.
- Once the ball is declared no catch, read the throw from the outfield.
- Watch R1 approach, touch, and round third base. Commit to any play at third base.
- Watch all runners approach and touch home plate.
- Watch any play at first base or second base and be prepared to give help if requested.
- Wait for the play to conclude. Once one umpire gets to their next position, resume plate responsibilities for next batter, if inning continues. There should always be a set of eyes on the runners.

U1:

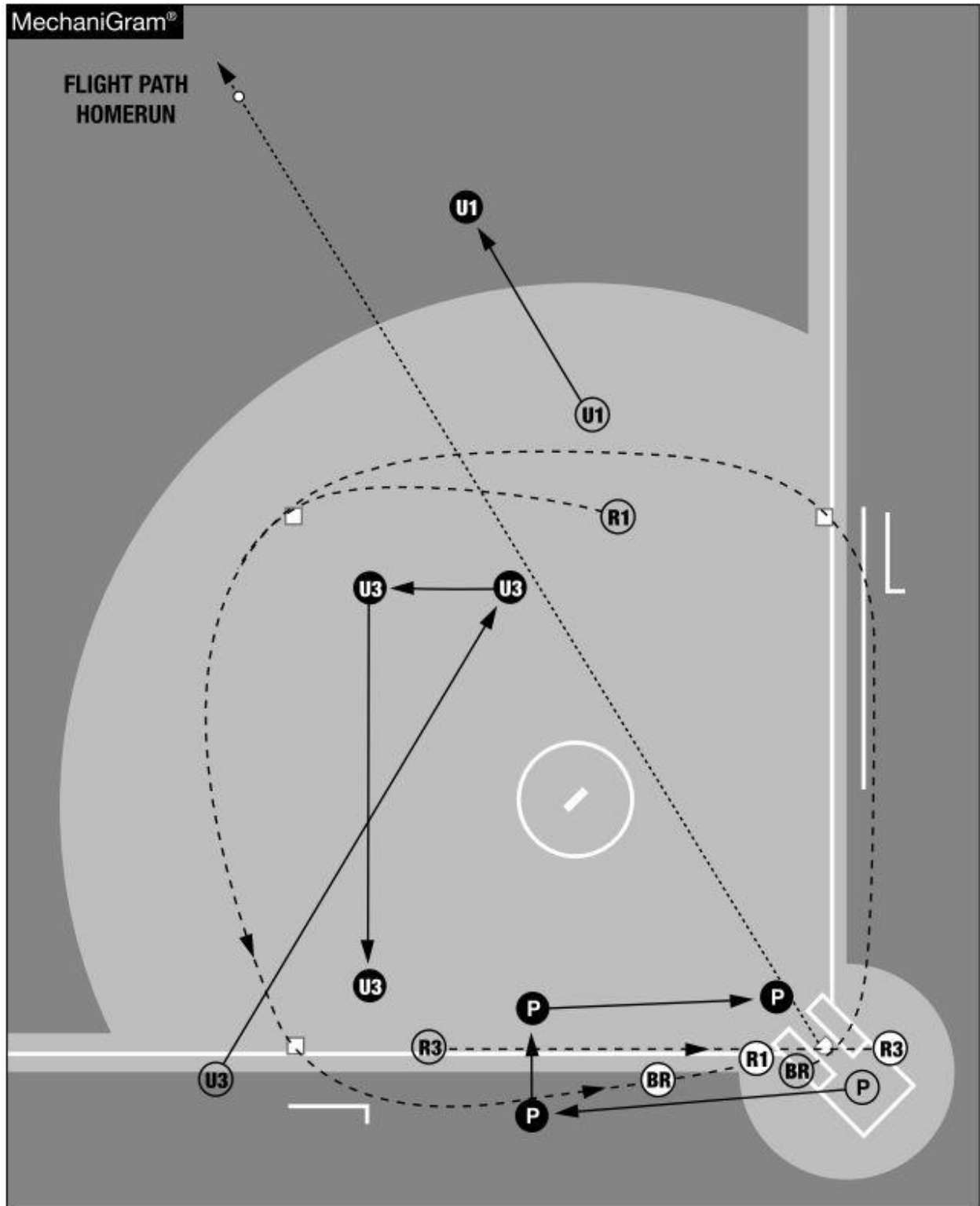
- Read and process where the ball is hit and the fielder(s) movement.
- Verbally communicate to P and U3 that you are chasing.
- Move parallel to the flight of the ball in the outfield to obtain the best angle with credible distance to see catch/no catch.
- Stop before the ball touches the fielder's glove or hits the ground.
- Start and finish your signal facing the play.
- Turn and watch what is happening in the infield.
- Wait for the play to conclude before heading to the next starting position.

U3:

- Read and process where the ball is hit and the fielder(s) movement.
- Read that U1 has chased and verbally communicate by initiating or replying to P.
- Move across the field between second and first base.
- Watch R1 and the batter-runner approach, touch, and round second and first base, respectively. Make any call or either runner at their respective bases.
- Watch any play on a lead runner at third base or at home plate. Be prepared to give help if requested.
- Wait for the play to conclude before heading to the next starting position.

Runners on First and Third

U1 Chases – Home Run (Out of the Park)



Runners on First and Third

U1 Chases – Home Run (Out of the Park)

P:

- Track the ball and read that U1 has chased. Verbally communicate to U3.
- Immediately move to the holding area in foul territory between home and third base.
- Watch the play from the hit and be prepared to give help if requested.
- Immediately move to an infield position between home and third base, while watching R3 touch home plate and then R1 touch third base.
- After watching R1 touch third base, immediately move to an infield position in front of home plate and watch R1 and the lead runner touch home plate, while watching the action around the home plate.
- After the batter-runner touches home plate, give a ball to the pitcher, catcher or closest infielder and resume plate responsibilities for the next batter.

U1:

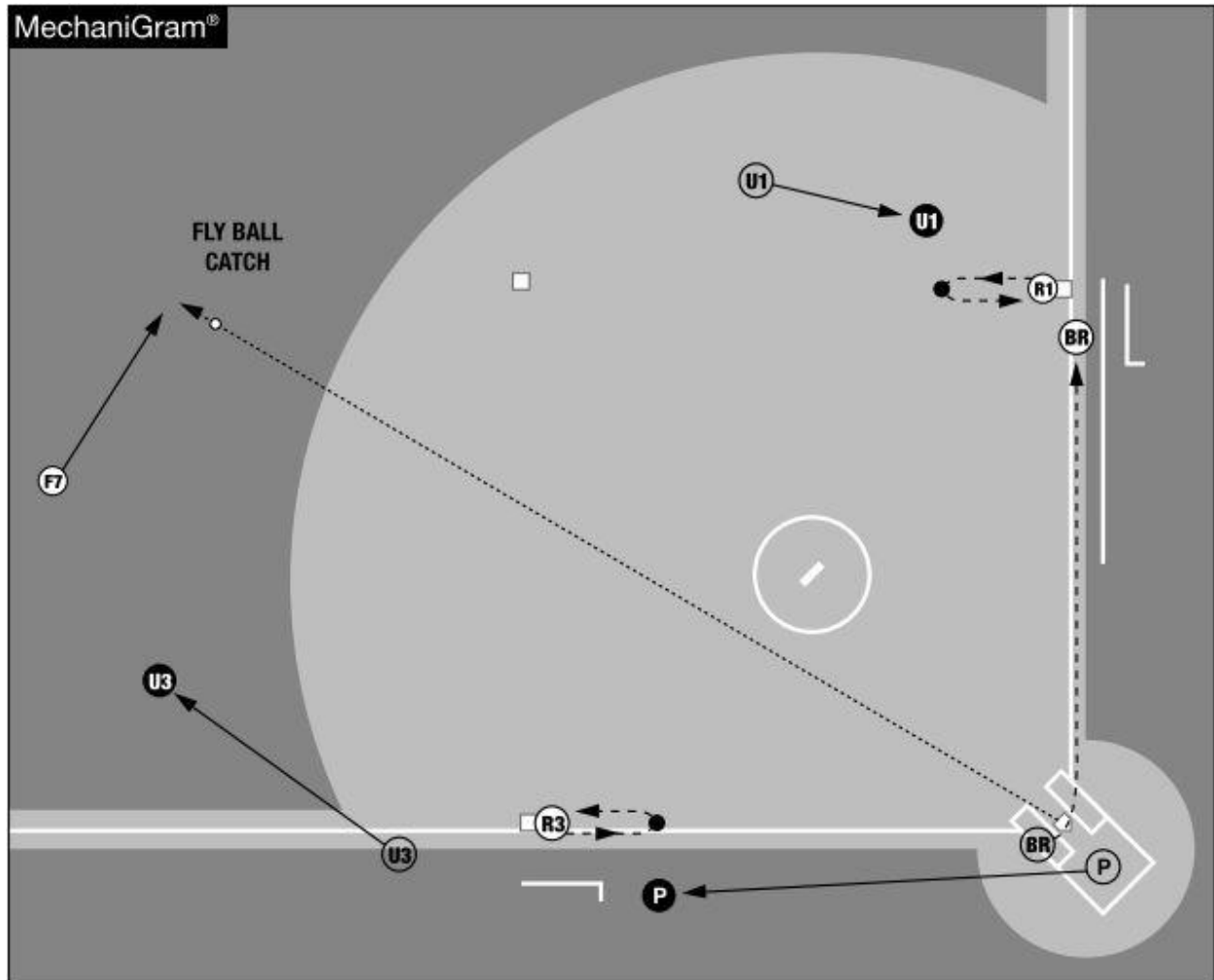
- Read and process where the ball is hit and the fielder(s) movement.
- Verbally communicate to P and U3 that you are chasing.
- Move parallel to the flight of the ball in the outfield to obtain the best angle with credible distance to see the ball cross the fence.
- Start and finish the home run signal facing the play.
- Turn and watch what is happening in the infield.
- Wait for the play to conclude before heading to the next starting position.

U3:

- Read and process where the ball is hit and the fielder(s) movement.
- Read that U1 has chased and verbally communicate by initiating or replying to P.
- Immediately move across the field between second and first base.
- Watch R1 touch second base.
- Watch the batter-runner touch first base.
- Move along with the batter-runner on the inside of the diamond.
- Watch the batter-runner touch second and third base.
- While watching the batter-runner continue to home plate, turn slightly heading to the next starting position, continuing to watch the action around home plate and be prepared to give help if requested.

Runners on First and Third

U3 Chases – Ball is Caught, Less Than 2 Outs



Runners on First and Third

U3 Chases – Ball is Caught, Less Than 2 Outs

P:

- Track the ball and read that U3 has chased. Verbally communicate to U1.
- Immediately move past the holding area in foul territory between home and third base to attain a credible position on the ball and R3 to watch the tag-up.
- Watch the play from the hit and be prepared to give help if requested.
- After the catch, read the throw from the outfield and commit to any play at third base or home plate.
- Watch any play at first base or second base and be prepared to give help if requested.
- After the ball is caught and all play has concluded, make sure one umpire is in their next starting position before returning to the plate area to resume plate responsibilities for the next batter. There should always be a set of eyes on the runners.

U1:

- Read and process where the ball is hit and the fielder(s) movement.
- Read that U3 has chased and verbally communicate by initiating or replying to P.
- Immediately move to attain a credible position on the ball and R1 to watch the tag-up.
- After the catch, read the throw from the outfield and adjust positioning.
- Watch R1 return; make any call on R1 at first and second base.
- If R3 advances to home plate, watch the play while adjusting to cover R1.

Be prepared to give help if requested.

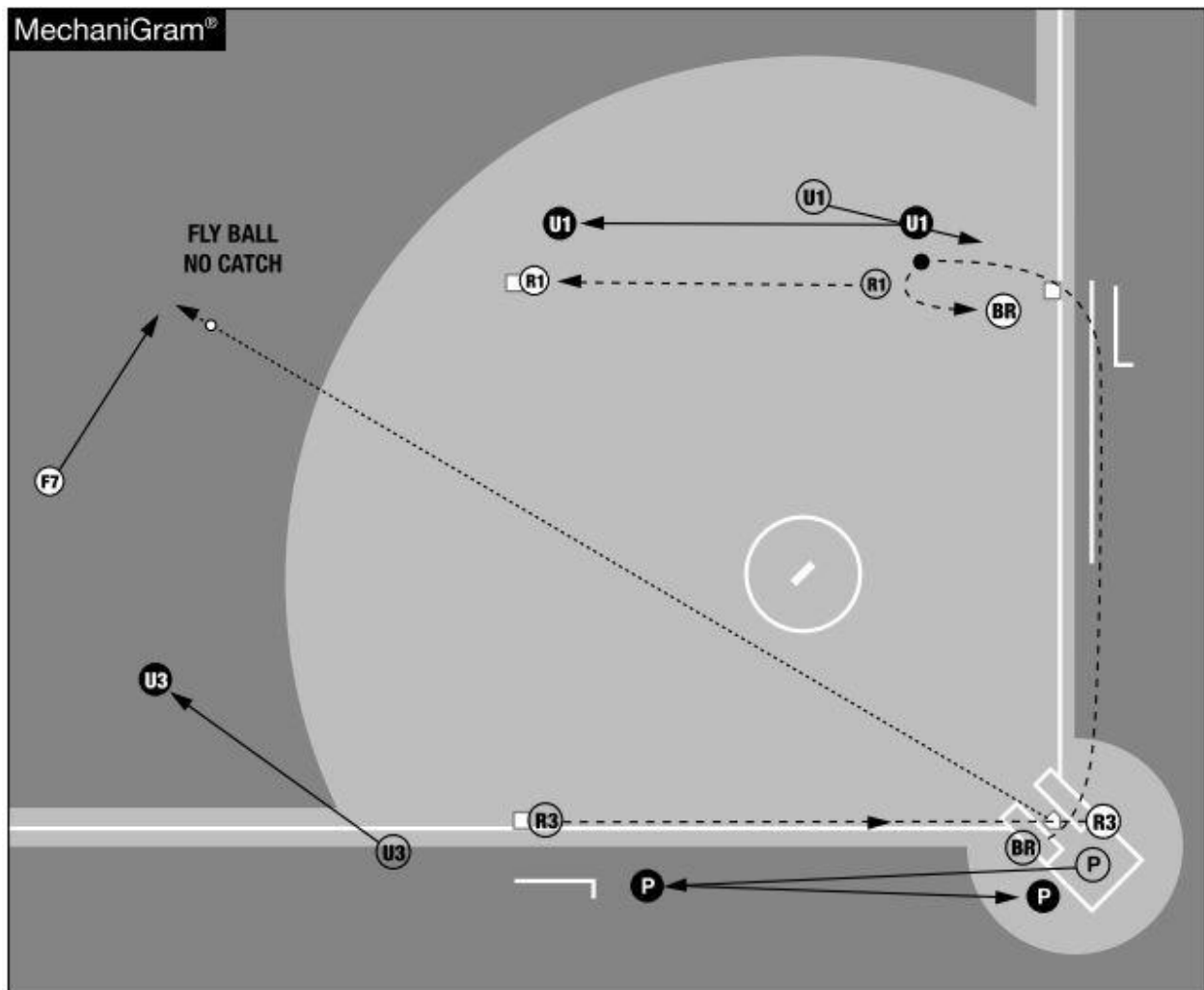
- Wait for the play to conclude before heading to the next starting position.

U3:

- Read and process where the ball is hit and the fielder(s) movement.
- Verbally communicate to P and U1 that you are chasing.
- Move parallel to the flight of the ball in the outfield to obtain the best angle with credible distance to see catch/no catch.
- When the ball is hit near the foul line, move to a credible position straddling the line.
- Stop before the ball touches the fielder's glove or hits the ground.
- Start and finish your signal facing the play.
- Turn and watch what is happening in the infield.
- Wait for the play to conclude before heading to the next starting position.

Runners on First and Third

U3 Chases – Single, Less Than 2 Outs



Runners on First and Third

U3 Chases – Single, Less Than 2 Outs

P:

- Track the ball and read that U3 has chased. Verbally communicate to U1.
- Immediately move past the holding area in foul territory between home and third base to attain a credible position on the ball and R3 to watch the tag-up.
- Watch the play from the hit and be prepared to give help if requested.
- Once the ball is declared no catch, read the throw from the outfield and commit to any play at third base or home plate.
- Watch any play at first base or second base and be prepared to give help if requested.
- Wait for the play to conclude. Once one umpire gets to next starting position return to the plate area to resume plate responsibilities for the next batter. There should always be a set of eyes on the runners.

U1:

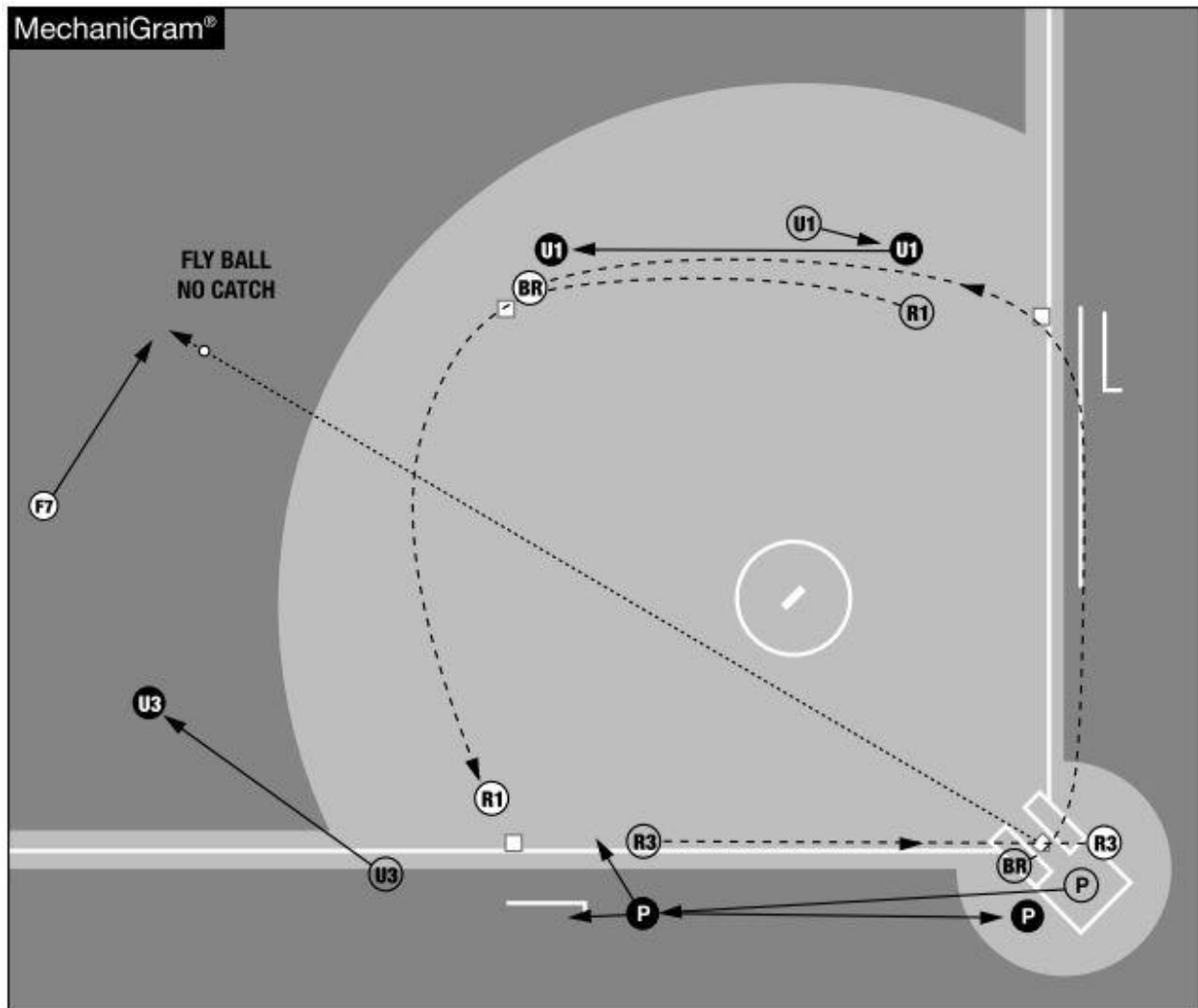
- Read and process where the ball is hit and the fielder(s) movement.
- Read that U3 has chased and verbally communicate by initiating or replying to P.
- Immediately move to attain a credible position on the ball and R1 to watch the tag-up.
- Once the ball is declared no catch, read the throw from the outfield and adjust positioning.
- Watch R1 and the batter-runner approach, touch, and round second and first base, respectively. Make any call on either runner at their respective bases.
- Watch any play on R3 at the plate while moving to take any calls on R1 and the batter-runner at first and second bases. Be prepared to give help if requested.
- Wait for the play to conclude before heading to the next starting position.

U3:

- Read and process where the ball is hit and the fielder(s) movement.
- Verbally communicate to P and U1 that you are chasing.
- Move parallel to the flight of the ball in the outfield to obtain the best angle with credible distance to see catch/no catch.
- When the ball is hit near the foul line, move to a credible position straddling the line.
- Stop before the ball touches the fielder's glove or hits the ground.
- Start and finish your signal facing the play.
- Turn and watch what is happening in the infield.
- Wait for the play to conclude before heading to the next starting position.

Runners on First and Third

U3 Chases – Extra Base Hit, Less Than 2 Outs



Runners on First and Third

U3 Chases – Extra Base Hit, Less Than 2 Outs

P:

- Track the ball and read that U3 has chased. Verbally communicate to U1.
- Immediately move to the holding area in foul territory between home and third base.
- Watch the play from the hit and be prepared to give help if requested.
- Once the ball is declared no catch, read the throw from the outfield.
- Commit to any play at third base and home plate.
- Watch R1 approach, touch, and round third base.
- Watch all runners approach and touch home plate.
- Watch any play at first base or second base and be prepared to give help if requested.
- Wait for the play to conclude. Once one umpire gets to their next starting position, return to the plate area or if already at the plate area, resume plate responsibilities for the next batter. There should always be a set of eyes on the runners.

U1:

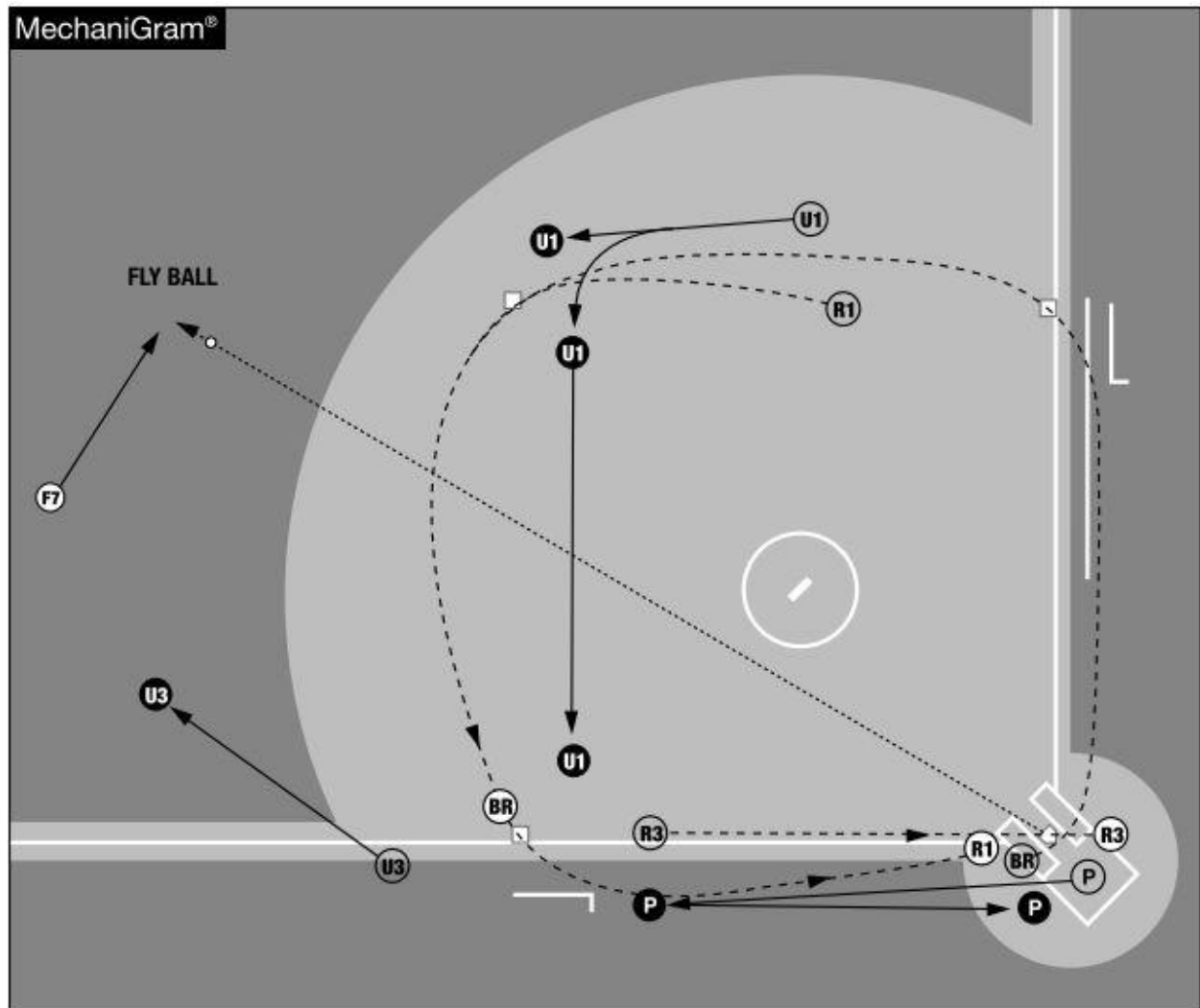
- Read and process where the ball is hit and the fielder(s) movement.
- Read that U3 has chased and verbally communicate by initiating or replying to P.
- Immediately move to attain a credible position on the ball and R1 to watch the tag-up.
- Once the ball is declared no catch, read the throw from the outfield and adjust positioning.
- Watch R1 and the batter-runner approach, touch, and round second and first base, respectively. Make any call on either runner at their respective bases.
- If the batter-runner advances to third base, stay inside the diamond and take the batter-runner to third making any call necessary.
- Watch any play at third base and home plate on R3 and R1 and be prepared to give help if requested.
- Wait for the play to conclude before heading to the next starting position.

U3:

- Read and process where the ball is hit and the fielder(s) movement.
- Verbally communicate to P and U1 that you are chasing.
- Move parallel to the flight of the ball in the outfield to obtain the best angle with credible distance to see catch/no catch.
- When the ball is hit near the foul line, move to a credible position straddling the line.
- Stop before the ball touches the fielder's glove or hits the ground.
- Start and finish your signal facing the play.
- Turn and watch what is happening in the infield.
- Wait for the play to conclude before heading to the next starting position.

Runners on First and Third

U3 Chases – Two Outs



Runners on First and Third

U3 Chases – Two Outs

P:

- Track the ball and read that U3 has chased. Verbally communicate to U1.
- Immediately move to the holding area in foul territory between home and third base.
- Watch the play from the hit and be prepared to give help if requested.
- Once the ball is declared no catch, read the throw from the outfield.
- Commit to any play at third base or home plate.
- Watch R1 approach, touch, and round third base.
- Watch all runners approach and touch home plate.
- Watch any play at first base or second base and be prepared to give help if requested.
- After the ball is caught and all play has concluded, make sure one umpire is in their next starting position before returning to the plate area to resume plate responsibilities for the next batter. There should always be a set of eyes on the runners.

U1:

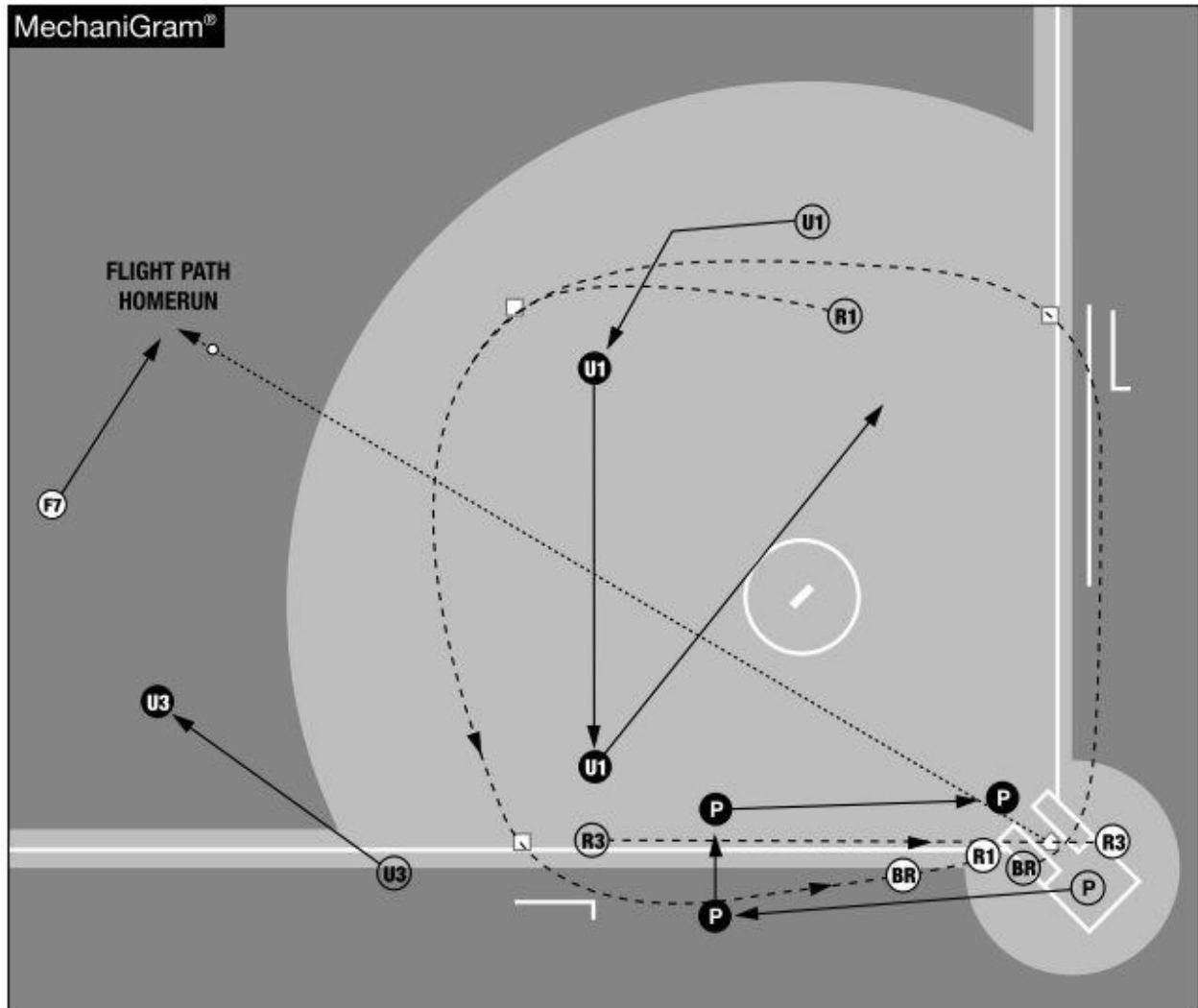
- Read and process where the ball is hit and the fielder(s) movement.
- Read that U3 has chased and verbally communicate by initiating or replying to P.
- Remain outside the diamond between second and first base.
- Watch R1 approach, touch, and round second base.
- Watch the batter-runner approach, touch, round and make any call at first, second, and third base.
- Watch any play on a lead runner at third base or at home plate. Be prepared to give help if requested.
- Wait for the play to conclude before heading to the next starting position.

U3:

- Read and process where the ball is hit and the fielder(s) movement.
- Verbally communicate to P and U1 that you are chasing.
- Move parallel to the flight of the ball in the outfield to obtain the best angle with credible distance to see catch/no catch.
- When the ball is hit near the foul line, move to a credible position straddling the line.
- Stop before the ball touches the fielder's glove or hits the ground.
- Start and finish your signal facing the play.
- Turn and watch what is happening in the infield.
- Wait for the play to conclude before heading to the next starting position.

Runners on First and Third

U3 Chases – Home Run (Out of the Park)



Runners on First and Third

U3 Chases – Home Run (Out of the Park)

P:

- Track the ball and read that U3 has chased. Verbally communicate to U1.
- Immediately move to the holding area in foul territory between home and third base.
- Watch the play from the hit and be prepared to give help if requested.
- Immediately move to an infield position between home and third base, while watching R3 touch home plate and then R1 touch third base.
- After watching R1 touch third base, immediately move to an infield position in front of home plate and watch R1 and the lead runner touch home plate, while watching the action around the home plate.
- After the batter-runner touches home plate, give a ball to the pitcher, catcher or closest infielder and resume plate responsibilities for the next batter.

U1:

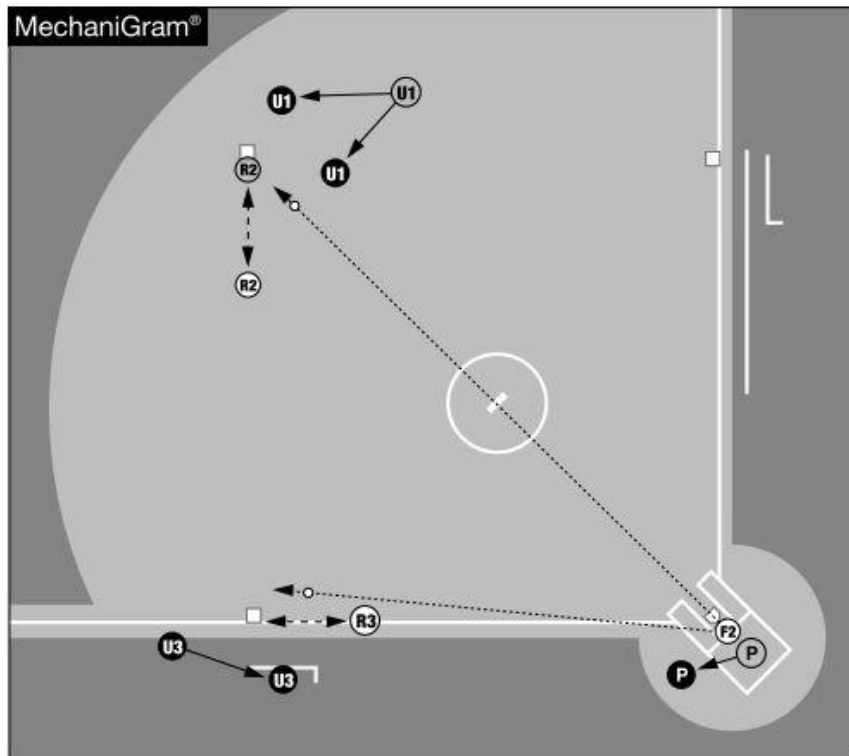
- Read and process where the ball is hit and the fielder(s) movement.
- Read that U3 has chased and verbally communicate by initiating or replying to P.
- Remain outside the diamond between second and first base.
- Watch R1 touch second base.
- Watch the batter-runner touch first base, as she approaches second base, move inside of the diamond behind the batter-runner and watch her touch second and third base.
- While watching the batter-runner continue to home plate, jog diagonally across the field heading to the next starting position. Continue to watch the action around home plate and be prepared to give help if requested.

U3:

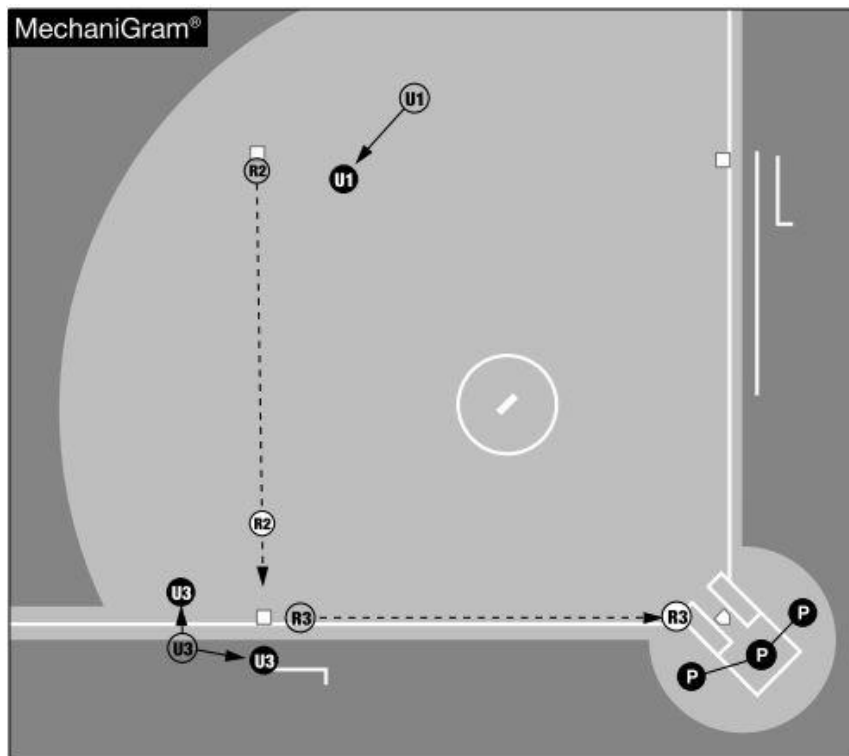
- Read and process where the ball is hit and the fielder(s) movement.
- Verbally communicate to P and U3 that you are chasing.
- Move parallel to the flight of the ball in the outfield to obtain the best angle with credible distance to see the ball cross the fence.
- When the ball is hit deep and near the foul line, move to a credible position straddling the line and stop to allow enough time to align your sight with the vertical plane of the fence and the foul pole.
- Start and finish the home run signal facing the play.
- Turn and watch what is happening in the infield.
- Wait for the play to conclude before heading to the next starting position.

Runners on Second and Third

Working Between Pitches, Pickoff, Steal



Pickoff at Third – Pickoff at Second



Steal from Third – Steal from Second

Runners on Second and Third

Working Between Pitches, Pickoff, Steal

P:

Working Between Pitches – Complete the verbal and/or signal. Reset out of stance when the pitch is over. Remain alert to the batter's actions and the catcher for any play.

Pickoff – When the pitch is over, watch the catcher's attempt to throw the ball to either base. Look for batter interference. After the throw is released, step out from home plate, clearing the catcher and batter to watch the play at either base. Be prepared to give help if requested. Wait for the play to conclude before resuming plate responsibilities on the batter.

Steal – When the pitch is over, read the play as it develops and adjust positioning as necessary to watch the applied tag or any play at home plate on any runner. When a steal results from a passed ball, remain in the plate area, avoiding any throwing lanes. Keep tracking the ball and make any call on the ball (blocked ball, interference, enters dead ball area, etc.). Wait for the play to conclude. Wait for the play to conclude before resuming plate responsibilities on the batter.

U1:

Working Between Pitches – Move out of the set position, move toward second base and watch for a possible play or obstruction. Return to a starting position once the ball is in the pitcher's circle with the pitcher and both runners have returned to their base.

Pickoff – Move out of the set position, move to a primary position, read the play as it develops and adjust positioning as necessary to watch the applied tag or any play at second base. Wait for the play to conclude before heading to the next starting position.

Steal – Move out of the set position and move as needed to watch any play at third base or home plate. Be prepared to give help if requested. Wait for the play to conclude before heading to the next starting position.

U3:

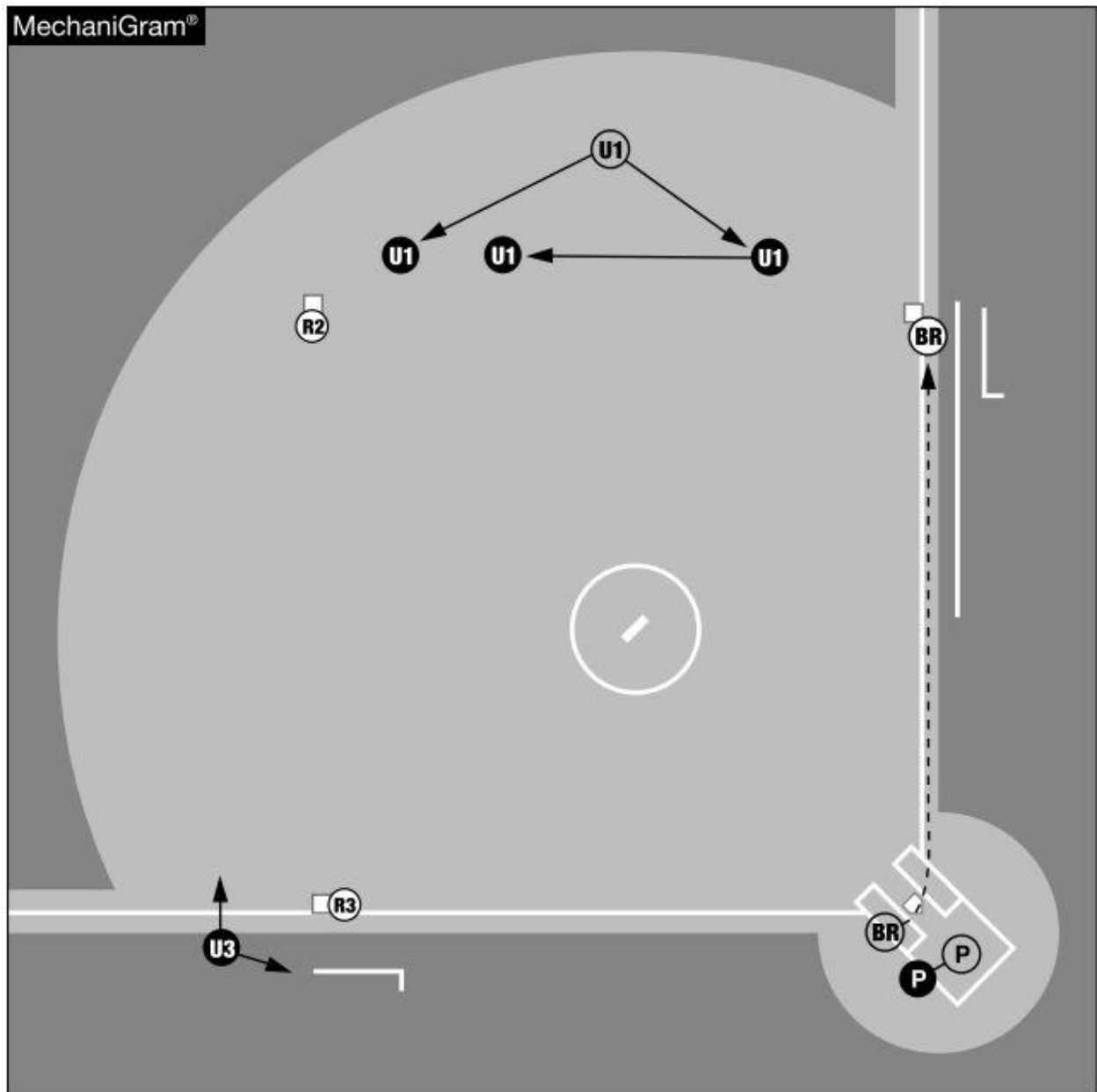
Working Between Pitches – Stay in a set position and watch for a possible play or obstruction at third base. Return to a starting position once the ball is in the pitcher's circle with the pitcher and both runners have returned to their base.

Pickoff – Move out of the set position, read the play as it develops and adjust positioning as necessary to see the applied tag or any play at third base. Wait for the play to conclude before heading to the next starting position. before returning to starting position.

Steal – For R3, move out of the set position and move as needed to watch any play at home plate. Be prepared to give help if requested. For R2, adjust positioning for a tag play as it develops at third base and make the call. Wait for the play to conclude before heading to the next starting position.

Runners on Second and Third

Hit to the Infield



Runners on Second and Third

Hit to the Infield

P:

- When the ball is hit near the foul line, move to a credible position straddling the line at the plate or the extension of the line, if the ball is near the plate area.
- On a throw to first base, move to a first base line extended position.
- Watch any play at first base and be prepared to give help if requested.
- When there is no throw to first base, move to the point of plate holding position.
- Watch any play on R2 or R3. Be prepared to give help if requested.
- If R3 advances to home plate, read the play as it develops and adjust positioning as necessary to watch the applied tag and make the call.
- Wait for the play to conclude. Once one umpire gets to their next position, resume plate responsibilities for the next batter. There should always be a set of eyes on the runners.

U1:

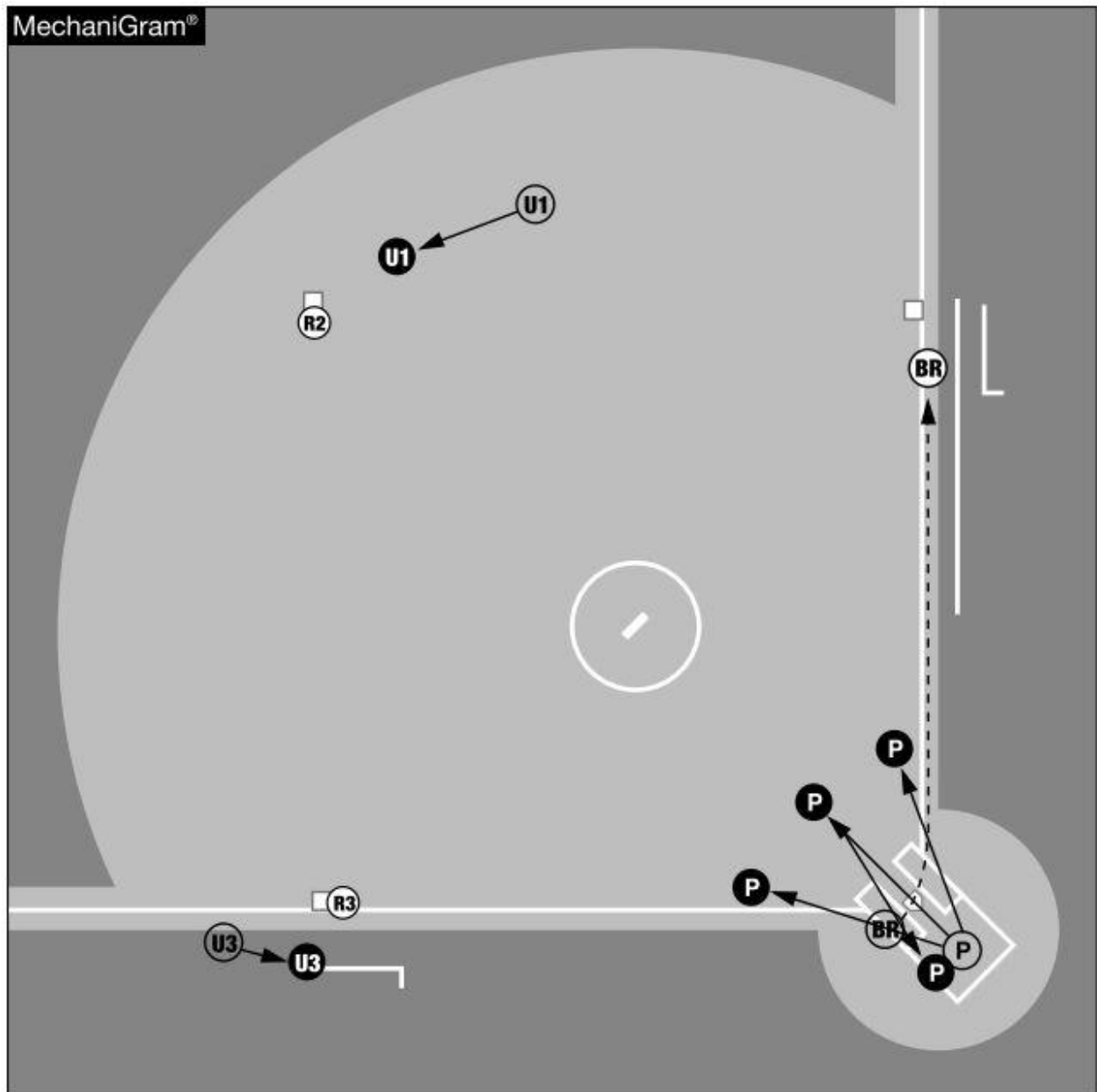
- Make any call on the batter-runner at first base and R2 at second base.
- When the initial throw is to first base, commit to a primary position for a force play at first base. Be stopped and square to first base to make the call.
- When the initial play is on R2, move to a primary position, read the play as it develops and adjust positioning as necessary to watch the applied tag on R2 at second base.
- Wait for the play to conclude before heading to the next starting position.

U3:

- Stay in foul territory outside the diamond.
- Watch any play at first or second base. Be prepared to give help if requested.
- When the initial play is on R3, read the play as it develops and adjust positioning as necessary to watch the applied tag on R3 at third base.
- When R3 advances, watch any play at home plate and be prepared to give help if requested.
- When R2 advances to third base, watch R2 approach, touch, and round and make any call at third base.
- Wait for the play to conclude before heading to the next starting position.

Runners on Second and Third

Fly Ball/Line Drive to the Infield – Ball is Caught



Runners on Second and Third

Fly Ball/Line Drive to the Infield – Ball is Caught

P:

- Move to obtain the best angle to see catch/no catch. Stay near the plate with runners in scoring position.
- When the ball is hit near the foul line, move to a credible position straddling the line at the plate or the extension of the line if the ball is near the plate area.
- Stop before the ball touches the fielder's glove or hits the ground.
- When a return throw goes to either base, watch the play and be prepared to give help if requested.
- After the ball is caught and all play has concluded, make sure one umpire is in their next starting position before returning to the plate area or if already at the plate area, resume plate responsibilities for the next batter. There should always be a set of eyes on the runners.

U1:

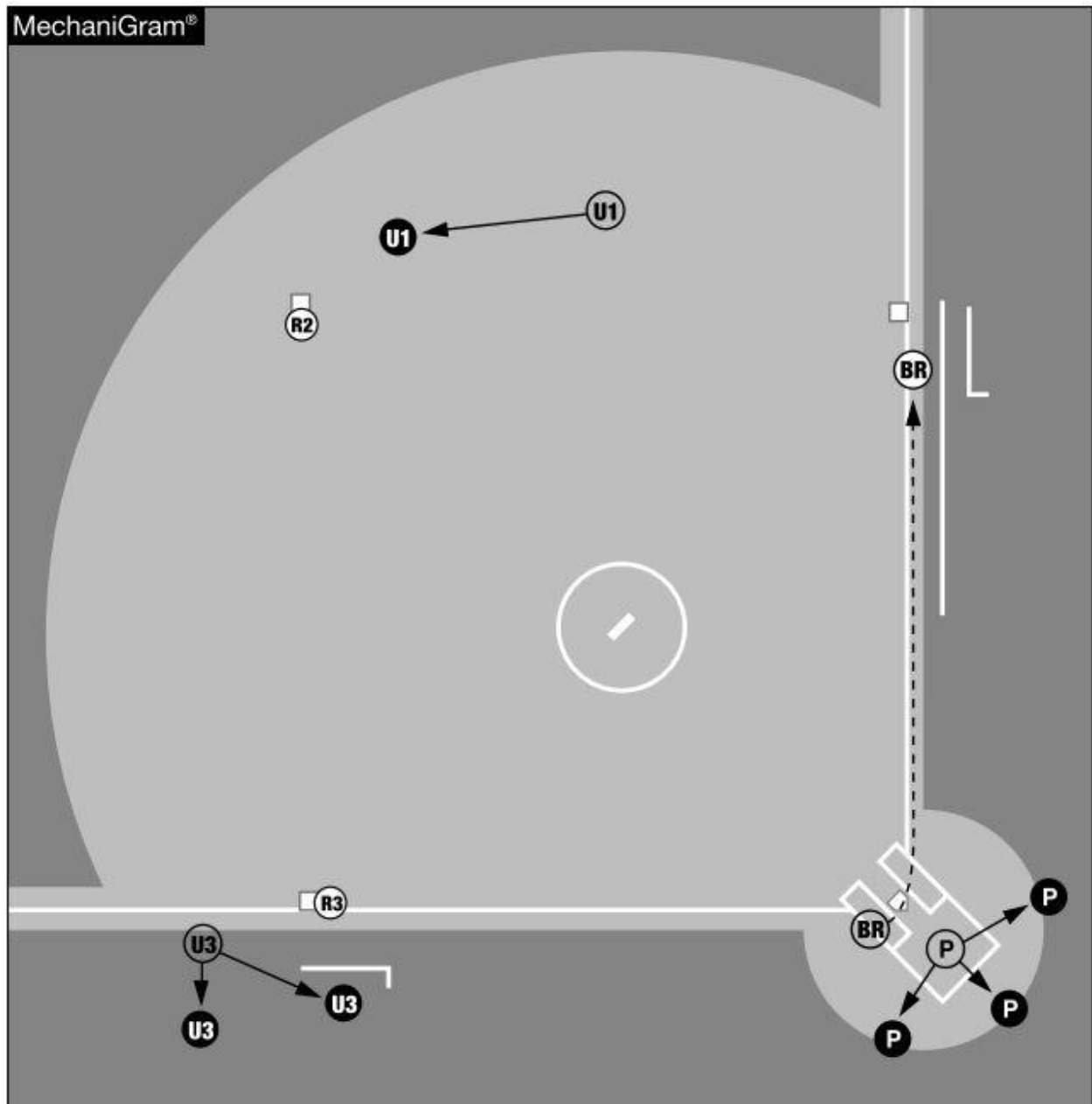
- Seek a position to watch R2 tag-up.
- Watch the play from the hit and be prepared to give help if requested.
- Watch R2 return and make any call at second base.
- When a return throw goes to third base, watch the play and be prepared to give help if requested.
- Wait for the play to conclude before heading to the next starting position.

U3:

- Seek a position to watch R3 tag-up.
- Watch the play from the hit and be prepared to give help if requested.
- Watch R3 return and make any call at third base.
- When a return throw goes to second base, watch the play and be prepared to give help if requested.
- Wait for the play to conclude before heading to the next starting position.

Runners on Second and Third

Foul Fly Ball to the Infield Area



Runners on Second and Third

Foul Fly Ball to the Infield Area

P:

- Once the ball is hit, read the catcher. Don't look for the ball first. Allow the catcher to take you to the ball.
- Open pivot to the catcher's back creating room for the catcher to go to the ball.
- Be alert to any other infielders attempting to make a play on the ball.
- Close-down the distance to the play if the infielders are diving, the ball is against the fence or near the dugout area.
- If U3 is bracketing on the third base side, make the call on the catch/no catch if the play is facing you, the field or the dugout. Otherwise, U3 will make the call, if the play is facing them.
- The responsibility for the catch/no catch belongs to P, if the catch is not facing either umpire.
- If U3 makes the catch call, be prepared to make the tag-up call on R3 at third base or any tag play on R3 at third base. After the catch is made, quickly move back to the point of plate holding position and make any call on R3 at home plate, if she advances.
- After the ball is caught and all play has concluded, make sure one umpire is in their next starting position before returning to the plate area or if already at the plate area, resume plate responsibilities for the batter or next batter. There should always be a set of eyes on the runners.

U1:

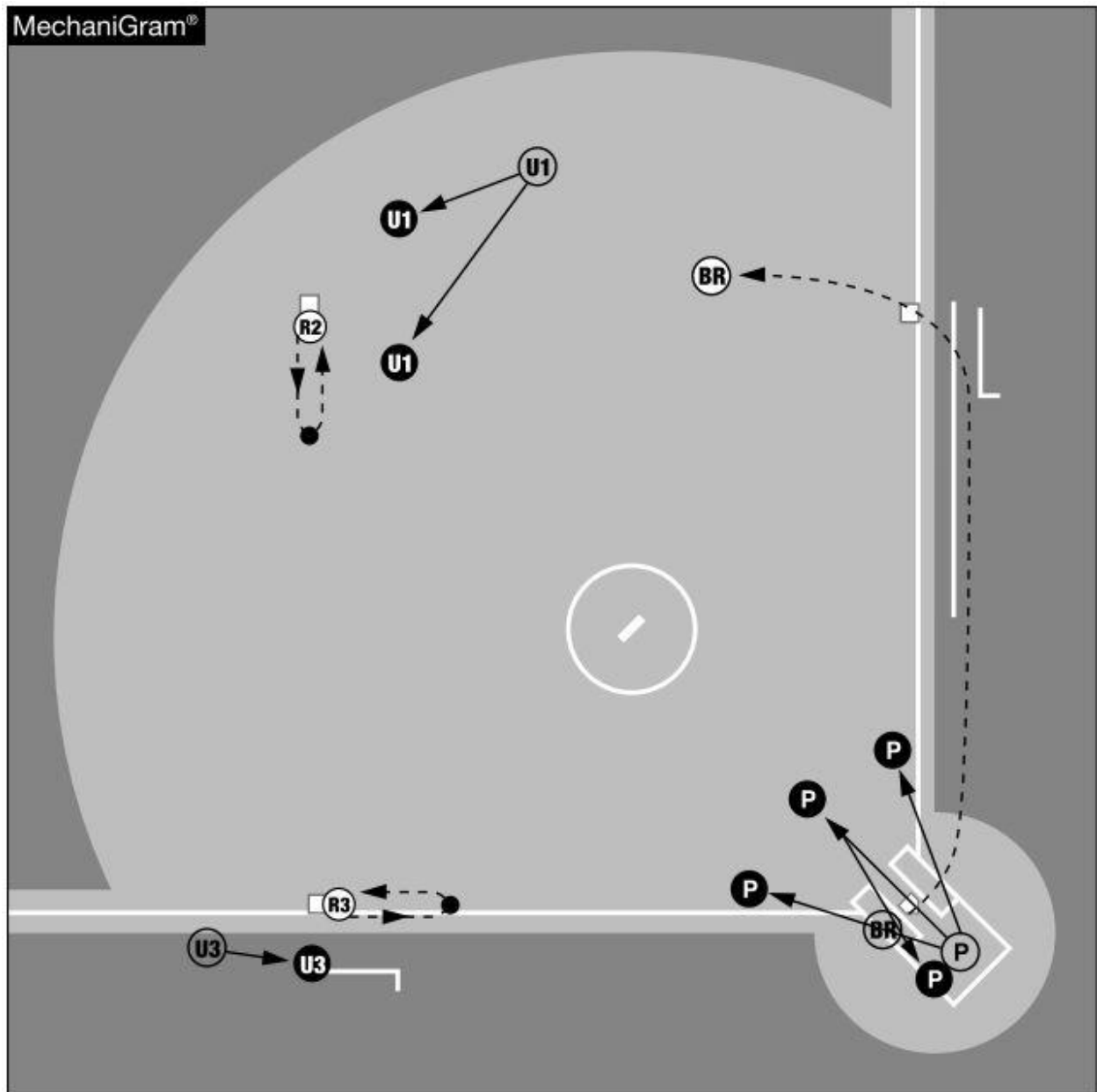
- Seek a position to watch R2 tag-up.
- Watch the play from the hit and be prepared to give help if requested.
- Watch R2 return and make any call at second base.
- When a return throw goes to third base, watch the play and be prepared to give help if requested.
- Wait for the play to conclude before heading to the next starting position.

U3:

- Remain close to third base to watch R3 tag-up.
- Watch the play from the hit and be prepared to give help if requested.
- Watch R3 return and make any call at third base.
- If bracketing and P has the catch/no catch call, focus on tag-up responsibilities on R3. If you have the call, P will focus on tag-up responsibilities on R3.
- Wait for the play to conclude before heading to the next starting position.

Runners on Second and Third

No Chase – Fly Ball/Line Drive to the Outfield – Ball is Caught



Runners on Second and Third

No Chase – Fly Ball/Line Drive to the Outfield – Ball is Caught

P:

- Move to obtain the best angle to see catch/no catch. Stay near the plate with runners in scoring position.
- When the ball is hit near the foul line, move to a credible position straddling the line at the plate.
- Stop before the ball touches the fielder's glove or hits the ground.
- After the catch, move to the point of plate holding position.
- Watch any play on R3 or R2 and be prepared to give help if requested.
- If R3 advances to home plate, read the play as it develops and adjust positioning as necessary to watch the applied tag and make the call.
- After the ball is caught and all play has concluded, make sure one umpire is in their next starting position before returning to the plate area or if already at the plate area, resume plate responsibilities for the next batter. There should always be a set of eyes on the runners.

U1:

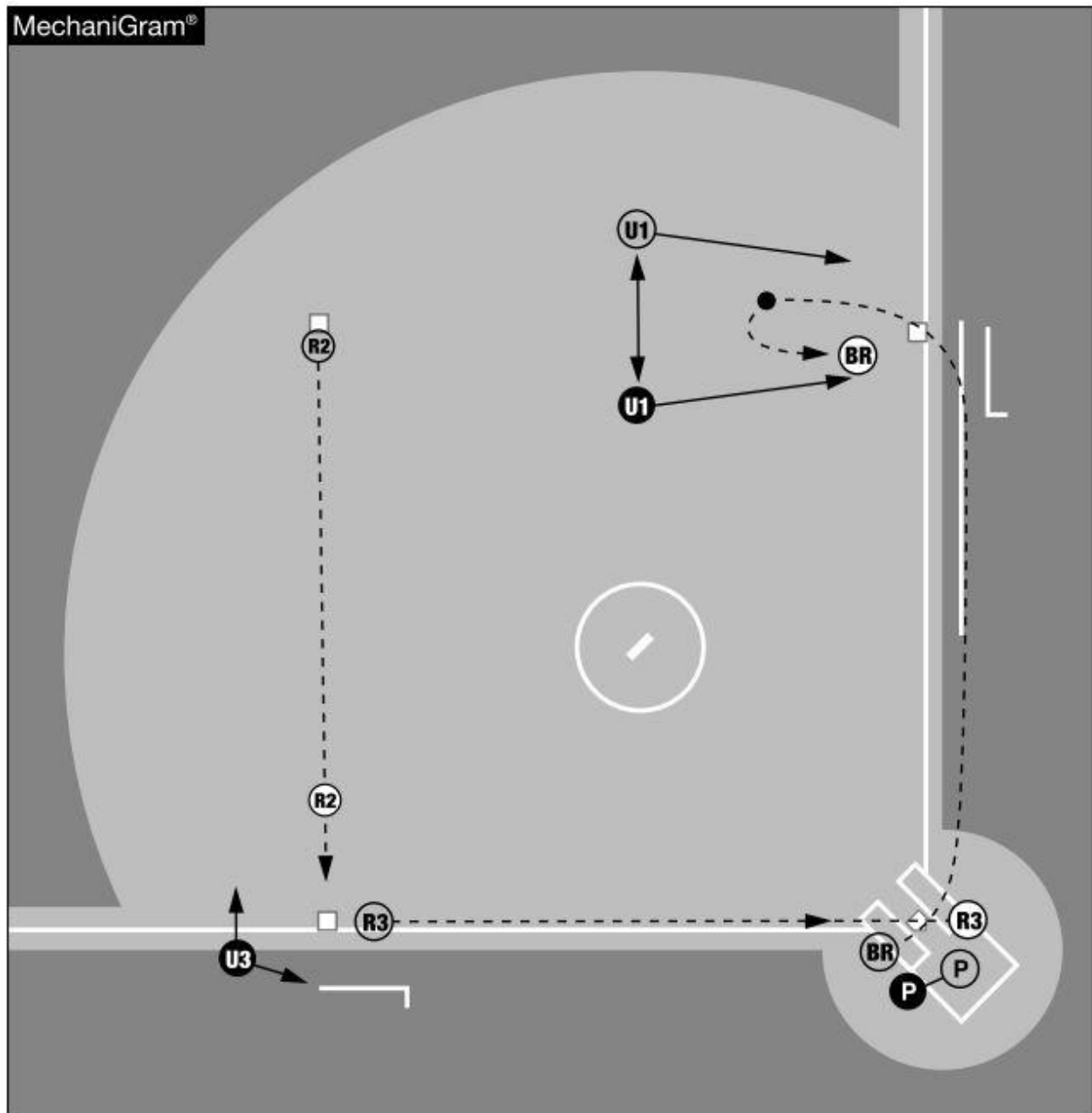
- Read and process where the ball is hit and the fielder(s) movement.
- Move to attain a near straight line to the ball and R2 to watch the tag-up.
- When the ball is hit to center or right field, move to a position inside the diamond.
- Watch the play from the hit and be prepared to give help if requested.
- After the catch, read the throw from the outfield and adjust positioning.
- Watch R2 return and make any call at second base.
- When R2 advances to third base, watch the play be prepared to give help if requested.
- Watch any play on R3 and be prepared to give help if requested.
- Wait for the play to conclude before heading to the next starting position.

U3:

- Read and process where the ball is hit and the fielder(s) movement.
 - Move to attain a straight line to the ball and R3 to watch the tag-up.
- Remain in foul territory if possible.
- Watch the play from the hit and be prepared to give help if requested.
 - After the catch, adjust positioning, watch R3 return and make any call at third base.
 - If R3 advances to home plate, watch the play and be prepared to give help if requested.
 - When a return throw goes to second base, watch the play and be prepared to give help if requested.
 - If R2 advances to third base, watch R2 approach, touch, and round and make any call at third base.
 - Wait for the play to conclude before heading to the next starting position.

Runners on Second and Third

No Chase – Single to the Outfield



Runners on Second and Third

No Chase – Single to the Outfield

P:

- When the ball is hit near the foul line, move to a credible position straddling the line at the plate.
- On a throw to first base from right field, move to a first-base line extended trail position.
- When there is no throw to first base, move to the point of plate holding position.
- Watch R3 approach and touch home plate. Make any call at home plate.
- Watch any play at any base. Be prepared to give help if requested.
- Wait for the play to conclude. Once one umpire gets to their next position, resume plate responsibilities for the next batter. There should always be a set of eyes on the runners.

U1:

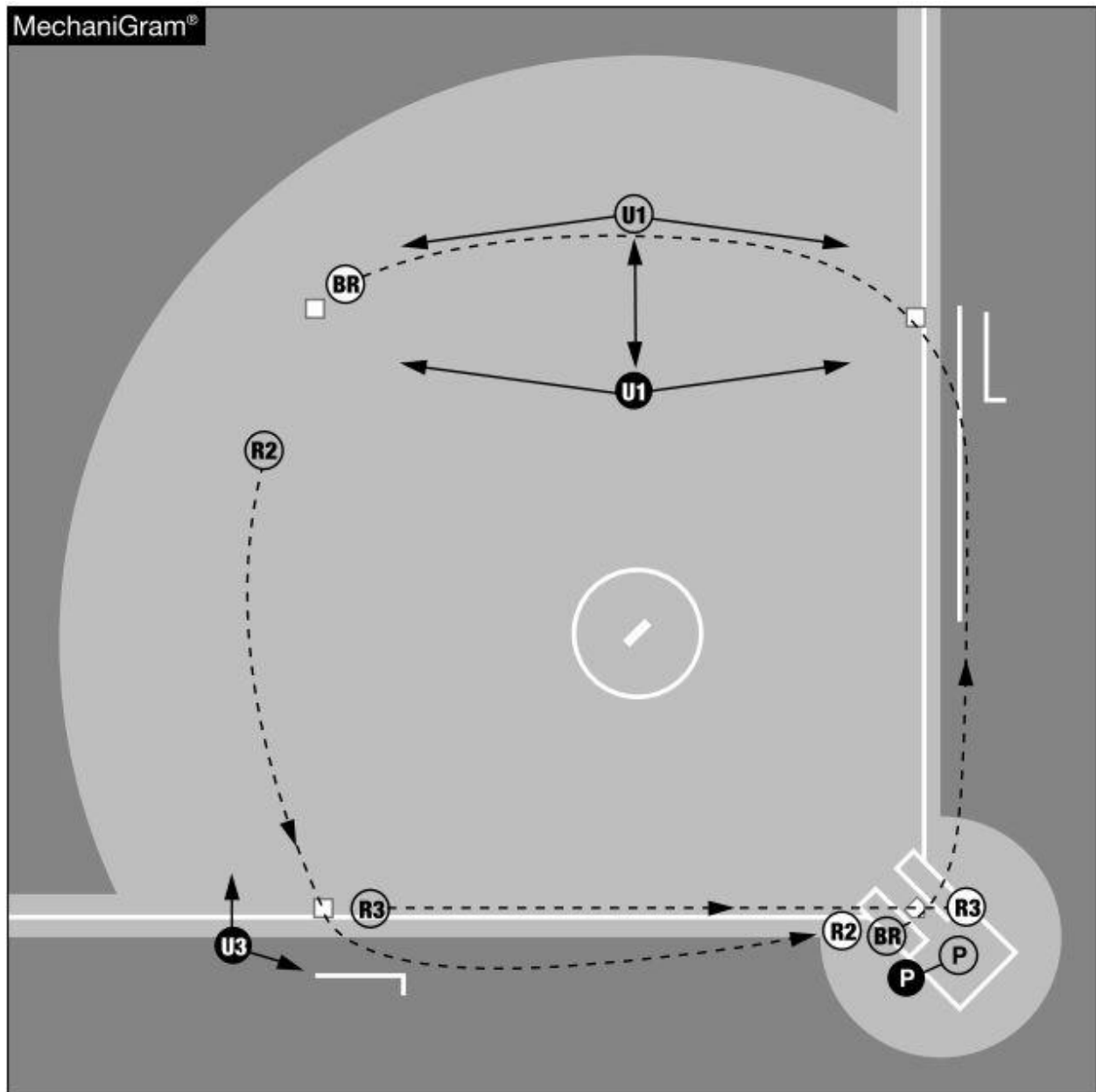
- Read and process where the ball is hit and the fielder(s) movement.
- Stay outside the diamond or pivot inside (if necessary).
- Read the throw from the outfield and adjust positioning.
- Make any call on the batter-runner at first base and R2 at second base.
- When R2 advances to third base, watch the play while adjusting to cover BR. Be prepared to give help if requested.
- Wait for the play to conclude before heading to the next starting position.

U3:

- Read and process where the ball is hit and the fielder(s) movement.
- Stay in foul territory outside the diamond at third base.
- When R2 advances to third base, watch R2 approach, touch, and round and make any call at third base.
- Watch any play at first or second base or home plate. Be prepared to give help if requested.
- Wait for the play to conclude before heading to the next starting position.

Runners on Second and Third

No Chase – Extra Base Hit to the Outfield



Runners on Second and Third

No Chase – Extra Base Hit to the Outfield

P:

- When the ball is hit near the foul line, move to a credible position straddling the line at the plate.
- Move to the point of plate holding position.
- Watch any runner approach and touch home plate. Make any call at home plate. Watch any play at any base. Be prepared to give help if requested.
- Wait for the play to conclude. Once one umpire gets to their next position, resume plate responsibilities for the next batter. There should always be a set of eyes on the runners.

U1:

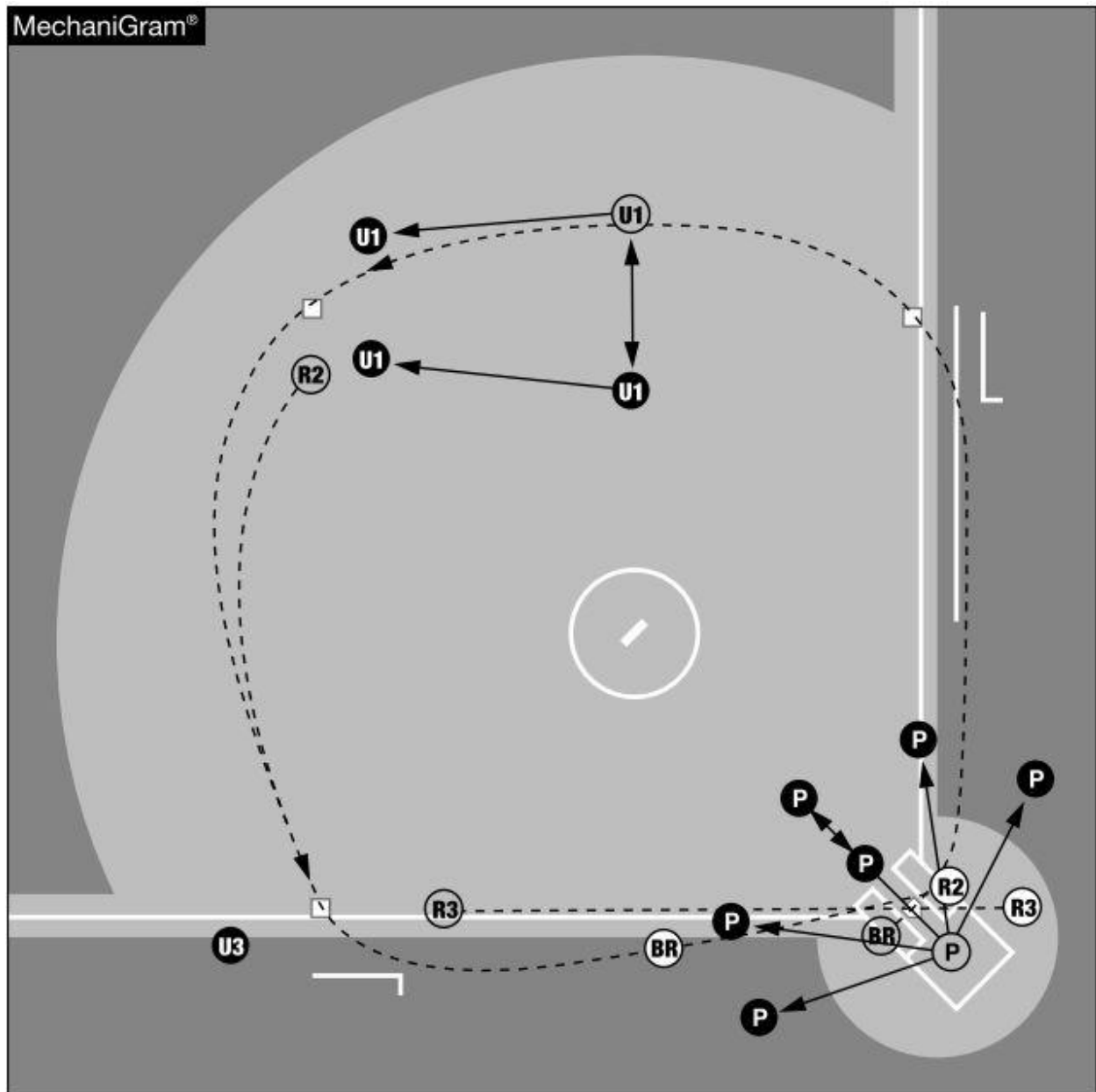
- Read and process where the ball is hit and the fielder(s) movement.
- Stay outside the diamond or pivot inside (if necessary).
- Read the throw from the outfield and adjust positioning.
- Watch the batter-runner approach, touch, and round first base or second base and make any necessary calls.
- Watch any play on R3 and R2 at third base or home plate. Be prepared to give help if requested.
- Wait for the play to conclude before heading to the next starting position.

U3:

- Read and process where the ball is hit and the fielder(s) movement.
- Stay in foul territory outside the diamond at third base.
- Watch all runners approach, touch, and round third base and make any call.
- Watch any play at first or second base or home plate. Be prepared to give help if requested.
- When R2 advances to home plate and the ball is still in the outfield, look at U1 with the BR. If they are heading to second base, hold your position. If the BR reverses direction back to first base, run hard to a primary position at second base and communicate to U1.
- Wait for the play to conclude before heading to the next starting position.

Runners on Second and Third

No Chase – Home Run (Out of the Park)



Runners on Second and Third

No Chase – Home Run (Out of the Park)

P:

- Move into the infield, parallel to the flight of the ball to obtain the best angle to watch the ball cross the fence. Stay near the front of the plate with a runner in scoring position.
- When the ball is hit deep and near the foul line, move to a credible position straddling the line near the plate and stop to allow enough time to align your sight with the vertical plane of the fence and the foul pole.
- Start and finish the home run signal facing the play.
- After signaling, immediately move to an infield position in front of home plate to watch the action around the plate and all runners touch it.
- After the batter-runner touches home plate, give a ball to the pitcher, catcher or closest infielder and resume plate responsibilities for the next batter.

U1:

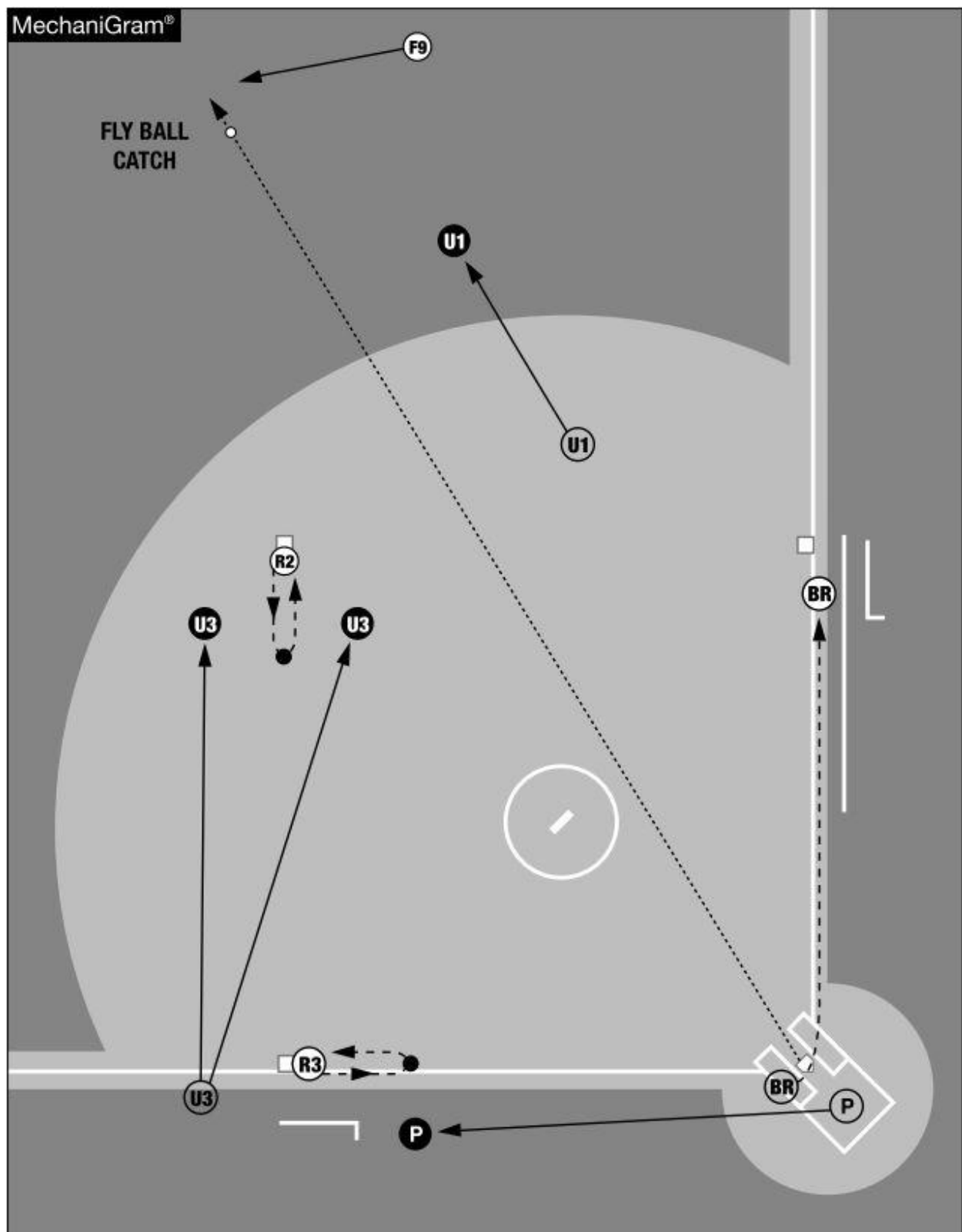
- Read and process where the ball is hit and the fielder(s) movement.
- Stay outside the diamond or pivot inside (if necessary).
- Watch the play from the hit and be prepared to give help if requested.
- Move toward first base to watch the batter-runner touch first base.
- Take the batter-runner to second base and watch the batter-runner touch the base.
- As the batter-runner continues on to home plate, move briskly toward your next starting position, continuing to watch the action around home plate and be prepared to give help if requested.

U3:

- Read and process where the ball is hit and the fielder(s) movement.
- Stay in foul territory outside the diamond at third base.
- Watch the play from the hit and be prepared to give help if requested.
- Watch all runners touch third base and home plate.
- Watch the runners continue to home plate and the action around home plate. Be prepared to give help if requested.

Runners on Second and Third

U1 Chases – Ball is Caught, Less Than 2 Outs



Runners on Second and Third

U1 Chases – Ball is Caught, Less Than 2 Outs

P:

- Track the ball and read that U1 has chased. Verbally communicate to U3.
- Move to attain a credible position on the ball and R3 to watch the tag-up.
- Watch the play from the hit and be prepared to give help if requested.
- After the catch, read the throw from the outfield and commit to any play at third base or home plate on R3.
- Watch any play at first base or second base and be prepared to give help if requested.
- After the ball is caught and all play has concluded, make sure one umpire is in their next starting position before returning to the plate area to resume plate responsibilities for the next batter. There should always be a set of eyes on the runners.

U1:

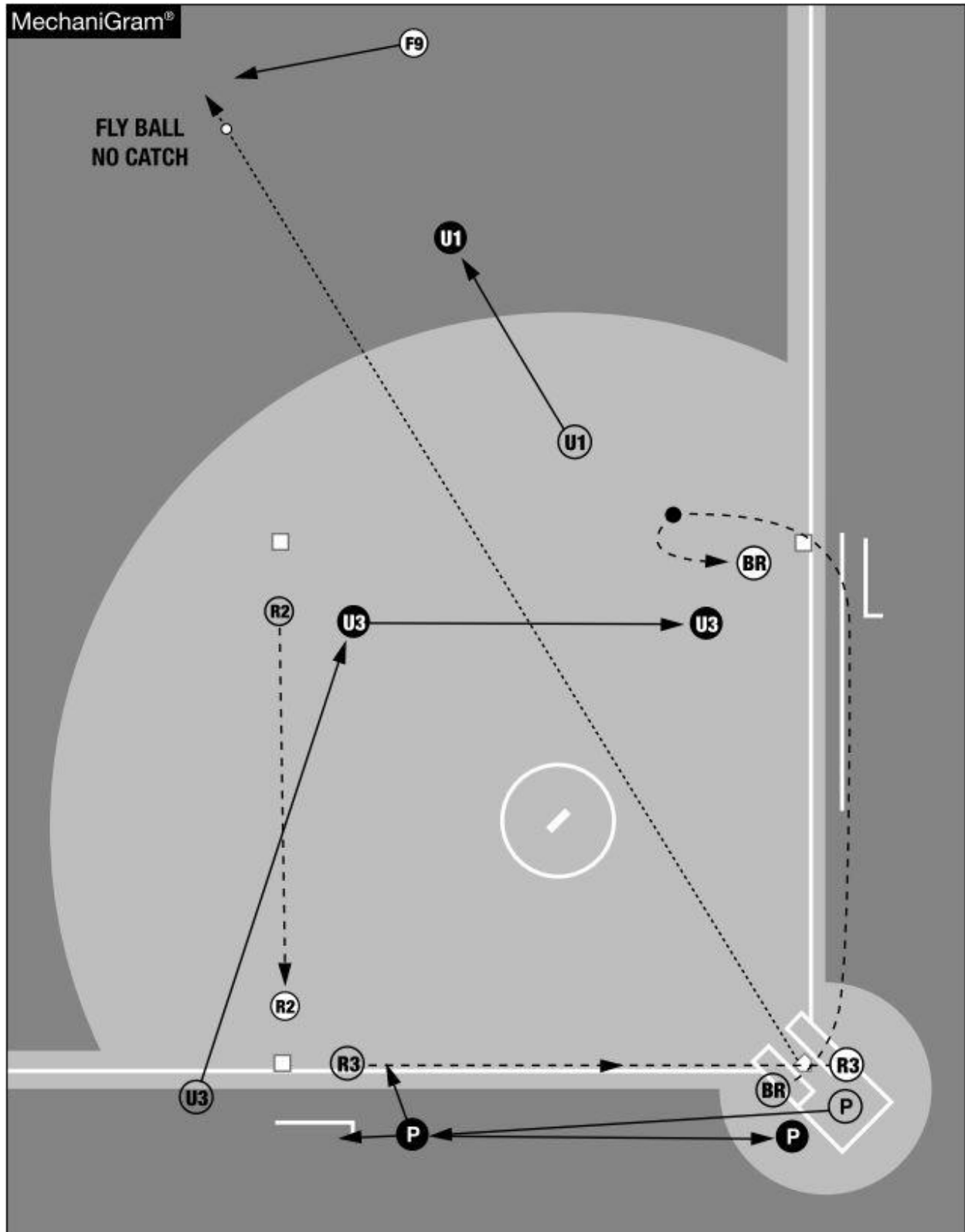
- Read and process where the ball is hit and the fielder(s) movement.
- Verbally communicate to P and U3 that you are chasing.
- Move parallel to the flight of the ball in the outfield to obtain the best angle with credible distance to see catch/no catch.
- Stop before the ball touches the fielder's glove or hits the ground.
- Start and finish your signal facing the play.
- Turn and watch what is happening in the infield.
- Wait for the play to conclude before heading to the next starting position.

U3:

- Read and process where the ball is hit and the fielder(s) movement.
- Read that U1 has chased and verbally communicate by initiating or replying to P.
- Move to attain a straight line to the ball and R2 to watch the tag-up.
- After the catch, read the throw from the outfield and adjust positioning.
- Watch R2 return; make any call on R2 at second base.
- Wait for the play to conclude before heading to the next starting position.

Runners on Second and Third

U1 Chases – Single, Less Than 2 Outs



Runners on Second and Third

U1 Chases – Single, Less Than 2 Outs

P:

- Track the ball and read that U1 has chased. Verbally communicate to U3.
- Move to attain a credible position on the ball and R3 to watch the tag-up.
- Watch the play from the hit and be prepared to give help if requested.
- Once the ball is declared no catch, read the throw from the outfield and commit to any play at third base or home plate.
- Watch R3 approach and touch home plate.
- Watch R2 approach, touch, and round third base and make any call.
- Watch any play at first base or second base and be prepared to give help if requested.
- Wait for the play to conclude. Once one umpire gets to their next position, return to the plate area or if already at the plate area, resume plate responsibilities for the next batter. There should always be a set of eyes on the runners.

U1:

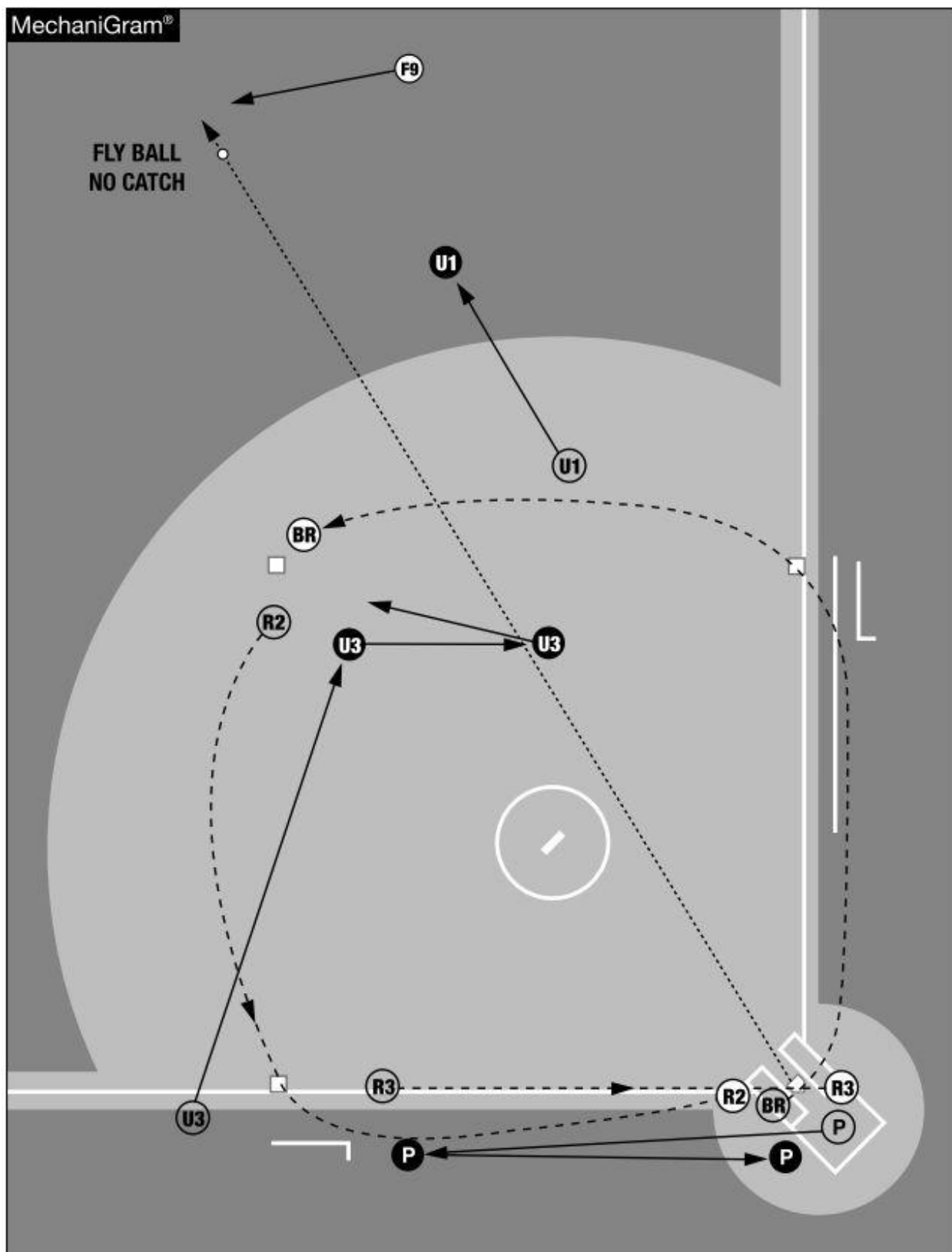
- Read and process where the ball is hit and the fielder(s) movement.
- Verbally communicate to P and U3 that you are chasing.
- Move parallel to the flight of the ball in the outfield to obtain the best angle with credible distance to see catch/no catch.
- Stop before the ball touches the fielder's glove or hits the ground.
- Start and finish your signal facing the play.
- Turn and watch what is happening in the infield.
- Wait for the play to conclude before heading to the next starting position.

U3:

- Read and process where the ball is hit and the fielder(s) movement.
- Read that U1 has chased and verbally communicate by initiating or replying to P.
- Move to attain a straight line to the ball and R2 to watch the tag-up.
- Once the ball is declared no catch, be prepared for a force play at first base.
- Watch the batter-runner approach, touch, overrun, or round and make any call at first base.
- When R2 advances to third base, watch the play and be prepared to give help if requested.
- Wait for the play to conclude before heading to the next starting position.

Runners on Second and Third

U1 Chases – Extra Base Hit, Less Than 2 Outs



Runners on Second and Third

U1 Chases – Extra Base Hit, Less Than 2 Outs

P:

- Track the ball and read that U1 has chased. Verbally communicate to U3.
- Immediately move to the holding area in foul territory between home and third base.
- Watch the play from the hit and be prepared to give help if requested.
- Once the ball is declared no catch, read the throw from the outfield.
- Commit to any play at third base and home plate on R2 and R3.
- Watch all runners approach and touch home plate.
- Watch any play at any base and be prepared to give help if requested.
- Wait for the play to conclude. Once one umpire gets to their next position, return to the plate area or if already at the plate area, resume plate responsibilities for the next batter. There should always be a set of eyes on the runner.

U1:

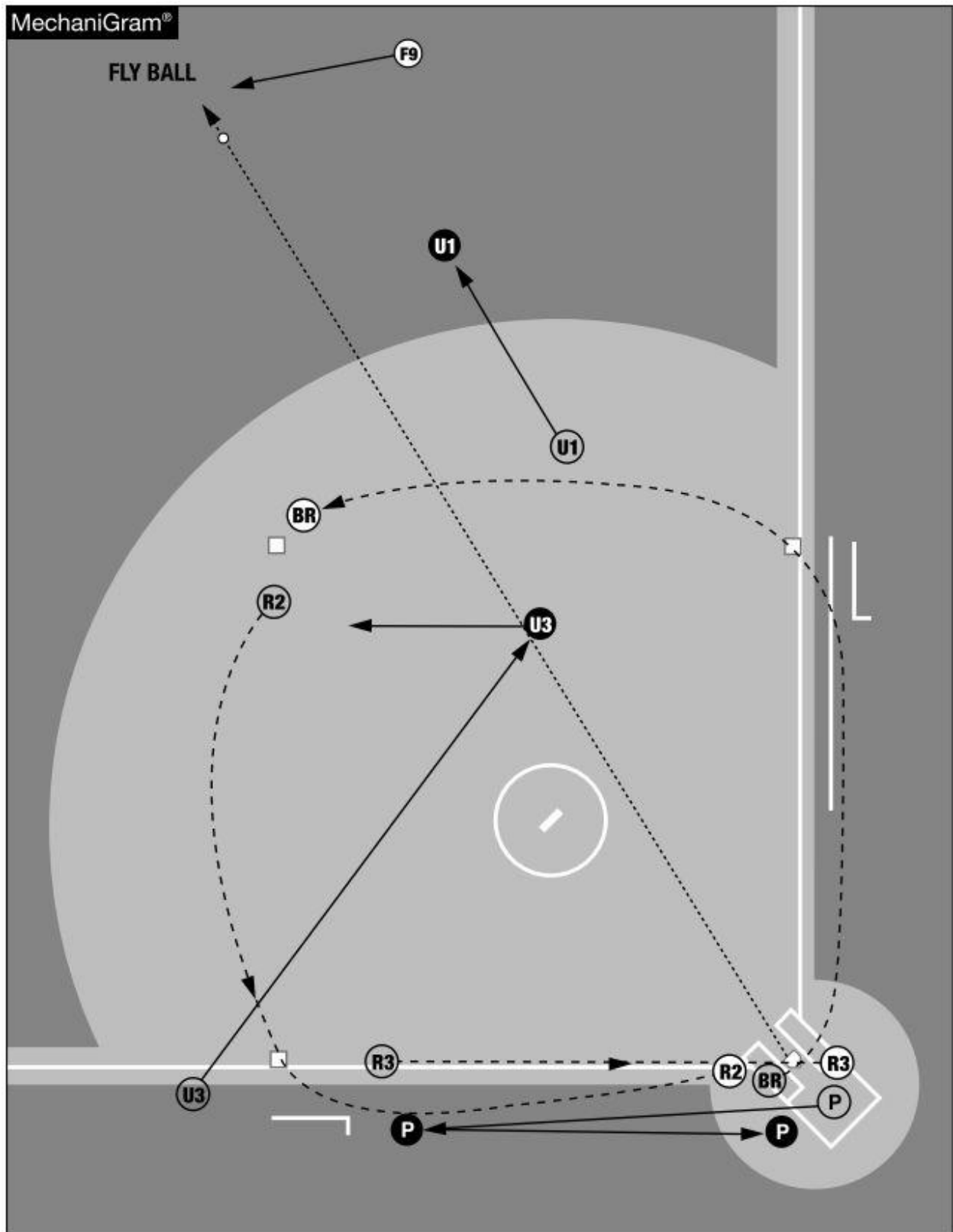
- Read and process where the ball is hit and the fielder(s) movement.
- Verbally communicate to P and U3 you are chasing.
- Move parallel to the flight of the ball in the outfield to obtain the best angle with credible distance to see catch/no catch.
- Stop before the ball touches the fielder's glove or hits the ground.
- Start and finish your signal facing the play.
- Turn and watch what is happening in the infield.
- Wait for the play to conclude before heading to the next starting position.

U3:

- Read and process where the ball is hit and the fielder(s) movement.
- Read that U1 has chased and verbally communicate by initiating or replying to P.
- Move to attain a straight line to the ball and R2 to watch the tag-up.
- Once the ball is declared no catch, read the throw from the outfield.
- Watch the batter-runner approach, touch, round and make any call at first, second, and third base.
- Watch any play at home plate. Be prepared to give help if requested.
- Wait for the play to conclude before heading to the next starting position.

Runners on Second and Third

U1 Chases – Two Outs



Runners on Second and Third

U1 Chases – Two Outs

P:

- Track the ball and read that U1 has chased. Verbally communicate to U3.
- Immediately move to the holding area in foul territory between home and third base.
- Watch the play from the hit and be prepared to give help if requested.
- Once the ball is declared no catch, read the throw from the outfield.
- Commit to any play at third base or home plate.
- Watch R2 approach, touch, and round third base.
- Watch all runners approach and touch home plate.
- Watch any play at first base or second base and be prepared to give help if requested.
- Wait for the play to conclude. Once one umpire gets to their next position, resume responsibilities for the next batter, if the inning continues. There should always be a set of eyes on the runners.

U1:

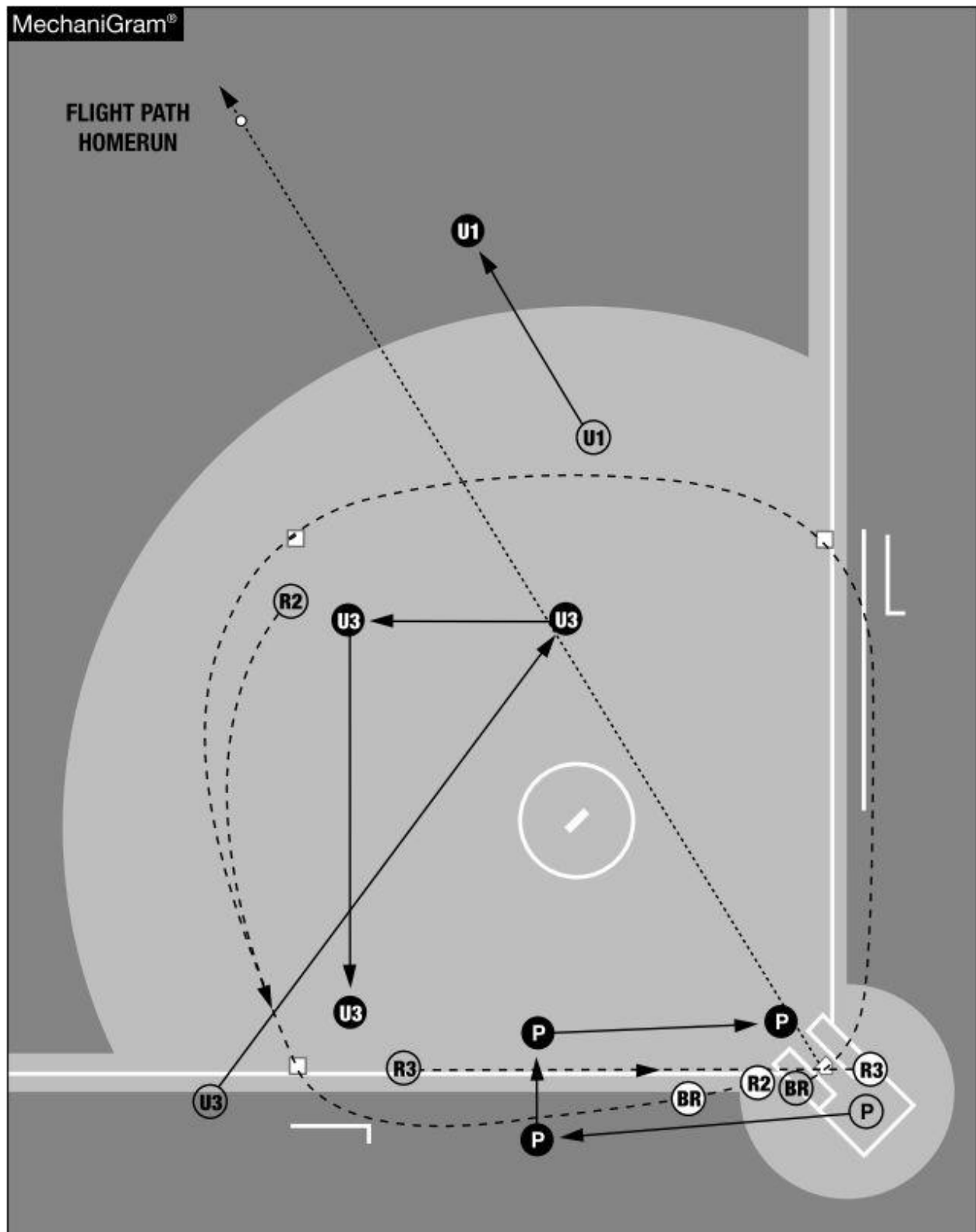
- Read and process where the ball is hit and the fielder(s) movement.
- Verbally communicate to P and U3 that you are chasing.
- Move parallel to the flight of the ball in the outfield to obtain the best angle with credible distance to see catch/no catch.
- Stop before the ball touches the fielder's glove or hits the ground.
- Start and finish your signal facing the play.
- Turn and watch what is happening in the infield.
- Wait for the play to conclude before heading to the next starting position.

U3:

- Read and process where the ball is hit and the fielder(s) movement.
- Read that U1 has chased and verbally communicate by initiating or replying to P.
- Immediately move across the field to a credible position to watch the batter-runner approach, touch, and round first or second and make any call necessary.
- Take the batter-runner to third base if she advances and make any call necessary.
- Watch any play at home plate. Be prepared to give help if requested.
- Wait for the play to conclude before heading to the next starting position.

Runners on Second and Third

U1 Chases – Home Run (Out of the Park)



Runners on Second and Third

U1 Chases – Home Run (Out of the Park)

P:

- Track the ball and read that U1 has chased. Verbally communicate to U3.
- Immediately move to the holding area in foul territory between home and third base.
- Watch the play from the hit and be prepared to give help if requested.
- Immediately move to an infield position between home and third base, while watching R3 touch home plate.
- After watching R3 touch home plate, immediately move to an infield position in front of home plate while watching R2 touch third base.
- Watch R2 and the batter-runner touch home plate, while watching the action around home plate.
- After the batter-runner touches home plate, give a ball to the pitcher, catcher or closest infielder and resume plate responsibilities.

U1:

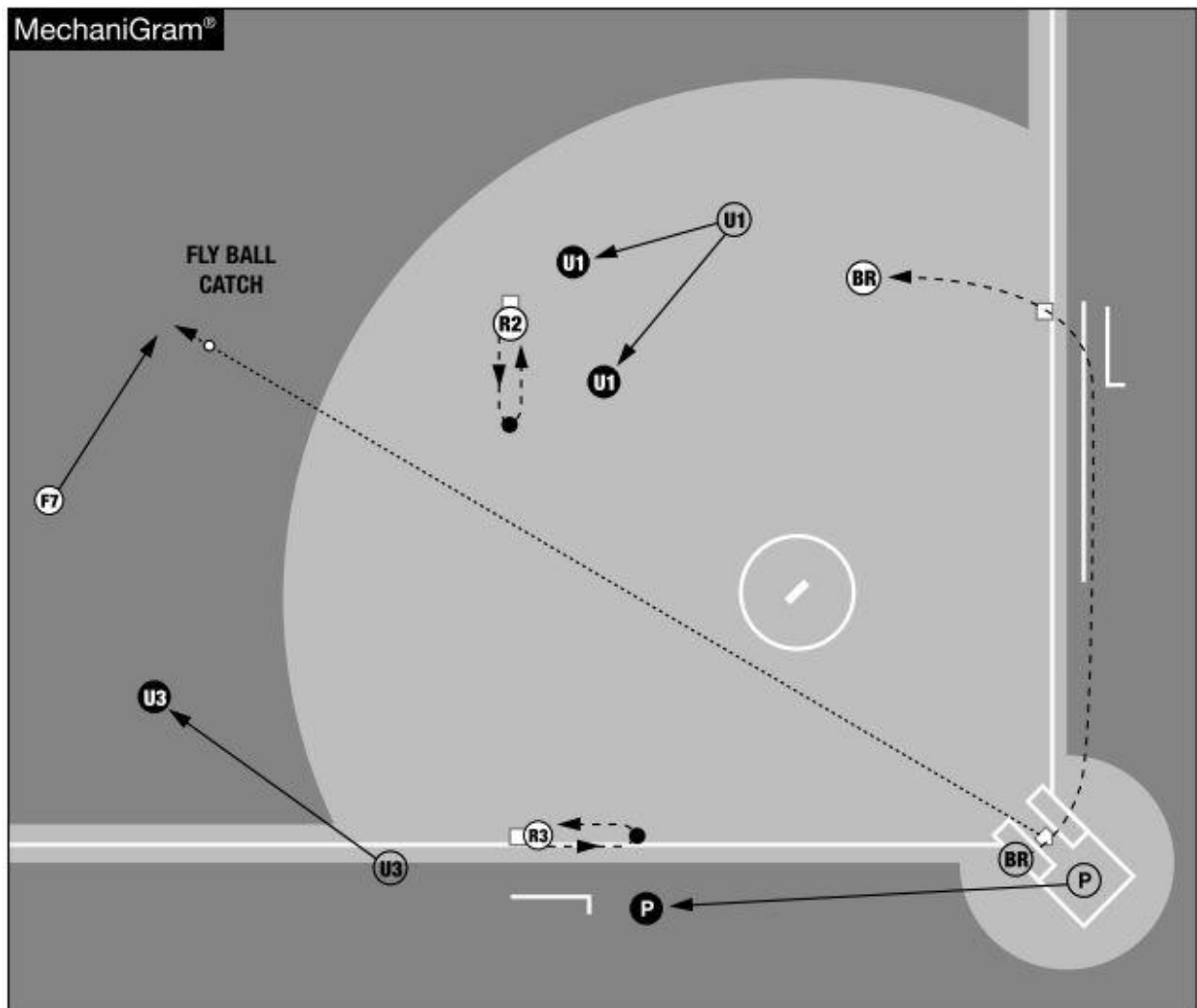
- Read and process where the ball is hit and the fielder(s) movement.
- Verbally communicate to P and U3 that you are chasing.
- Move parallel to the flight of the ball in the outfield to obtain the best angle with credible distance to watch the ball cross the fence.
- Start and finish the home run signal facing the play.
- Turn and watch what is happening in the infield.
- Wait for the play to conclude before heading to the next starting position.

U3:

- Read and process where the ball is hit and the fielder(s) movement.
- Read that U1 has chased and verbally communicate by initiating or replying to P.
- Immediately move across the field to first base.
- Watch the batter-runner touch first base.
- Move along with the batter-runner on the inside of the diamond.
- Watch the batter-runner touch second and third base.
- While watching the batter-runner continue to home plate, turn slightly heading to the next starting position, continuing to watch the action around home plate and be prepared to give help if requested.

Runners on Second and Third

U3 Chases – Ball is Caught, Less Than 2 Outs



Runners on Second and Third

U3 Chases – Ball is Caught, Less Than 2 Outs

P:

- Track the ball and read that U3 has chased. Verbally communicate to U1.
- Move to attain a credible position on the ball and R3 to watch the tag-up.
- Watch the play from the hit and be prepared to give help if requested.
- After the catch, read the throw from the outfield and commit to any play at third base or home plate.
- Watch any play at first base or second base and be prepared to give help if requested.
- After the ball is caught and all play has concluded, make sure one umpire is in their next starting position before returning to the plate area to resume plate responsibilities for the next batter. There should always be a set of eyes on the runners.

U1:

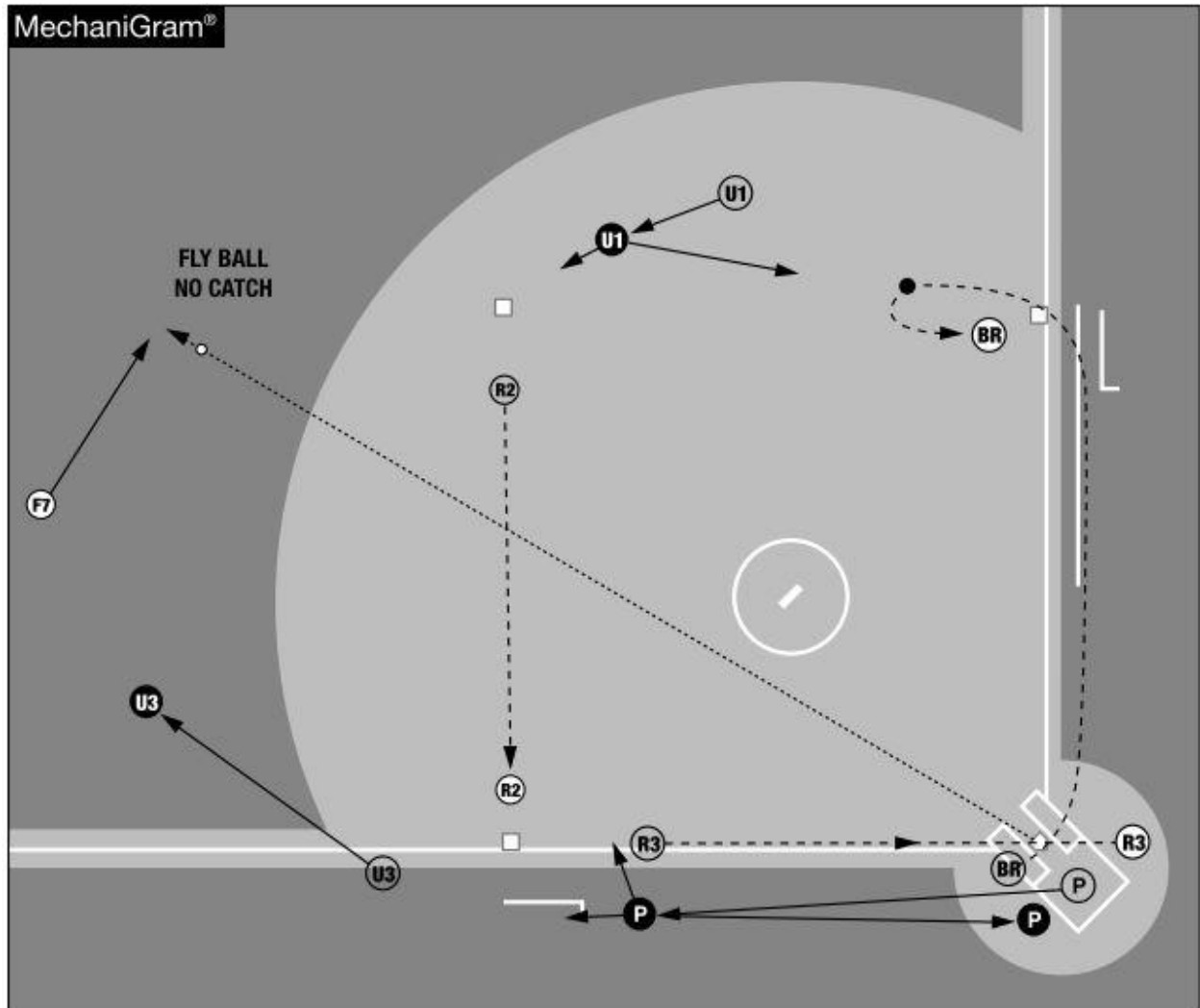
- Read and process where the ball is hit and the fielder(s) movement.
- Read that U3 has chased and verbally communicate by initiating or replying to P.
- Move to attain a straight line to the ball and R2 to watch the tag-up.
- After the catch, read the throw from the outfield and adjust positioning.
- Watch R2 return; make any call on R2 at second base.
- Wait for the play to conclude before heading to the next starting position.

U3:

- Read and process where the ball is hit and the fielder(s) movement.
- Verbally communicate to P and U1 that you are chasing.
- Move parallel to the flight of the ball in the outfield to obtain the best angle with credible distance to see catch/no catch.
- When the ball is hit near the foul line, move to a credible position straddling the line.
- Stop before the ball touches the fielder's glove or hits the ground.
- Start and finish your signal facing the play.
- Turn and watch what is happening in the infield.
- Wait for the play to conclude before heading to the next starting position.

Runners on Second and Third

U3 Chases – Single, Less Than 2 Outs



Runners on Second and Third

U3 Chases – Single, Less Than 2 Outs

P:

- Track the ball and read that U3 has chased. Verbally communicate to U1.
- Move to attain a credible position on the ball and R3 to watch the tag-up.
- Watch the play from the hit and be prepared to give help if requested.
- Once the ball is declared no catch, read the throw from the outfield and commit to any play at third base or home plate.
- Watch R3 approach and touch home plate.
- Watch R2 approach, touch, and round third base and make any call.
- Watch any play at first base or second base and be prepared to give help if requested.
- Wait for the play to conclude. Once one umpire gets to their next position, return to the plate area. There should always be a set of eyes on the runners.

U1:

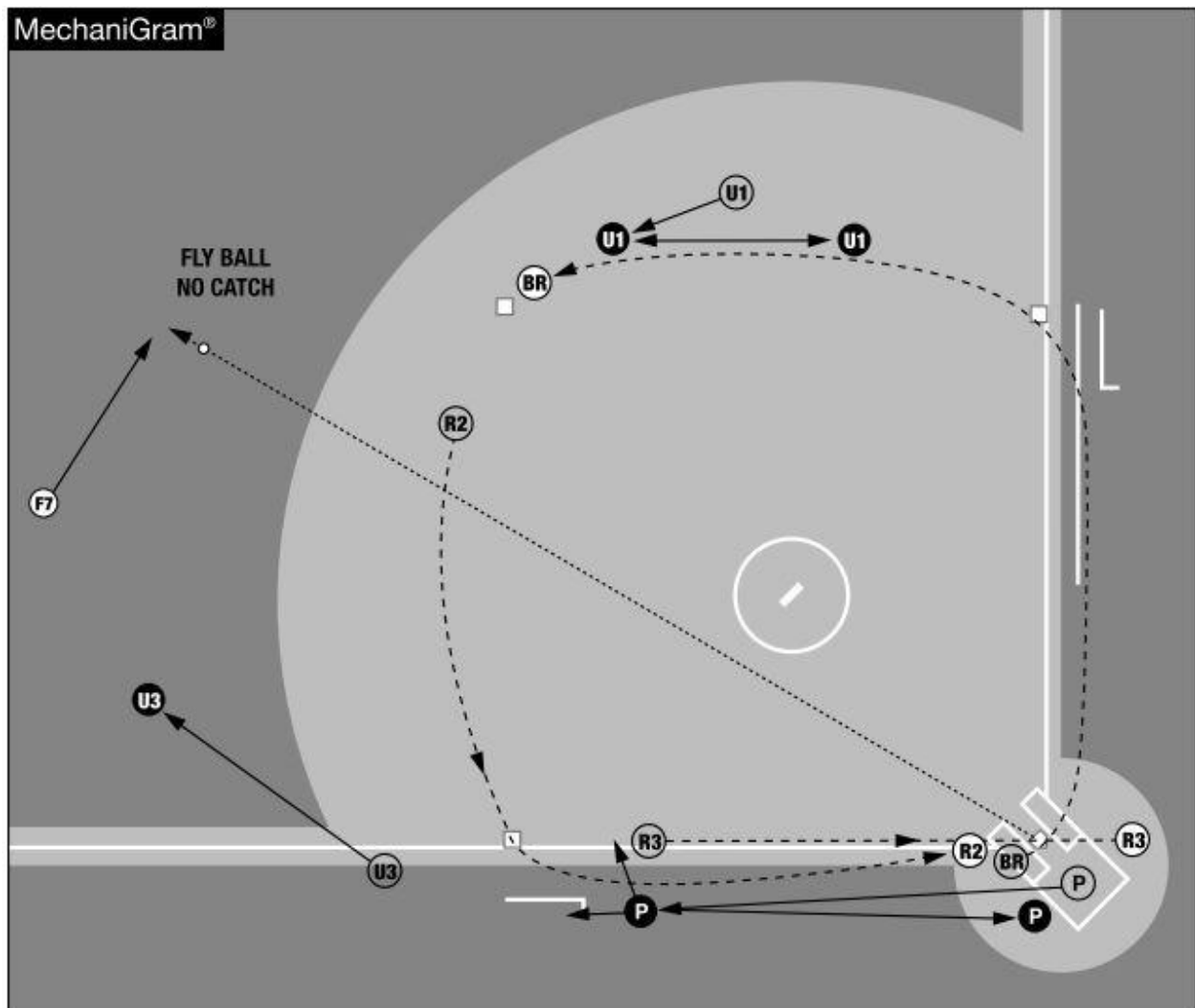
- Read and process where the ball is hit and the fielder(s) movement.
- Read that U3 has chased and verbally communicate by initiating or replying to P.
- Move to attain a straight line to the ball and R2 to watch the tag-up.
- Once the ball is declared no catch, read the throw from the outfield and stay outside the diamond.
- Watch the batter-runner approach, touch, overrun, or round and make any call at first base.
- When R2 advances to third base, watch the play and be prepared to give help if requested.
- Wait for the play to conclude before heading to the next starting position.

U3:

- Read and process where the ball is hit and the fielder(s) movement.
- Verbally communicate with P and U1 you are chasing.
- Move parallel to the flight of the ball in the outfield to obtain the best angle with credible distance to see catch/no catch.
- When the ball is hit near the foul line, move to a credible position straddling the line.
- Stop before the ball touches the fielder's glove or hits the ground.
- Start and finish your signal facing the play.
- Turn and watch what is happening in the infield.
- Wait for the play to conclude before heading to the next starting position.

Runners on Second and Third

U3 Chases – Extra Base Hit, Less Than 2 Outs



Runners on Second and Third

U3 Chases – Extra Base Hit, Less Than 2 Outs

P:

- Track the ball and read that U3 has chased. Verbally communicate to U1.
- Immediately move to the holding area in foul territory between home and third base.
- Watch the play from the hit and be prepared to give help if requested.
- Once the ball is declared no catch, read the throw from the outfield.
- Commit to any play at third base and home plate on R2 and R3.
- Watch all runners approach and touch home plate.
- Watch any play at any base and be prepared to give help if requested.
- Wait for the play to conclude. Once one umpire gets to their next position, return to the plate area or if already at the plate area, resume plate responsibilities for the next batter. There should always be a set of eyes on the runner.

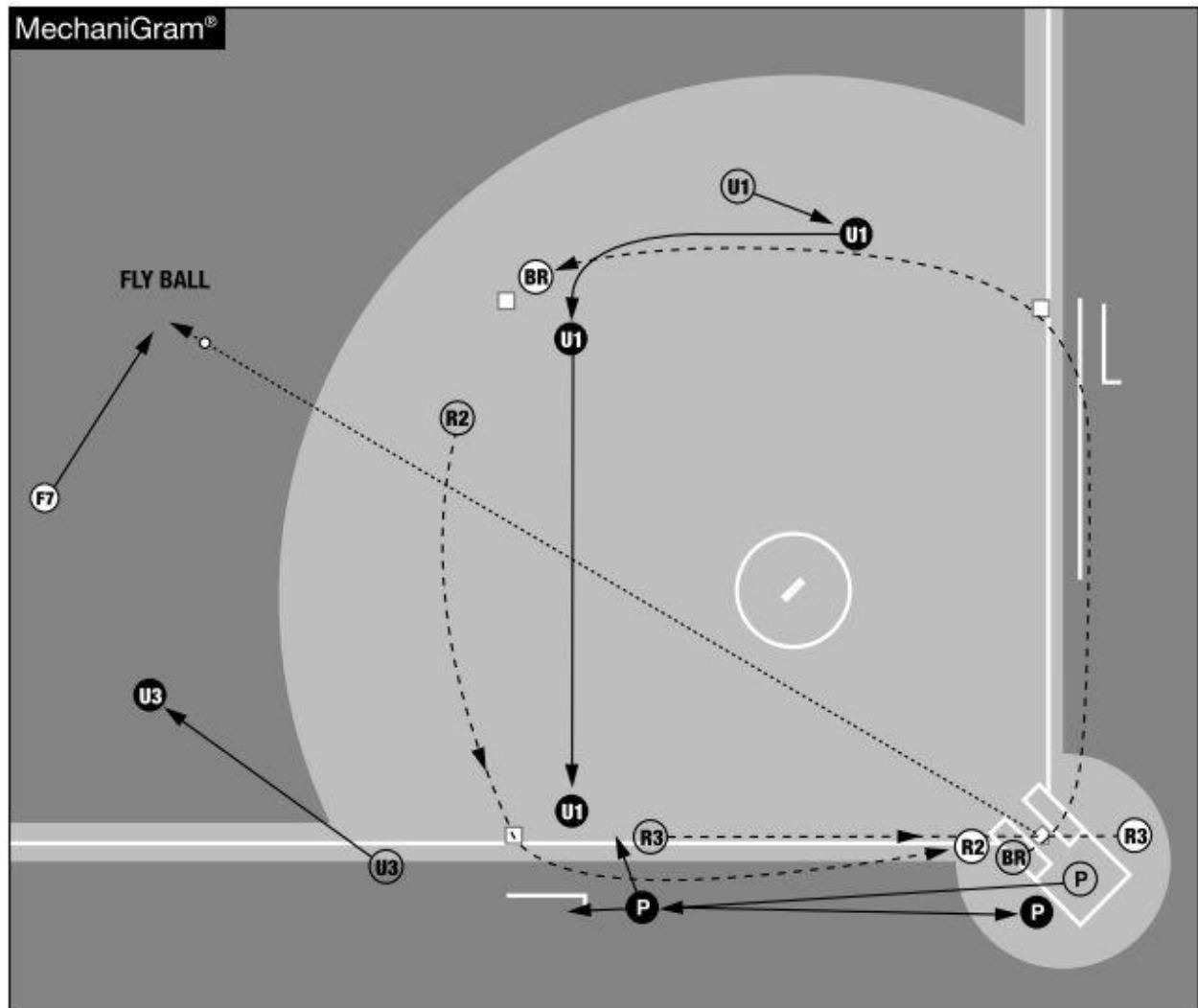
U1:

- Read and process where the ball is hit and the fielder(s) movement.
- Read that U3 has chased and verbally communicate by initiating or replying to P.
- Move to attain a straight line to the ball and R2 to watch the tag-up.
- Once the ball is declared no catch, read the throw from the outfield and stay outside the diamond.
- Watch the batter-runner approach, touch, round and make any call at first, second, and third base; move inside the diamond and stay ahead of the batter-runner if she advances to third base.
- Watch any play at home plate. Be prepared to give help if requested.
- Wait for the play to conclude before heading to the next starting position.

U3:

- Read and process where the ball is hit and the fielder(s) movement.
- Verbally communicate to P and U1 you are chasing.
- Move parallel to the flight of the ball in the outfield to obtain the best angle with credible distance to see catch/no catch.
- When the ball is hit near the foul line, move to a credible position straddling the line.
- Stop before the ball touches the fielder's glove or hits the ground.
- Start and finish your signal facing the play.
- Turn and watch what is happening in the infield.
- Wait for the play to conclude before heading to the next starting position.

U3 Chases – Two Outs



Runners on Second and Third

U3 Chases – Two Outs

P:

- Track the ball and read that U3 has chased. Verbally communicate to U1.
- Immediately move to the holding area in foul territory between home and third base.
- Watch the play from the hit and be prepared to give help if requested.
- Once the ball is declared no catch, read the throw from the outfield.
- Commit to any play at third base and home plate.
- Watch R2 approach, touch, and round third base.
- Watch all runners approach and touch home plate.
- Watch any play at first base or second base and be prepared to give help if requested.
- Wait for the play to conclude. Once one umpire gets to their next position, resume responsibilities for the next batter, if the inning continues. There should always be a set of eyes on the runners.

U1:

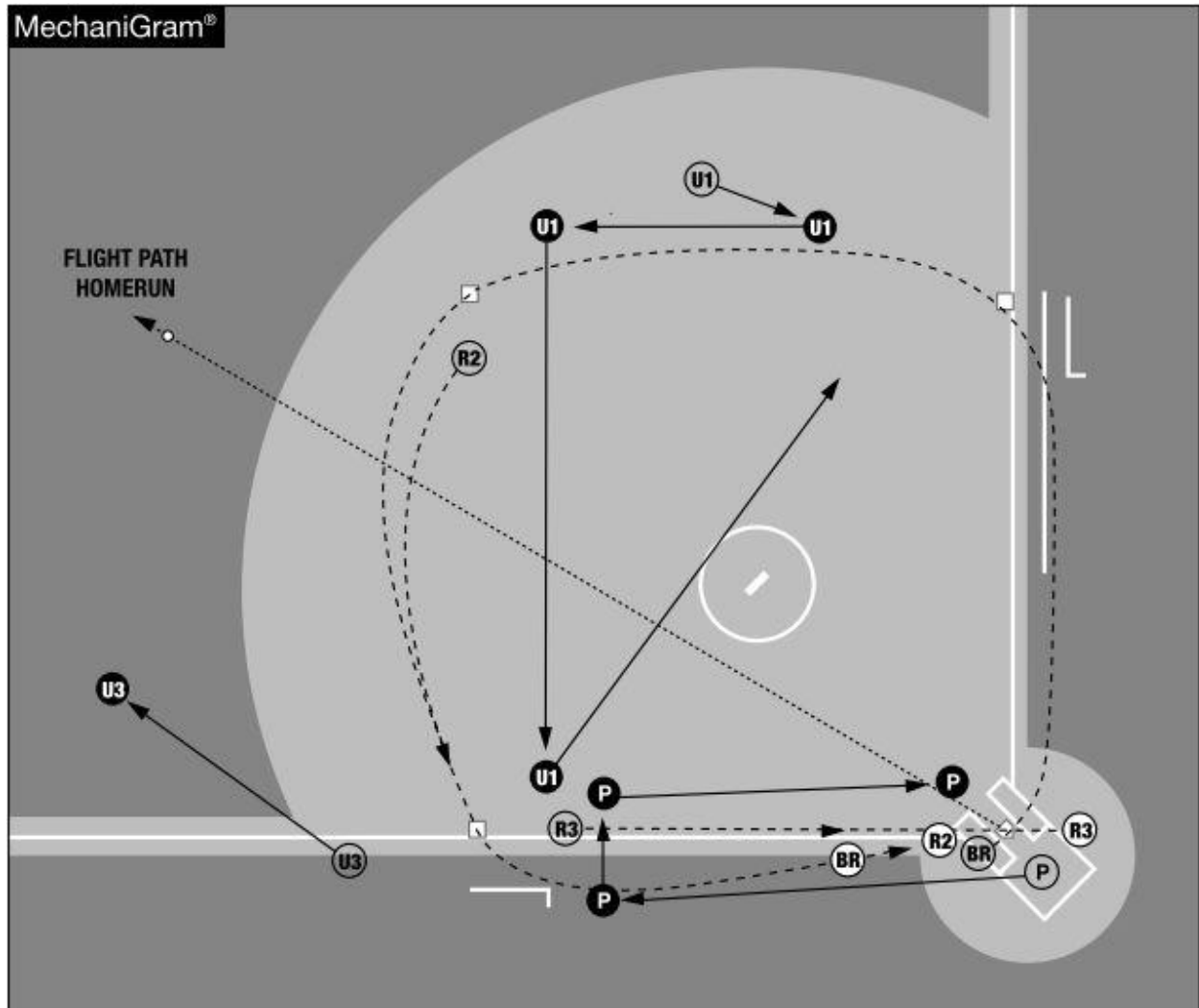
- Read and process where the ball is hit and the fielder(s) movement.
- Read that U3 has chased and verbally communicate by initiating or replying to P.
- Immediately move toward first base, staying outside the diamond.
- Watch the batter-runner approach, touch, round, and make any call at first, second, and third base.
- Watch any play at home plate. Be prepared to give help if requested.
- Wait for the play to conclude before heading to the next starting position.

U3:

- Read and process where the ball is hit and the fielder(s) movement.
- Verbally communicate to P and U1 that you are chasing.
- Move parallel to the flight of the ball in the outfield to obtain the best angle with credible distance to see catch/no catch.
- When the ball is hit near the foul line, move to a credible position straddling the line.
- Stop before the ball touches the fielder's glove or hits the ground.
- Start and finish your signal facing the play.
- Turn and watch what is happening in the infield.
- Wait for the play to conclude before heading to the next starting position.

Runners on Second and Third

U3 Chases – Home Run (Out of the Park)



Runners on Second and Third

U3 Chases – Home Run (Out of the Park)

P:

- Track the ball and read that U3 has chased. Verbally communicate to U1.
- Immediately move to the holding area in foul territory between home and third base.
- Watch the play from the hit and be prepared to give help if requested.
- Immediately move to an infield position between home and third base, while watching R3 touch home plate.
- After watching R3 touch home plate, immediately move to an infield position in front of home plate, while watching R2 touch third base.
- Watch R2 and the batter-runner touch home plate, while watching the action around home plate.
- After the batter-runner touches home plate, give a ball to the pitcher, catcher or closest infielder and resume plate responsibilities to the next batter.

U1:

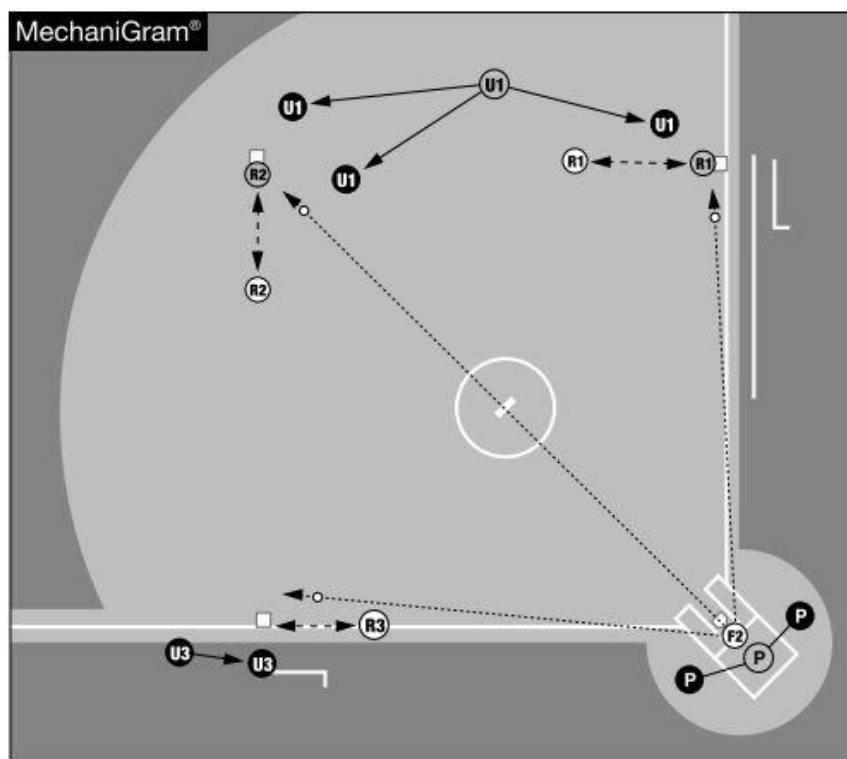
- Read and process where the ball is hit and the fielder(s) movement.
- Read that U3 has chased and verbally communicate by initiating or replying to P.
- Immediately move toward first base, staying outside the diamond and watch the batter-runner touch first base.
- As the batter-runner is approaching second base, move inside the diamond behind the batter-runner, watching the batter-runner touch second and third base.
- While watching the batter-runner continue to home plate, jog diagonally across the field heading to the next starting position. Continue to watch the action around home plate and be prepared to give help if requested.

U3:

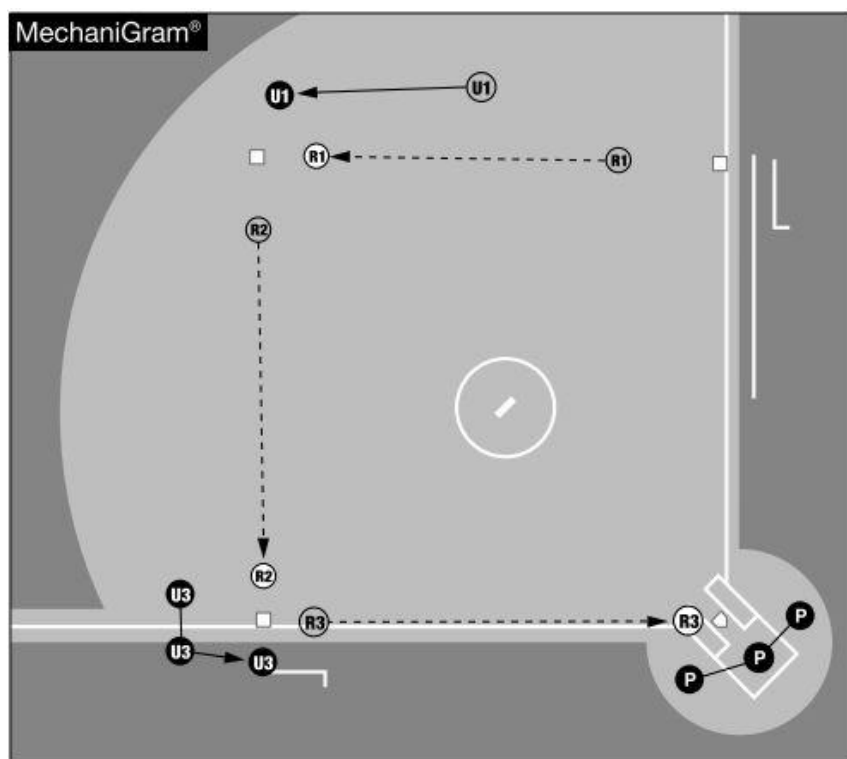
- Read and process where the ball is hit and the fielder(s) movement.
- Verbally communicate with P and U1 that you are chasing.
- Move parallel to the flight of the ball in the outfield to obtain the best angle with credible distance to watch the ball cross the fence.
- When the ball is hit deep and near the foul line, move to a credible position straddling the line and stop to allow enough time to align your sight with the vertical plane of the fence and the foul pole.
- Start and finish the home run signal facing the play.
- Turn and watch what is happening in the infield.
- Wait for the play to conclude before heading to the next starting position.

Runners on First, Second, and Third

Working Between Pitches, Pickoff, Steal



Pickoff Attempt at Third, Second, or First



Steal – All Bases

Runners on First, Second, and Third

Working Between Pitches, Pickoff, Steal

P:

Working Between Pitches – Complete the verbal and/or signal. Reset out of stance when the pitch is over. Remain alert to the batter's actions and the catcher for any play.

Pickoff – When the pitch is over, watch the catcher's attempt to throw the ball to any base. Look for batter interference. After the throw is released, step out from home plate, clearing the catcher and batter to watch the play. Be prepared to give help if requested. Wait for the play to conclude before resuming plate responsibilities on the batter.

Steal – When the pitch is over, read the play as it develops and adjust positioning as necessary to watch the applied tag or any play at home plate on any runner. Watch R3 approach and touch home plate. When a steal results from a passed ball, remain in the plate area, avoiding any throwing lanes. Keep tracking the ball and make any call on the ball (blocked ball, interference, enters dead ball area, etc.). Wait for the play to conclude. Wait for the play to conclude before resuming plate responsibilities on the batter.

U1:

Working Between Pitches – Move out of the set position, move forward a few steps and watch for a possible play or obstruction at both bases. Return to a starting position once the ball is in the pitcher's circle with the pitcher and all runners have returned to their bases.

Pickoff – Move out of the set position, move to a primary position, read the play as it develops and adjust positioning as necessary to watch the applied tag or any play at either base. Wait for the play to conclude before heading to the next starting position.

Steal – Move out of the set position and move as needed to watch any play at third base or home plate. When the throw comes to second base, move to a primary position, read the play as it develops and adjust positioning as necessary to watch the applied tag. When there is no throw, watch R1 approach, touch, and round second base. Wait for the play to conclude before heading to the next starting position.

U3:

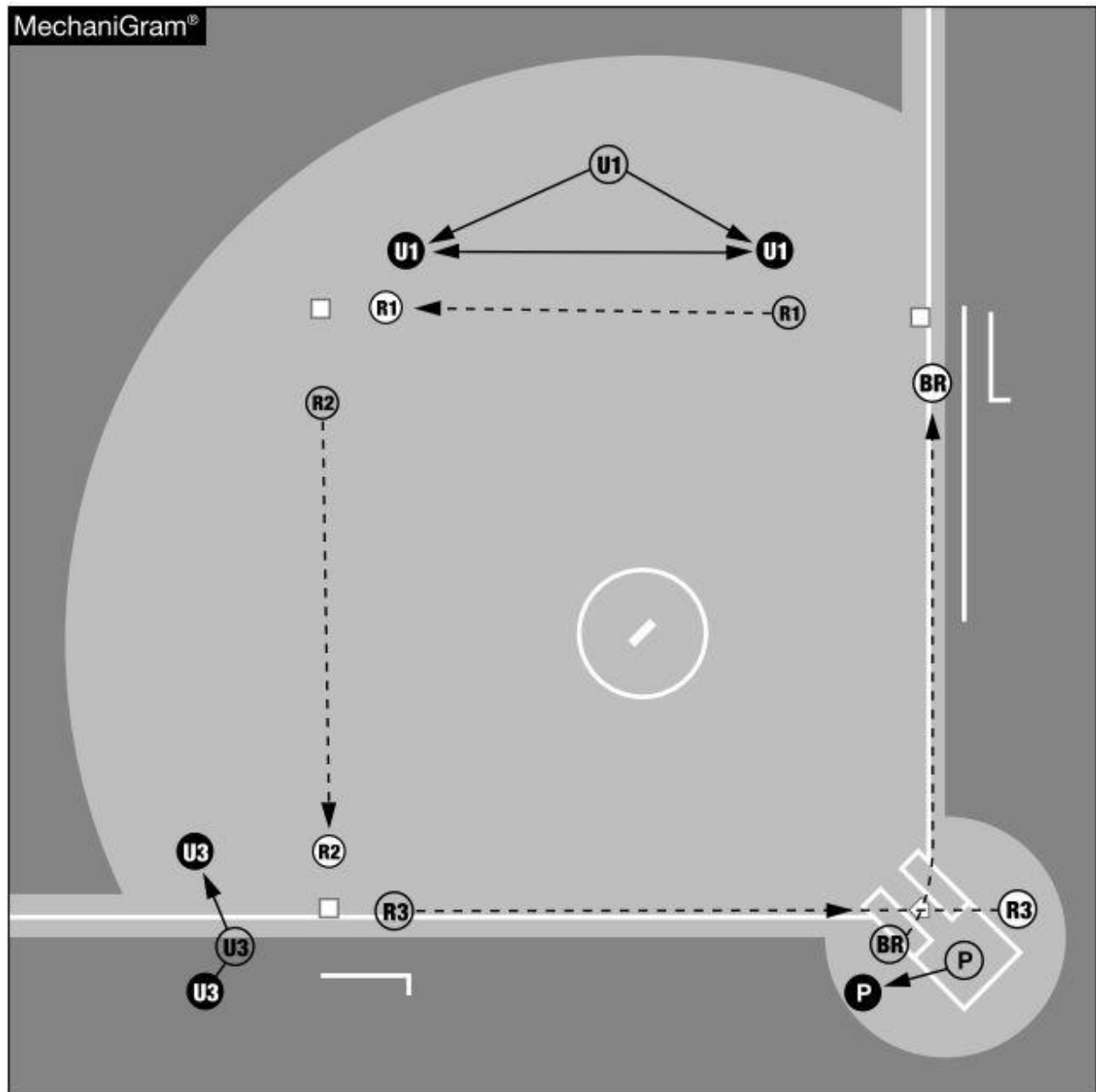
Working Between Pitches – Stay in a set position and watch for a possible play or obstruction at third base. Return to a starting position once the ball is in the pitcher's circle with the pitcher and all runners have returned to their bases.

Pickoff – Move out of the set position, read the play as it develops and adjust positioning as necessary to watch the applied tag or any play at third base. Wait for the play to conclude before heading to the next starting position. before returning to starting position.

Steal – For R3, move out of the set position and move as needed to watch any play at home plate. Be prepared to give help if requested. For R2 or R1, adjust positioning for a tag play as it develops at third base and make the call. Wait for the play to conclude before returning to starting position.

Runners on First, Second, and Third

Hit to the Infield



Runners on First, Second, and Third

Hit to the Infield

P:

- When the ball is hit near the foul line, move to a credible position straddling the line near the plate or the extension of the line in foul territory, if the ball is near the plate area.
- As R3 advances to the plate move back to force play distance.
- On a throw to first base, move to a first base line extended position.
- Watch any play at first base and be prepared to give help if requested.
- When there is no throw to any base, move to the point of plate holding position.
- Watch any play on R2 at third base or R1 at second base. Be prepared to give help if requested.
- Wait for the play to conclude. Once one umpire gets to their next position, resume plate responsibilities for the next batter. There should always be a set of eyes on the runners.

U1:

- Make any call on the batter-runner at first base and R1 at second base.
- When the initial throw is at second base, commit to a primary position for a force play at second base. Stop and square yourself to second base to make the call.
- When a double play is attempted, commit to the force play at second base by moving a few steps toward a primary position. Stop and square yourself to second base to make the call. Immediately turn with the throw to first base and move quickly toward a primary position for a force play at first base. Stop and square yourself to first base to make the call.
- When the initial throw is at first base, commit to a primary position for a force play at first base. Stop and square yourself to first base to make the call and quickly glance at second base for a possible tag play on R1.
- When the initial play is on R2 at third base, stay at a midpoint position.

Watch both R1 and runner approach, touch, and round their respective bases.

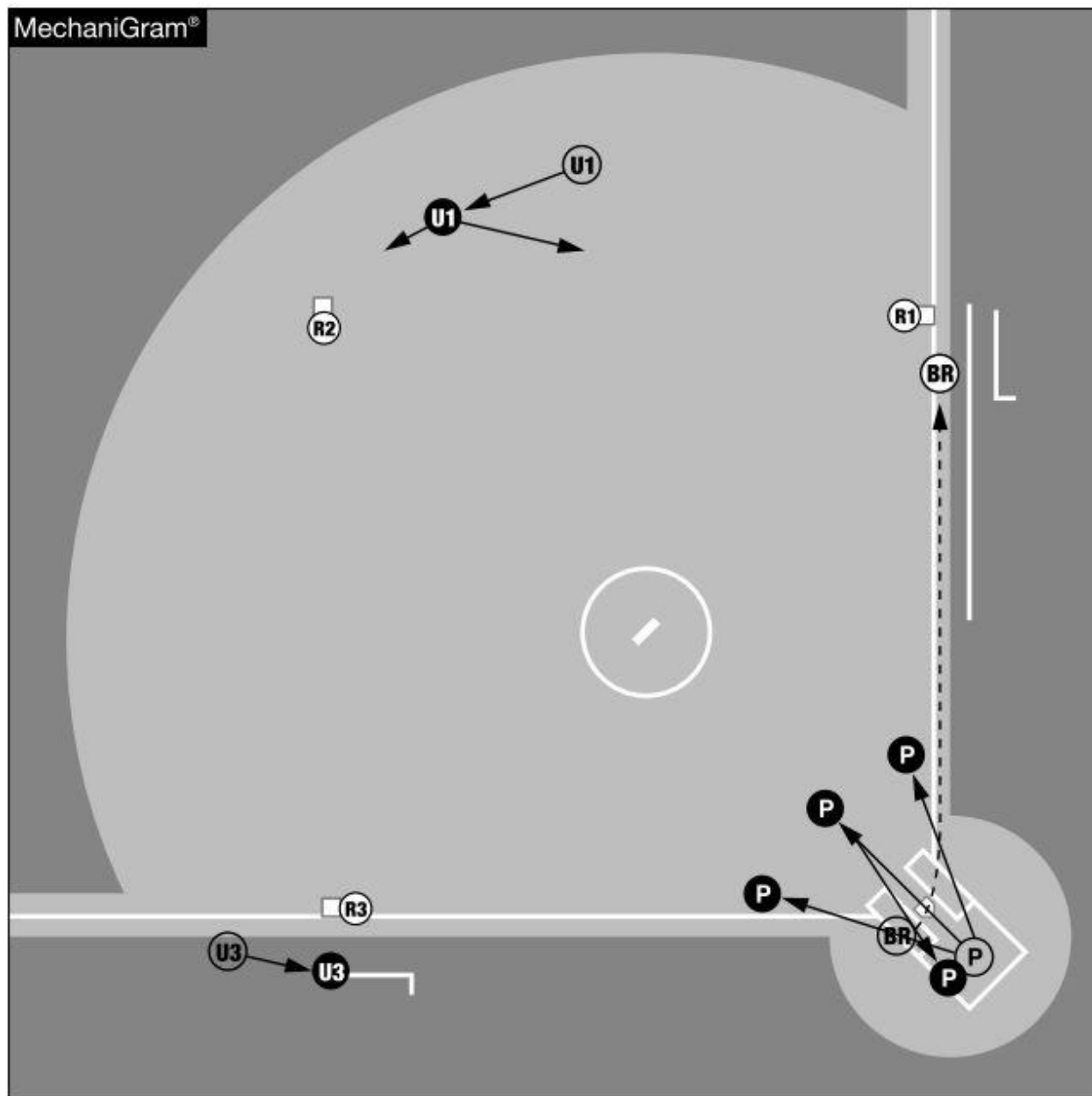
- Wait for the play to conclude before heading to the next starting position.

U3:

- When the initial throw is at third base, move into fair or foul territory, adjusting distance and angle from the starting position for a force play at third base. Stop and square yourself to third base to make the call.
- When there is no throw to third base, stay in foul territory outside the diamond.
- Watch R2 approach, touch, round and make any call at third base.
- Watch any play at first or second base and home plate if possible. Be prepared to give help if requested.
- Wait for the play to conclude before heading to the next starting position.

Runners on First, Second, and Third

Fly Ball/Line Drive to the Infield – Ball is Caught



Runners on First, Second, and Third

Fly Ball/Line Drive to the Infield – Ball is Caught

P:

- Move to obtain the best angle to see catch/no catch. Stay near the plate with runners in scoring position.
- When the ball is hit near the foul line, move to a credible position straddling the line at the plate or the extension of the line, if the ball is near the plate area.
- Stop before the ball touches the fielder's glove or hits the ground.
- When a return throw goes to any base, watch the play and be prepared to give help if requested.
- After the ball is caught and all play has concluded, make sure one umpire is in their next starting position before returning to the plate area to resume plate responsibilities for the next batter. There should always be a set of eyes on the runners.

U1:

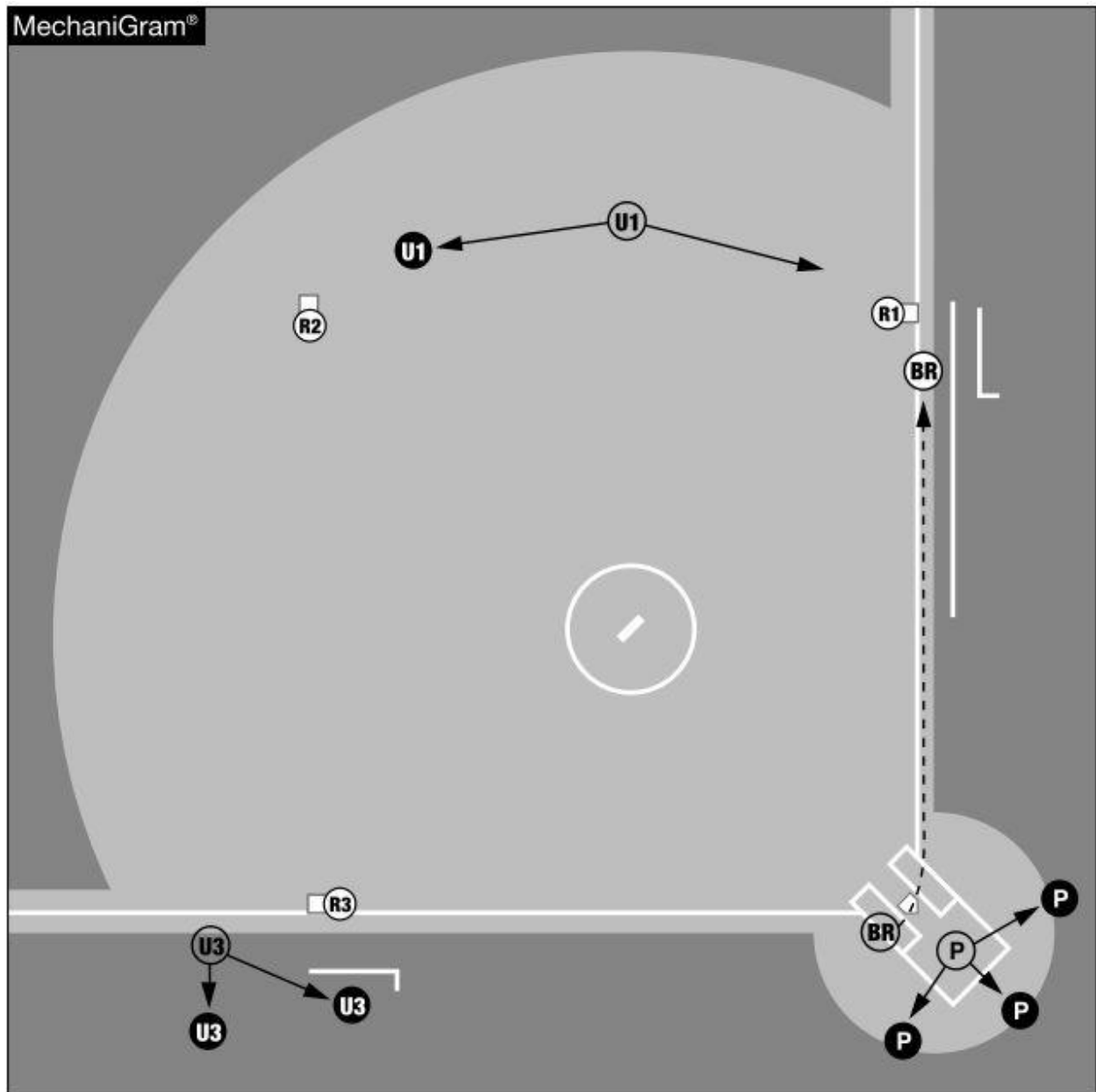
- Seek a position to watch R2 and R1 tag-up with R2 being the priority.
- Watch the play from the hit and be prepared to give help if requested.
- Watch R2 and R1 return and make any call at either base.
- When a return throw goes to third base, watch the play and be prepared to give help if requested.
- Wait for the play to conclude before heading to the next starting position.

U3:

- Seek a position to watch R3 tag-up.
- Watch the play from the hit and be prepared to give help if requested.
- Watch R3 return and make any call at third base.
- When a return throw goes to first or second base, watch the play and be prepared to give help if requested.
- Wait for the play to conclude before heading to the next starting position.

Runners on First, Second, and Third

Foul Fly Ball to the Infield Area



Runners on First, Second, and Third

Foul Fly Ball to the Infield Area

P:

- Once the ball is hit, read the catcher. Don't look for the ball first. Allow the catcher to take you to the ball.
- Open pivot to the catcher's back creating room for the catcher to go to the ball.
- Be alert to any other infielders attempting to make a play on the ball.
- Close-down the distance to the play if the infielders are diving, the ball is against the fence or near the dugout area.
- If U3 is bracketing on the third base side, make the call on the catch/no catch if the play is facing you, the field or the dugout. Otherwise, U3 will make the call, if the play is facing them.
- The responsibility for the catch/no catch belongs to P, if the catch is not facing either umpire.
- If U3 makes the catch call, be prepared to make the tag-up call on R3 or any tag play at third base. After the catch is made, quickly move back to the point of plate holding position and make any call on R3 at the plate, if she advances.
- When a return throw goes to any base, watch the play and be prepared to give help if requested.
- After the ball is caught and all play has concluded, make sure one umpire is in their next starting position before returning to the plate area or if already at the plate area, resume plate responsibilities for the batter or next batter. There should always be a set of eyes on the runners.

U1:

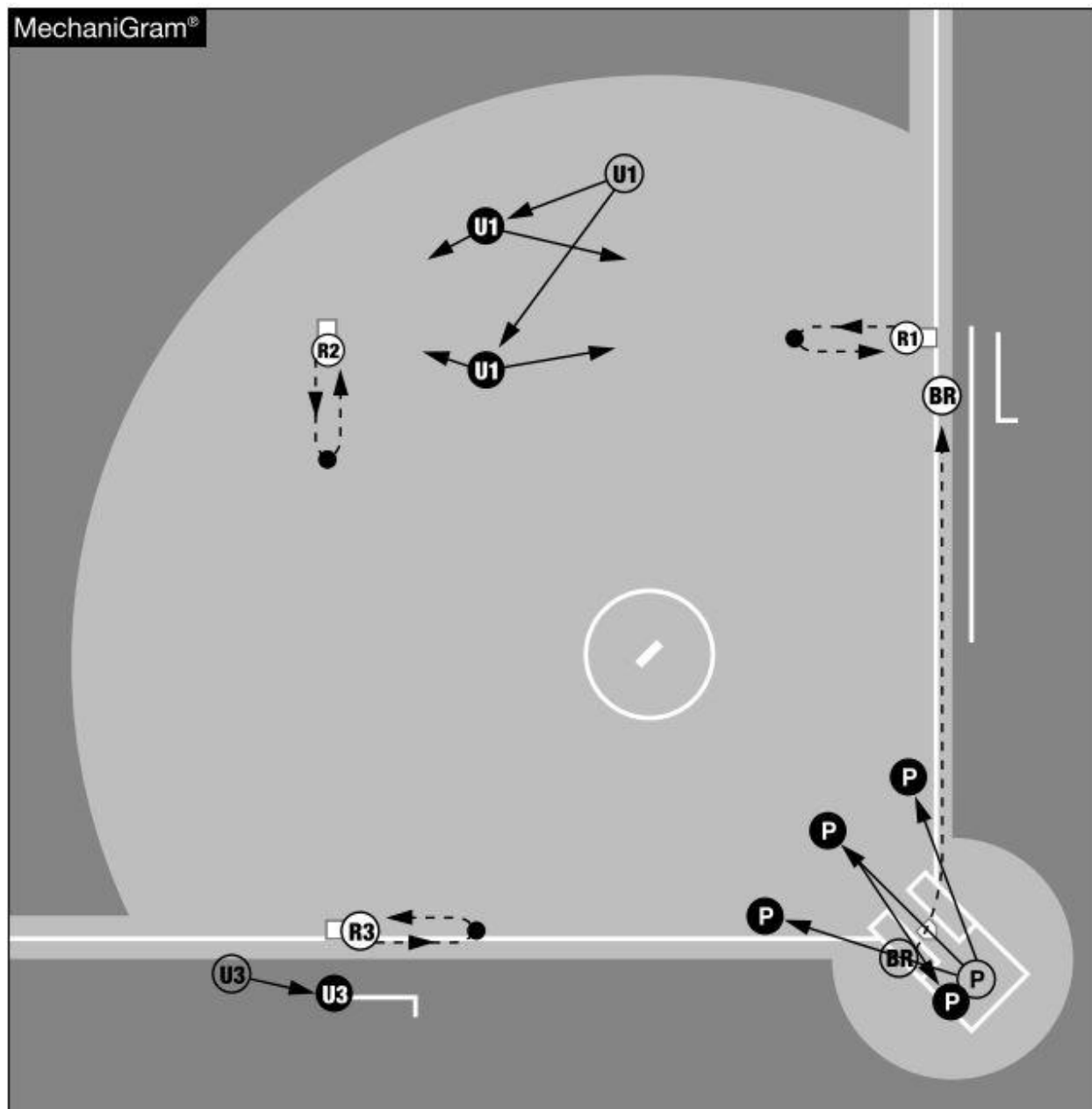
- Seek a position to watch R2 and R1 tag-up with R2 being the priority.
- Watch the play from the hit and be prepared to give help if requested.
- Watch R2 and R1 return and make any call at either base.
- When a return throw goes to third base, watch the play and be prepared to give help if requested.
- Wait for the play to conclude before heading to the next starting position.

U3:

- Remain close to third base to watch R3 tag-up.
- Watch the play from the hit and be prepared to give help if requested.
- Watch R3 return and make any call at third base.
- If bracketing and P has the catch/no catch call, focus on tag-up responsibilities on R3. If you have the call, P will focus on tag-up responsibilities on R3.
- Wait for the play to conclude before heading to the next starting position.

Runners on First, Second, and Third

No Chase – Fly Ball/Line Drive to the Outfield – Ball is Caught



Runners on First, Second, and Third

No Chase – Fly Ball/Line Drive to the Outfield – Ball is Caught

P:

- Move to obtain the best angle to see catch/no catch. Stay near the plate with runners in scoring position.
- When the ball is hit near the foul line, move to a credible position straddling the line at the plate.
- Stop before the ball touches the fielder's glove or hits the ground.
- After the catch, move to the point of plate holding position.
- Watch any play at any base and be prepared to give help if requested.
- When R3 advances to home plate, read the play as it develops and adjust positioning as necessary to watch the applied tag and make the call.
- After the ball is caught and all play has concluded, make sure one umpire is in their next starting position before returning to the plate area to resume plate responsibilities for the next batter. There should always be a set of eyes on the runners.

U1:

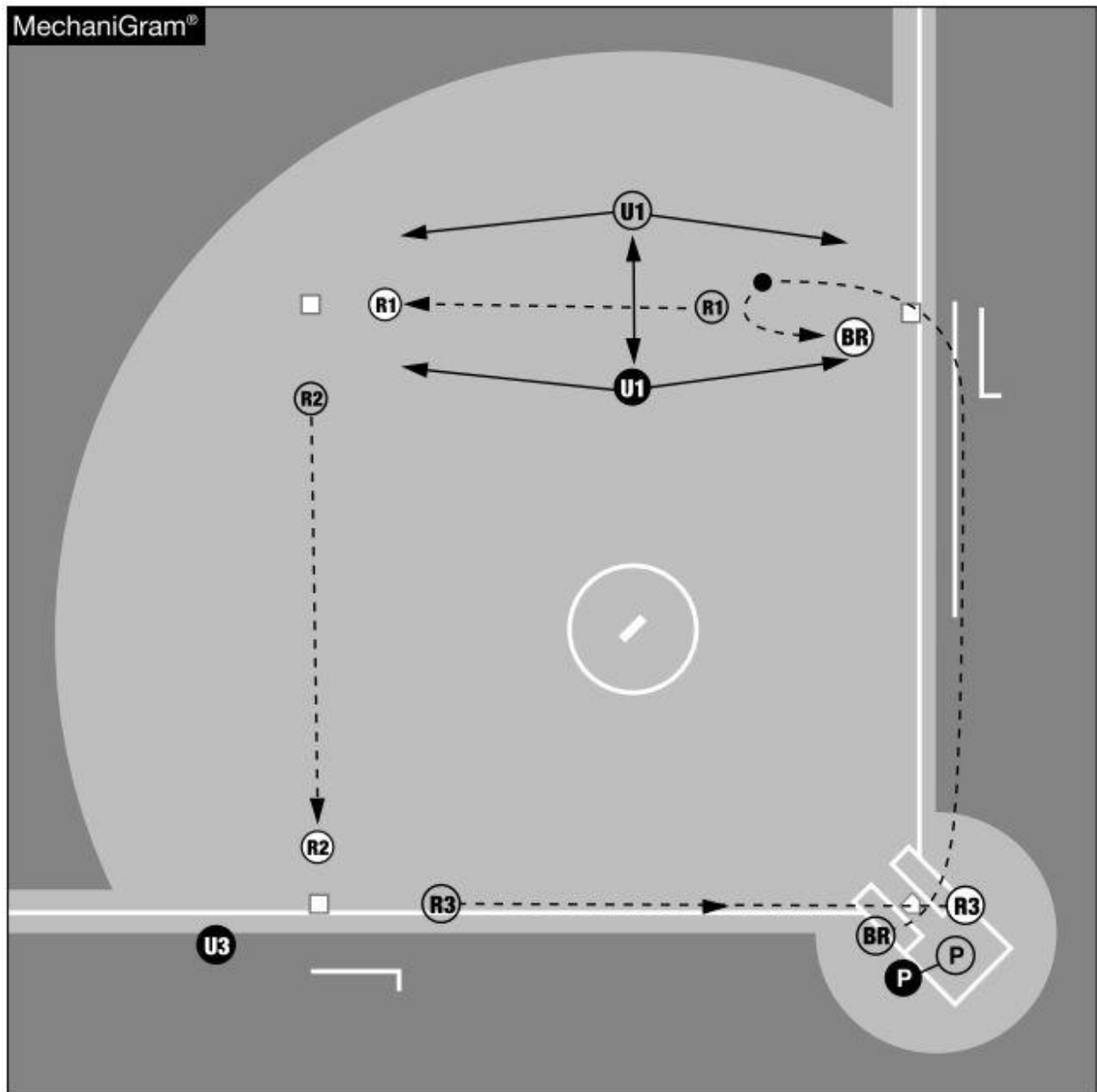
- Read and process where the ball is hit and the fielder(s) movement.
- Move to attain a near straight line to the ball and R2 to watch the tag-up.
- When the ball is hit to center or right field, move to a position inside the diamond.
- Watch the play from the hit and be prepared to give help if requested.
- After the catch, quickly turn to watch R1 tag-up.
- Read the throw from the outfield and adjust positioning.
- Watch R2 and R1 return and make any call at either base.
- Watch any play on R3 and be prepared to give help if requested.
- When R2 advances to third base, watch the play while adjusting to cover R1. Be prepared to give help if requested.
- Wait for the play to conclude before heading to the next starting position.

U3:

- Read and process where the ball is hit and the fielder(s) movement.
- Move to attain a straight line to the ball and R3 to watch the tag-up.
Remain in foul territory if possible.
- Watch the play from the hit and be prepared to give help if requested.
- After the catch, adjust positioning, watch R3 return and make any call at third base.
- If R3 advances to home plate, watch the play and be prepared to give help if requested.
- When a return throw goes to first or second base, watch the play and be prepared to give help if requested.
- If R2 advances to third base, watch R2 approach, touch, and round and make any call at third base.
- Wait for the play to conclude before heading to the next starting position.

Runners on First, Second, and Third

No Chase – Single to the Outfield



Runners on First, Second, and Third

No Chase – Single to the Outfield

P:

- When the ball is hit near the foul line, move to a credible position straddling the line near the plate.
- On a throw to first base from right field, move to a first base line extended position.
- When there is no throw to first base, move to the point of plate holding position.
- Watch R3 approach and touch home plate. Make any call at home plate.
- Watch any play at any base. Be prepared to give help if requested.
- Wait for the play to conclude. Once one umpire gets to their next position, resume plate responsibilities for the next batter. There should always be a set of eyes on the runners.

U1:

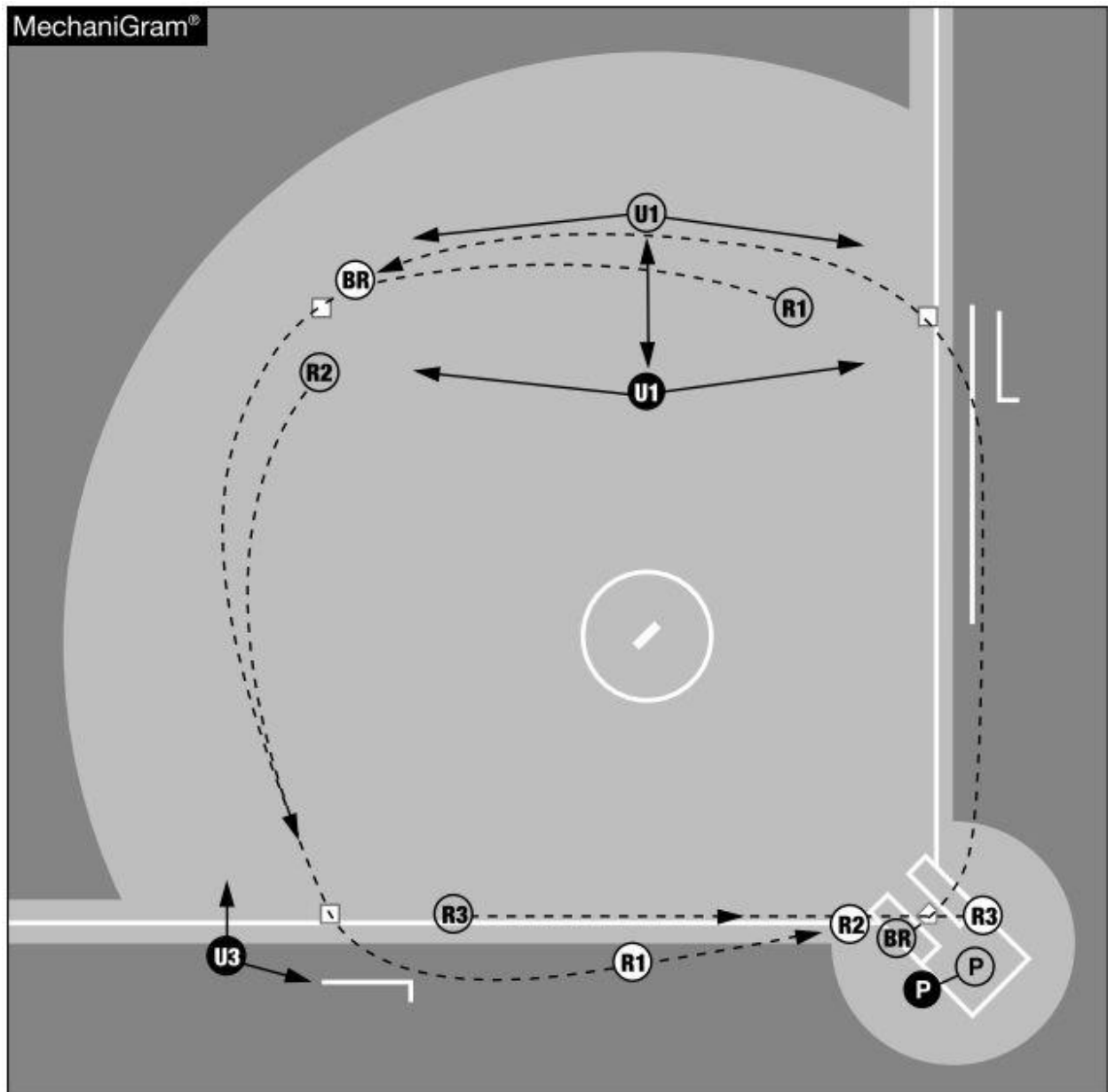
- Read and process where the ball is hit and the fielder(s) movement.
- Stay outside the diamond or pivot inside (if necessary).
- Read the throw from the outfield and adjust positioning.
- Make any call on the batter-runner at first base and R1 at second base.
- Watch R1 and the batter-runner approach, touch, and round first and second base.
- Wait for the play to conclude before heading to the next starting position.

U3:

- Read and process where the ball is hit and the fielder(s) movement.
- Stay in foul territory outside the diamond at third base.
- Watch R2 approach, touch, and round third base and make any call.
- Watch any play at first or second base or home plate. Be prepared to give help if requested.
- Wait for the play to conclude before heading to the next starting position.

Runners on First, Second, and Third

No Chase – Extra Base Hit to the Outfield



Runners on First, Second, and Third

No Chase – Extra Base Hit to the Outfield

P:

- When the ball is hit near the foul line, move to a credible position straddling the line near the plate.
- Move to the point of plate holding position.
- Watch any play at any base. Be prepared to give help if requested.
- Watch any runner approach and touch home plate. Make any call at home plate.
- Wait for the play to conclude. Once one umpire gets to their next starting position, resume plate responsibilities for the next batter. There should always be a set of eyes on the runners.

U1:

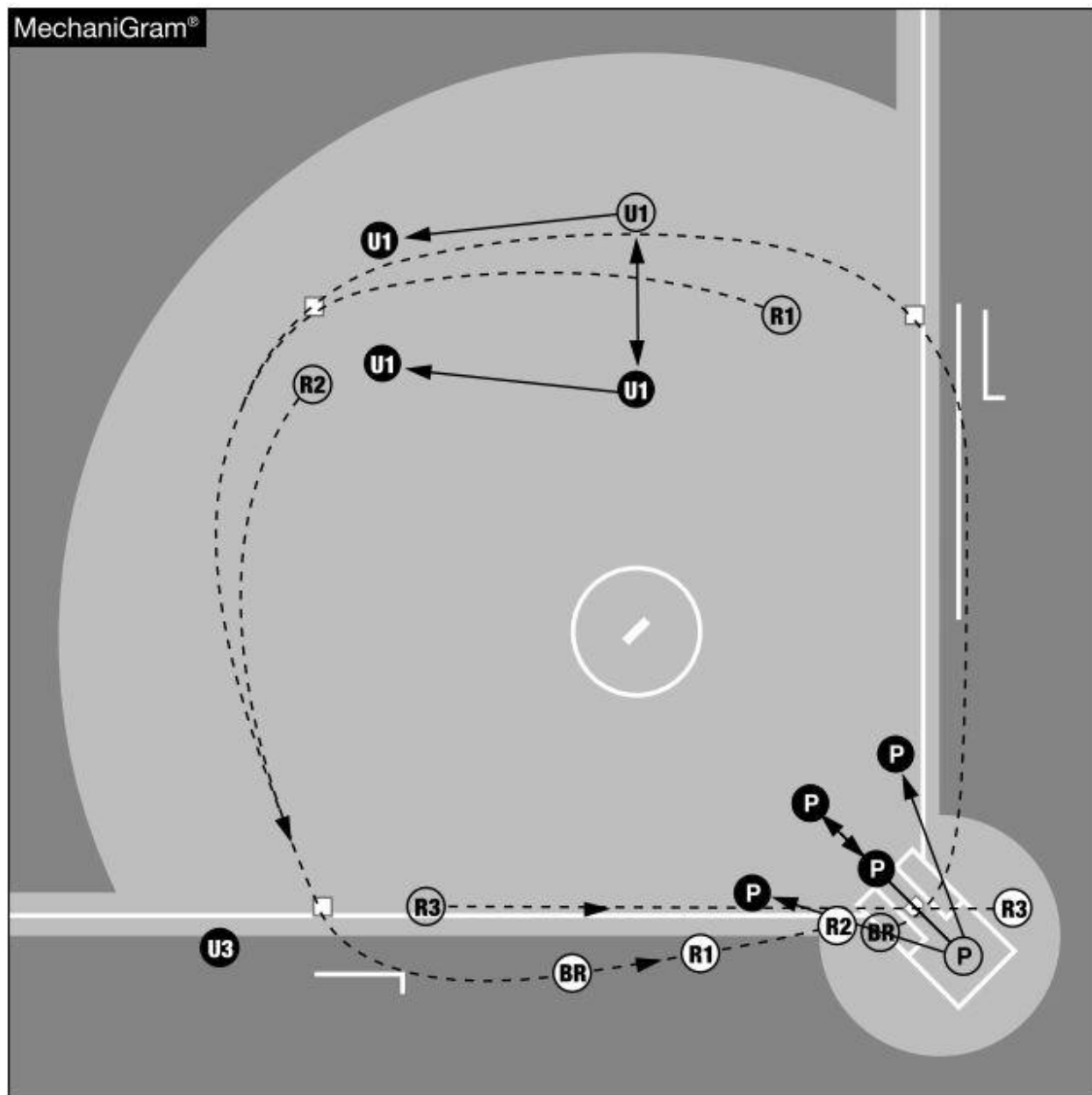
- Read and process where the ball is hit and the fielder(s) movement.
- Stay outside the diamond or pivot inside (if necessary).
- Read the throw from the outfield and adjust positioning.
- Watch R1 and the batter-runner approach, touch, and round second and first base, respectively. Make any call on R1 and the batter-runner at their respective bases.
- Watch any play at third base or home plate. Be prepared to give help if requested.
- Wait for the play to conclude before heading to the next starting position.

U3:

- Read and process where the ball is hit and the fielder(s) movement.
- Stay in foul territory outside the diamond at third base.
- Watch all runners approach, touch, and round third base and make any call.
- Watch any play at first base, second base or home plate. Be prepared to give help if requested.
- Wait for the play to conclude before heading to the next starting position.

Runners on First, Second, and Third

No Chase – Home Run (Out of the Park)



Runners on First, Second, and Third

No Chase – Home Run (Out of the Park)

P:

- Move into the infield, parallel to the flight of the ball to obtain the best angle to see the ball cross the fence. Stay near the plate with runners in scoring position.
- When the ball is hit deep and near the foul line, move to a credible position straddling the line at the plate and stop to allow enough time to align your sight with the vertical plane of the fence and the foul pole.
- Start and finish the home run signal facing the play.
- Immediately move to an infield position in front of home plate.
- Watch the action around home plate and watch all runners touch home plate.
- After the batter-runner touches home plate, give a ball to the pitcher, catcher or closest infielder and resume plate responsibilities for the next batter.

U1:

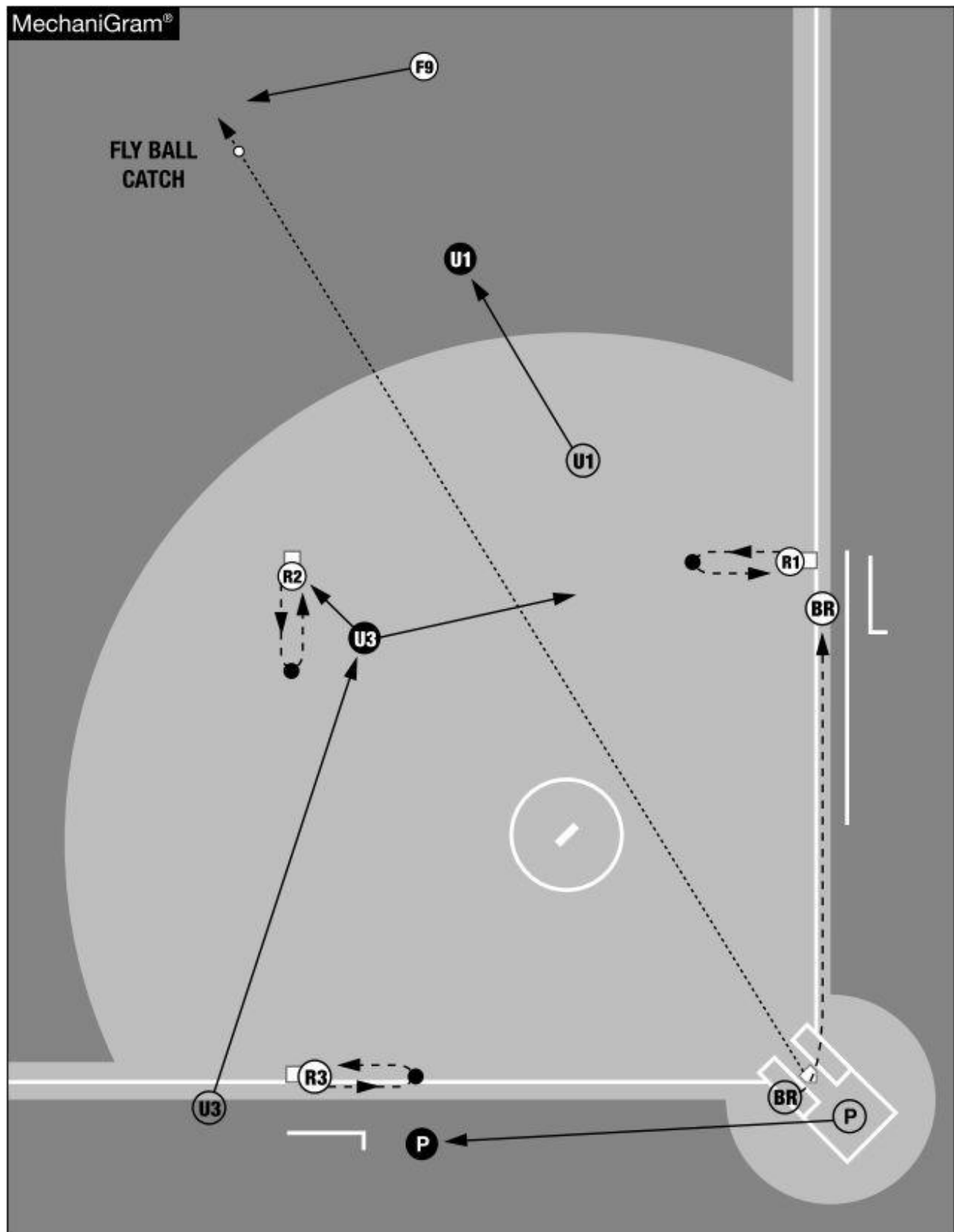
- Read and process where the ball is hit and the fielder(s) movement.
- Stay outside the diamond or pivot inside (if necessary).
- Watch the play from the hit and be prepared to give help if requested.
- Watch R1 touch second base and the batter-runner touch first and second base.
- As the batter-runner continues on to home plate, move briskly toward your next starting position, continuing to watch the action around home plate and be prepared to give help if requested.

U3:

- Read and process where the ball is hit and the fielder(s) movement.
- Stay in foul territory outside the diamond.
- Watch the play from the hit and be prepared to give help if requested.
- Watch all runners touch third base.
- Watch all runners continue to home plate. Watch the action around home plate and be prepared to give help if requested.

Runners on First, Second, and Third

U1 Chases – Ball is Caught, Less Than 2 Outs



Runners on First, Second, and Third

U1 Chases – Ball is Caught, Less Than 2 Outs

P:

- Track the ball and read that U1 has chased. Verbally communicate to U3.
- Move to attain a credible position on the ball and R3 to watch the tag-up.
- Watch the play from the hit and be prepared to give help if requested.
- After the catch, read the throw from the outfield and commit to any play at third base or home plate.
- Watch any play at first base or second base and be prepared to give help if requested.
- After the ball is caught and all play has concluded, make sure one umpire is in their next starting position before returning to the plate area to resume plate responsibilities for the next batter. There should always be a set of eyes on the runners.

U1:

- Read and process where the ball is hit and the fielder(s) movement.
- Verbally communicate to P and U3 that you are chasing.
- Move parallel to the flight of the ball in the outfield to obtain the best angle with credible distance to see catch/no catch.
- Stop before the ball touches the fielder's glove or hits the ground.
- Start and finish your signal facing the play.
- Turn and watch what is happening in the infield.
- Wait for the play to conclude before heading to the next starting position.

U3:

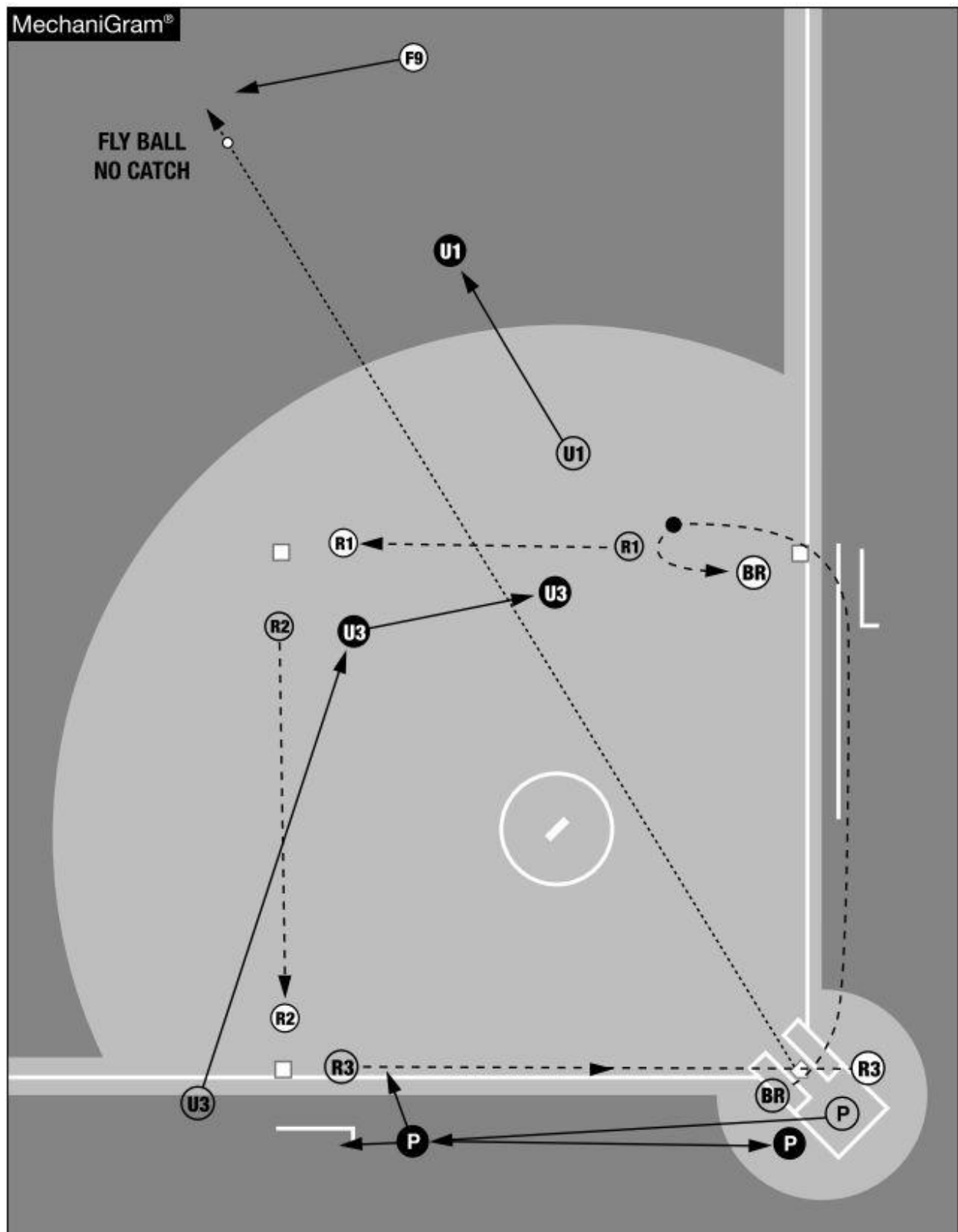
- Read and process where the ball is hit and the fielder(s) movement.
- Read that U1 has chased and verbally communicate by initiating or replying to P.
- Move to attain a near straight line to the ball and R2 to watch the tag-up.
- After the catch, quickly turn to watch R1 tag-up.
- Read the throw from the outfield and adjust positioning.
- Watch R2 and R1 return and make any call at second and first base.
- If R2 advances to third base, watch the play while adjusting to cover R1.

Be prepared to give help if requested.

- Be prepared to take R2 to third base if a play is made on R3 at home plate.
- Wait for the play to conclude before heading to the next starting position.

Runners on First, Second, and Third

U1 Chases – Single, Less Than 2 Outs



Runners on First, Second, and Third

U1 Chases – Single, Less Than 2 Outs

P:

- Track the ball and read that U1 has chased. Verbally communicate to U3.
- Move to attain a credible position on the ball and R3 to watch the tag-up.
- Watch the play from the hit and be prepared to give help if requested.
- Once the ball is declared no catch, read the throw from the outfield and commit to any play at third base or home plate.
- Watch R3 approach and touch home plate.
- Watch R2 approach, touch, and round third base and make any call.
- Watch any play at first base or second base and be prepared to give help if requested.
- Wait for the play to conclude. Once one umpire gets to their next starting position, resume plate responsibilities for the next batter. There should always be a set of eyes on the runners.

U1:

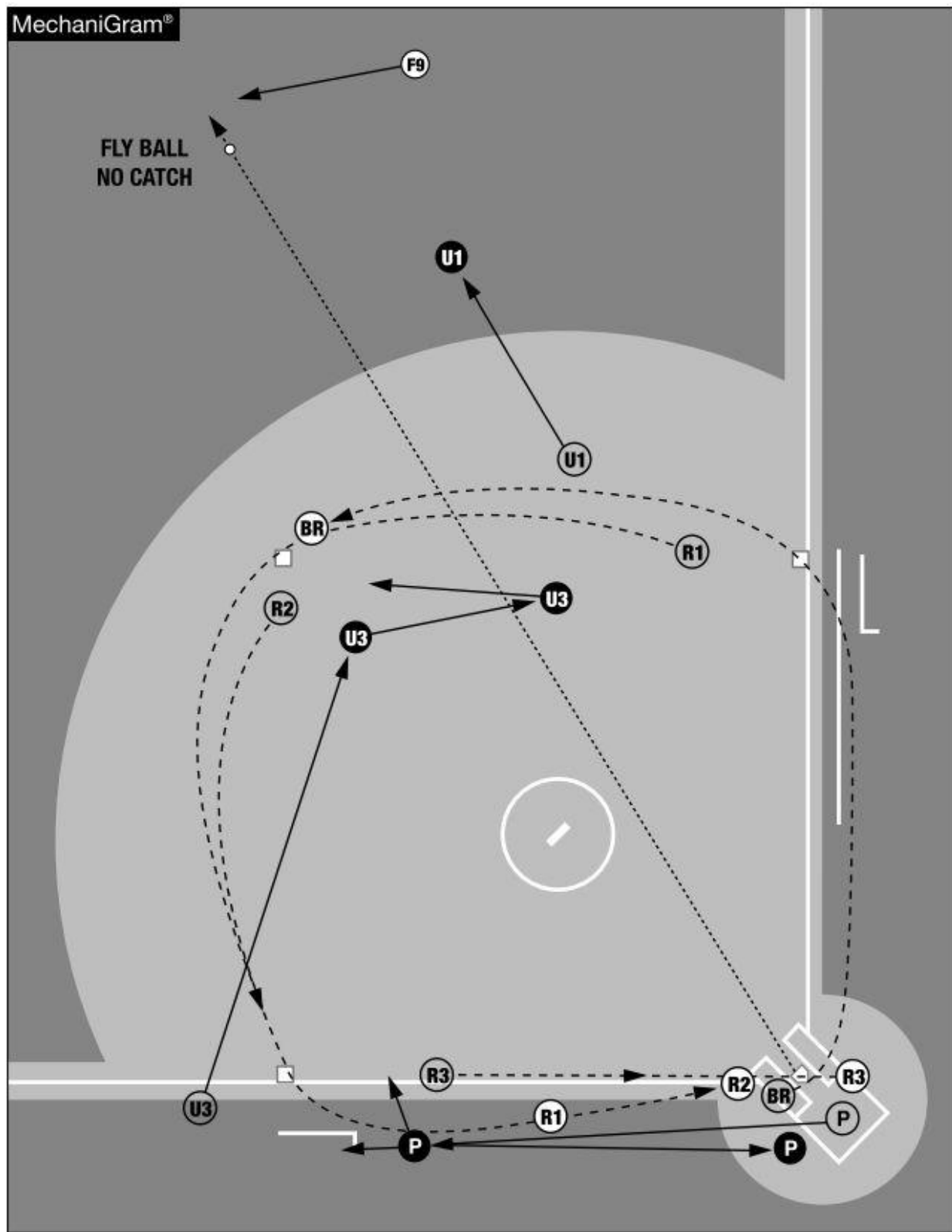
- Read and process where the ball is hit and the fielder(s) movement.
- Verbally communicate to P and U3 that you are chasing.
- Move parallel to the flight of the ball in the outfield to obtain the best angle with credible distance to see catch/no catch.
- Stop before the ball touches the fielder's glove or hits the ground.
- Start and finish your signal facing the play.
- Turn and watch what is happening in the infield.
- Wait for the play to conclude before heading to the next starting position.

U3:

- Read and process where the ball is hit and the fielder(s) movement.
- Read that U1 has chased and verbally communicate by initiating or replying to P.
- Move to attain a near straight line to the ball and R2 to watch the tag-up.
- Once the ball is declared no catch, read the throw from the outfield and adjust positioning.
- Watch R1 approach, touch, round and make any call at second base.
- Watch the batter-runner approach, touch, overrun, or round and make any call at first base.
- Watch any play on R2 at third base and be prepared to give help if requested.
- Be prepared to take R1 to third base if a play is made on R2 at home plate.
- Wait for the play to conclude before heading to the next starting position.

Runners on First, Second, and Third

U1 Chases – Extra Base Hit, Less Than 2 Outs



Runners on First, Second, and Third

U1 Chases – Extra Base Hit, Less Than 2 Outs

P:

- Track the ball and read that U1 has chased. Verbally communicate to U3.
- Immediately move to the holding area in foul territory between home and third base.
- Watch the play from the hit and be prepared to give help if requested.
- Once the ball is declared no catch, read the throw from the outfield.
- Commit to any play at third base and home plate on any runner.
- Watch all lead runners approach, touch, and round third base.
- Watch any play at any base and be prepared to give help if requested.
- Wait for the play to conclude. Once one umpire gets to their next position, resume plate responsibilities for the next batter. There should always be a set of eyes on the runners.

U1:

- Read and process where the ball is hit and the fielder(s) movement.
- Verbally communicate to P and U3 you are chasing.
- Move parallel to the flight of the ball in the outfield to obtain the best angle with credible distance to see catch/no catch.
- Stop before the ball touches the fielder's glove or hits the ground.
- Start and finish your signal facing the play.
- Turn and watch what is happening in the infield.
- Wait for the play to conclude before heading to the next starting position.

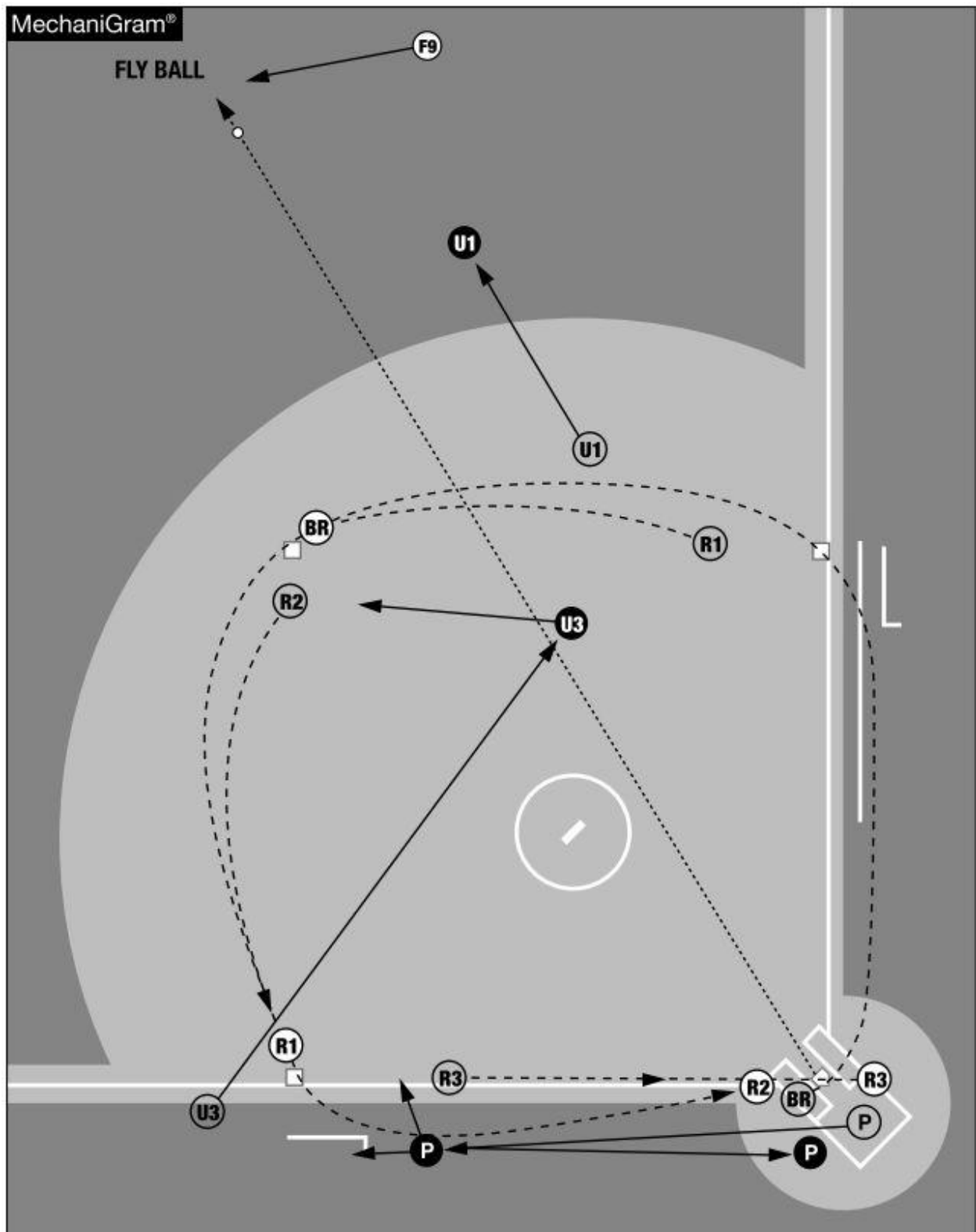
U3:

- Read and process where the ball is hit and the fielder(s) movement.
- Read that U1 has chased and verbally communicate by initiating or replying to P.
- Move to attain a near straight line to the ball and R2 to watch the tag-up.
- Once the ball is declared no catch, read the throw from the outfield and adjust positioning.
- Watch R1 approach, touch, round and make any call at second base.
- When R1 advances to third base with a play being made on R2 at home plate, make any call on R1 at third base.
- Watch the batter-runner approach, touch, overrun, or round first, second, and third base and make any call.
- Watch any play at third base and home plate. Be prepared to give help if requested.

Runners on First, Second, and Third

- Wait for the play to conclude before heading to the next starting position.

U1 Chases – Two Outs



Runners on First, Second, and Third

U1 Chases – Two Outs

P:

- Track the ball and read that U1 has chased. Verbally communicate to U3.
- Immediately move to the holding area in foul territory between home and third base.
- Watch the play from the hit and be prepared to give help if requested.
- Once the ball is declared no catch, read the throw from the outfield.
- Commit to any play at third base or home plate.
- Watch all lead runners approach, touch, and round third base.
- Watch any play at any base and be prepared to give help if requested.
- Wait for the play to conclude. Once one umpire gets to their next starting position, resume plate responsibilities for next batter, if inning continues. There should always be a set of eyes on runners.

U1:

- Read and process where the ball is hit and the fielder(s) movement.
- Verbally communicate to P and U3 you are chasing.
- Move parallel to the flight of the ball in the outfield to obtain the best angle with credible distance to see catch/no catch.
- Stop before the ball touches the fielder's glove or hits the ground.
- Start and finish your signal facing the play.
- Turn and watch what is happening in the infield.
- Wait for the play to conclude before heading to the next starting position.

U3:

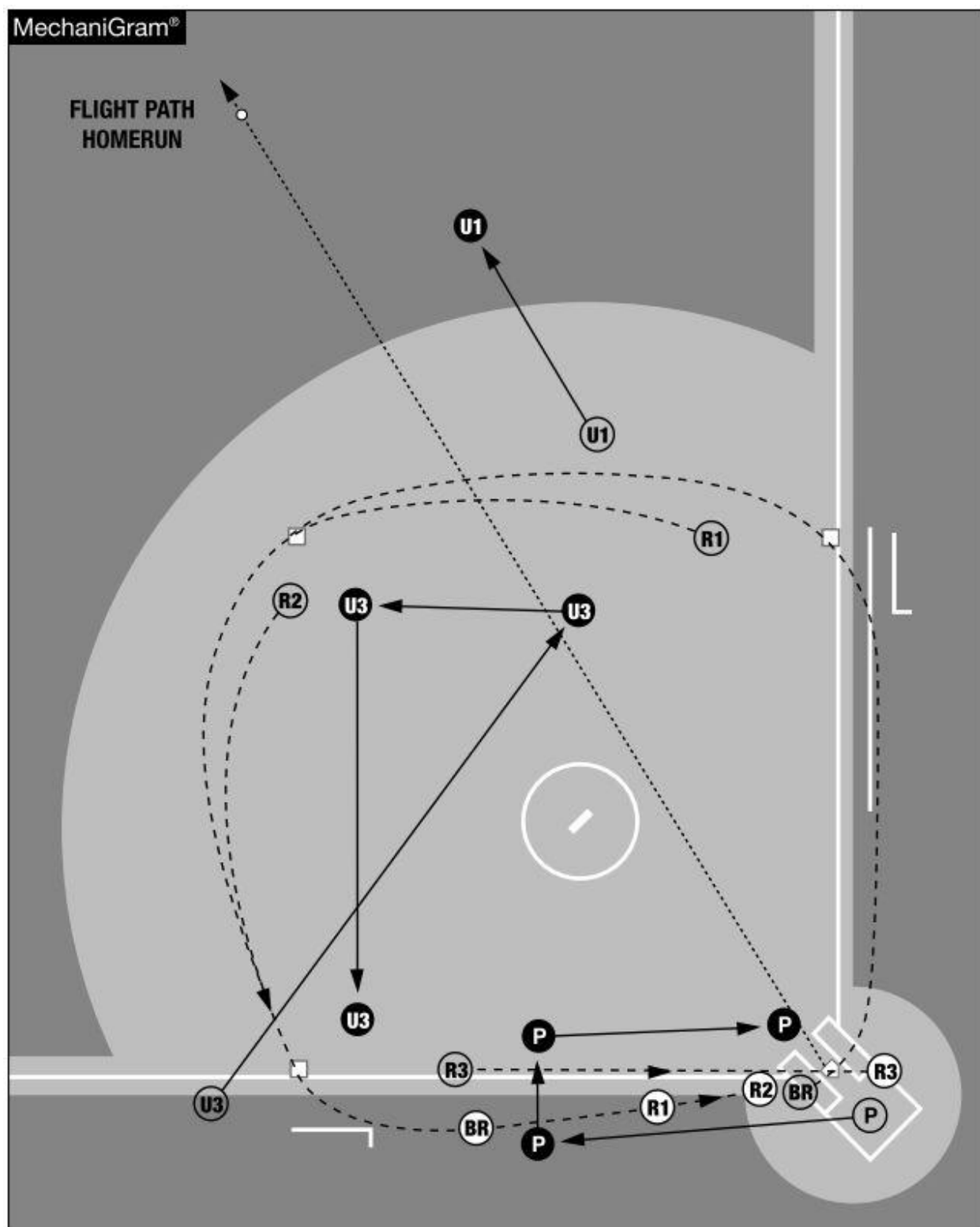
- Read and process where the ball is hit and the fielder(s) movement.
- Read that U1 has chased and verbally communicate by initiating or replying to P.
- Immediately move across the field between second and first base.
- Watch R1 approach, touch, round and make any call at second base.
- Watch the batter-runner approach, touch, overrun, round and make any call at first, second, and third base.
- If R1 advances to third base with a play being made on R2 at home plate, make any call on R1 at third base.

Runners on First, Second, and Third

- Watch any play at third base and home plate. Be prepared to give help if requested.
- Wait for the play to conclude before heading to the next starting position.

U1 Chases – Home Run (Out of the Park)

Runners on First, Second, and Third



U1 Chases – Home Run (Out of the Park)

Runners on First, Second, and Third

P:

- Track the ball and read that U1 has chased. Verbally communicate to U3.
- Immediately move to the holding area in foul territory between home and third base.
- Watch the play from the hit and be prepared to give help if requested.
- Immediately move to an infield position between home and third base while watching R3 touch home plate.
- Move to an infield position in front of home plate, while watching all lead runners touch third base and home plate, as well as the action around home plate.
- After the batter-runner touches home plate, give a ball to the pitcher, catcher or closest infielder and resume plate responsibilities to the next batter.

U1:

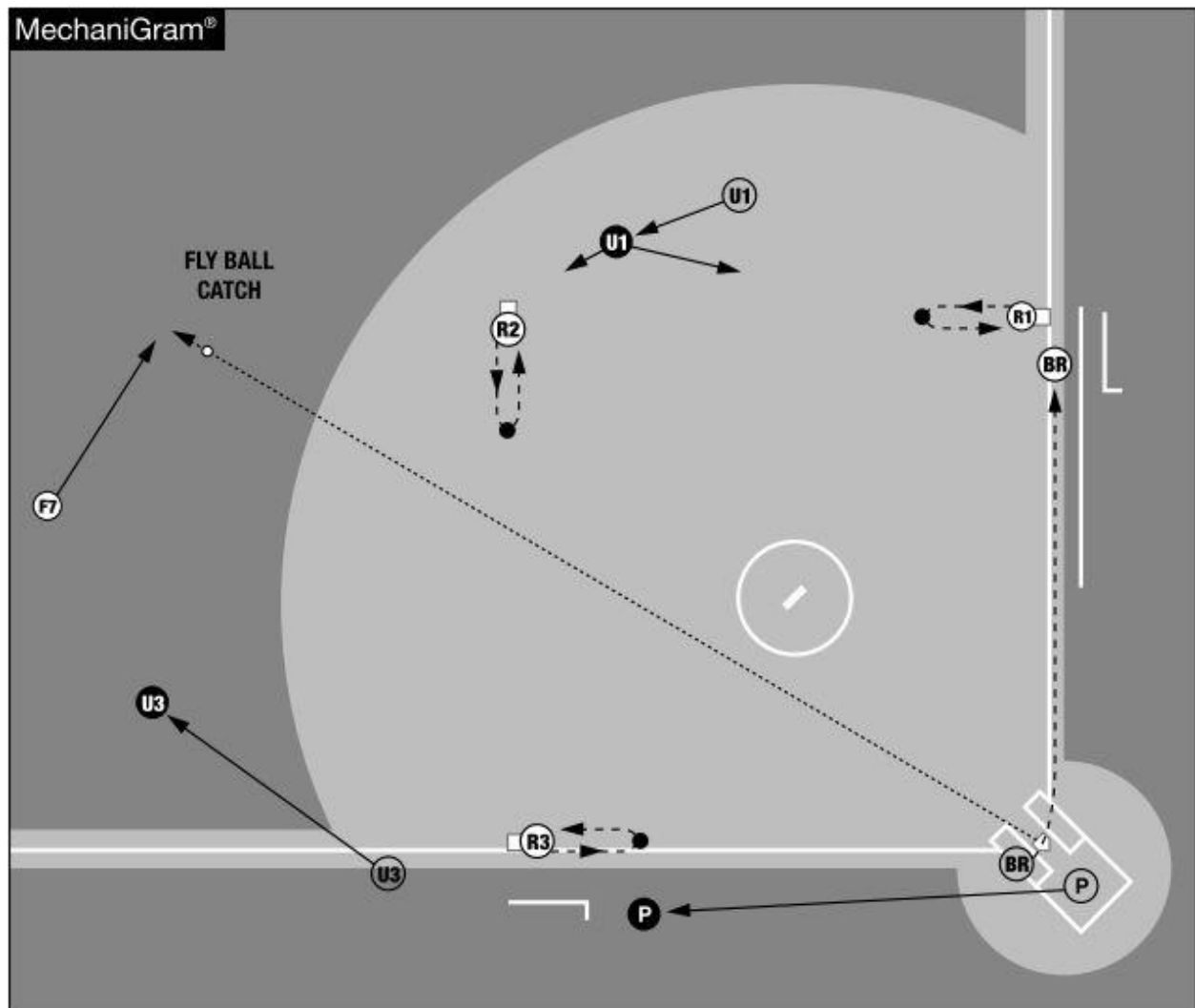
- Read and process where the ball is hit and the fielder(s) movement.
- Verbally communicate with P and U3 that you are chasing.
- Move parallel to the flight of the ball in the outfield to obtain the best angle with credible distance to see the ball cross the fence.
- Start and finish the home run signal facing the play.
- Turn and watch what is happening in the infield.
- Wait for the play to conclude before heading to the next starting position.

U3:

- Read and process where the ball is hit and the fielder(s) movement.
- Read that U1 has chased and verbally communicate by initiating or replying to P.
- Immediately move across the field between second and first base.
- Watch R1 touch second base.
- Watch the batter-runner touch first and second base. As the batter-runner advances to third, move along the inside of the diamond with the batter-runner watching her touch third base.
- While watching the batter-runner continue to home plate, turn slightly heading to the next starting position. Continue to watch the action around home plate and be prepared to give help if requested.

U3 Chases – Ball is Caught, Less Than 2 Outs

Runners on First, Second, and Third



U3 Chases – Ball is Caught, Less Than 2 Outs

Runners on First, Second, and Third

P:

- Track the ball and read that U3 has chased. Verbally communicate to U1.
- Move to attain a credible position on the ball and R3 to watch the tag-up.
- Watch the play from the hit and be prepared to give help if requested.
- After the catch, read the throw from the outfield and commit to any play at third base or home plate.
- Watch any play at first base or second base and be prepared to give help if requested.
- After the ball is caught and all play has concluded, make sure one umpire is in their next starting position before returning to the plate area or if already at the plate area, resume plate responsibilities for the next batter. There should always be a set of eyes on the runners.

U1:

- Read and process where the ball is hit and the fielder(s) movement.
- Read that U3 has chased and verbally communicate by initiating or replying to P.
- Move to attain a straight line to the ball and R2 to watch the tag-up, then quickly turn to watch R1 tag-up.
- After the catch, read the throw from the outfield and adjust positioning.
- Watch R2 and R1 return and make any call at second or first base.
- If R2 advances to third base, watch the play while adjusting to cover R1.

Be prepared to give help if requested.

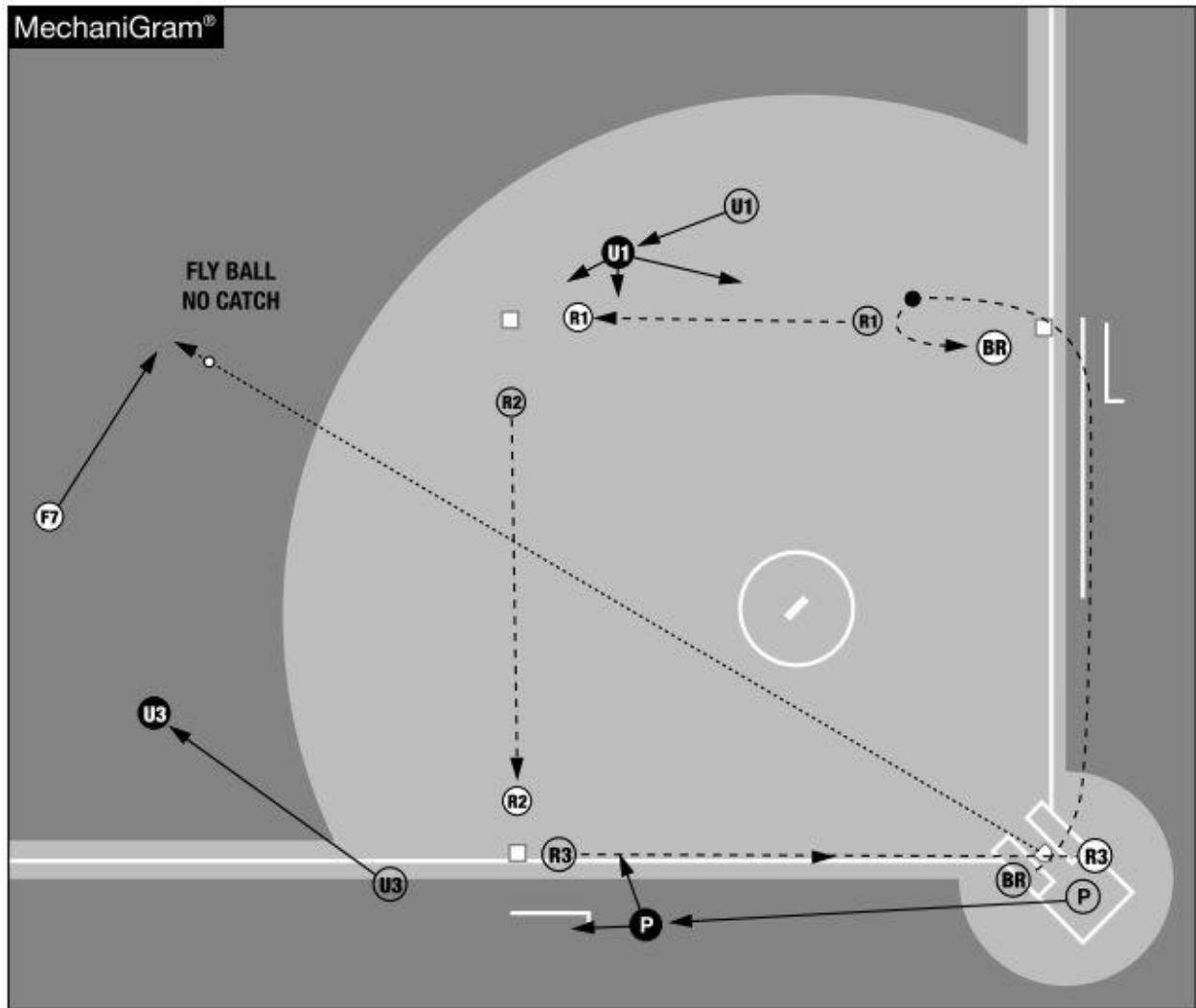
- Be prepared to take R2 to third base if a play is made on R3 at home plate.
- Wait for the play to conclude before heading to the next starting position.

U3:

- Read and process where the ball is hit and the fielder(s) movement.
- Verbally communicate with P and U1 that you are chasing.
- Move parallel to the flight of the ball in the outfield to obtain the best angle with credible distance to see catch/no catch.
- When the ball is hit near the foul line, move to a credible position straddling the line.
- Stop before the ball touches the fielder's glove or hits the ground.
- Start and finish your signal facing the play.
- Turn and watch what is happening in the infield.
- Wait for the play to conclude before heading to the next starting position.

U3 Chases – Single, Less Than 2 Outs

Runners on First, Second, and Third



U3 Chases – Single, Less Than 2 Outs

Runners on First, Second, and Third

P:

- Track the ball and read that U3 has chased. Verbally communicate to U1.
- Move to attain a credible position on the ball and R3 to watch the tag-up.
- Watch the play from the hit and be prepared to give help if requested.
- Once the ball is declared no catch, read the throw from the outfield and commit to any play at third base or home plate.
- Watch R3 approach and touch home plate.
- Watch R2 approach, touch, and round third base and make any call on R2.

If she advances to home plate, make any call.

- Watch any play at first base or second base and be prepared to give help if requested.
- Wait for the play to conclude. Once one umpire gets to their next position, resume plate responsibilities for the next batter. There should always be a set of eyes on the runners.

U1:

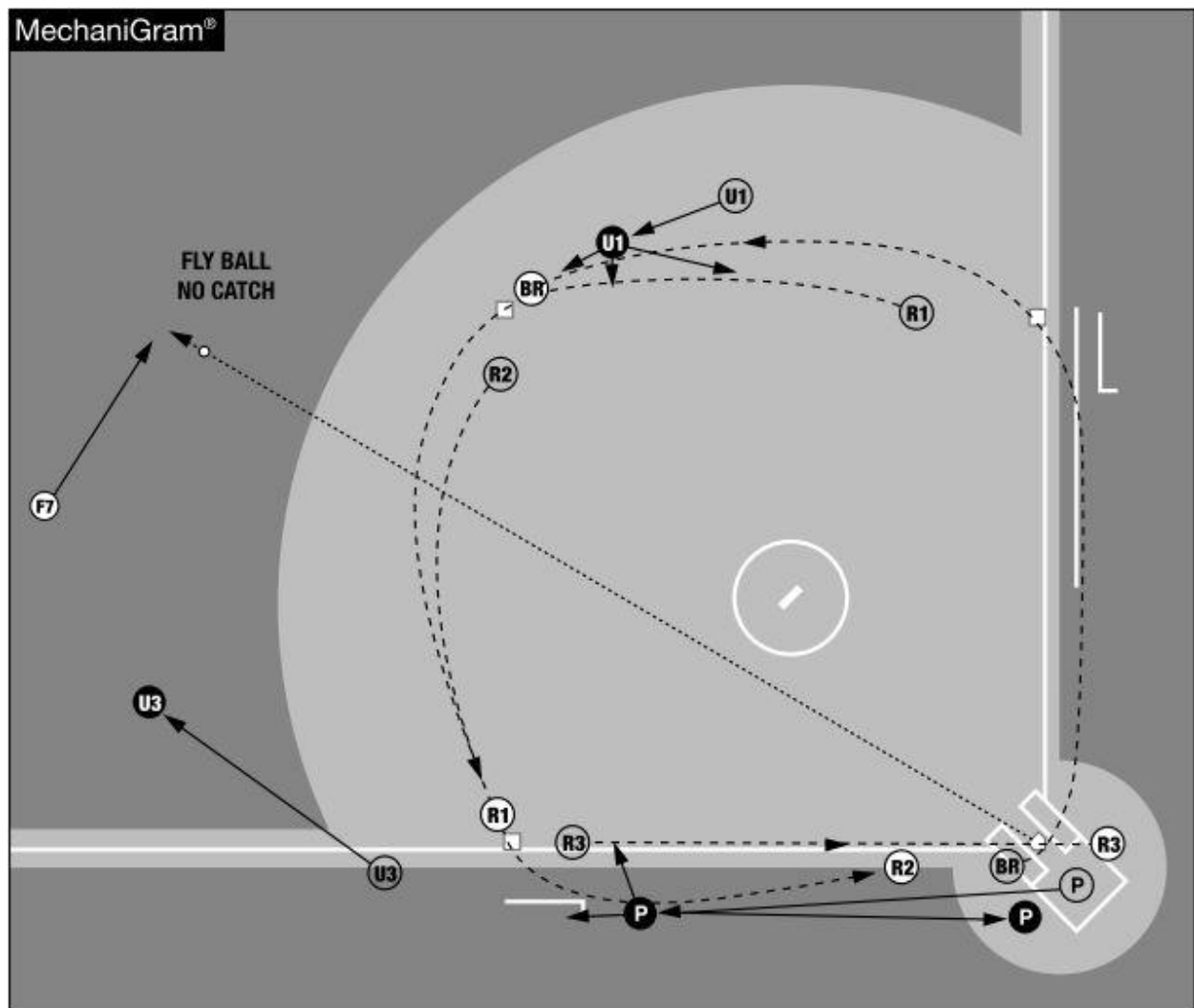
- Read and process where the ball is hit and the fielder(s) movement.
- Read that U3 has chased and verbally communicate by initiating or replying to P.
- Move to attain a straight line to the ball and R2 to watch the tag-up; then quickly turn to see R1 tag-up.
- Once the ball is declared no catch, read the throw from the outfield and stay outside the diamond.
- Watch R1 approach, touch, round and make any call at second base.
- Watch the batter-runner approach, touch, overrun, or round and make any call at first base.
- Watch any play on R2 at third base and be prepared to give help if requested.
- Be prepared to take R1 to third base if a play is made on R2 at home plate.
- Wait for the play to conclude before heading to the next starting position.

U3:

- Read and process where the ball is hit and the fielder(s) movement.
- Verbally communicate to P and U1 that you are chasing.
- Move parallel to the flight of the ball in the outfield to obtain the best angle with credible distance to see catch/no catch.
- When the ball is hit near the foul line, move to a credible position straddling the line.
- Stop before the ball touches the fielder's glove or hits the ground.
- Start and finish your signal facing the play.
- Turn and watch what is happening in the infield.
- Wait for the play to conclude before heading to the next starting position.

U3 Chases – Extra Base Hit, Less Than 2 Outs

Runners on First, Second, and Third



U3 Chases – Extra Base Hit, Less Than 2 Outs

Runners on First, Second, and Third

P:

- Track the ball and read that U3 has chased. Verbally communicate to U1.
- Immediately move to the holding area in foul territory between home and third base.
- Watch the play from the hit and be prepared to give help if requested.
- Once the ball is declared no catch, read the throw from the outfield.
- Commit to any play at third base or home plate on R1, R2, or R3.
- Watch all lead runners approach, touch, and round third base.
- Watch all runners approach and touch at home plate.
- Watch any play at any base and be prepared to give help if requested.
- Wait for the play to conclude. Once one umpire gets to next starting position, return to the plate area or if already at the plate area, resume plate responsibilities for the next batter. There should always be a set of eyes on the runners.

U1:

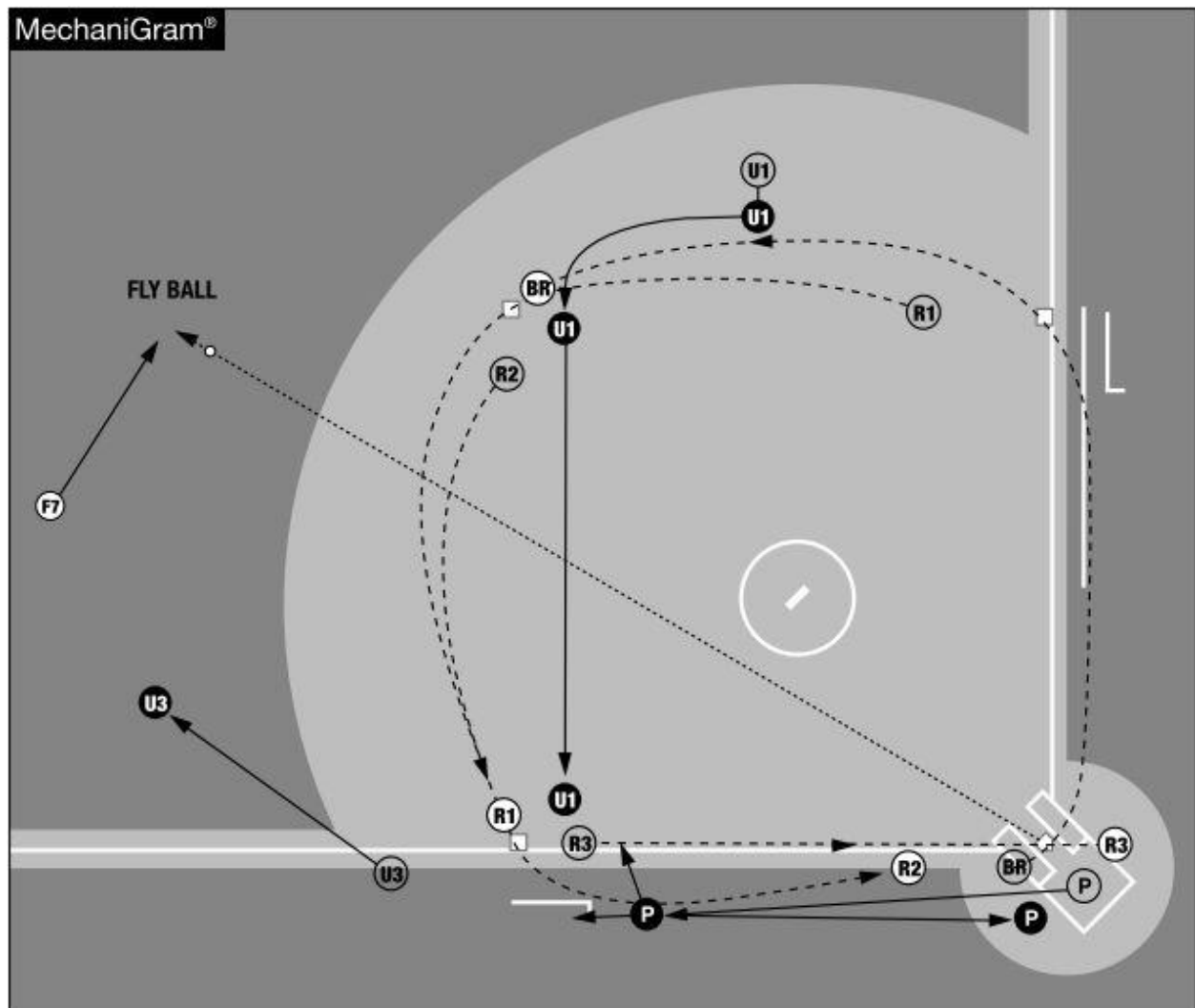
- Read and process where the ball is hit and the fielder(s) movement.
- Read that U3 has chased and verbally communicate by initiating or replying to P.
- Move to attain a straight line to the ball and R2 to watch the tag-up; then quickly turn to watch R1 tag-up.
- Once the ball is declared no catch, read the throw from the outfield and stay outside the diamond.
- Watch R1 approach, touch, round and make any call at second base.
- Watch the batter-runner approach, touch, overrun, round and make any call at first, second, and third base; move inside the diamond and stay ahead of the batter-runner if she advances to third base.
- If R1 advances to third base with a play being made on R2 at home plate, make any call on R1 at third base.
- Watch any play at third base and home plate. Be prepared to give help if requested.
- Wait for the play to conclude before heading to the next starting position.

U3:

- Read and process where the ball is hit and the fielder(s) movement.
- Verbally communicate with P and U1 that you are chasing.
- Move parallel to the flight of the ball in the outfield to obtain the best angle with credible distance to see catch/no catch.
- When the ball is hit near the foul line, move to a credible position straddling the line.
- Stop before the ball touches the fielder's glove or hits the ground.
- Start and finish your signal facing the play.
- Turn and watch what is happening in the infield.
- Wait for the play to conclude before heading to the next starting position.

U3 Chases – Two Outs

Runners on First, Second, and Third



U3 Chases – Two Outs

Runners on First, Second, and Third

P:

- Track the ball and read that U3 has chased. Verbally communicate to U1.
- Immediately move to the holding area in foul territory between home and third base.
- Watch the play from the hit and be prepared to give help if requested.
- Once the ball is declared no catch, read the throw from the outfield.
- Commit to any play at third base or home plate. Watch all other runners approach, touch, and round third base.
- Watch all runners approach and touch home plate.
- Watch any play at any base and be prepared to give help if requested.
- Wait for the play to conclude. Once one umpire gets to their next position, resume responsibilities for the next batter, if the inning continues. There should always be a set of eyes on the runners.

U1:

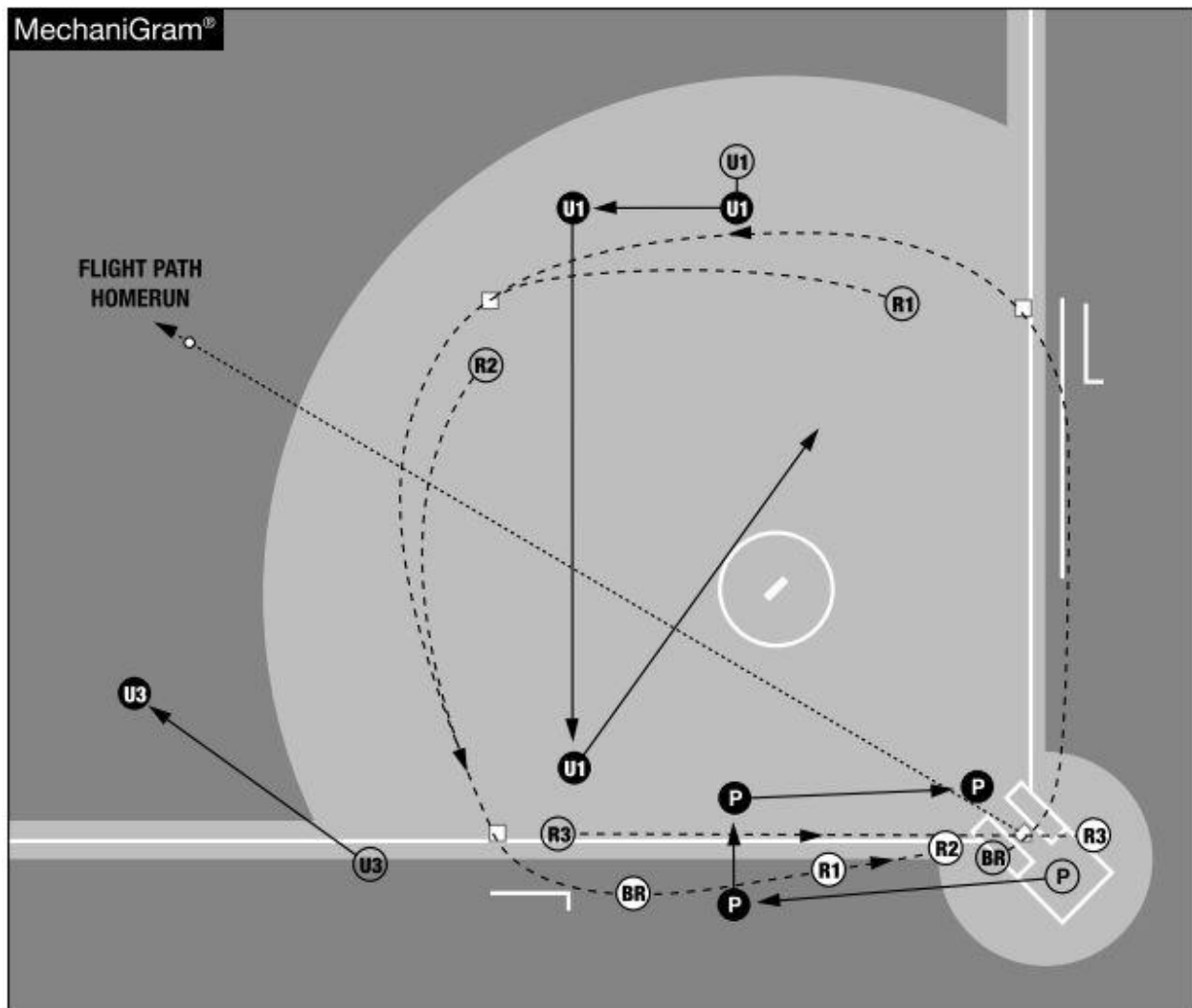
- Read and process where the ball is hit and the fielder(s) movement.
- Read that U3 has chased and verbally communicate by initiating or replying to P.
- Remain outside the diamond between second and first base.
- Watch R1 approach, touch, round and make any call at second base.
- Watch the batter-runner approach, touch, overrun, round and make any call at first, second, and third base; move inside the diamond and stay ahead of the batter-runner if she advances to third base.
- When R1 advances to third base with a play being made on R2 at home plate, make any call on R1 at third base.
- Watch any play at third base and home plate. Be prepared to give help if requested.
- Wait for the play to conclude before heading to the next starting position.

U3:

- Read and process where the ball is hit and the fielder(s) movement.
- Verbally communicate to P and U1 that you are chasing.
- Move parallel to the flight of the ball in the outfield to obtain the best angle with credible distance to see catch/no catch.
- When the ball is hit near the foul line, move to a credible position straddling the line.
- Stop before the ball touches the fielder's glove or hits the ground.
- Start and finish your signal facing the play.
- Turn and watch what is happening in the infield.
- Wait for the play to conclude before heading to the next starting position.

U3 Chases – Home Run (Out of the Park)

Runners on First, Second, and Third



U3 Chases – Home Run (Out of the Park)

Runners on First, Second, and Third

P:

- Track the ball and read that U3 has chased. Verbally communicate to U1.
- Immediately move to the holding area in foul territory between home and third base.
- Watch the play from the hit and be prepared to give help if requested.
- Immediately move to an infield position between home and third base while watching R3 touch home plate.
- Move to an infield position in front of home plate, while watching all lead runners touch third base and home plate, as well as the action around home plate.
- After the batter-runner touches home plate, give a ball to the pitcher, catcher or closest infielder and resume plate responsibilities to the next batter.

U1:

- Read and process where the ball is hit and the fielder(s) movement.
- Read that U3 has chased and verbally communicate by initiating or replying to P.
- Remain outside the diamond between second and first base.
- Watch R1 touch second base.
- Watch the batter-runner touch first base.
- As the batter-runner is approaching second base, move inside the diamond behind the batter-runner.
- While watching the batter-runner continue to home plate, jog diagonally across the field heading to the next starting position, continuing to watch the action around home plate and be prepared to give help if requested.

U3:

- Read and process where the ball is hit and the fielder(s) movement.
- Verbally communicate with P and U1 that you are chasing.
- Move parallel to the flight of the ball in the outfield to obtain the best angle with credible distance to watch the ball cross the fence.
- When the ball is hit deep and near the foul line, move to a credible position straddling the line and stop to allow enough time to align your sight
- with the vertical plane of the fence and the foul pole.
- Start and finish the home run signal facing the play.
- Turn and watch what is happening in the infield.
- Wait for the play to conclude before heading to the next starting position.